# 財務演算法 Financial Algorithms

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# 目 錄

# Visual C++ 2015 使用說明

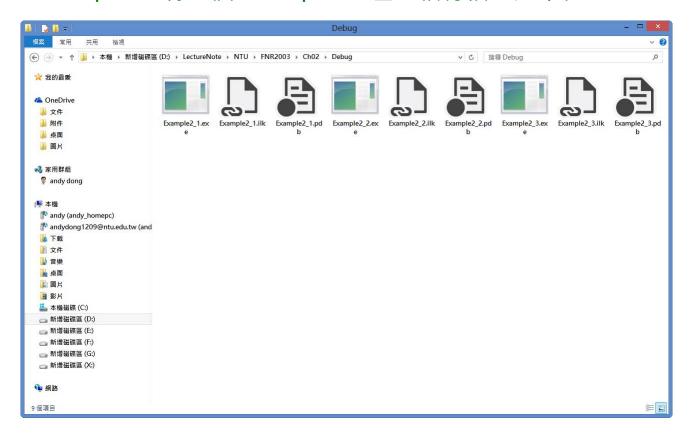
一、專案結果	3
二、檔案分佈	4
三、使用 Visual C++ 2015	6
四、編譯程式	15
万、新增另一專案	19

# Borland C++ Builder 6 使用說明

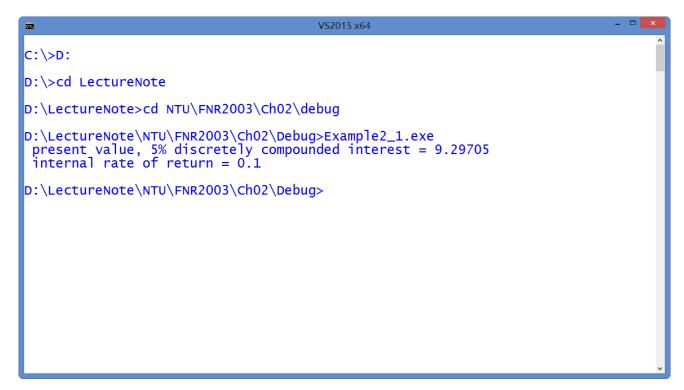
六、使用 BCE	3 6	21
七、編譯程式	•••••	27
八、輸出結果	•••••	31

