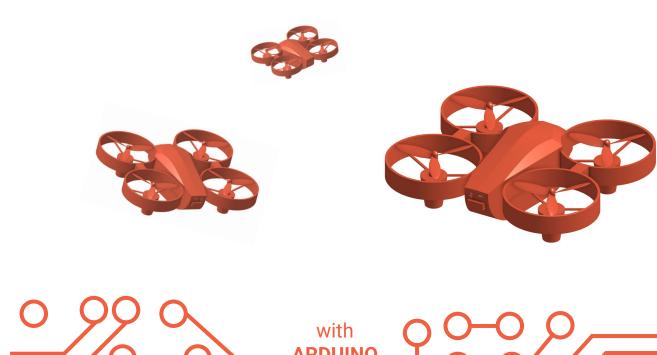
STAGE ONE EDUCATION

Hands-on Engineering Workshops

ROBOTICS WORKSHOP

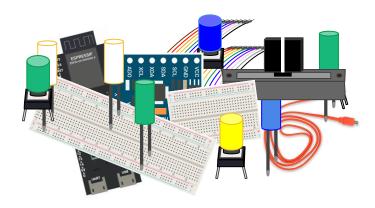
ELECTRONICS & CODING



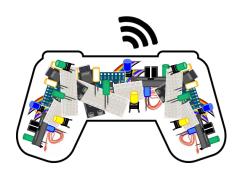
with
ARDUINO
&
ESP32

Background

Get ready to build a controller using simple electrical components!



You'll use this controller to send signals to your drone, allowing you to control its flight both manually and autonomously.





Along the way we will build, program, and optimize our circuit and drones flight.

Parts that we'll use today

On your desk









Instructions

Safety Glasses

Drone Batteries



Check that you have all the parts we will use today



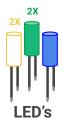
Drone

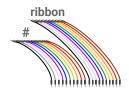


ESP32 Development Board



GY-521 Accelerometer

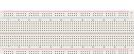




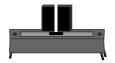
Wires



Small Breadboard



Large Breadboard



Slider Variable Resistors



Buttons



Drone Battery Charging Cable



USB to Micro USB

Start-Up





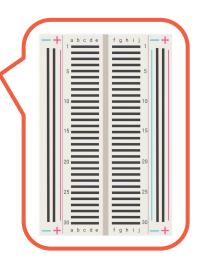
BREADBOARDS

NEVER twist wires



ALWAYS connect wires using the breadboard!

Power & Ground Rails are continuous along the side of the board 5 hole rows are linked together... a-e & f-j ...but do not connect across the middle divider



GOOD TO KNOW

Ohm's Law

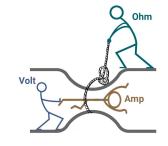
Voltage = Current * Resistance

Current (A)

measure the flow of electrical current in a circuit. It indicates how many electrons are passing a point in the circuit per second. It's measured in amperage (A)

Voltage (V)

the electrical potential difference between two points in a circuit. It is measured in volts (V)



Resistance (Ω)

measures how much a component resists the flow of current. It's measured in ohms (Ω)

STAGE ONE EDUCATION

Hands-on Engineering Workshops

Drone Control Board Assembly

Parts we need







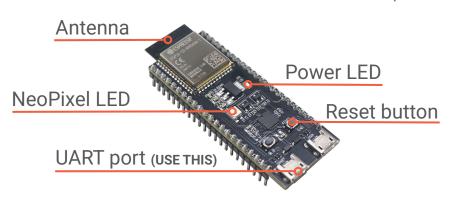
Large Breadboard

ESP32

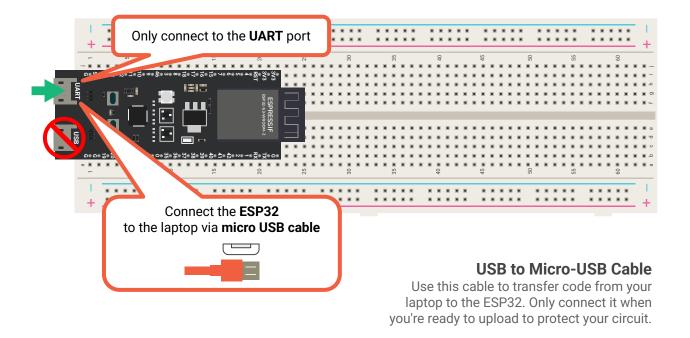
USB to Micro-USB

ESP32-S3-WROOM Development Module

This component is like a small computer that lets devices communicate. We'll use it to link to our drone's WiFi and create a controller to pilot the drone!

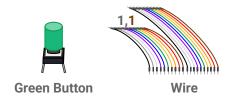


The ESP32 will be installed on the breadboard



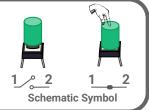
Takeoff Button Assembly

Parts we need

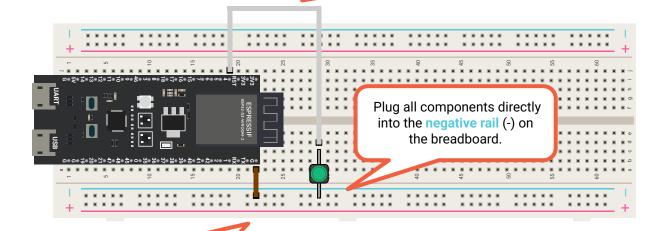


Two-Pin Button

- When the button is pressed, pins 1 and 2 connect
- Pressing the button can cause a bouncy connection, sending multiple signals.
- Two-pin buttons are used as on/off switches and triggers in various projects.



Let's use a White wire to link pin 4 of the ESP32 to the Green button.



Connect the **ESP32** to ground by using a **Brown** wire to link **pin G** to the **negative rail** (-) on the breadboard.

