

# Andrew Morato

✉ andrewmorato9@gmail.com  
☎ (703) 473-1503  
📍 Fairfax, VA

## PROFESSIONAL SUMMARY

Enthusiastic software developer with a wide range of interests and over 8 years of coding experience. Expertise with Java, C, Python, and UNIX.

## EDUCATION

GEORGE MASON UNIVERSITY  
*Master of Science (M.S.) Computer Science (May 2020)*

GEORGE MASON UNIVERSITY  
*Bachelor of Science (B.S.) Computer Science (May 2018)*

## TECHNICAL SKILLS

**LANGUAGES:** Java, Python, C, C++, MIPS/x86, Haskell, Lisp, Prolog, HTML, CSS, SPARQL, PowerShell

**SOFTWARE & TOOLS:** Wireshark, Git, Nmap / Netcat, Docker, UNIX, Linux, Arduino, Maven, RDF, Vim, IntelliJ

**PACKAGES & LIBRARIES:** OpenCV, NumPy, OpenSSL, Matplotlib, Pthreads (C), Lex / Bison, Guava, JUnit, Scikit-learn

**GRADUATE COURSES:** Autonomous Robotics, Computer Vision, Network Security, Operating Systems, Distributed Systems, Advanced Algorithms, Compilers, Data Mining, Classical Exploitation

## EXTRACURRICULAR

Fluent Spanish speaker  
Avid soccer player  
Interested in robots

## EXPERIENCE

### ASSOCIATE SOFTWARE ENGINEER

*Parsons Corporation, Centreville, VA / Aug 2019 - Oct 2020*

- Worked with a large team to architect and implement highly efficient, robust, and scalable solutions using the Agile development process, extensive networking protocol knowledge, and state-of-the-art software tools and practices.
- Designed systems and wrote efficient Java code to quickly analyze, label, and process large collections of data.
- Tested and maintained software across several levels to ensure strong functionality, reliability, and optimization.

### GRADUATE TEACHING ASSISTANT

*George Mason University, Fairfax, VA / Jan 2019 - May 2019*

- Lead primary instruction and administered an information security graduate course on classical exploitation, intrusion detection, network security, reverse engineering, and malware analysis.
- Assisted in the instruction and grading of an introductory undergraduate course on low-level programming.

## RECENT PROJECTS [GitHub Link](#) for all projects

### 8-Bit Computer *with Arduino using Lex, Bison*

- Designed and built a Turing-complete [8-bit computer](#) from scratch, including developing an assembler and assembly language (full compiler in progress).
- Includes 4 registers, 64-bit memory, an ALU, 2Kb stack, 16-bit clock, a decimal display, & 2Kb instruction memory.

### TRAFFIC SIGN DETECTION *Python using OpenCV, NumPy*

- Wrote a [program](#) to detect traffic signs in videos from Berkley's DeepDrive dataset, relying exclusively on computer vision techniques rather than ML.
- Applied Sobel filters to create edge maps and analyzed them using gradients, edge histograms, thresholding, and contour approximation with the Douglas-Pecker algo.

### MOVING OBJECT TRACKER *Python using OpenCV, NumPy*

- Wrote a [program](#) to track a moving object in a video via feature correspondence and adaptive thresholding using SIFT and the Harris Corner Detector.

### MAX-CUT ANALYSIS *Python using OpenCV, NumPy, Matplotlib*

- Wrote a [research paper](#) to compare two max-cut approximation algorithms (local search & greedy techniques) under varying conditions, comparing their speed, efficiency, and robustness using original implementations.