

# MediaTestRunner Demo

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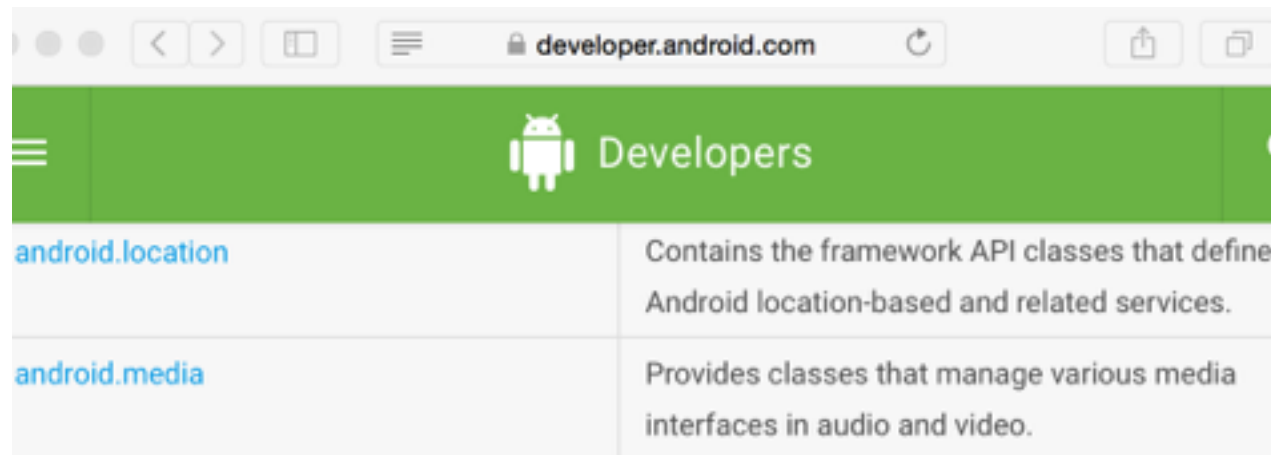
# Agenda

- Testing request overview
- MediaTestRunner overview
- Client and Server responsibility
- Server UML diagram
- Demo case steps