Grounding

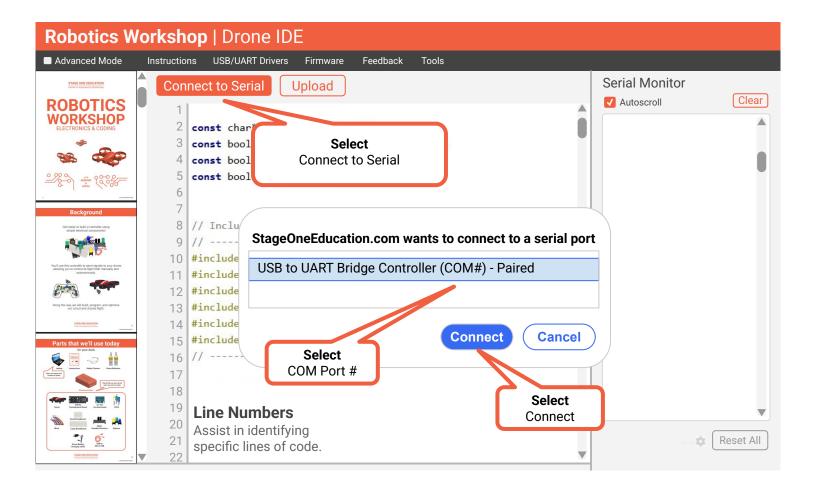
- Ensures correct voltage levels by providing a common reference point.
- Reduces noise and interference for accurate readings and stable operation.
- Prevents shocks and protects components by safely redirecting excess electricity.



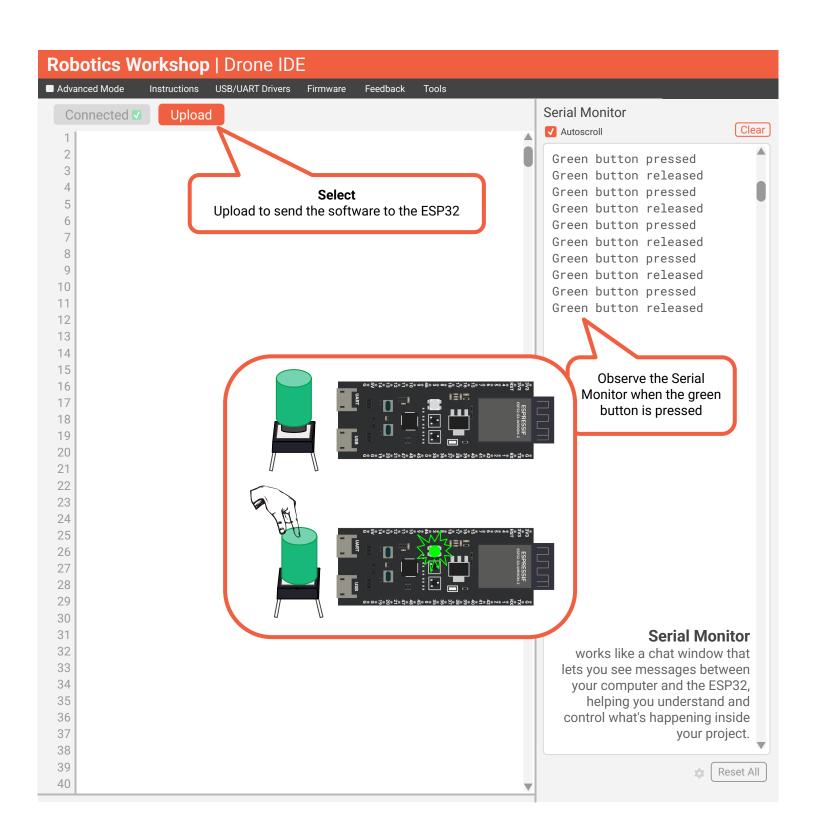
Schematic Symbol

Initiating Serial Communication



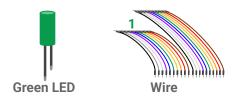


Upload



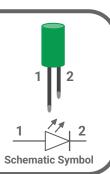
Takeoff LED

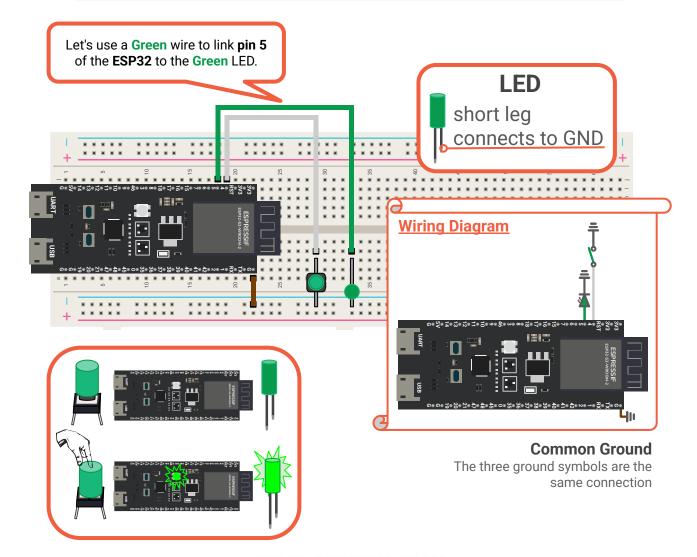
Parts we need



Light Emitting Diode - LED

- Long leg = Positive (anode)
- Short leg = Negative (cathode)
- LEDs require different voltages
 - Green, White, Blue: 2.8 3.6 volts
 - Red, Yellow: 1.8 2.3 volts
- The color of an LED depends on the materials it is made from.
 - o EX: Green LEDs use indium gallium nitride (InGaN).

