

**STAGE ONE EDUCATION**

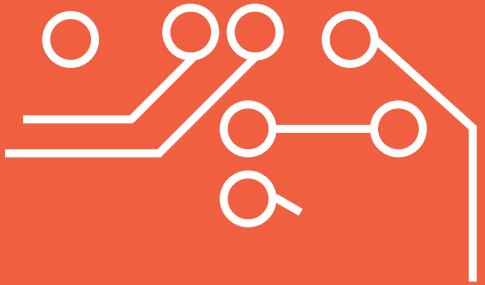
Hands-on Engineering Workshops

# ROBOTICS WORKSHOP

## ELECTRONICS & CODING



ADVANCED

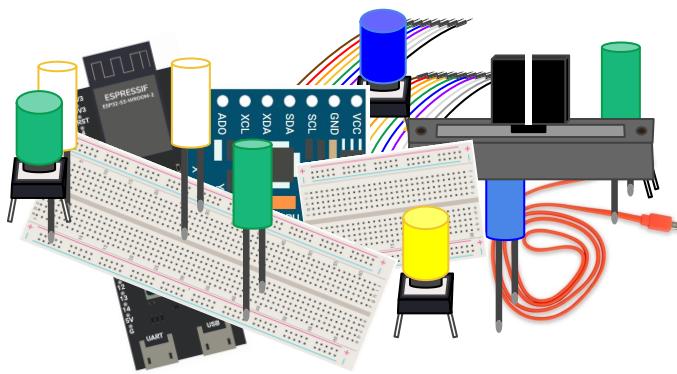


with  
**ARDUINO**  
&  
**ESP32**

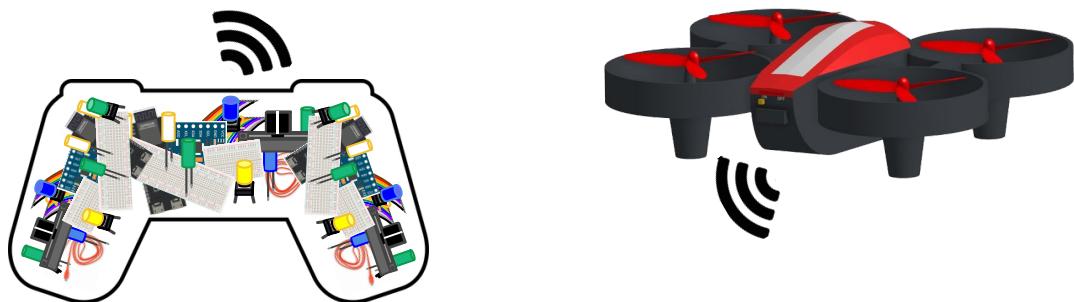


# Background

Get ready to build a controller using simple electrical components!



You'll use this controller to send signals to your drone, allowing you to control its flight both manually and autonomously.



Along the way we will build, program, and optimize our circuit and drones flight.

Build your circuit solely from wiring diagrams

ADVANCED

# Parts that we'll use today

On your desk



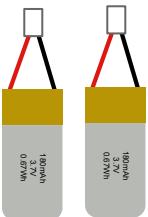
Laptop



Instructions



Safety Glasses



Drone Batteries



Electronics Box

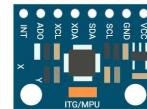
Check that you have all the parts we will use today



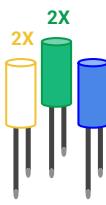
Drone



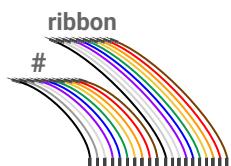
ESP32  
Development Board



GY-521  
Accelerometer



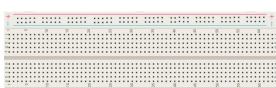
LED's



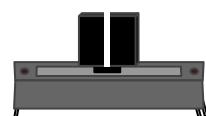
Wires



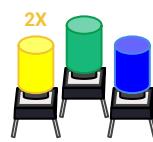
Small Breadboard



Large Breadboard



Slider  
Variable Resistors



Buttons



Drone Battery  
Charging Cable



USB to  
Micro USB

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# Start-Up



## SAFETY GLASSES REQUIRED



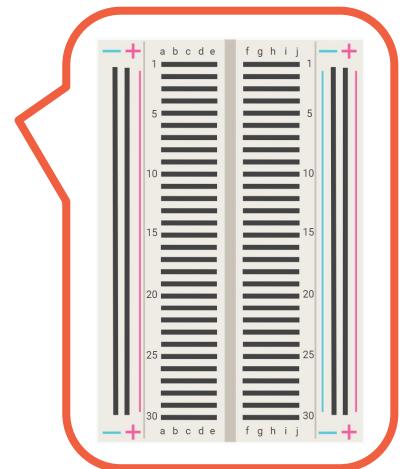
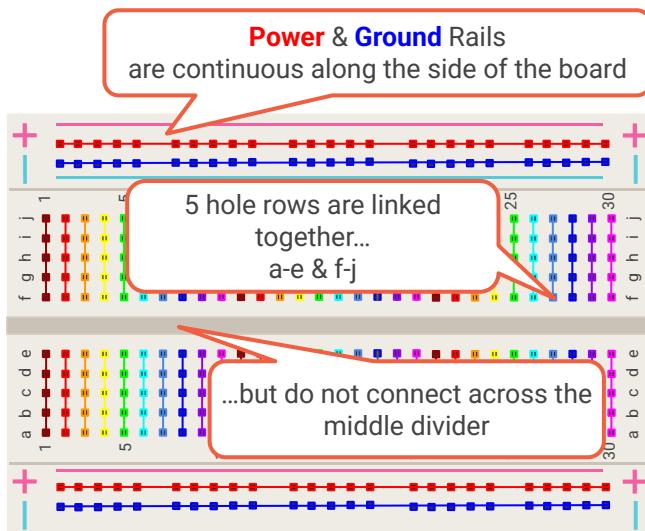
Put on your safety glasses

## BREADBOARDS

**NEVER** twist wires



**ALWAYS** connect wires using the breadboard!



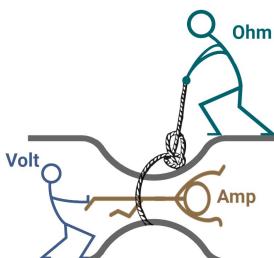
## GOOD TO KNOW

### Ohm's Law

**Voltage = Current × Resistance**

#### **Current (A)**

measure the flow of electrical current in a circuit. It indicates how many electrons are passing a point in the circuit per second. It's measured in amperage (A)



#### **Voltage (V)**

the electrical potential difference between two points in a circuit. It is measured in volts (V)

#### **Resistance ( $\Omega$ )**

measures how much a component resists the flow of current. It's measured in ohms ( $\Omega$ )

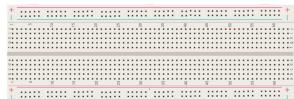
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# Drone Control Board Assembly

## Parts we need



Large Breadboard



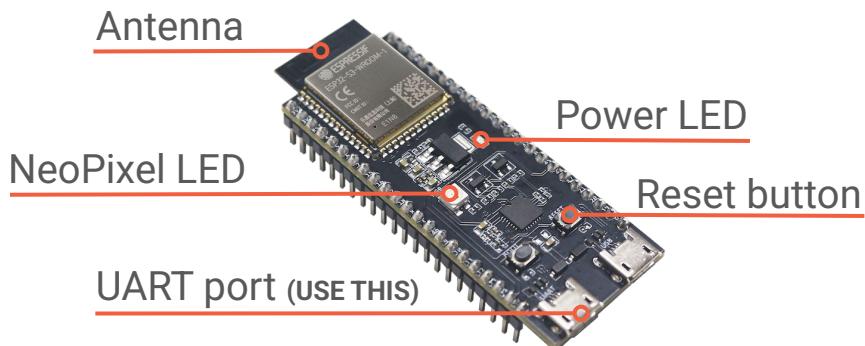
ESP32



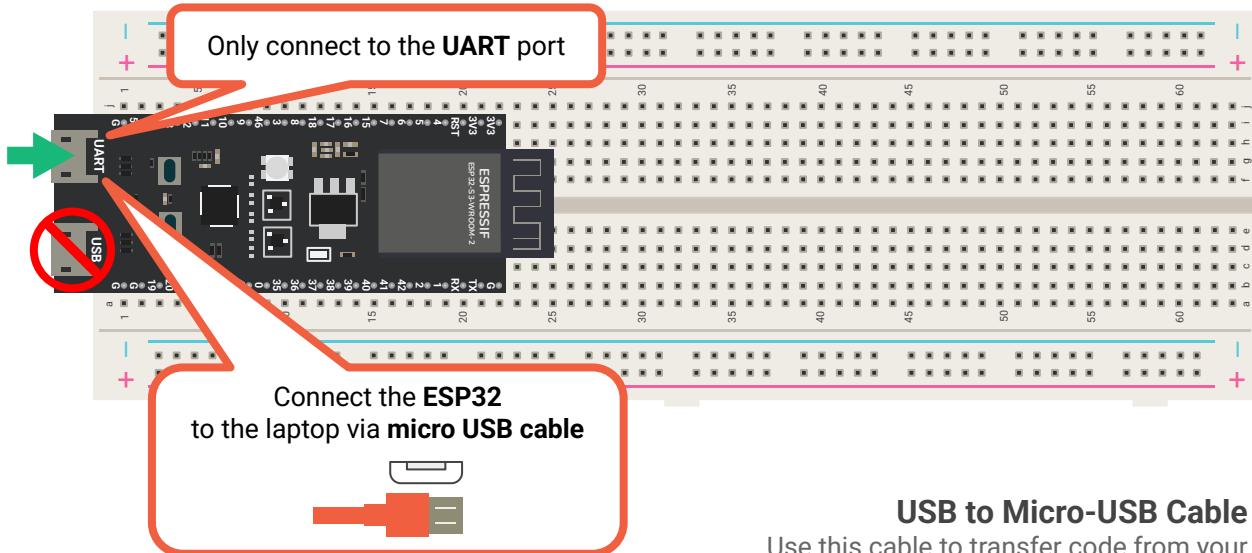
USB to Micro-USB

## ESP32-S3-WROOM Development Module

This component is like a small computer that lets devices communicate. We'll use it to link to our drone's WiFi and create a controller to pilot the drone!



