Andy Valencia

Contact Information

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Summary

Recent Computer Science graduate with fundamental knowledge of software design, development, and testing. Seeking to utilize broad educational background with excellent analytical, technical, and programming skills to thrive as an entry-level software engineer.

Education

05/2022 — **B.S. in Computer Science**

- **California State University Dominguez Hills, Carson, CA**
- **Coursework:** Data Structures | Analysis of Algorithms | Data Management
  C programming language and UNIX | Software development | Software engineering

Projects

07/2022 — **Portfolio - Website**

- Built a website using CSS, HTML, and Javascript to showcase some of my projects to potential employers.
- The website is using a google .dev domain and is hosted on GitHub Pages.

05/2022 — **Dino ABCs - AR Android Game**

- Developed an Augmented reality Android game that uses voice recognition in Unity 3d.
- Used C# and Unity's ARFoundation to achieve the AR experience.

12/2021 — **Casino Database - Java Swing and Database**

- Designed and developed a Java swing program and GUI using IntelliJ.
- GUI was designed to access Employee and customer data from MySQLWorkbench database

Technical Skills

Programming Language: C | C# | C++ | Java | Python | HTML | CSS | Javascript

Development Tools: Android Studio | Latex | IntelliJ IDEA | Eclipse IDE | Github | LibGDX
Sublime Text | MySQL | Unity3d | Vim | Visual Studio | Xcode

Certificates

01/2019   **Android App Developer**   Long Beach City College