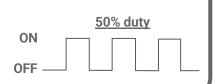


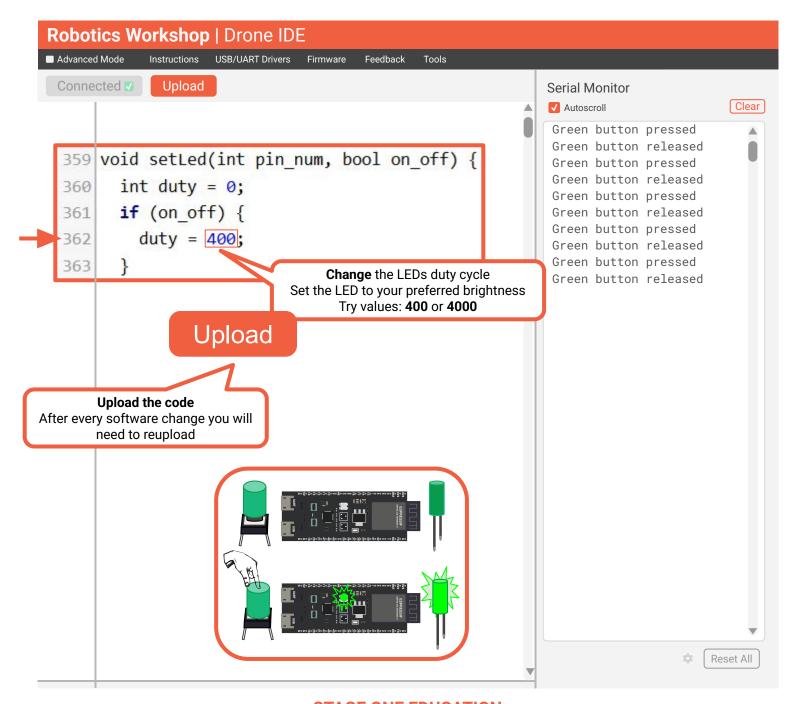


LED Software Control

Pulse Width Modulation - PWM

- PWM turns a light on and off so quickly that the flickering is invisible to our eyes
- By adjusting how long the light is on compared to off, PWM controls brightness
- The duty cycle is the percentage of time the signal is on
 - o higher means more power, lower means less.





Cleared For Takeoff

Parts we need







Drone

Battery

Safety Glasses



SAFETY GLASSES REQUIRED



Installing the Battery

- Power OFF the drone
- 2. Open the battery compartment door
- 3. Insert the battery, silver side first
- 4. Connect the slotted battery plug
- 5. Close the battery compartment door





Airspace

Stay in your airspace

Your designated airspace is directly around your table. Keep all test flights within this space.



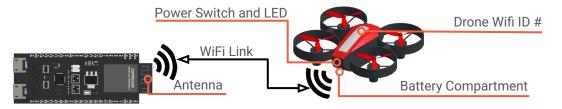
Airspace

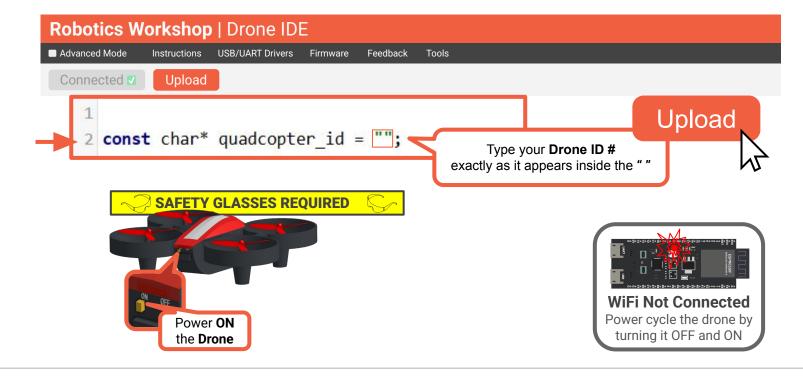


Drone Sync

Wireless Fidelity (WiFi) Drone

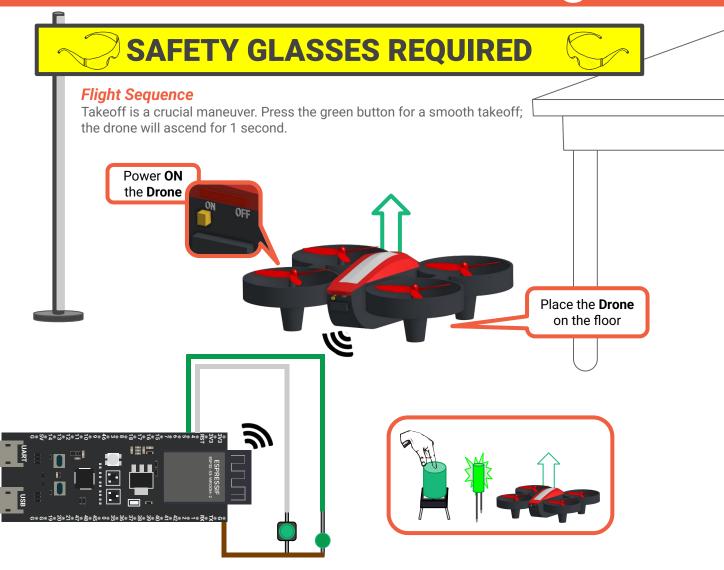
- The drone has a WiFi transmitter that creates a local network for the ESP32 to connect to.
- The ESP32 will send signals via WiFi to adjust propeller speeds controlling the drone.
- Powered by a LiPo battery, which offers high energy density in a lightweight package.







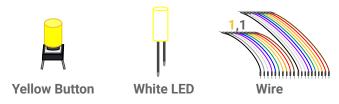
Takeoff Button Test Flight





Stop Button Assembly

Parts we need



Stop vs. Landing

To control our soon-to-be autonomous drone, we'll install a stop button that immediately ends the flight.

This is different from landing, which is a controlled maneuver we'll program later.