The **ESP32** will be installed on the **breadboard**

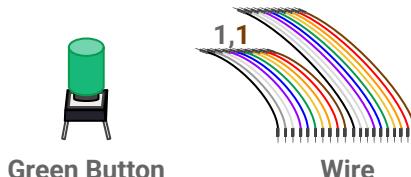


### USB to Micro-USB Cable

Use this cable to transfer code from your laptop to the ESP32. Only connect it when you're ready to upload to protect your circuit.

# Takeoff Button Assembly

## Parts we need

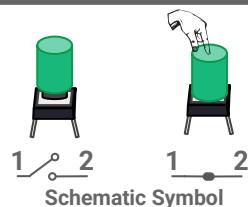


Green Button

Wire

### Two-Pin Button

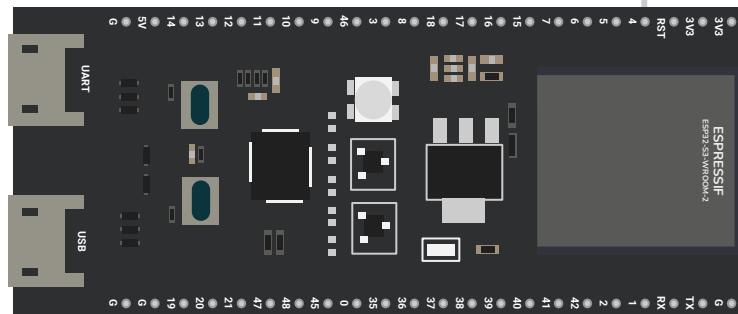
- When the button is pressed, pins 1 and 2 connect
- Pressing the button can cause a bouncy connection, sending multiple signals.
- Two-pin buttons are used as on/off switches and triggers in various projects.



Schematic Symbol

### Wiring Diagram

Let's use a **White** wire to link **pin 4** of the **ESP32** to the **Green button**.



Connect the **ESP32** to ground by using a **Brown** wire to link pin **G** to the **negative rail** (-) on the breadboard.

Plug all components directly into the **negative rail** (-) on the breadboard.

### Grounding

- Ensures correct voltage levels by providing a common reference point.
- Reduces noise and interference for accurate readings and stable operation.
- Prevents shocks and protects components by safely redirecting excess electricity.



Schematic Symbol

# Initiating Serial Communication



**Robotics Workshop | Drone IDE**

Advanced Mode Instructions USB/UART Drivers Firmware Feedback Tools

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**ROBOTICS WORKSHOP**  
ELECTRONICS & CODING

Background

Get ready to build a controller using serial communication.

Parts that we'll use today

On your desk

USB to UART Bridge Controller (COM#) - Paired

Serial Monitor

Autoscroll Clear

Connect to Serial Upload

Select Connect to Serial

StageOneEducation.com wants to connect to a serial port

USB to UART Bridge Controller (COM#) - Paired

Connect Cancel

Select COM Port #

Select Connect

Line Numbers

Assist in identifying specific lines of code.

Reset All

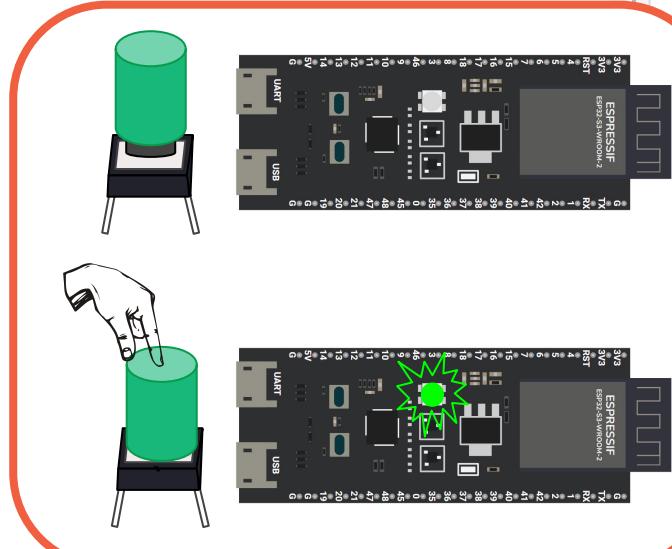
This diagram shows the StageOneEducation.com Drone IDE interface. It features a central code editor with a serial monitor on the right. A modal window is open for connecting to a serial port, specifically a USB to UART Bridge Controller (COM#). The connection process involves selecting the port number and then connecting. Red callout boxes highlight the 'Select Connect to Serial' button in the IDE, the 'Select COM Port #' step in the modal, and the 'Select Connect' button in the final confirmation step of the connection process.

# Upload

**Robotics Workshop | Drone IDE**

Connected  Upload

1  
2  
3  
**Select**  
4 Upload to send the software to the ESP32  
5  
6  
7  
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38  
39  
40



**Serial Monitor**  
 Autoscroll Clear

Green button pressed  
Green button released  
Green button pressed  
Green button released

**Observe the Serial Monitor when the green button is pressed**

**Serial Monitor**  
works like a chat window that lets you see messages between your computer and the ESP32, helping you understand and control what's happening inside your project.

Reset All

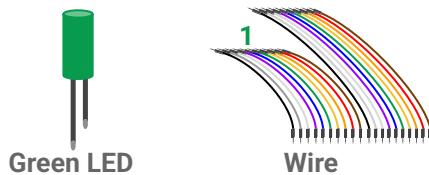
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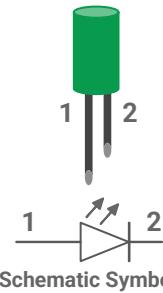
# Takeoff LED

## Parts we need



### Light Emitting Diode - LED

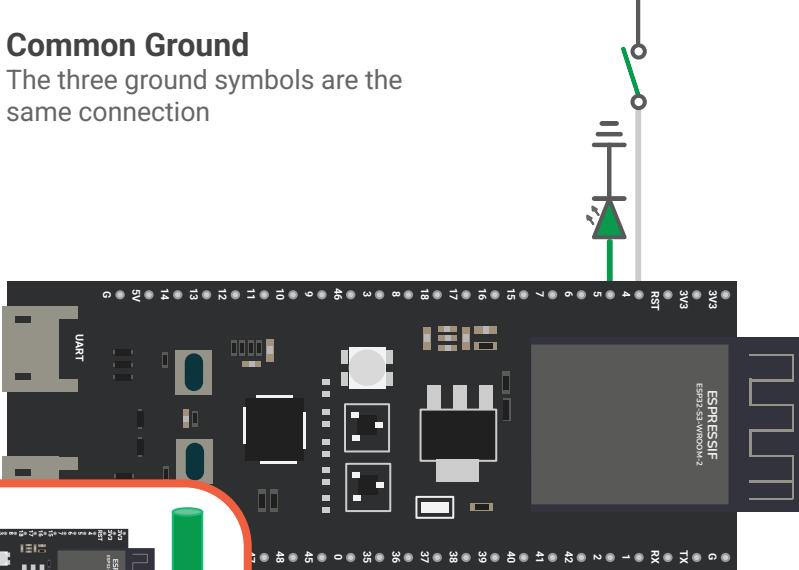
- Long leg = Positive (anode)
- Short leg = Negative (cathode)
- LEDs require different voltages
  - Green, White, Blue: 2.8 - 3.6 volts
  - Red, Yellow: 1.8 - 2.3 volts
- The color of an LED depends on the materials it is made from.
  - EX: Green LEDs use indium gallium nitride (InGaN).



### Wiring Diagram

#### Common Ground

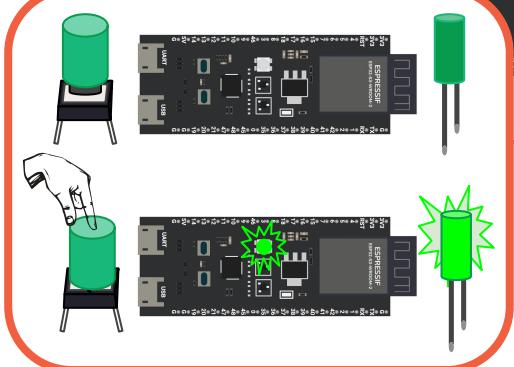
The three ground symbols are the same connection



Let's use a **Green** wire to link pin 5 of the **ESP32** to the **Green** LED.

#### LED

short leg connects to GND



# LED Software Control

## Pulse Width Modulation - PWM

- PWM turns a light on and off so quickly that the flickering is invisible to our eyes
- By adjusting how long the light is on compared to off, PWM controls brightness
- The duty cycle is the percentage of time the signal is on
  - higher means more power, lower means less.



