

# Selected Topics in Visual Recognition using Deep Learning Homework 1 announcement

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#### **HW1** Timeline

- Deadline: Nov. 4, 23:59
  - 1. Finish the <u>competition</u> (your ID on the leaderboard)

	Results									
#	User	Entries	Date of Last Entry	Team Name	Accuracy A					
1	ChenHsuanTai	1	10/07/21	baseline	0.65579 (1)					

- 1. Upload your reports in PDF format to **E3 system**
- Naming rule: VRDL\_HW1\_{STUDENT ID}\_Report.pdf



#### **HW1** Introduction: Bird images classification

- 6,033 bird images belonging to 200 bird species, e.g., tree sparrow or mockingbird (training: 3,000, test: 3,033)
- External data is NOT allowed to train your model!





#### **HW1 CodaLab competition: Sign In**

HW 1 competition link:

https://competitions.codalab.org/competitions/35888

Sing In first! (Create an account if you don't have one)

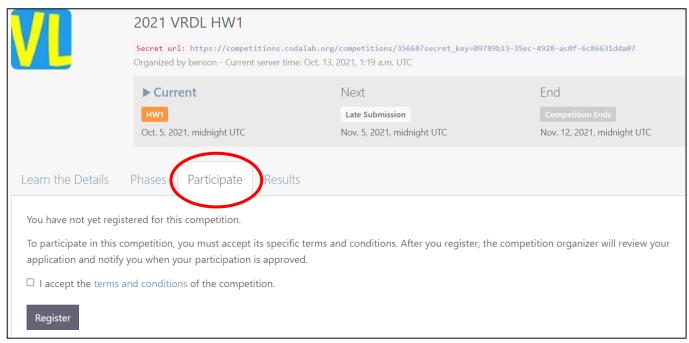






# **HW1** CodaLab competition: Participate

Participate the competition







### **HW1 CodaLab competition: Team name**

Change your team name into your Student ID!

Account -> Settings -> Competition settings -> Team name

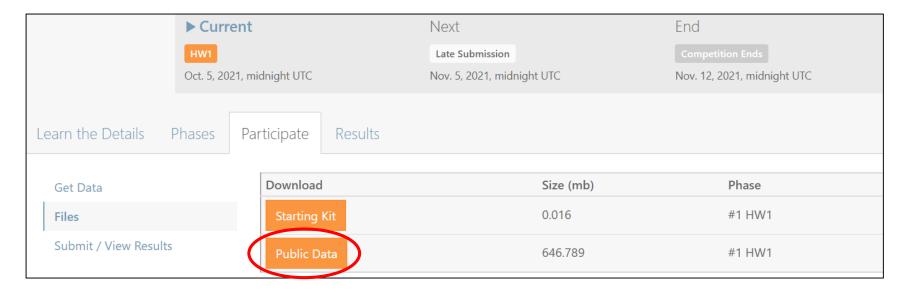
		My Competitions	s Help	NYCU_VRDL →
User Settings				
NYCU_VRDL  Basic settings				
First name				
Last name				
Email	d08922002@csie.ntu.edu.			
Date joined	Oct. 13, 2021, 1:17 a.m.			
Competition settings				
Team name				





#### **HW1 CodaLab competition: Download dataset**

- Download the provided dataset
  - Participate -> Files -> Public Data

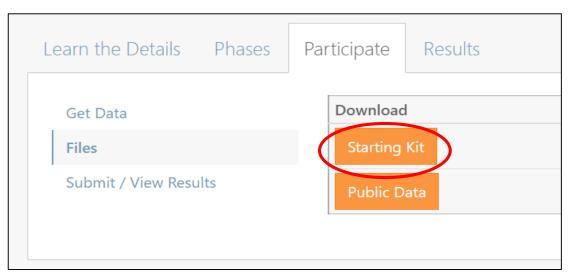






#### **HW1 CodaLab competition: Create submission**

- We provide a sample submission file (.zip) and the pseudo code to generate the sample submission
  - Files -> Starting Kit



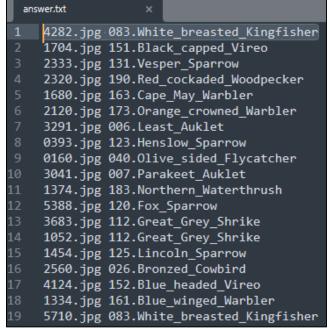




#### HW1 CodaLab competition: Create submission

- The submission file is a single .txt file compressed in zip
- The .txt file should be named as answer.txt



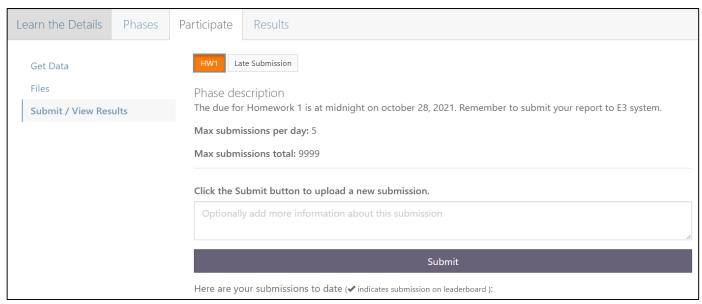






#### **HW1 CodaLab competition: Submit results**

- Upload your submission and see the performance on Results!
  - Participate -> Submit / View Results