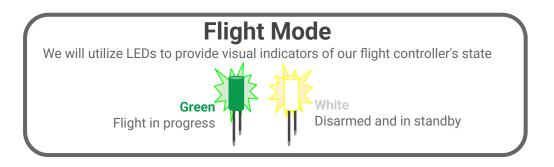
Analyze the #define section of the code (lines 47 to 67) to see what ESP32 pins to connect to the YELLOW_BUTTON_PIN_BASE and WHITE_LED_PIN_BASE

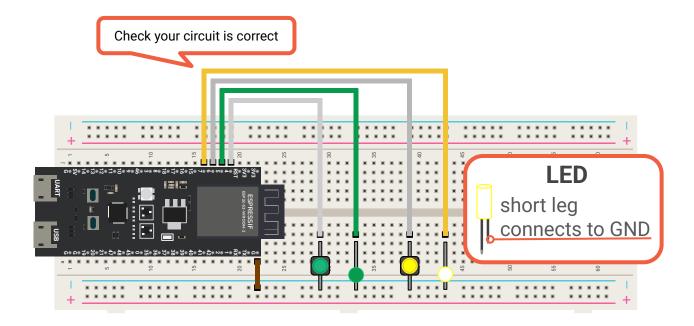
#define

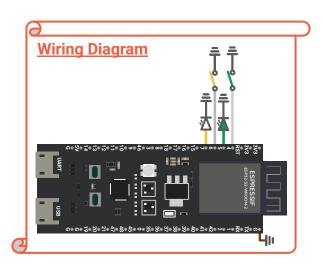
- lets you give nicknames to numbers, making your code easier to read and change
- It doesn't use extra memory because it replaces the nickname with a number before your code runs

```
45
     // IO pins
46
47
     #define GREEN_BUTTON_PIN 4 // take-off/gyro-reset button (base circuit)
     #define GREEN_LED_PIN_BASE 5 // take-off indicator (base circuit)
48
49
     #define GREEN_LED_PIN_REMOTE 11 // take-off indicator (remote)
50
51
     #define YELLOW_BUTTON_PIN_B
52
     #define YELLOW BUTTON PIN F
                                      Use a Gray wire to connect
     #define WHITE_LED_PIN_BASE
                                    the Yellow button to the ESP32
54
     #define WHITE_LED_PIN_REMOT
55
56
     #define BLUE BUTTON PIN 17
57
     #define BLUE LEG
                                                                 rcuit)
58
                       Wiring Diagram
59
     #define ALTITUDE
                                                                le wire (base circuit)
60
61
       Use a Yellow wire to connect
                                                                emote)
        the White LED to the ESP32
62
                                                                emote)
63
64
     // Define the GPI
65
                                                                                            Macros
     #define LEDC_MODE
                                                                                 Predefined symbolic
     #define LEDC FREQ
66
                                                                                   labels that replace
     #define LEDC RESO
67
                                                                             specified values or code
                                                                                 in a program before
                                                                                        compilation.
```

Stop Button Assembly







Activate STOP



Serial.print("Hello, world!");

- Sends data from a microcontroller (e.g., ESP32) to a computer via a serial connection (USB)
- The text between the quotation marks (" ") will be sent and displayed on the serial monitor

```
839 // Sends the actual command to the drone
840 void sendPacket(String packetString) {
                                                                   Change line 843 Serial.println(
      // Always check for stopped here since this fund
841
      if ((digitalRead(YELLOW_BUTTON PIN BASE) == LOW)
842
                                                                 "STOP/YELLOW BUTTON PRESSED"
         Serial.println("Stop/Yellow button pressed");
843
                                                                 "STOP STOP my drone is crashing! :("
844
         stopPressed();
                                                                 "Yellow button pressed! Drone's nap
845
                                                                time activated. See you later, aviator!"
```

if();

- checks whether a condition is true or false. If the condition is true, the code inside the if block runs.
- If the condition is false, this code is skipped.

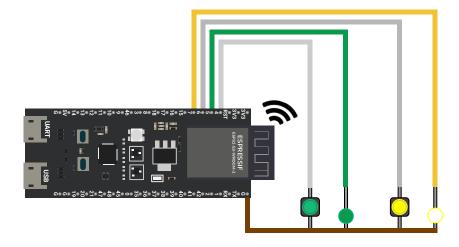


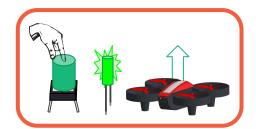
In Arduino, // is used to write a comment, which is like a note for humans to read that the computer ignores when running the code.

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Hands-on Engineering Workshops

STOP Button Test Flight









Not connecting...

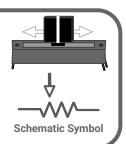
Power cycle the drone by turning it OFF and ON