## Robotics Workshop | Drone IDE

Advanced Mode Instructions USB/UART Drivers Firmware Feedback Tools

Connected  Upload

```
359 void setLed(int pin_num, bool on_off) {  
360     int duty = 0;  
361     if (on_off) {  
362         duty = 400;  
363     }
```

Change the LEDs duty cycle  
Set the LED to your preferred brightness  
Try values: 400 or 4000

Upload

Upload the code

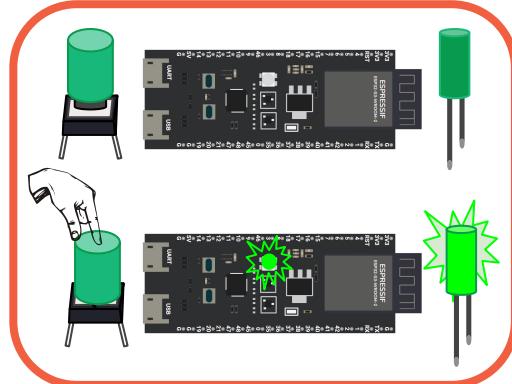
After every software change you will  
need to reupload

### Serial Monitor

Autoscroll

Clear

```
Green button pressed  
Green button released  
Green button pressed  
Green button released
```



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# Cleared For Takeoff

## Parts we need



Drone



Battery



Safety Glasses



## SAFETY GLASSES REQUIRED

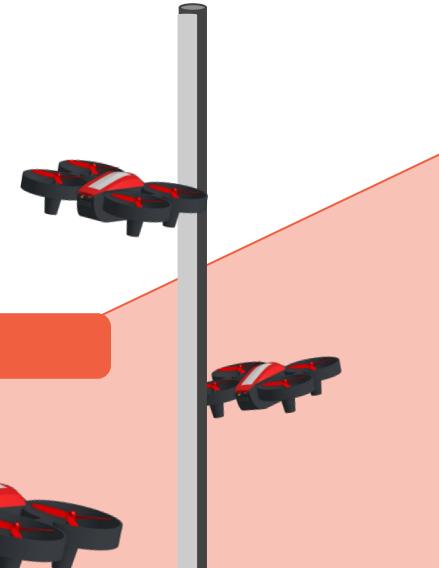


### Installing the Battery

1. Power OFF the drone
2. Open the battery compartment door
3. Insert the battery, silver side first
4. Connect the slotted battery plug
5. Close the battery compartment door



Power OFF  
the Drone



### Airspace

#### Stay in your airspace

Your designated airspace is directly around your table. Keep all test flights within this space.

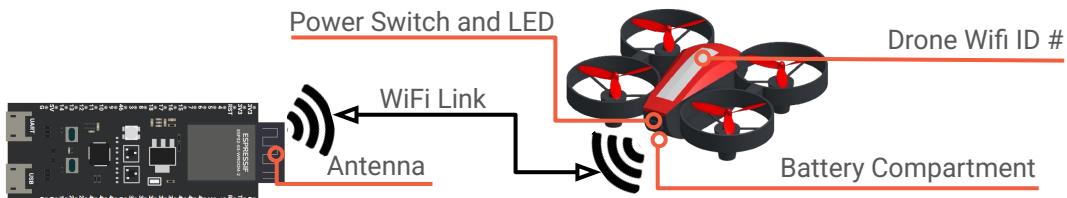


# Airspace

# Drone Sync

## Wireless Fidelity (WiFi) Drone

- The drone has a WiFi transmitter that creates a local network for the ESP32 to connect to.
- The ESP32 will send signals via WiFi to adjust propeller speeds controlling the drone.
- Powered by a LiPo battery, which offers high energy density in a lightweight package.



## Robotics Workshop | Drone IDE

Advanced Mode   Instructions   USB/UART Drivers   Firmware   Feedback   Tools

Connected

Upload

```
1
2 const char* quadcopter_id = "";
```

Type your **Drone ID #**  
exactly as it appears inside the “ ”

Upload



Power ON  
the Drone



**WiFi Not Connected**  
Power cycle the drone by  
turning it OFF and ON

### Serial Monitor

Autoscroll

Clear

```
WiFi not connected (turn drone off and back on)
WiFi connected! IP address: 192.168.0.2
No accelerometer.
No throttle.
Pitch | Roll | Yaw | Throttle | Alt (m)
50 | 50 | 50 | 50 | -0.03
```

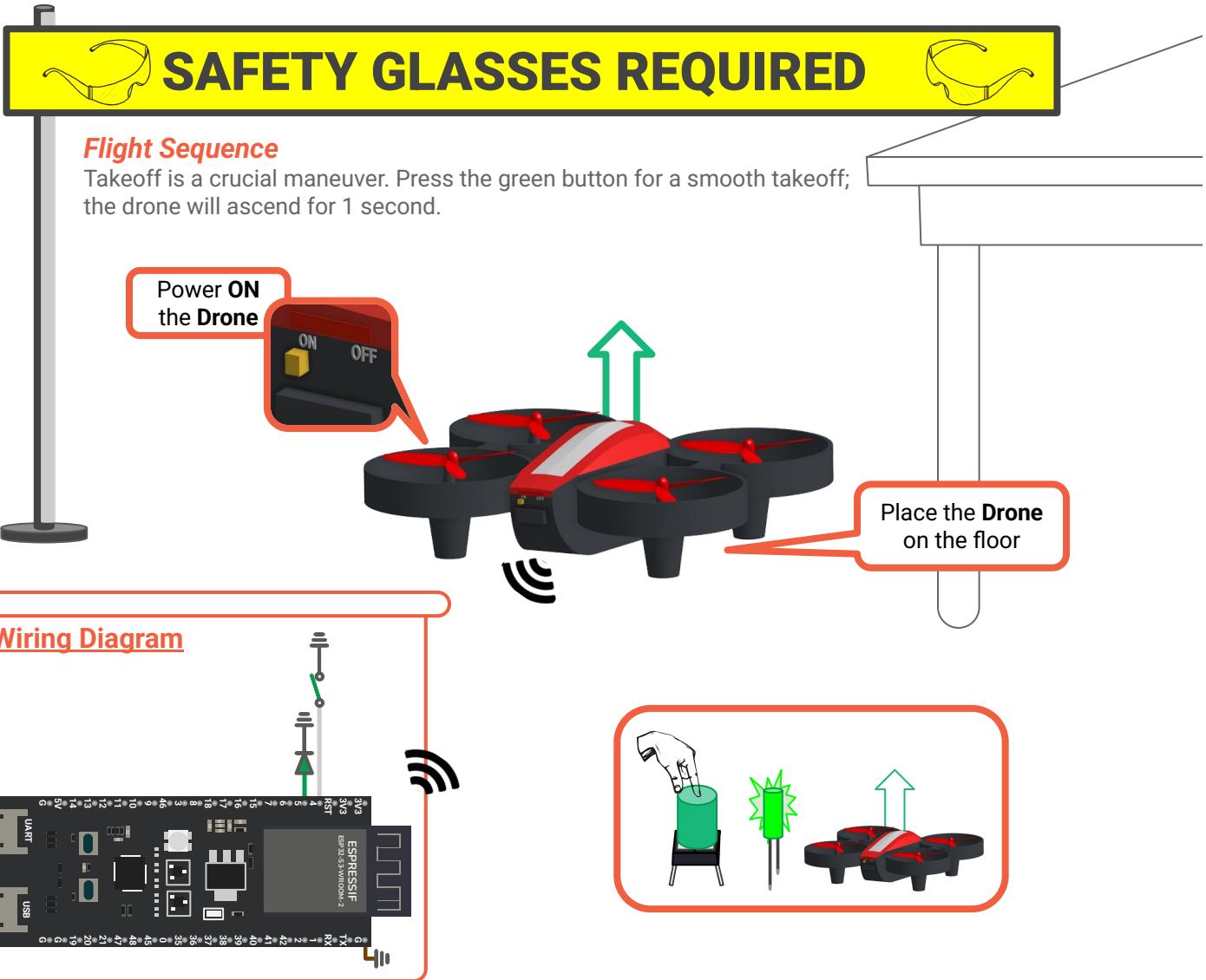
WiFi Link

**Serial.println**  
(line 904)

Flight Commands

**Serial.println**  
(line 465)

# Takeoff Button Test Flight



Serial Monitor  Autoscroll

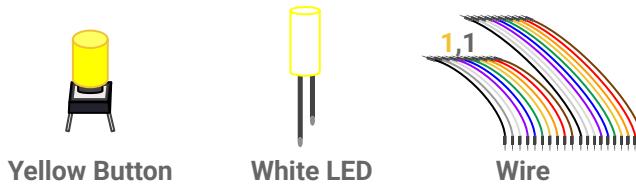
```
WiFi connected! IP address: 192.168.0.2
Green button pressed
Green/Take-Off Button Pressed [Serial.println
(line 612)]
No accelerometer.
No throttle.
Pitch | Roll | Yaw | Throttle | Alt (m)
50 | 50 | 50 | 50 | 0.00
```

Observe the Alt change during flight

**WiFi Not Connected**  
Power cycle the drone by turning it OFF and ON

# Stop Button Assembly

## Parts we need



## Stop vs. Landing

To control our soon-to-be autonomous drone, we'll install a stop button that immediately ends the flight.  
This is different from landing, which is a controlled maneuver we'll program later.

Analyze the `#define` section of the code  
to see what **ESP32** pins to connect to the  
**Yellow\_Button\_Base** and **White\_LED\_BASE**

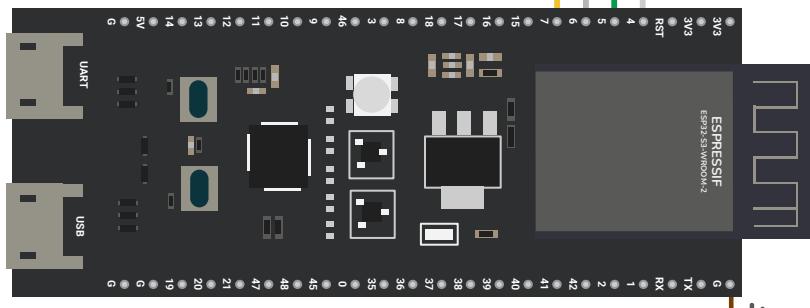
### `#define`

- lets you give nicknames to numbers, making your code easier to read and change
- It doesn't use extra memory because it replaces the nickname with a number before your code runs

### Wiring Diagram

#### Macros

Predefined symbolic labels that replace specified values or code in a program before compilation.