10 Minutes

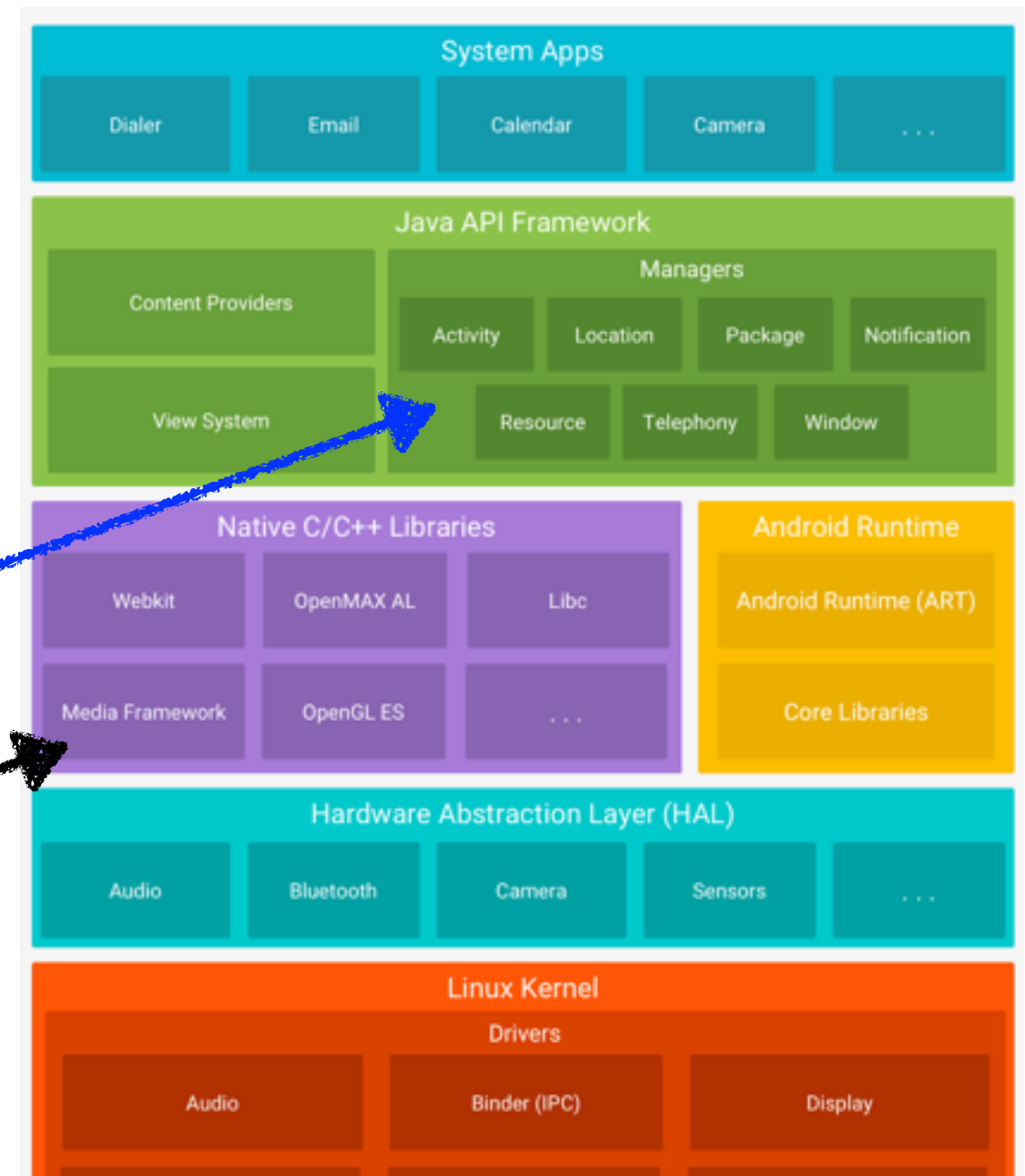
# Testing Request



Customer client and  
MobileTestRunner



Product, provide to  
customer as share object (.so)