## 一、專案結果

◆ Chapter 2 有三個 Examples,產生執行檔,如下位址。

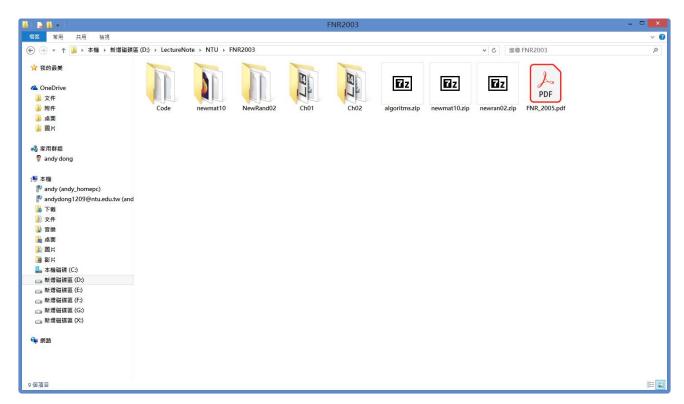


➤ Example2\_1.exe 執行結果

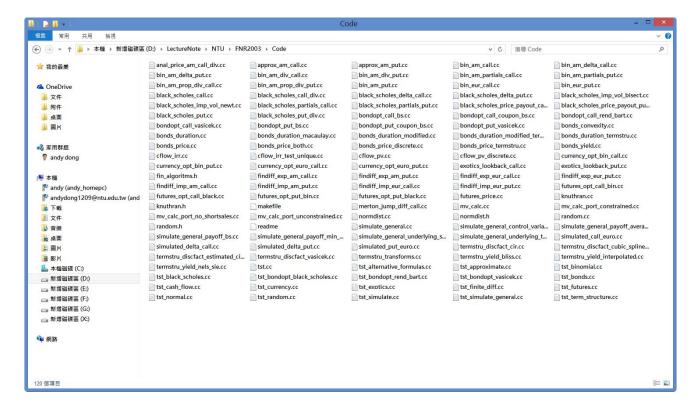


# 二、檔案分佈

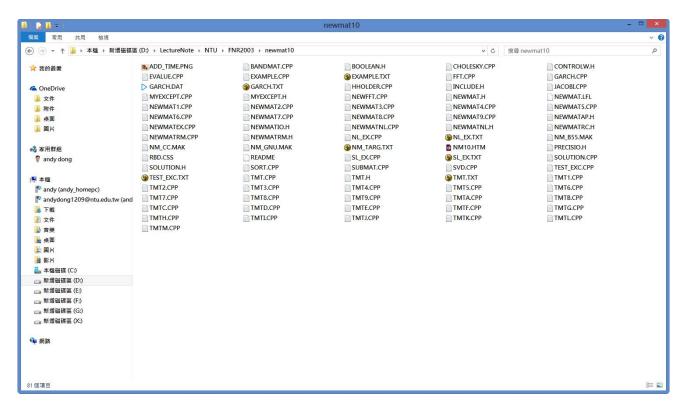
◆ 下載的壓縮檔與 pdf。

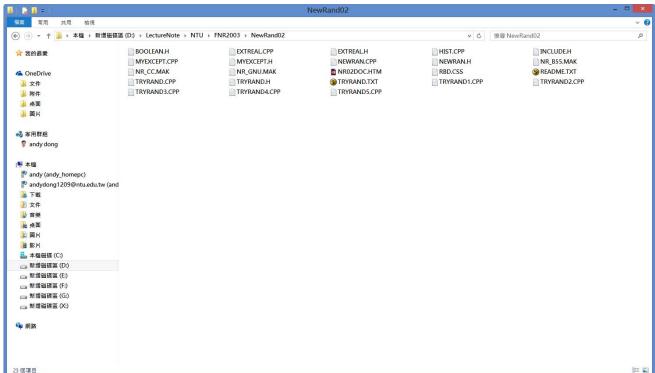


