Andy Valencia

Contact Information

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Summary

Recent Computer Science graduate with fundamental knowledge of software design, development, and testing. Seeking to utilize broad educational background with excellent analytical, technical, and programming skills to thrive as an entry-level software engineer.

Education

05/2022 B.S. in Computer Science

▶ California State University Dominguez Hills, Carson, CA

Coursework: Data Structures | Analysis of Algorithms | Data Management
 C programming language and UNIX | Software development | Software engineering

Projects

07/2022 Portfolio - Website

- ▶ Built a website using CSS, HTML, and Javascript to showcase some of my projects to potential employers.
- The website is using a google .dev domain and is hosted on GitHub Pages.

05/2022 Dino ABC's - AR Android Game

- Developed an Augmented reality Android game that uses voice recognition in Unity 3d.
- ▶ Used C# and Unity's ARFoundation to achieve the AR experience.

12/2021 Casino Database - Java Swing and Database

- Designed and developed a Java swing program and GUI using IntelliJ.
- GUI was designed to access Employee and customer data from MySQLWorkbench database

>>> Technical Skills

Programming Language:	C C# C++ Java Python HTML CSS Javascript
Development Tools:	Android Studio Latex IntelliJ IDEA Eclipse IDE Github LibGDX Sublime Text MySQL Unity3d Vim Visual Studio Xcode

>>> Certificates