Hu SiXing, Hakki Can Karaimer, Pan An, Philipp Keck, Taehoon Kim

National University of Singapore

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Motivation



Motivation

Introduction

This here is the introduction of Cut Problems.



Definition

 $\begin{array}{c} {\rm Introduction} \\ {\rm 00} \bullet \end{array}$

Karger's Algorithm

- Contraction method is used.
- Randomized selection of Edges.
- Running multiple times of the algorithm will provide more accurate result.



Karger's Algorithm

- Basically one run of Karger's Algo takes $O(n^2)$ time.
- It achieves error probability of $\frac{1}{poly(n)}$ with $O(n^4 \log n)$ time.

Derivation will be given in the later part.

Karger's Algorithm



Algorithm



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Results

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Sum of Degrees

Fact 1

$$\sum_{u \in V} degree(u) = 2|E|$$

Every edge contributes exactly once to the degree of exactly two nodes.

Average Degree

Fact 2

$$\mathsf{E}(\mathsf{degree}(X)) = \sum_{u \in V} \mathsf{Pr}(X = u) \cdot \mathsf{degree}(u) = \frac{1}{n} \sum_{u} \mathsf{degree}(u) = \frac{2|\mathsf{E}|}{n}$$

References