Use a **Yellow** wire  
to connect  
the **White LED** to  
the **ESP32**

Use a **Gray** wire to  
connect  
the **Yellow** button  
to the **ESP32**

### LED

short leg  
connects to GND

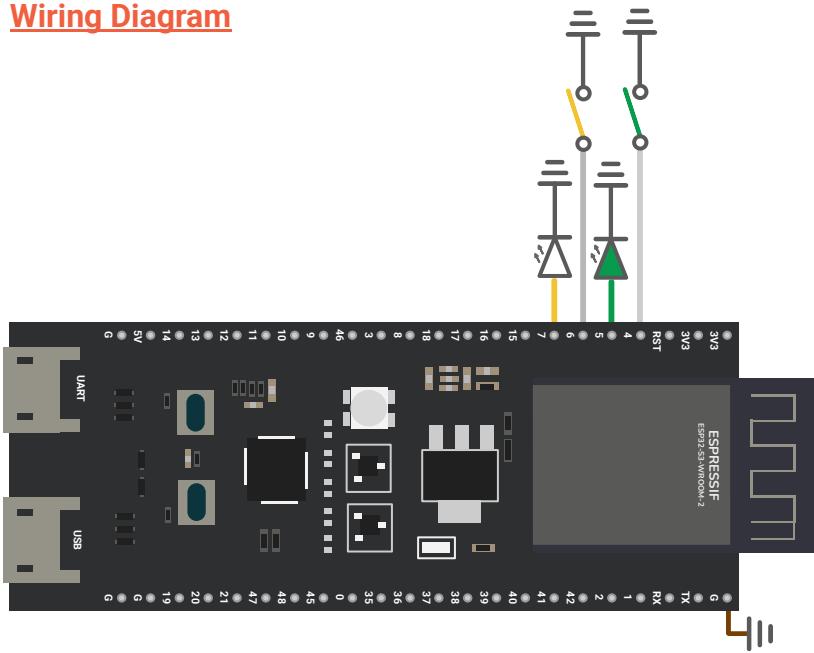
# Stop Button Assembly

## Flight Mode

We will utilize LEDs to provide visual indicators of our flight controller's state



### Wiring Diagram



# Activate STOP

## Robotics Workshop | Drone IDE

Advanced Mode Instructions USB/UART Drivers Firmware Feedback Tools

Connected ✓ Upload

```
1  
2 const char* quadcopter_id = "Drone";  
3 const bool yellow_button_connected = true;
```

Change line 3 to **true**

This will activate the stop button pins on the ESP32

**Serial.print("Hello, world!");**

- Sends data from a microcontroller (e.g., ESP32) to a computer via a serial connection (USB)
- The text between the quotation marks (" ") will be sent and displayed on the serial monitor

**if();**

- checks whether a condition is true or false. If the condition is true, the code inside the if block runs.
- If the condition is false, this code is skipped.

```
839 // Sends the actual command to the drone  
840 void sendPacket(String packetString) {  
841     // Always check for stopped here since this func  
842     if ((digitalRead(YELLOW_BUTTON_PIN_BASE) == LOW)  
843         Serial.println("stop/Yellow button pressed");  
844         stopPressed();  
845     }
```

Change line 843 **Serial.println(**

"STOP/YELLOW BUTTON PRESSED"  
or  
"STOP STOP my drone is crashing! :(" or  
"Yellow button pressed! Drone's nap time activated. See you later, aviator!" );

Upload the code

Upload



//

In Arduino, // is used to write a comment, which is like a note for humans to read that the computer ignores when running the code.

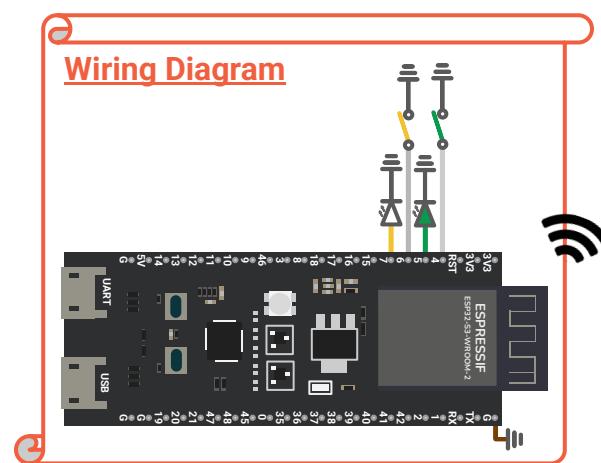
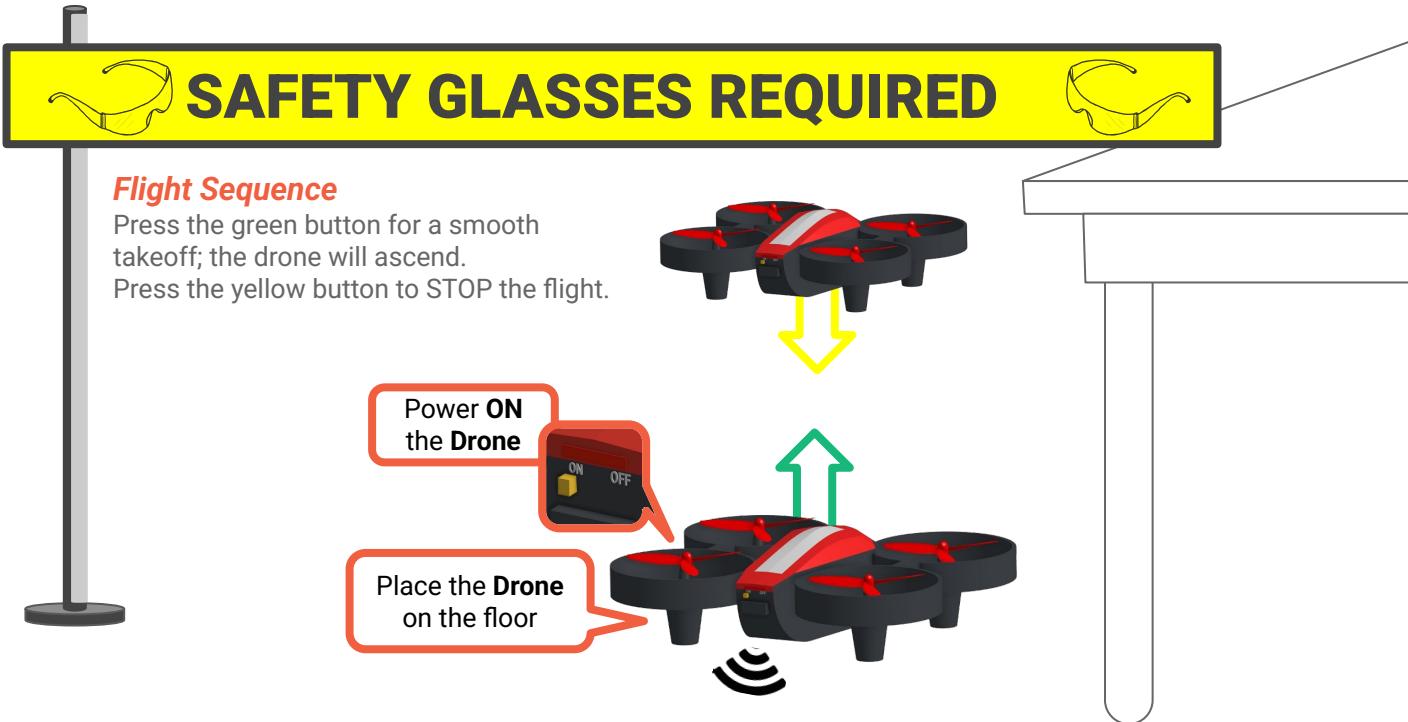
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# STOP Button Test Flight



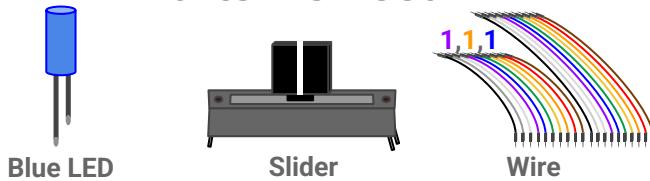
**Not connecting...**  
Power cycle the drone by  
turning it OFF and ON

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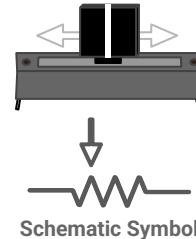
# Altitude Control Slider

## Parts we need



### Variable Resistor - Slider

- Change circuit resistance by moving the slider, controlling electrical flow
- Sliding closer to one end decreases resistance there and increases it at the other end
- Common in volume controls, light dimmers, and sensor inputs, variable resistors are available in linear (straight slider) and rotary (knob) styles

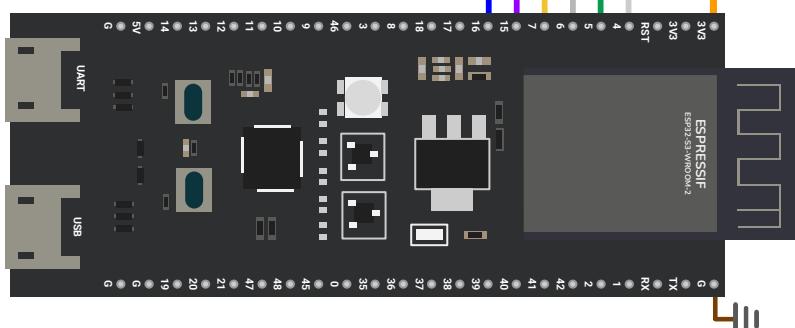


Place the **Slider** at the end of the breadboard opposite of the **ESP32**

#### Wiring Diagram

##### Wiper

Is the movable contact that adjusts resistance by sliding or rotating along the resistive element.



