



PROFESSIONAL SUMMARY

Hi! I am a recent graduate eager to launch my career in the animation industry. Content creation has always been a passion of mine, be it animation, game development, video, or music. I am a quick learner and pride myself on my work ethic and adaptability – and I mesh well with any team!

[Portfolio](#)

[Reel](#)

[LinkedIn](#)

SOFT SKILLS

- Strong team member
- Organization skills
- Verbal and written communication skills
- Project Management

HARD SKILLS

- 2D & 3D Animation
- Stop Motion Animation
- Graphic Design
- Motion Graphics
- Proficient in Blender
- Technical Art
- Programming & Scripting

SOFTWARE PROFICIENCY

- Adobe After Effects, Premiere Pro, Photoshop
- Blender, Autodesk Maya
- ToonBoom Harmony
- Dragonframe
- Unity & Unreal Engine
- Office Suite
- C#, Java, Python, visual scripting

CONTACT

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EDUCATION

Loyola Marymount University | Los Angeles, CA

Bachelor of Arts in Animation, May 2022.

Honors: Magna Cum Laude, GPA: 3.74

Eastlake High School | Sammamish, WA

June 2018

Honors: GPA: 4.0, Science National Honor Society

PROJECTS

[Monastery](#) | **Art Lead, Technical Artist** | **August 2022**

Pixel Artist and Pipeline Developer for 30-minute video game demo.

[08/03/1967](#) | **Sequence Animator** | **August 2022**

Animated sequences for intro to documentary and interview segments.

[Mobius](#) | **Director, Lead Animator, Editor** | **May 2022**

Senior Thesis at LMU. Hybrid Animation (2D, 3D, Stop Motion), 4 min.

[Icon Animorum](#) | **3D Artist, Compositor** | **April 2022**

Designed 3D assets + animations to be used in immersive AR exhibit.

[Take As Needed](#) | **Level Designer, Programmer** | **September 2021**

Designed, programmed "morning routine" sequence for video game.

[The Wide Wide West](#) | **Director, Animator, Editor** | **December 2019**

2D Animated film, 5 min.

Awards: Best Animated Film, Wild Bunch Film Festival

WORK EXPERIENCE

LMU School of Film and Television | **Animation Assistant**

September 2021 – May 2022

Provided assistance to student animators including: rough animation, clean animation, compositing, sound design, and pipeline engineering. Worked closely with animation faculty to troubleshoot technical issues.

LMU School of Film and Television | **Post-Production Assistant**

October 2019 – February 2022

Created informative motion graphics to communicate information regarding COVID-19 regulations and on-campus events. Provided technical assistance and software troubleshooting advice. Managed student and faculty scheduling for editing suites.

Mitsuwa Marketplace | **Produce Associate**

May 2019 – August 2019

Met customer needs in a fast-paced environment. Ensured customer safety by managing and organizing stock effectively.

LMU Executive MBA | **Office Assistant**

October 2018 – May 2019

Managed social media accounts to inform community of events. Prepared spaces for department meetings and events.