◆ 所有的 code,放在下面位址。



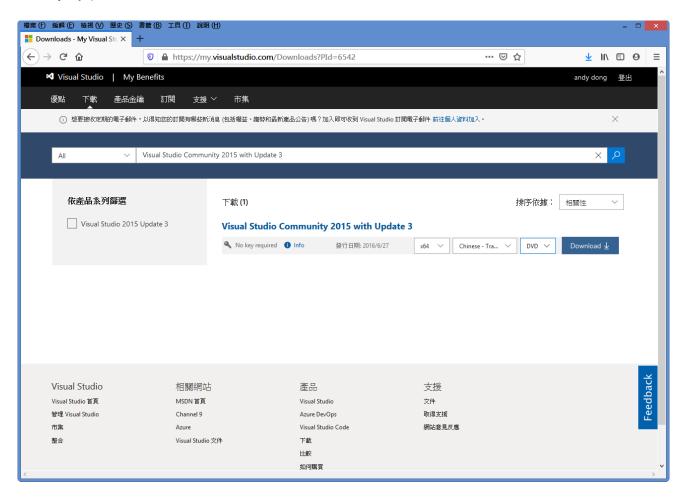
#### ◆ NewMat10 與 NewRand02





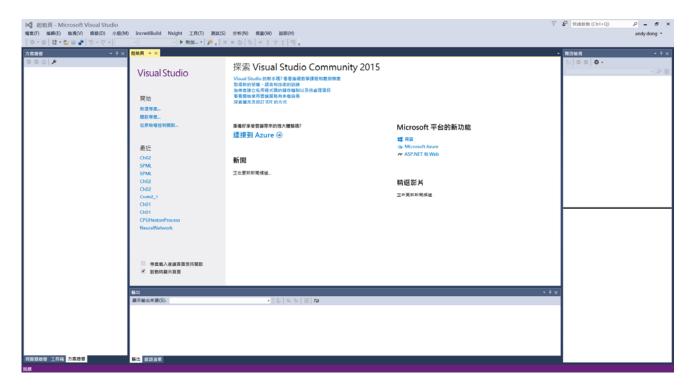
# 三、使用 Visual Studio 2015

◆ 下載 Visual Studio 2015

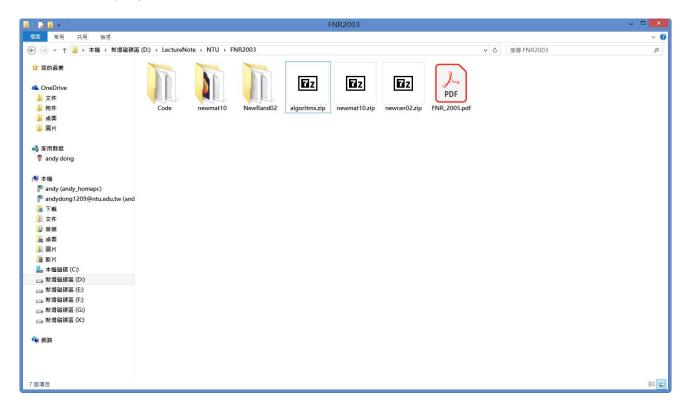


> 可能須要註冊

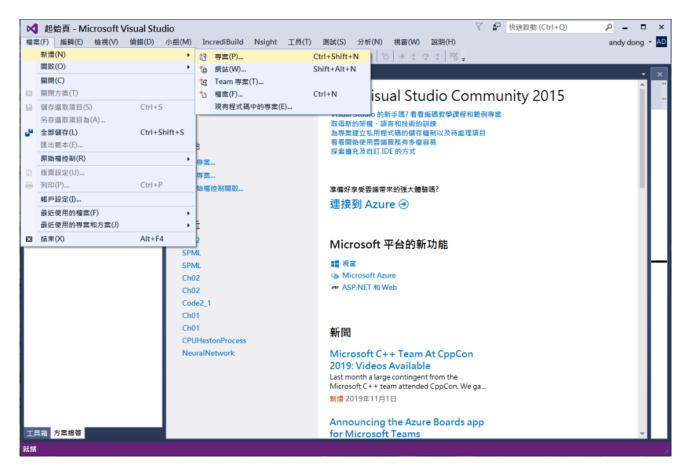