Use a **blue** wire to connect  
pin **16** to the **blue**  
**LED**

Use a **orange** wire  
to connect  
**3.3V** to the **slider -  
left pin**

Use a **purple** wire  
to connect  
**pin 15** to the **slider -  
right pin**

# Activate Altitude Control

## Robotics Workshop | Drone IDE

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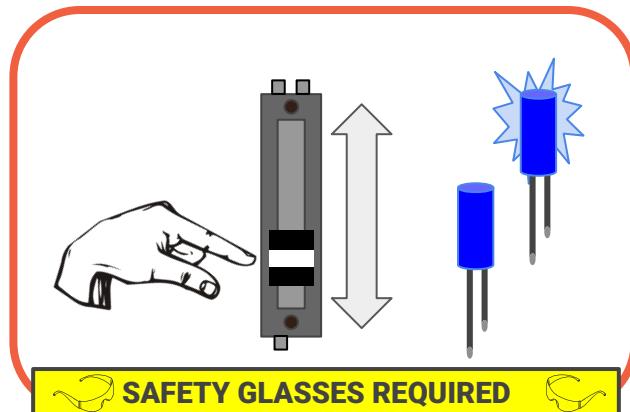
Connected Upload

```
1
2 const char* quadcopter_id = "Drone";
3 const bool yellow_button_connected = true;
4 const bool slide_connected = true;
```

Change line 4 to **true**  
This will activate the slider pins on the ESP32

Upload

Upload the code



SAFETY GLASSES REQUIRED

## Serial Monitor

Autoscroll

Clear

```
No accelerometer.
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
50 | 50 | 50 | 19 | 0.00
No accelerometer.
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
50 | 50 | 50 | 32 | 0.42
No accelerometer.
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
50 | 50 | 50 | 81 | 1.32
```

Observe the Throttle and Alt values during flight

# Altitude Control Test Flight



## Flight Sequence

Press the green button for smooth takeoff; the drone will ascend.

Use the slider to adjust the throttle to change the drone's altitude.

Press the yellow button to stop the flight.



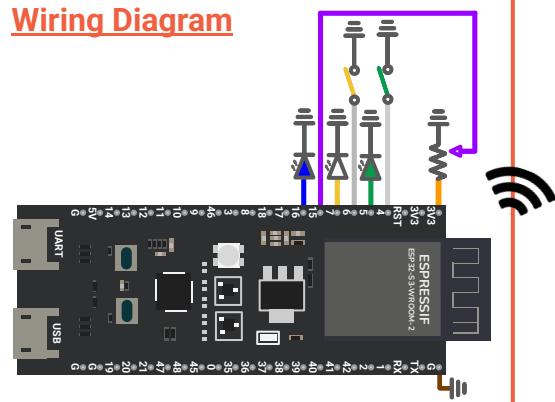
Power ON  
the Drone



Place the Drone  
on the floor

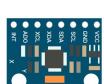


## Wiring Diagram

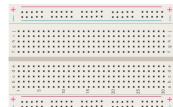


# Pilot Controller Assembly

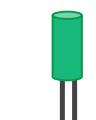
## Parts we need



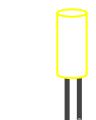
GY-521



Small  
Breadboard



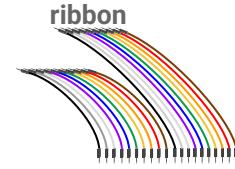
Green LED



White LED



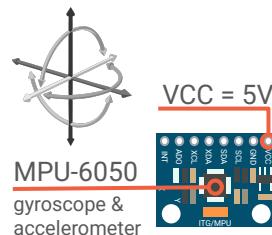
Yellow Button



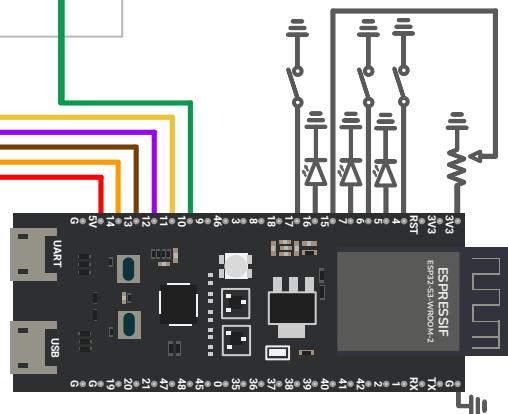
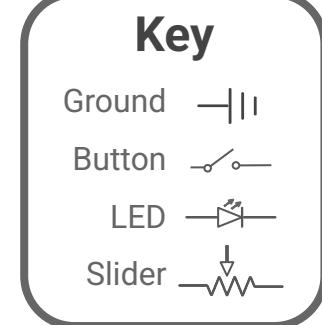
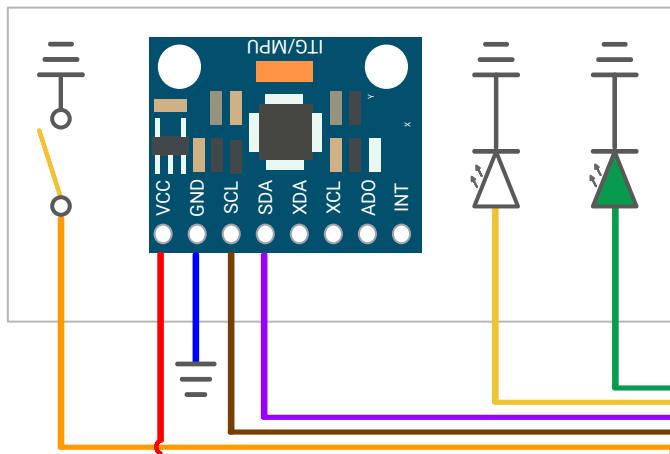
Wire

## GY-521 Module

- Printed Circuit Board (PCB) with an MPU-6050 sensor
- Combines 3-axis gyroscope and accelerometer, measuring angular rates and linear accelerations
- Digital Motion Processor - DMP reduces main processor load
- Used in gaming, virtual reality, and robotics for motion tracking.



### Wiring Diagram



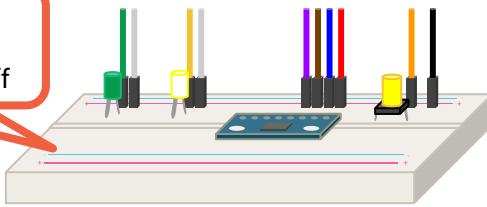
Use the **Wiring Diagram** to assemble the Pilot Controller on the small breadboard

# Pilot Controller

 SAFETY GLASSES REQUIRED 

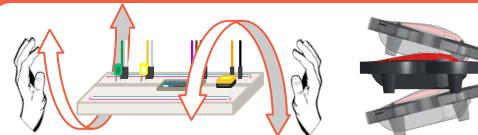
## Calibration

Drone & Pilot controller must be level before takeoff



## Pitch

Tilting up/down moves the drone forward/backward



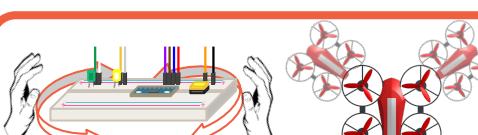
## Roll

Tilting left/right moves the drone left/right



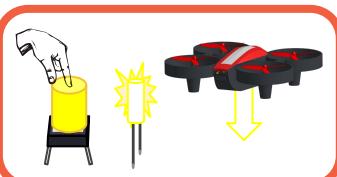
## Yaw

Turning left/right changes the drone's direction



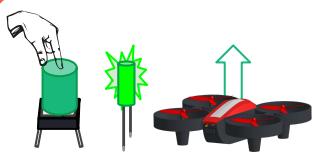
## STOP

Immediately ends the flight

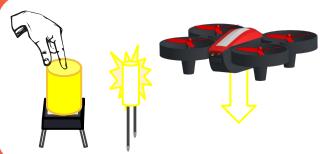


## Ground Controller

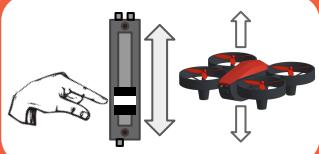
### Takeoff



### STOP



### Altitude - Throttle



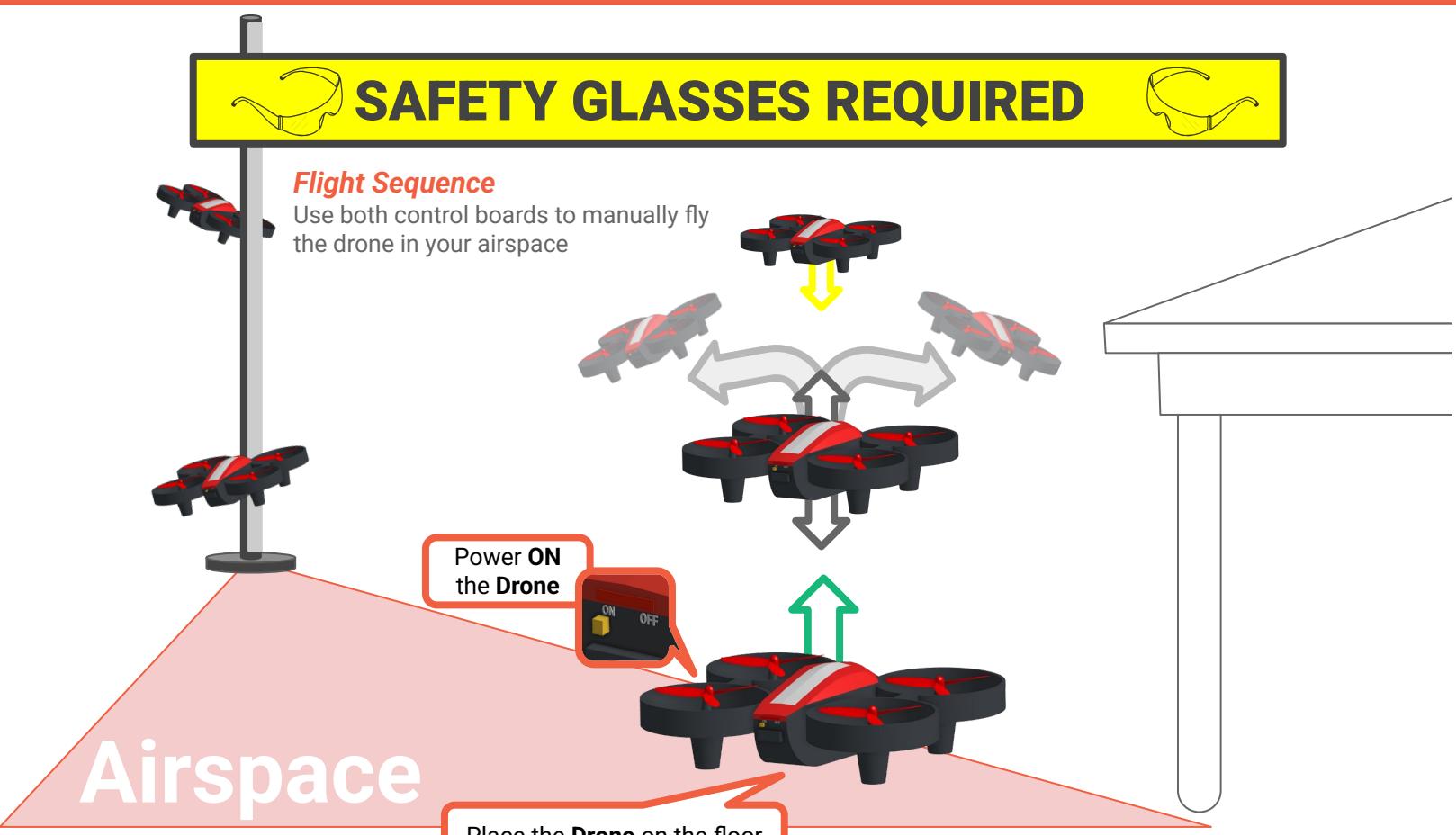
## Teamwork

Both partners must collaborate for a controlled flight. One person operates the ground controller while the other operates the pilot controller.