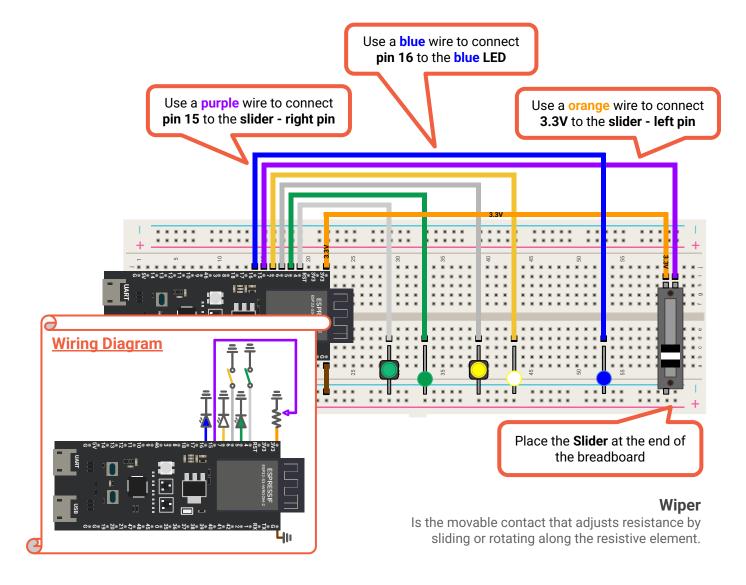
STAGE ONE EDUCATION

Altitude Control Slider

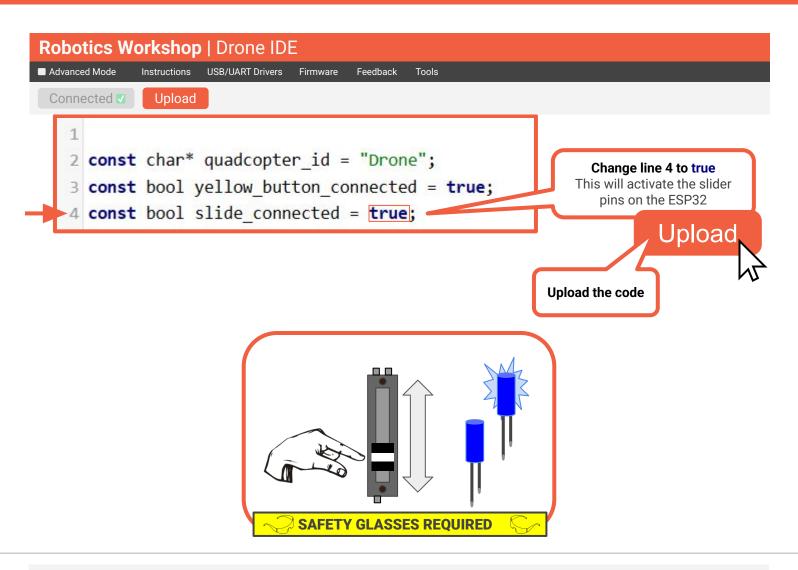
Variable Resistor - Slider

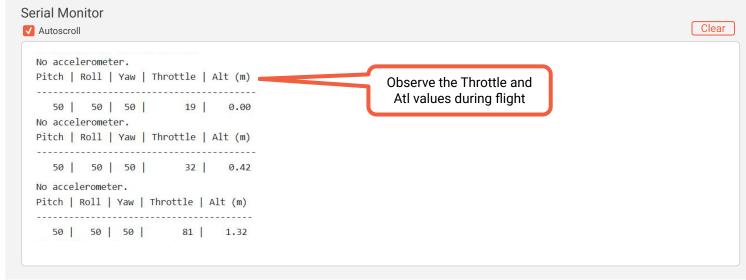
- Change circuit resistance by moving the slider, controlling electrical flow
- Sliding closer to one end decreases resistance there and increases it at the other end
- Common in volume controls, light dimmers, and sensor inputs, variable resistors are available in linear (straight slider) and rotary (knob) styles



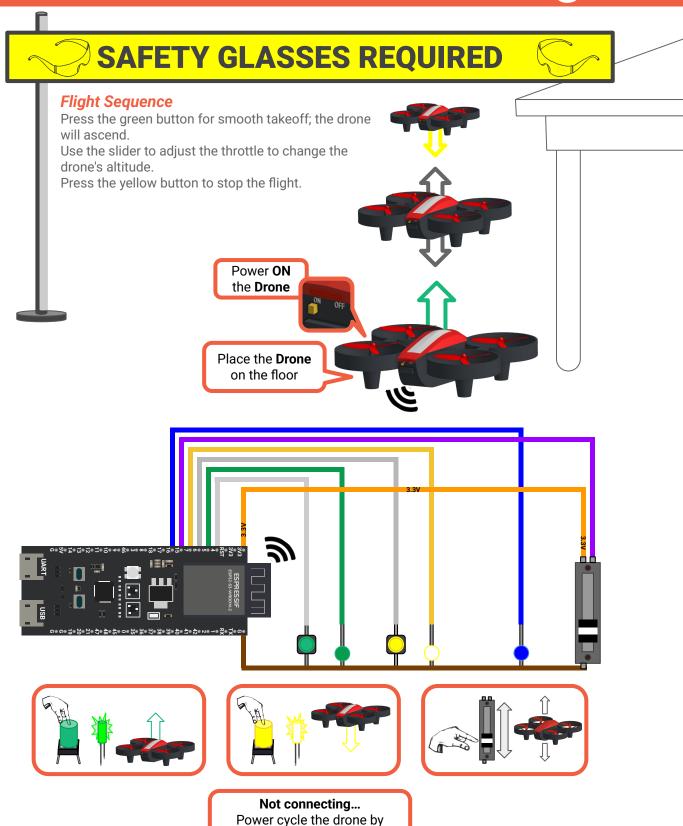


Activate Altitude Control





Altitude Control Test Flight



STAGE ONE EDUCATION

turning it OFF and ON

Pilot Controller Assembly

Parts we need





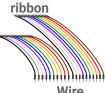


Small **Breadboard**



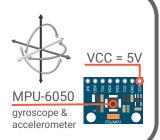


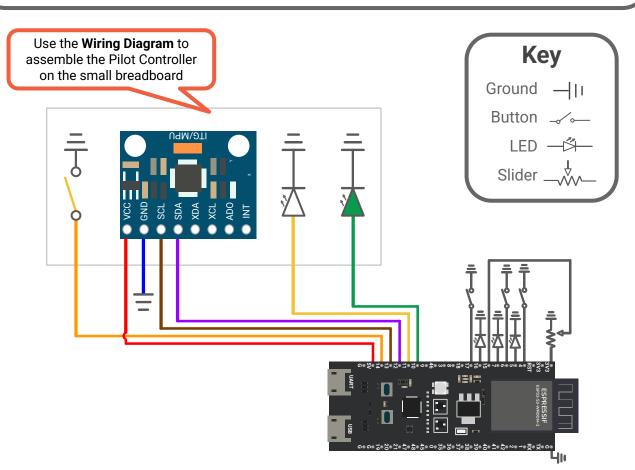




GY-521 Module

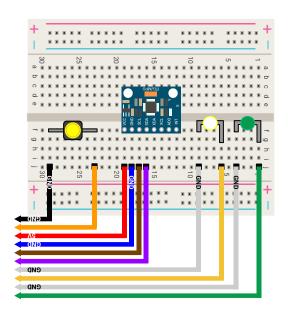
- Printed Circuit Board (PCB) with an MPU-6050 sensor
- Combines 3-axis gyroscope and accelerometer, measuring angular rates and linear accelerations
- Digital Motion Processor DMP reduces main processor load
- Used in gaming, virtual reality, and robotics for motion tracking.