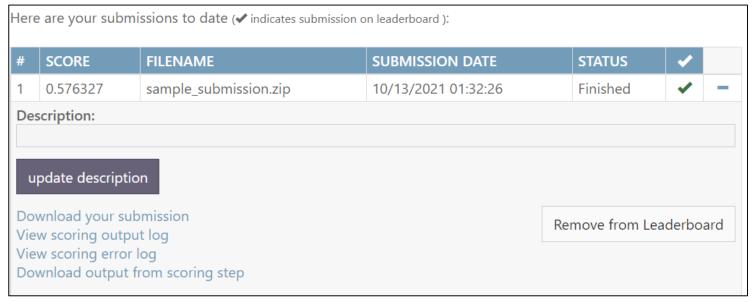






### **HW1 CodaLab competition: Submit results**

 If your submission format is correct, you should get the score in few minutes. Otherwise, view the scoring output/error log

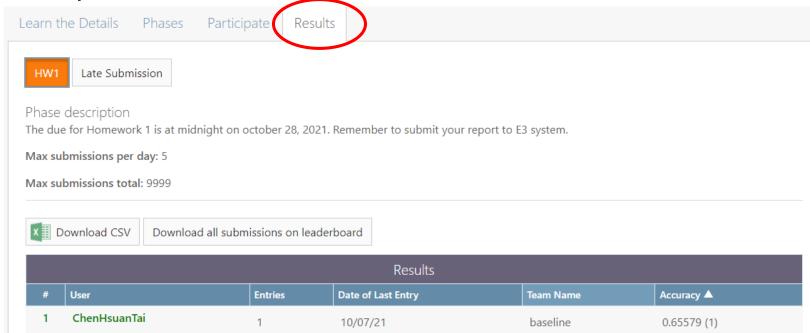






#### **HW1** CodaLab competition: Leaderboard

Do your best and beat the baseline!







# **Grading policy: Model performance (70 points)**

- Get at least 56 points (70x0.8) by scoring over the baseline
- Your score will be interpolated with the model accuracy by the 1st rank and the baseline

Rank 1st = 1.00

Oy

your score = 0.918

model Acc = 0.90

your model Acc = 0.80

Baseline model Acc=0.656



Baseline score = 0.8

#### **Grading policy: Reports (20 points)**

- Document your work (in PDF)
  - GitHub/ GitLab link of your code
  - Reference if you used any code from other resources
  - Brief introduction
  - O Methodology (Data pre-process, Model architecture, Hyperparameters, ...)
  - Summary
- Meet requirements above can get 80% of the points (16 points)



#### Reports bonus

- Thorough experimental results
- Comprehensive related work survey
- Interesting findings or summary
- Good example: Kayo Yin

#### Anti-aliasing

Most modern convolutional networks, such as ResNet18, are not shift-invariant. The network outputs can change drastically with small shifts or translations to the input. This is because the striding operation in the convolutional network ignores the Nyquist sampling theorem and aliases, which breaks shift equivariance.

I decided to apply an anti-aliasing method proposed in the recent April 2019 paper: "Making Convolutional Networks Shift-Invariant Again". This is done by simply adding a "BlurPool" layer, that is a blurring filter and a subsampling layer, after the convolution layers of





# **Code readability (10 points)**

- Write beautiful Python code with <u>PEP8 guidelines</u> for readability
- Must provide a downloadable link of your model and a inference.py to reproduce your submission file
  - Get only half points of model performance if fail on reproducing your submission

#### Reproducing Submission

To reproduct my submission without retrainig, do the following steps:

- 1. Installation
- 2. Download Official Image
- 3. Make RGBY Images for official.
- 4. Download Pretrained models
- 5. Inference
- 6. Make Submission





#### **Code readability bonus**

- Clear structure and README of all your steps to reproduce the submission
- Good example: <a href="https://github.com/paperswithcode/releasing-research-code">https://github.com/paperswithcode/releasing-research-code</a>

The ML Code Completeness Checklist consists of five items:

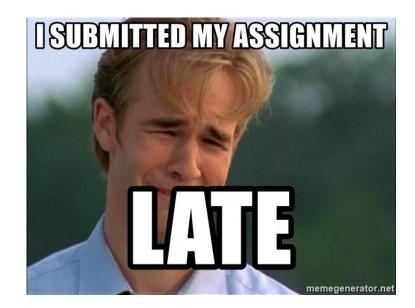
- 1. Specification of dependencies
- 2. Training code
- 3. Evaluation code
- 4. Pre-trained models
- 5. README file including table of results accompanied by precise commands to run/produce those results





### Late policy

- We will deduct a late penalty of 20% per additional late day
- For example, If you get 90% of HW1 but delay for two days, your will get only 90% - (20% x 2) = 50%!







#### Keywords

- Beat the baseline
  - Data preprocess (normalization), Data augmentation, Proper hyperparameter setting (learning rate, optimizer)
  - ResNet-50
- Rank Top 3!
  - Transfer learning, learning rate schedule, Model ensemble,
     Hyperparameter tuning, Hard negative mining, ...
  - Google fine-grained image classification





#### **FAQ**

- Can I use any code/tools/Library from GitHub or other resources?
  - Yes! We encourage you to learn how to apply existing tools on your own task, such as Keras: applications, Pytorch: torchvision, TensorFlow: model zoo

#### **DO NOT** copy code from your classmate!

- Pre-trained model is usable for this homework
- How to deal with GPU Out-Of-Memory (OOM) errors?
  - Lower your image size / batch size or use smaller network
- Which score will be used if I submit multiple predictions
  - Only the highest one will be used to grade your homework





#### **Notice**

- Check your email regularly, we will mail you if there are any updates or problems of the homework
- If you have any questions or comments for the homework, feel free to mail me and cc Prof. Lin or post it on E3 forum
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# Have fun!

