Min-Cuts Algorithms

Hu SiXing, Hakki Can Karaimer, Pan An, Philipp Keck, Taehoon Kim

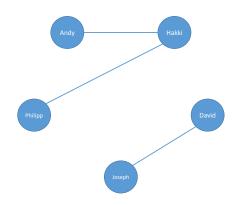
National University of Singapore

March 15, 2016

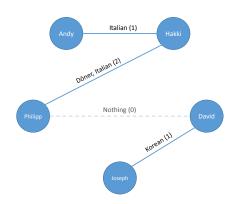


Motivation

Motivation

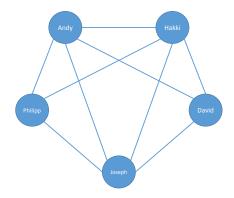


Introduction 0000



Food Tour Example

Introduction





Introduction

Cut

- Undirected graph G = (V, E), n = ||V||, m = ||E||
- Cut problems can be described as partitioning V in to S and \overline{S} , where $S \subset V$:

- Alternatively, finding a subset of E that, if removed, splits the graph into two connected components.
- Weight: number of edges between S and \overline{S} :

$$w(S,\overline{S}) = \|\{u,v\} \in E \mid u \in S \land v \in \overline{S}\|$$

Definition

Introduction

Min-Cut

A cut with minimum weight and $S, \overline{S} \neq \Phi$

Other Cut Problems

- Directed Cut: Given $s, t \in V$, ensure $s \in S \land t \in \overline{S}$;
- K-Cut: Cuts the graph into k connected components;
- Sparsest Cut: The sparsest cut problem is to bipartition the vertices so as to minimize the ratio of the number of edges across the cut divided by the number of vertices in the smaller half of the partition.

Generalization

Difficulty of Cuts

Minimum cut can be considered as a subset of k-cut where k is a fixed number 2.

- k cut is NP Complete problem if k is part of the input.
- Minimum cut is polynomial time calculable.

Add anything here?

- Contraction method is used.
- Randomized selection of Edges.
- Running multiple times of the algorithm will provide more accurate result.

Karger's Algorithm

- Basically one run of Karger's Algo takes $O(n^2)$ time;
- One time running the algorithm will make errors at the probability of $O(\frac{1}{n^2})$;
- Higher accuracy can be achieved by running the algorithm multiple times;
- It achieves error probability of $\frac{1}{poly(n)}$ with $O(n^4 \log n)$ time.

- Improved Karger's algorithm was developed by Karger and Stein;
- Achieving $O(n^2 \log^3 n)$ running time;
- $O(\frac{1}{n})$ error probability.

Derivation will be given in the later part.



Karger's Algorithm

Comparison

- A trivial algorithm checks all x TODO possible subsets of V and computes the weight of the resulting cuts, which takes TODO time in total.
- Another algorithm (TODO) the one that's based on many max-flow-computation) takes TODO time.

Well that's a lot of TODOS



Karger's Algorithm:

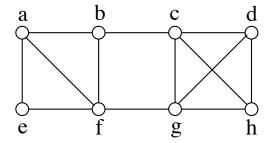
repeat

choose an edge (v, w) uniformly at random from G;

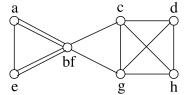
let
$$G \leftarrow \frac{G}{(v,w)}$$

until G has 2 vertices;

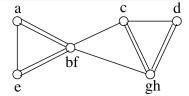




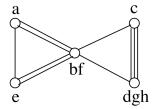


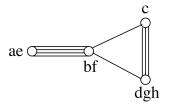












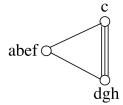
Method Analysis Parallel Implementation R

o

o

o

o





ntroduction Method Analysis Parallel Implementation Reference

○○○○ ○○○ ○

Algorithm

abef cdgh



Method Analysis Parallel Implementation Refer

Results

MAZZZZZZZZZZZZZZ adddddddd ceelli DOBER & SECENDAR!



Fact 1 – Sum of Degrees

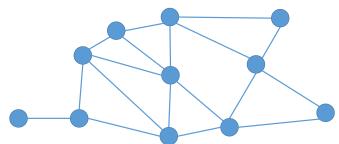
$$\sum_{u \in V} degree(u) = 2|E|$$

Every edge contributes exactly once to the degree of exactly two nodes.



Fact 3 – Min-cut Size

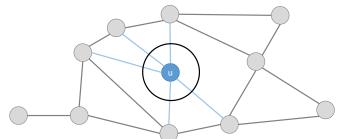
The size of a min-cut is at most $\frac{2|E|}{n}$.