#### ◆ 安裝完成,執行 VS2015

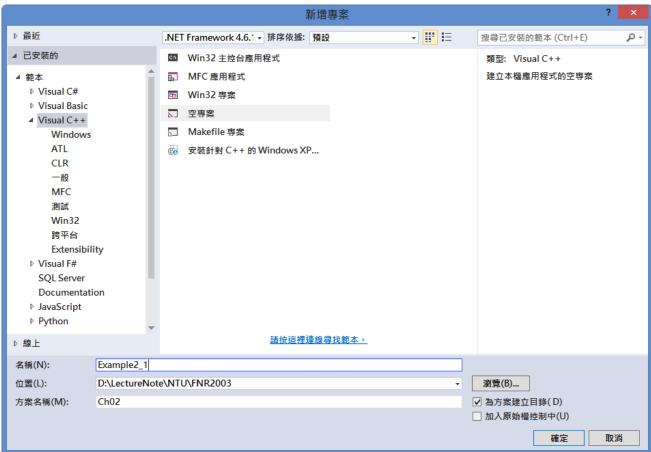


#### ▶ 現有情況

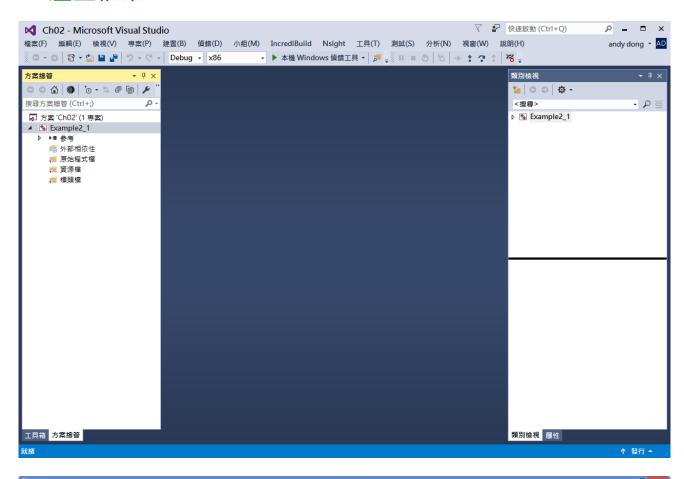


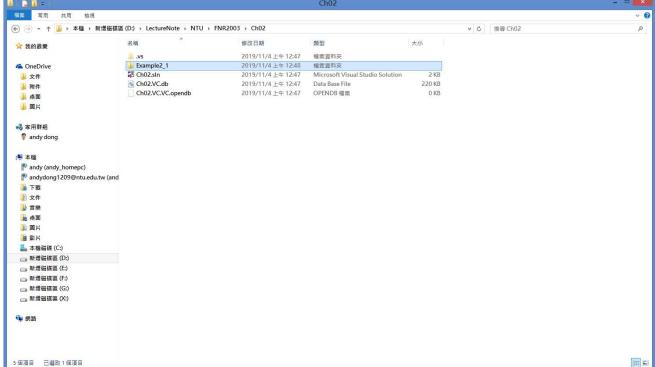
#### ◆ 新增專案



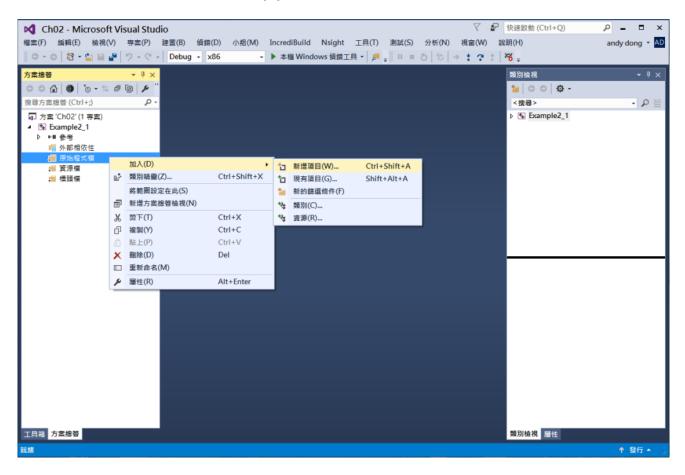


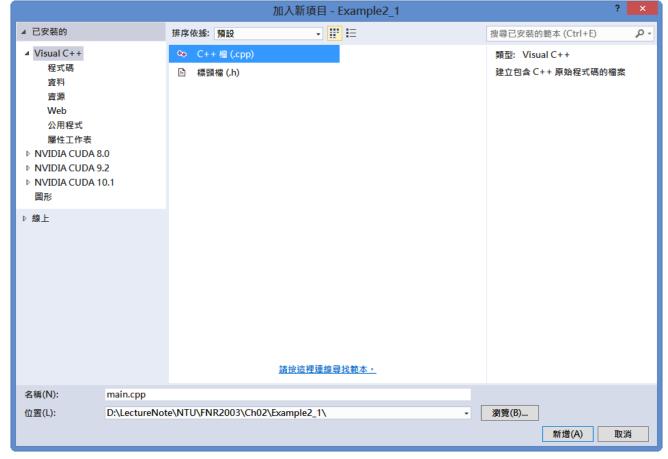