# MeidaTestRunner

Modify settings in  
txt file

Start task running  
by adb shell am



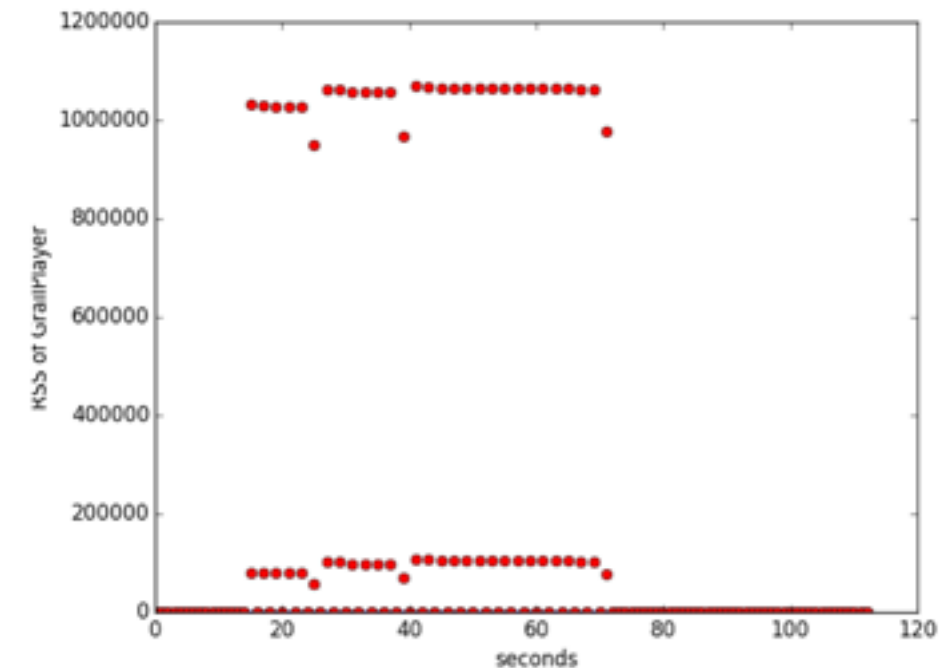
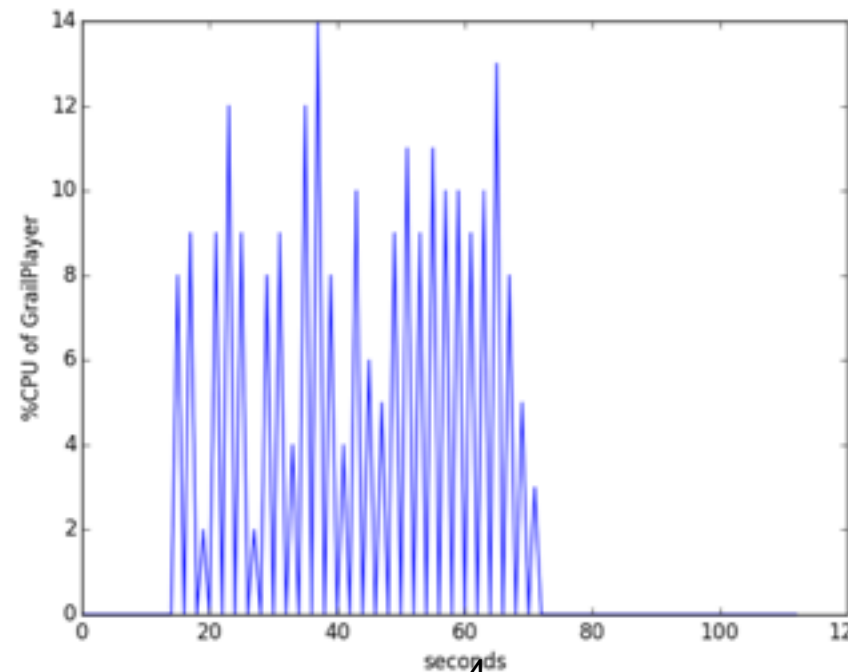
Get test report by mail

Get test result and log  
by adb shell

## CobraServer Core BVT Test Result (Pass [pass rate:100.00%, expected: 90%])

Branch	Start Time	End Time	Total	Passed	Failed
TBD	2015/02/04 11:39:19	2015/02/04 12:21:41	40	40	0

Feature	Test Case	Status	Reason
SmokeCommonWebApi	webApi: /media_info?media_type=video	PASS	
	webApi: /media_info?media_type=photo	PASS	
	webApi: /media_info?media_type=live	PASS	
	webApi: /media_info?media_type=video&sort=duration%20asc	PASS	
	webApi: /media_info?media_type=photo&creationMonth=2013-07	PASS	
	webApi: /media_info?sort=contentDate%20desc&count=6	PASS	
		PASS	
SmokeServerMediaScan	Media scan (video/photo).	PASS	
SmokeWebApiMediaInfoThumbnail	Load media (video/photo) info and thumbnail from server 10 times.	PASS	