**STAGE ONE EDUCATION**

Hands-on Engineering Workshops

# Manual Control Flight



## Challenge

Put your flying skills to the test by controlling your teams drone to fly from your table, fly out a predetermined distance and return to the table.

Serial Monitor

Autoscroll Clear

```
Green button pressed
Green/Take-Off Button Pressed
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
50 | 50 | 50 | 19 | 0.00
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
34 | 50 | 50 | 70 | 0.48
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
60 | 14 | 50 | 81 | 1.00
Pitch | Roll | Yaw | Throttle | Alt (m)
-----
23 | 100 | 50 | 81 | 0.28
Pitch | Roll | Yaw | Throttle | Alt (m)
```

Observe the values change as you control the drone

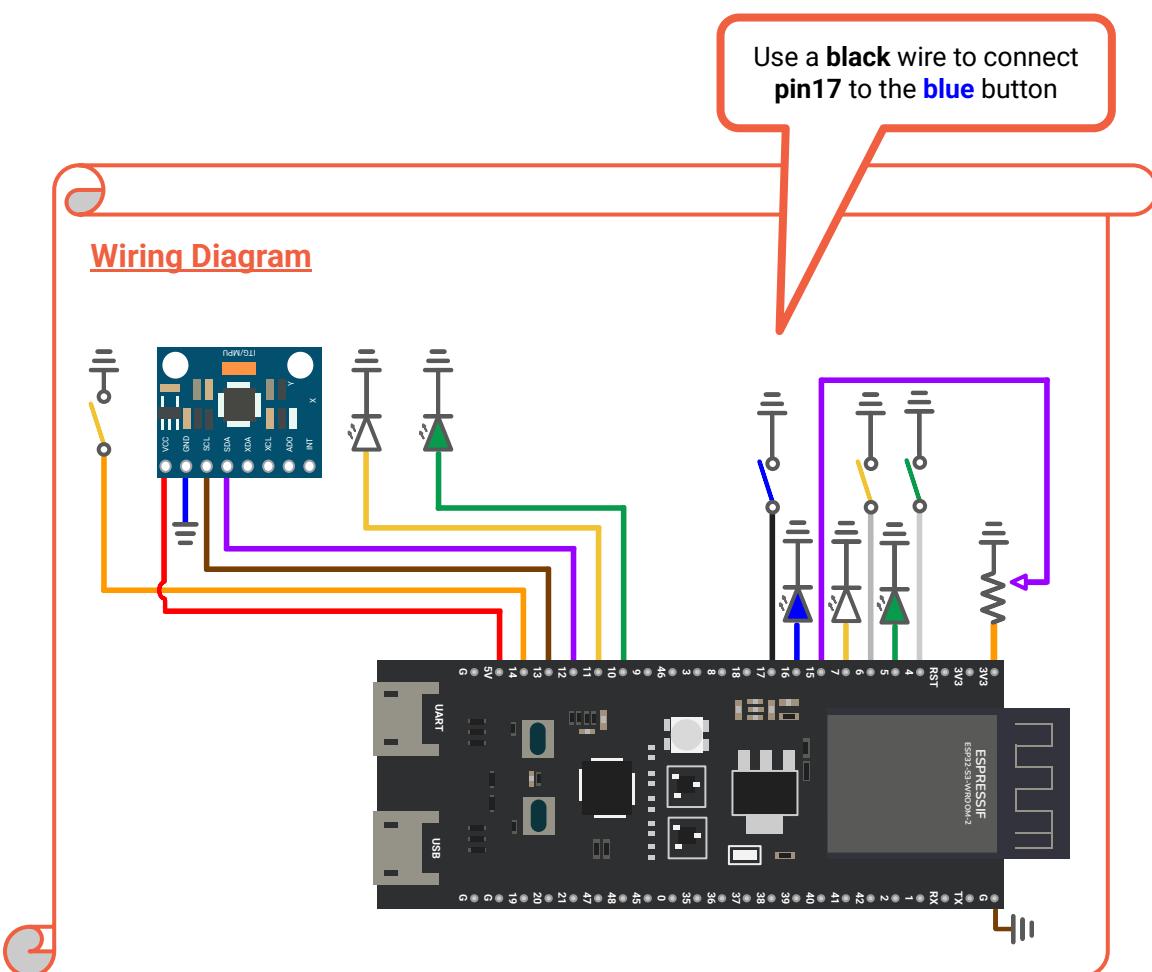
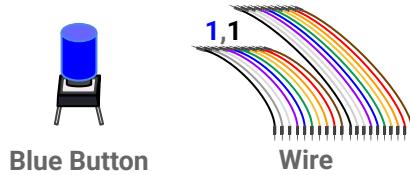
We will use these values to program autonomous flight



**WiFi Not Connected**  
Power cycle the drone by turning it OFF and ON

# Autonomous Button Assembly

## Parts we need



# Activate Autonomous Control

Robotics Workshop | Drone IDE

Advanced Mode Instructions USB/UART Drivers Firmware Feedback Tools

Connected  Upload

```
1
2 const char* quadcopter_id = "Drone";
3 const bool yellow_button_connected = true;
4 const bool slide_connected = true;
5 const bool blue_button_connected = true;
```

Change line 5 to **true**  
This will activate the autonomous button pins

Upload

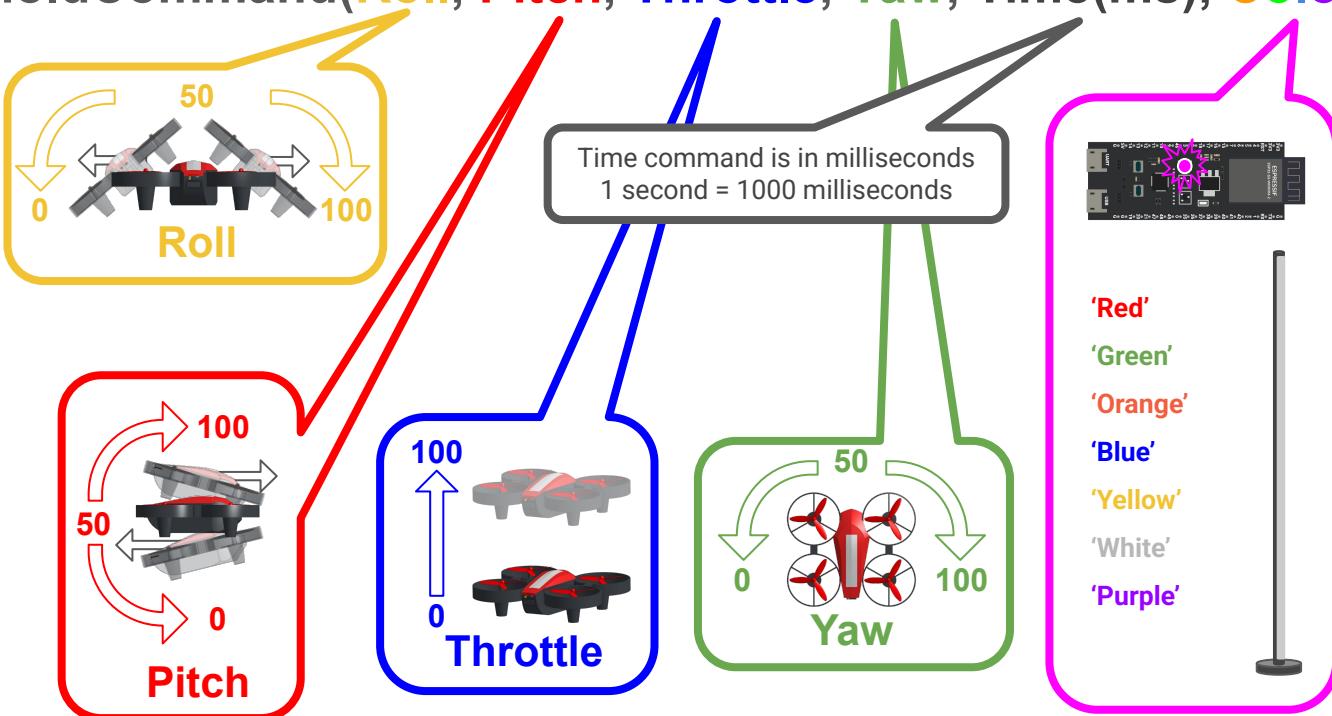
Upload the code

Red box highlights line 5 of the code: `const bool blue_button_connected = true;`

## Autonomous Flight

A hold command keeps the drone steady in one position for a set time. This can be a simple hover or a cool descending spiral. We'll use hold commands to create an autonomous flight, combining them to develop a complex flight pattern.