11 / 18



The size of a min-cut is at most $\frac{2|E|}{n}$.



Fact 3 – Min-cut Size

The size of a min-cut is at most $\frac{2|E|}{r}$.

Proof

- For every node u, we have a cut of size degree(u).
- Not all nodes can have degree above average, i.e.

$$\exists u \in V : degree(u) \leqslant \frac{2|E|}{n}$$

Fact 4 – Pr[edge across min-cut]

- Fix a certain min-cut in a graph.
- At most 2|E|/n of all edges are part of this min-cut.
- Choose a random edge out of all |E| edges.
- $Pr(edge crosses the cut) = \frac{2|E|/n}{|E|} = \frac{2}{n}$



Concentrating = Not Cutting

- TODO show the running example and explain how an edge that has been concentrated will never be cut.
- And the edges that remain at the end, because they have never been concentrated.



Success Probability

- Fix a certain min-cut
- We can never contract an edge from that cut
- Pr[first edge is not in min cut] = $1 \frac{2}{n}$
- Now n-1 edges remaining, so $Pr[secondedgeisnotinmincut] = (1 - \frac{2}{n-1})$

Success Probability

First Cut is not Fixed Cut

Pr[fi(nal cut is not the fixed cut])

=(Pr[nocontractededgeisinminimuncut])

$$\leqslant \left((1 - \frac{2}{n})(1 - \frac{2}{n-1})(1 - \frac{2}{n-2})...(1 - \frac{2}{4})(1 - \frac{2}{3}) \right)$$

$$= \left(\frac{n-2}{n} \right)$$

Success Probability

Series Convere to e

- $e = \lim_{n \to \infty} (1 + \frac{1}{n})^n$
- $\lim_{n \to \infty} (1 + \frac{1}{n})^n = \lim_{n \to \infty} (1 + \frac{1}{n})^{\frac{n}{\alpha} \cdot \alpha}$
- Let $x = \frac{n}{a}$

$$\lim_{n \to \infty} (1 + \frac{1}{n})^n = \lim_{n \to \infty} (1 + \frac{1}{x})^{x \cdot a} = (\lim_{n \to \infty} (1 + \frac{1}{x})^x)^a = e^x$$



Boosting Success Probability

Assumn that we can get the best result by running the algorithm k times.

- Probability of at least one success: $1 (1 \frac{1}{\binom{n}{2}})^k$
- To make it an e-series, we need k to contain $\binom{n}{2}$.

Here we can use a = -1 and $k = \binom{n}{2} \cdot c \cdot \ln n$ Running time is thus promised:

$$O(k) \cdot O(n^2) = O(n^4 \log n)$$

$$1 - \left(1 - \frac{1}{\binom{n}{2}}\right)^{k} = 1 - \left(1 + \frac{1}{\binom{n}{2}}\right)^{-k}$$

$$= 1 - \left(\left(1 + \frac{1}{\binom{n}{2}}\right)^{\binom{n}{2}}\right)^{-c \cdot \ln n}$$

$$= 1 - e^{-c \cdot \ln n} = 1 - \left(e^{\ln n}\right)^{-c}$$

$$= 1 - \frac{1}{n^{c}}$$

The error probability is thus:

$$O(\frac{1}{n^c})$$

One run succeeds with $\Omega(\frac{1}{\log n})$. If we run the algorithm $k = \log^2 n$ times:

$$\begin{split} \Pr[\text{at least one run succeeds}] &= 1 - (1 - \frac{1}{\log n})^{\log^2 n} \\ &= 1 - (1 + \frac{1}{-\log n})^{-\log n \cdot -\log n} \\ &= 1 - e^{-\log n} = 1 - \frac{1}{n} \\ &\Rightarrow \Pr[\text{error}] O(\frac{1}{n}) \end{split}$$

A Parallel Implementation

Compact Method

- Generating Permutations of Edges
- Binary searching the prefix that connects all nodes to two connected parts





A Parallel Implementation

Karger's Algorithm:

```
COMPACT(G, L, k)
Data: A graph G, list of edges L, and parameter k
if G has k vertices or L = \phi then
    return G
else
    Let L_1 and L_2 be the first and second half of L
    if H has fewer connected components in graph H = (V, L_1) then
        return COMPACT(G, L, k)
    else
        return COMPACT(G \setminus L_1, L_2 \setminus L_1, k).
    end
end
```

References