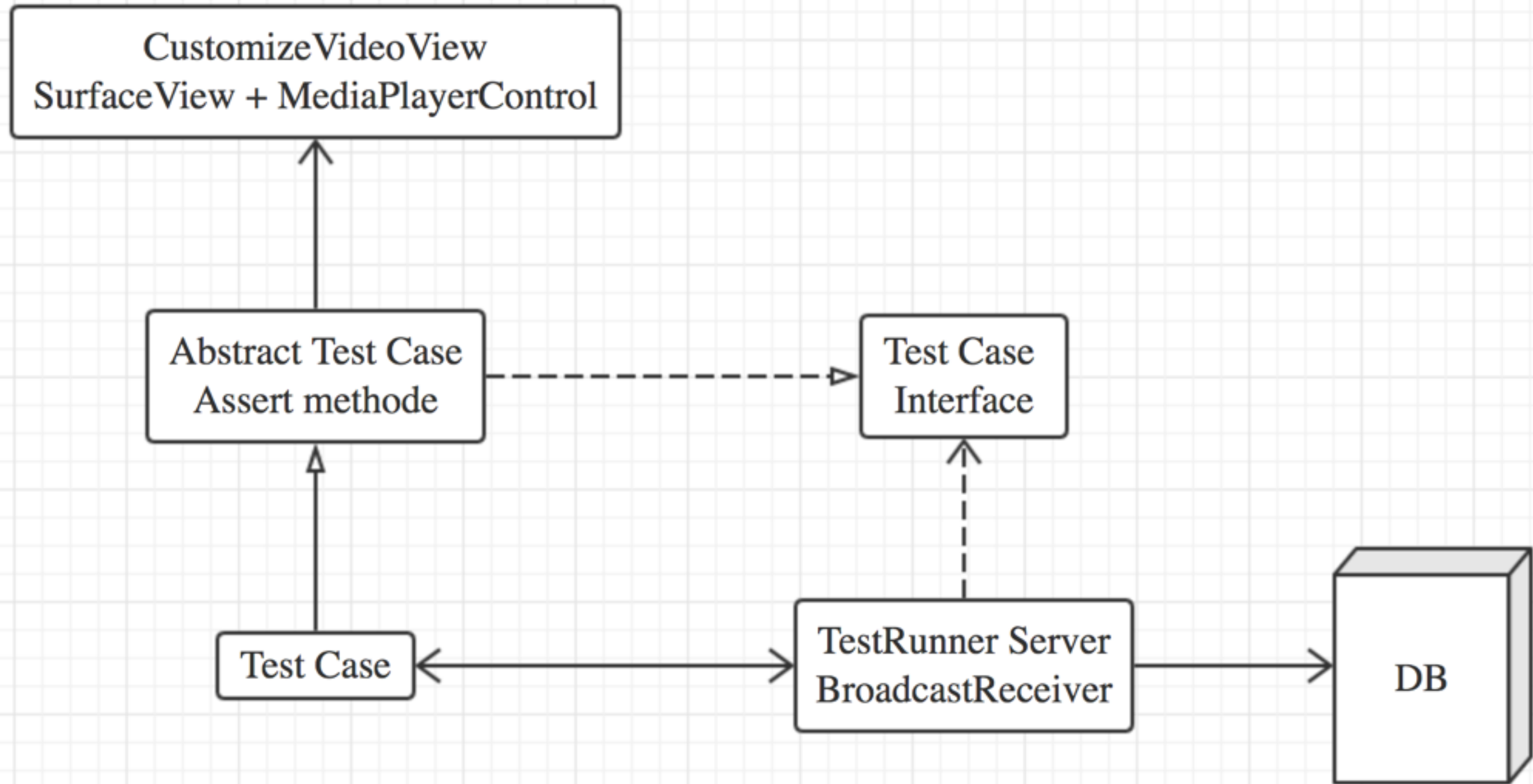
## Client responsibility (Python script)

- Initialize test environment
- Get log from device
- Parse testing log
- Generate test report
- Get setting from text file
- Testing timing start
- Download latest test build from build server
- Update latest test build to device
- Filter and rerun failed test case
- Send test report by mail
- etc...

## Server responsibility (Android local tool)

- Check environment
- Save and run test case
- Generate test UI
- Create test log
- Assert test result
- Check SD card status
- Scan test content
- Monitor CPU and memory
- Do stress test
- etc...

# Server UML diagram



# Demo case steps

## TestVideoBasicFunction

1. Start playing
2. Pause
3. Start after pause
4. Seek forward
5. Seek backward
6. Seek to begining
7. Seek to end

## TestVideoFailedOnPause

1. Start playing
2. Pause