`holdCommand(Roll, Pitch, Throttle, Yaw, Time(ms), Color);`



# Autonomous Control Flight



## Autonomous Flight Commands

[Upload](#)

```
1 // holdCommand(Roll, Pitch, Throttle, Yaw, Time(ms), Color);  
2 //  
3 // all values (except time) are in range 0 to 100, higher is right/forward/faster  
4 //  
5 // Colors are:  
6 // white, red, green, blue, yellow, orange, purple  
7 //  
8 //  
9 holdCommand(50, 50, 55, 50, 500, 'blue');  
10 holdCommand(50, 50, 55, 100, 750, 'purple');  
11 holdCommand(50, 50, 55, 0, 750, 'orange');
```

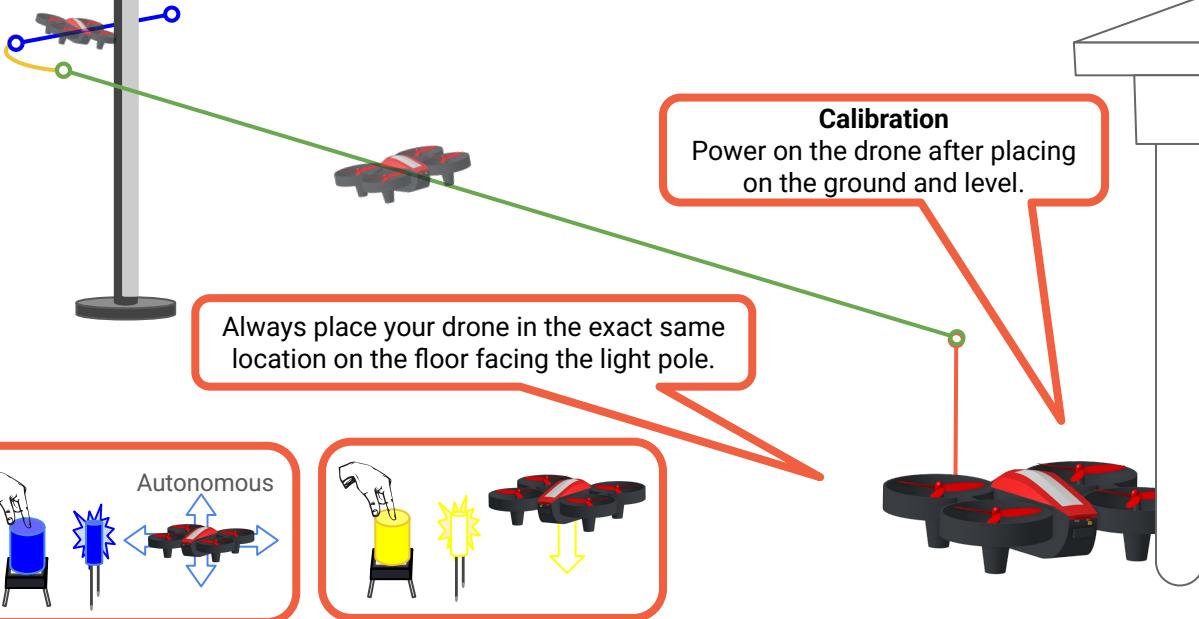
The left and right yaw is due to the change in the 4th value of each holdCommand

# Autonomous Flight 1



## Autonomous Flight 1

Write a sequence of holdCommand() instructions to have your drone take off, fly outward, and make a right turn around a predetermined object.



## Tuning

- Begin with small adjustments, focusing on the first one or two hold command lines.
- Upload and test each change, expecting to crash many times before achieving a successful flight.
- Embrace the engineering process, which involves learning from each attempt, including inevitable crashes.

Autonomous Flight Commands      Upload      **Upload**  
After every code change

```
// holdCommand(Roll, Pitch, Throttle, Yaw, Time(ms), Color);  
9 holdCommand(50, 50, 55, 50, 500, 'blue');  
10 holdCommand(50, ??, 55, 50, 750, 'purple');  
11 holdCommand(50, ??, 55, ??, 750, 'orange');  
12 holdCommand(50, ??, 55, 50, 750, 'Red');
```

Line 9: Takeoff  
Line 10: Forward  
Line 11: Right Turn  
Line 12: Forward

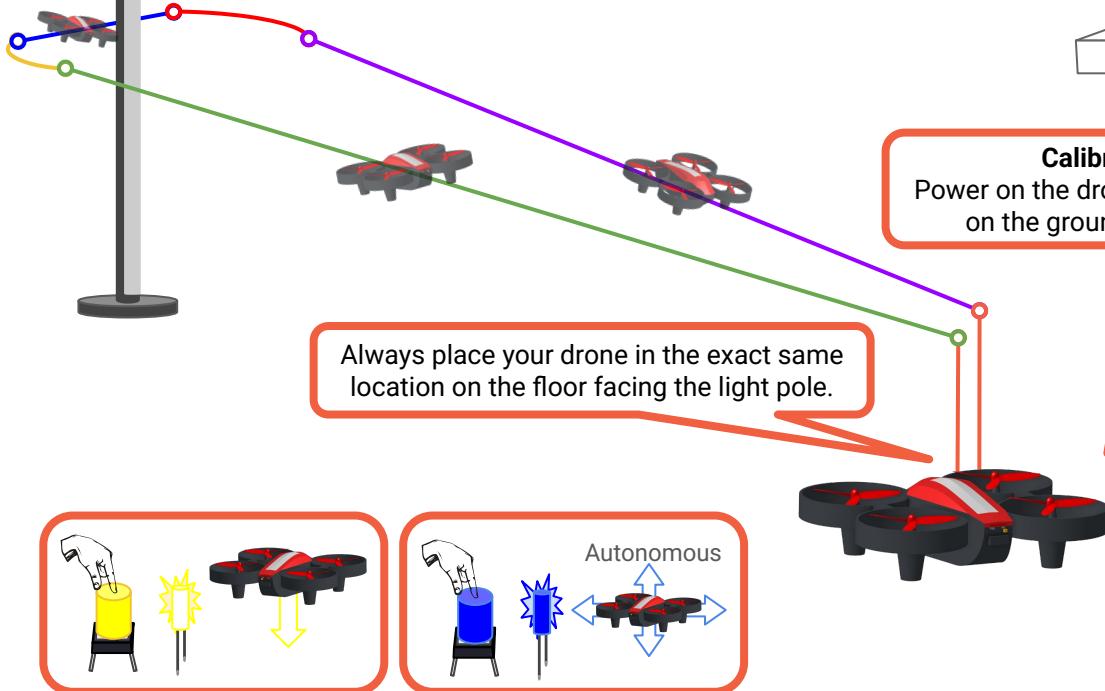
**Battery Level**  
Recharge your battery to ensure consistent autonomous flights

# Autonomous Flight 2



## Autonomous Flight 2

Write holdCommands to have your drone return to the takeoff position



Autonomous Flight Commands

[Upload](#)

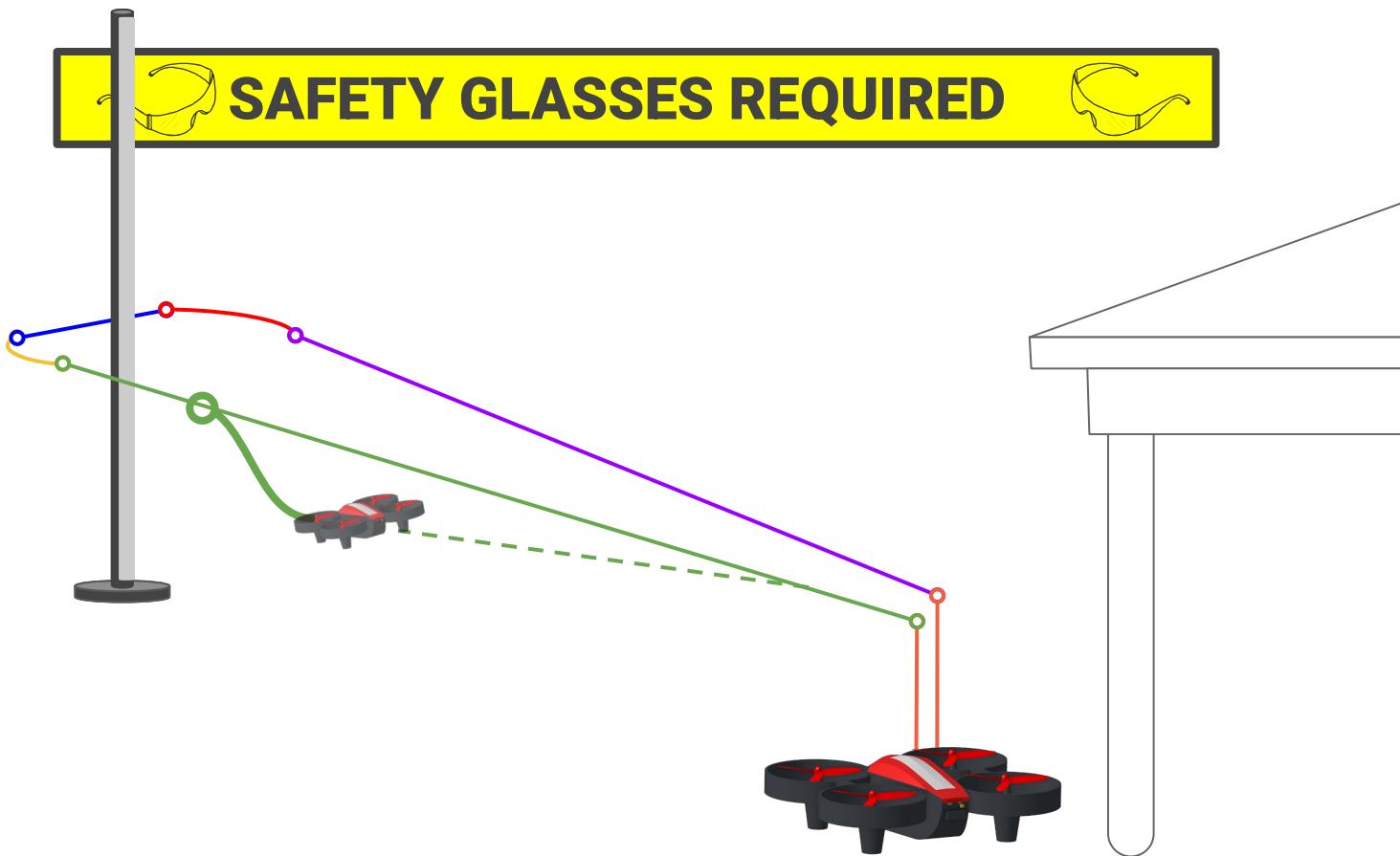
```
// holdCommand(Roll, Pitch, Throttle, Yaw, Time(ms), Color);
```

Modify the values to successfully complete the autonomous flight in your airspace

**Upload**  
After every code change

**Upload**

# Pilot Override

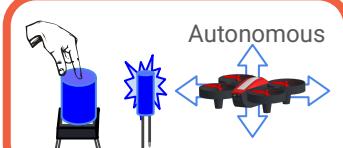


## Pause and Override Autonomous Flight

Hold down the green button to pause and override the autonomous flight.