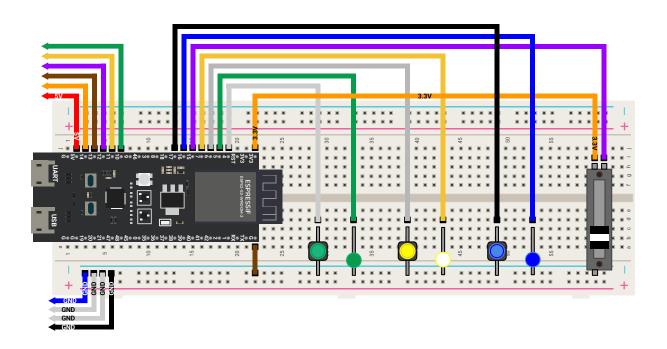




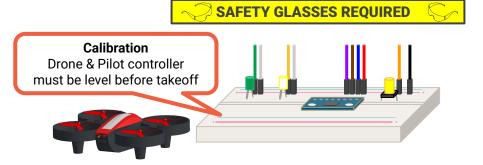
Need a hint, go to the next page

Pilot Controller Assembly





Pilot Controller



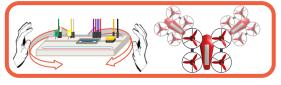
PitchTilting up/down moves the drone forward/backward





RollTilting left/right moves the drone left/right

Yaw
Turning left/right
changes the drone's direction

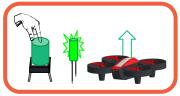


STOP Immediately ends the flight

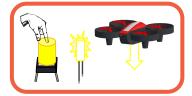


Ground Controller

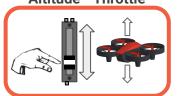
Takeoff



STOP



Altitude - Throttle

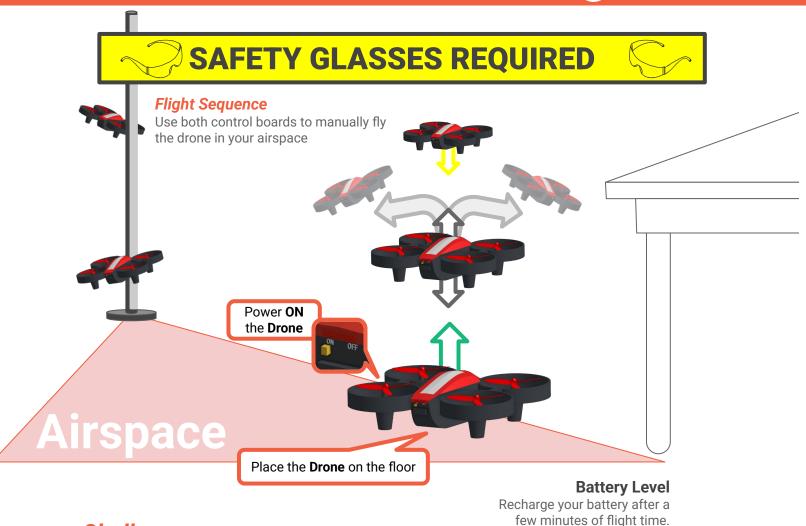


Teamwork

Both partners must collaborate for a controlled flight. One person operates the ground controller while the other operates the pilot controller.

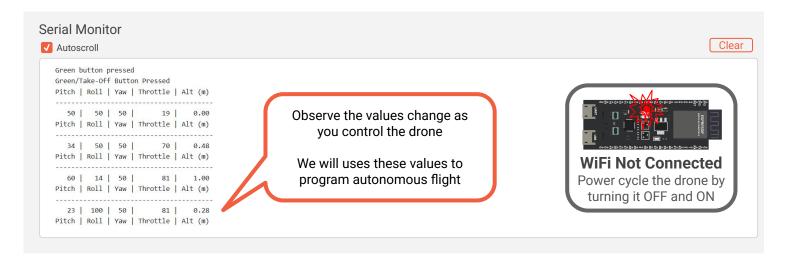
STAGE ONE EDUCATION

Manual Control Flight



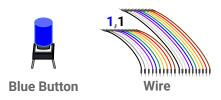
Challenge

Put your flying skills to the test by controlling your teams drone to fly from your table, fly out a predetermined distance and return to the table.

