

# Andy Cochran

DESIGNER, OPEN-SOURCE DEVELOPER, CIVIC TECHNOLOGIST

I design and build software that's well crafted, accessible, and easy to use. I believe that technology can improve the world through transparency and collaboration. I modernize government development practices. And I regularly contribute to open-source libraries which further standards, security, and reliability.

## NYC Planning Labs *July 2017-present*

As Director of this division of the New York City Department of City Planning, I lead a team that embraces progressive civic tech values including open technology, agile development, and user-centered design to build impactful products with NYC's Urban Planners.

## The Linux Foundation *March 2019-present*

As the Lead Designer and Developer of NYC Council's Digital Strategies Division, I implemented Speaker Melissa Mark-Viverito's plan for digital inclusion and open government.

## New York City Council *2015-2017*

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## OpenPlans *2008-2015*

As Design & Creative Director at OpenPlans (a non-profit civic tech incubator), I contributed open-source code to web apps, collaborative mapping services, real-time transit trackers, multi-modal trip planners, geospatial software, and other civic engagement tools.

## Circle at Seven Studio, Inc. *2003-2008*

At this boutique agency, I specialized in high-quality design for non-profit organizations, managing the entire process — from initial client contact, estimates, and proposals through production, delivery, and invoicing. We offered a broad range of services including web design, identity/branding, illustration, print design, packaging, books, periodicals, mailers, posters, screen graphics, and...well, you name it!

## Louisville Magazine *2001-2003*

As the Assistant Art Director of this monthly regional magazine, I designed editorial and advertising content as well as supplements, media kits, and other affiliate publications—such as playbills and newsletter for Actors Theatre of Louisville.

## Maryland Institute College of Art *1999*

Bachelor of Fine Arts, Cum Laude, Minor in Art History

UI, UX, CSS, Sass, HTML, Git, JavaScript, Ember.js, Web Mapping, Mapbox GL, Carto, Leaflet, WordPress/PHP, Web Accessibility, CICD, Photoshop, Illustrator, Brand/Identity, Typography, Agile Methodologies

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## Certified Professional Scrum Master

I have over 10 years of experience in applying the Scrum framework to teams of various size, skillsets, and delivery schedules.

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## Foundation Yetinauts *2015-present*

I'm part of the select group of core contributors to Foundation for Sites dubbed Yetinauts. With direct write access to the Foundation codebase, we support and encourage a community of 985+ developers and guide the evolution of the web's most advanced responsive front-end framework.