Release the green button to resume the autonomous flight.

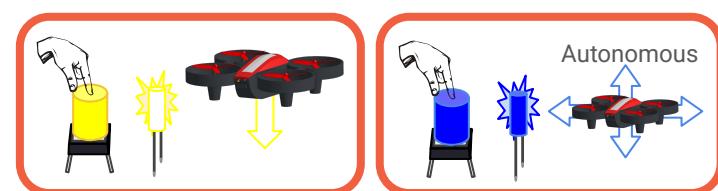
Be prepared to operate both the pilot and ground controller.



# Custom Mission



*Write your own holdCommands*

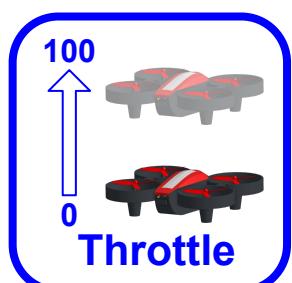
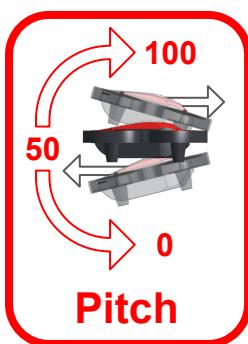
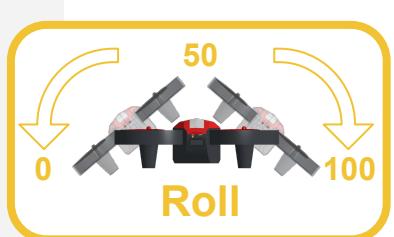


Autonomous Flight Commands

Upload

**Build your own flight**  
You can add and modify your existing hold commands.

**holdCommand(Roll, Pitch, Throttle, Yaw, Time, Color);**



**Color**

'Red'   'Green'   'Orange'   'Blue'   'Yellow'   'White'   'Purple'

**STAGE ONE EDUCATION**

Hands-on Engineering Workshops

Team Challenge

# Final Approach

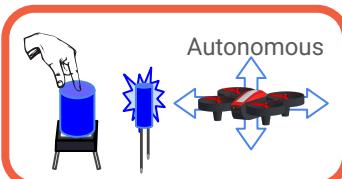
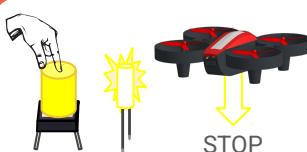
**SAFETY GLASSES REQUIRED**

ACTIVE AIRSPACE

ACTIVE AIRSPACE

**Program your drone to take off from your group's starting point and land precisely on the designated landing zone.**

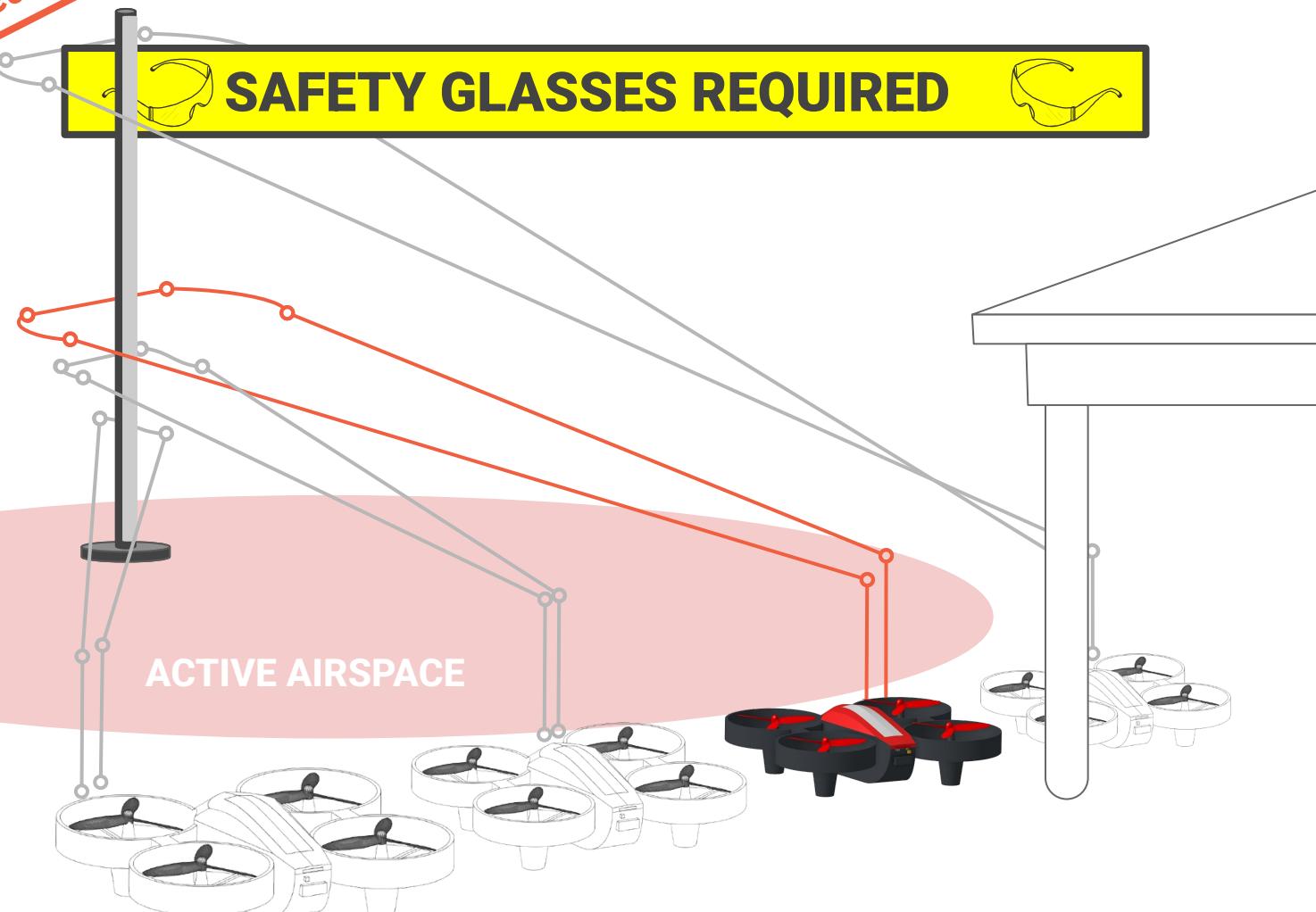
- Always launch from the exact same spot, facing the same direction.
- Keep batteries topped-up. Low voltage changes how your drone responds
- Perform many short test flights, making only small adjustments to your hold-commands
- Record settings that work; build up to the full route step-by-step.



**holdCommand(**Roll**, **Pitch**, **Throttle**, **Yaw** , Time, **Color**);**

Team Challenge

# Grand Prix



Program your drone to complete the Out-and-Back course

- Hold down the green button to pause and override the autonomous flight.
- Release the green button to resume the autonomous flight.
- Be prepared to operate both the pilot and ground controller.



`holdCommand(Roll, Pitch, Throttle, Yaw , Time, Color);`

# Checklist

## 1 SHUTDOWN



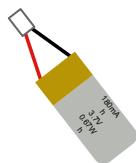
Autonomous Flight Control .....COMPLETE  
SAFETY GLASSES.....OFF

## 2 COMPUTER



Applications.....CLOSE ALL  
Laptop Power.....OFF

## 3 DRONE



Battery from Drone.....REMOVE  
Return Batteries to Instructor....YES

## 4 PARTS



Return All Parts.....NEXT PAGE

# Parts Cleanup

On your desk



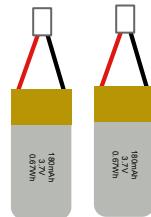
Laptop



Instructions



Safety Glasses



Drone Batteries



Electronics Box

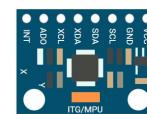
Check that all your parts are returned to the Electronic Box



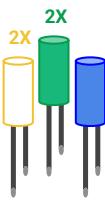
Drone



ESP32 Development Board



GY-521 Accelerometer



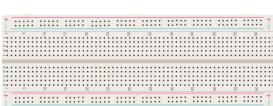
LED's



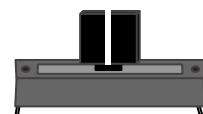
Wires



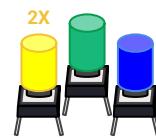
Small Breadboard



Large Breadboard



Slider Variable Resistors



Buttons



Drone Battery Charging Cable



USB to Micro USB

# Feedback Survey

YOU JUST COMPLETED THE  
**Robotics Workshop**



Workshop Feedback Survey  
[feedback.stageoneeducation.com](https://feedback.stageoneeducation.com)



**Thank you for your participation**