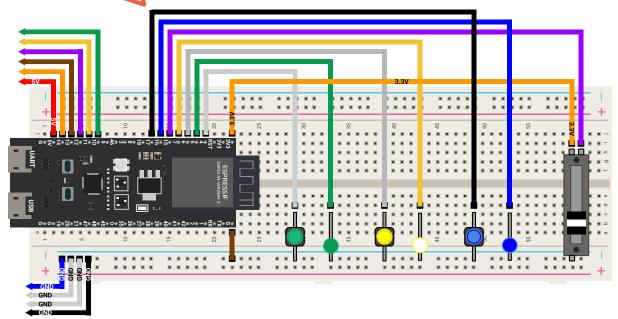


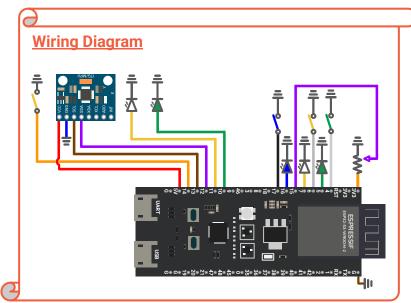
Autonomous Button Assembly

Parts we need

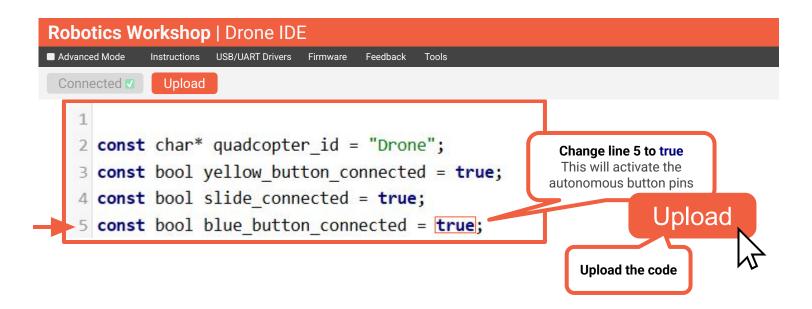


Use a **black** wire to connect **pin17** to the **blue** button



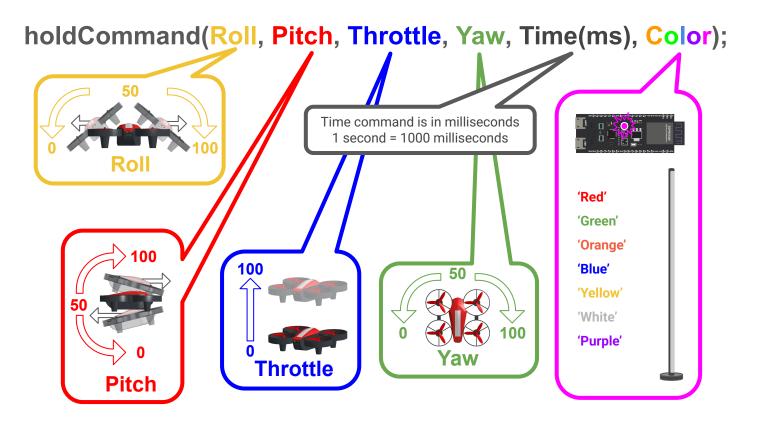


Activate Autonomous Control



Autonomous Flight

A hold command keeps the drone steady in one position for a set time. This can be a simple hover or a cool descending spiral. We'll use hold commands to create an autonomous flight, combining them to develop a complex flight pattern.

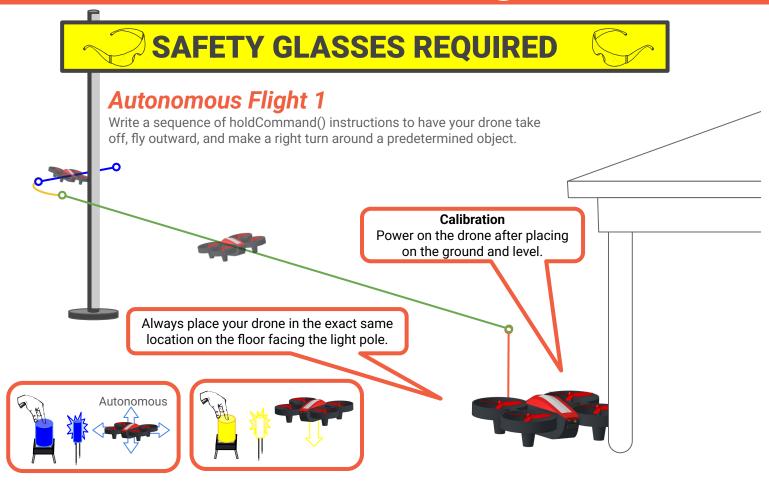


Autonomous Control Flight





Autonomous Flight 1

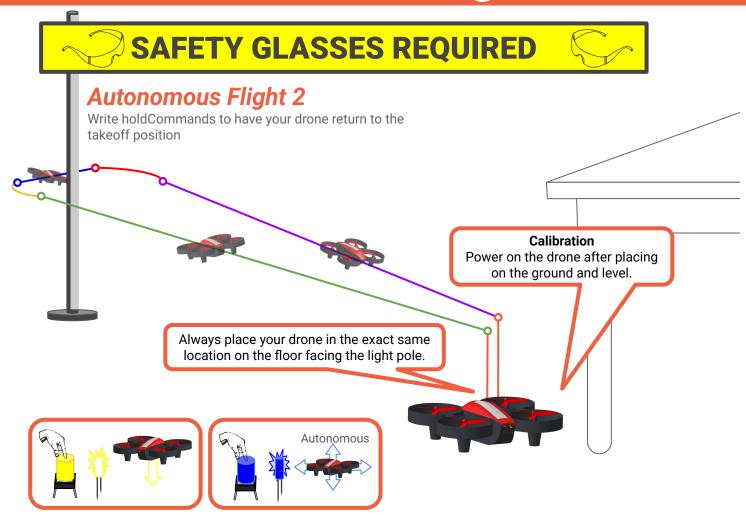


Tuning

- Begin with small adjustments, focusing on the first one or two hold command lines.
- Upload and test each change, expecting to crash many times before achieving a successful flight.
- Embrace the engineering process, which involves learning from each attempt, including inevitable crashes.

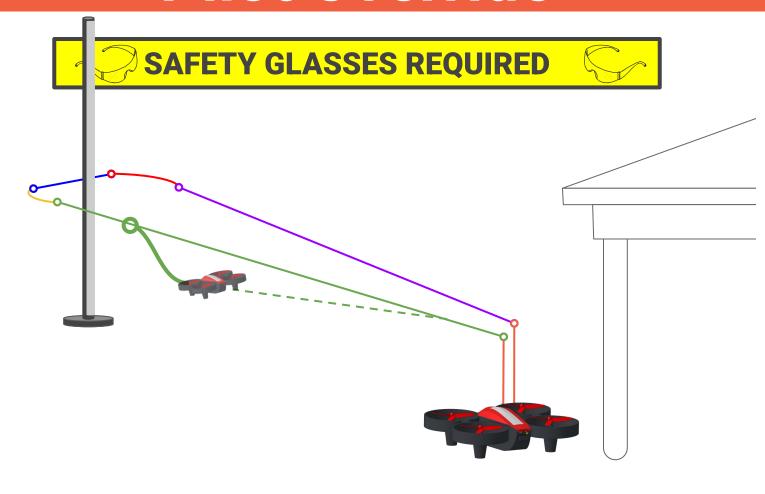


Autonomous Flight 2





Pilot Override

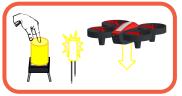


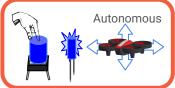
Pause and Override Autonomous Flight

Hold down the green button to pause and override the autonomous flight.

Release the green button to resume the autonomous flight.

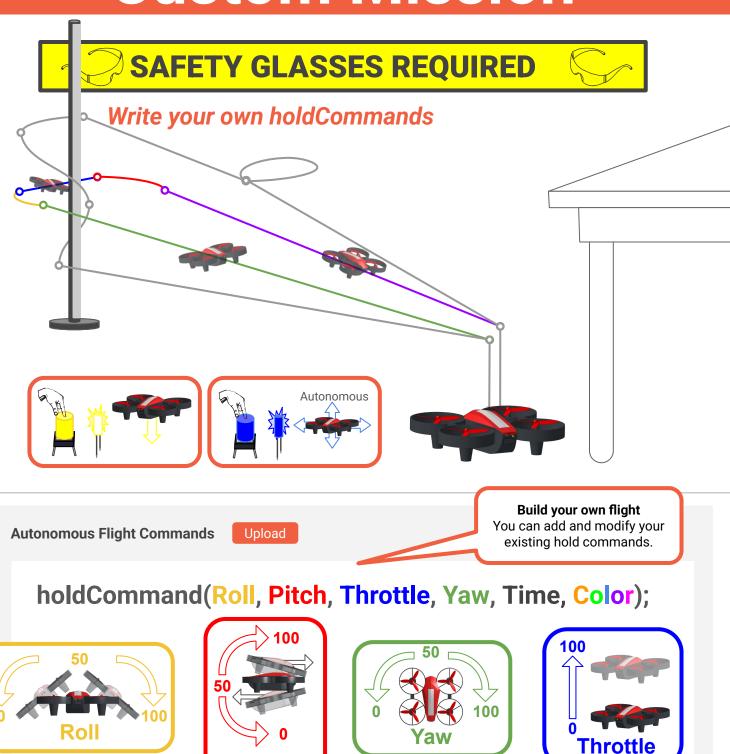
Be prepared to operate both the pilot and ground controller.







Custom Mission



Color

'Yellow'

'White'

'Purple'

'Blue'

Pitch

'Orange'

'Green'

'Red'

Team Challenge

Final Approach



SAFETY GLASSES REQUIRED



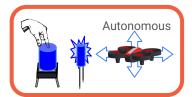
ACTIVE AIRSPACE

ACTIVE AIRSPACE

Program your drone to take off from your group's starting point and land precisely on the designated landing zone.

- Always launch from the exact same spot, facing the same direction.
- Keep batteries topped-up. Low voltage changes how your drone responds
- Perform many short test flights, making only small adjustments to your hold-commands
- Record settings that work; build up to the full route step-by-step.



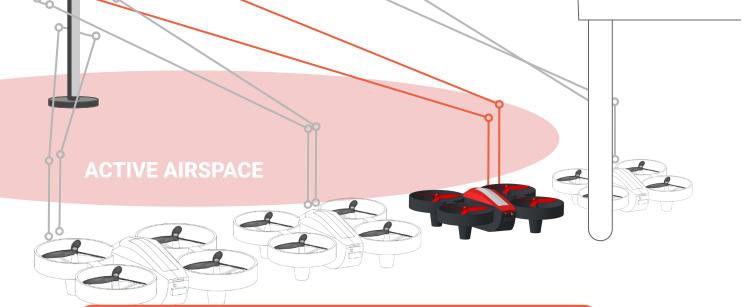


holdCommand(Roll, Pitch, Throttle, Yaw, Time, Color);

Team Challenge

Grand Prix

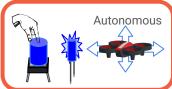


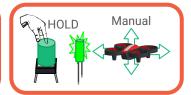


Program your drone to complete the Out-and-Back course

- Hold down the green button to pause and override the autonomous flight.
- Release the green button to resume the autonomous flight.
- Be prepared to operate both the pilot and ground controller.







holdCommand(Roll, Pitch, Throttle, Yaw, Time, Color);

Checklist

1 SHUTDOWN



Autonomous Flight ControlCOMPLETE SAFETY GLASSES......OFF

2 COMPUTER



Applications......CLOSE ALL Laptop Power.....OFF

3 DRONE



Battery from Drone.....REMOVE
Return Batteries to Instructor....YES

4 PARTS



Return All Parts.....NEXT PAGE

Parts Cleanup

On your desk



Laptop



Instructions



Safety Glasses



Drone Batteries



Electronics Box

Check that all your parts are returned to the Electronic Box



Drone



ESP32 Development Board



GY-521 Accelerometer

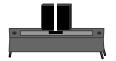


ribbon
Small Breadboard

Wires



Large Breadboard



Slider Variable Resistors



Buttons



Drone Battery Charging Cable



USB to Micro USB

Feedback Survey

YOU JUST COMPLETED THE

Robotics Workshop



Workshop Feedback Survey **feedback.stageoneeducation.com**



Thank you for your participation