#### ◆ 產生框架

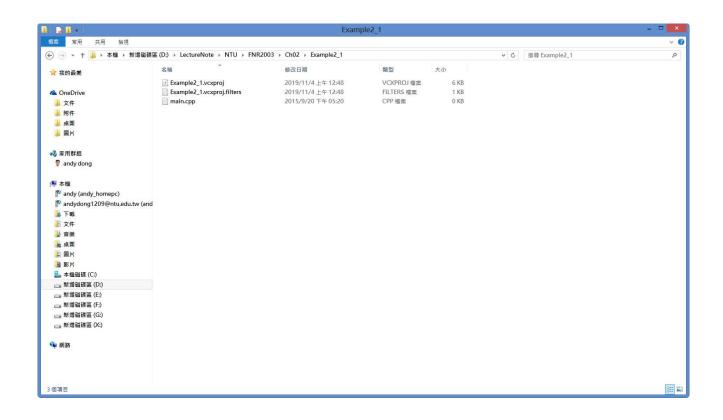




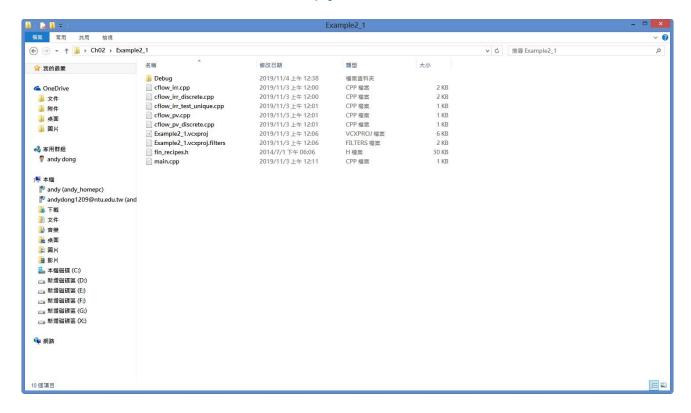
#### ◆ 加入主程式,main.cpp



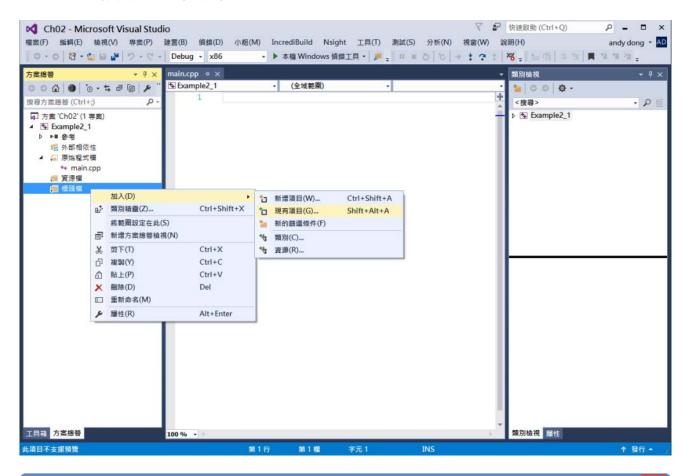


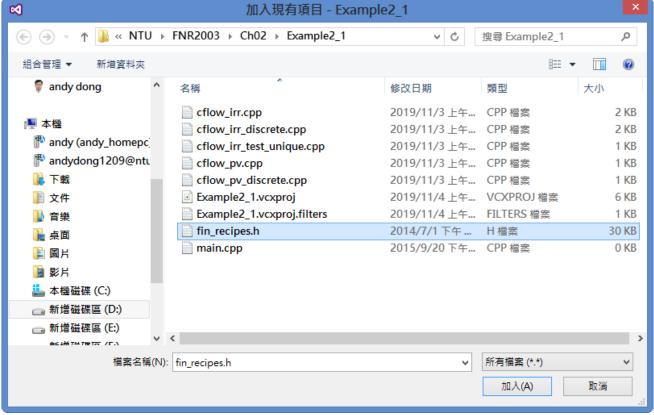


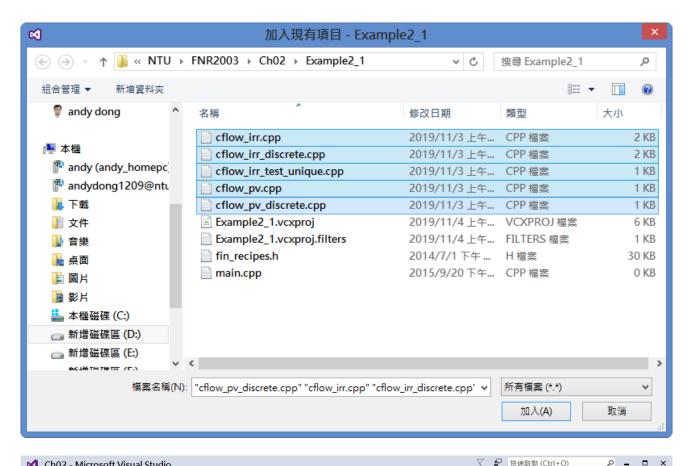
#### ◆ 將相關檔案由 Code, Copy 到目錄下,

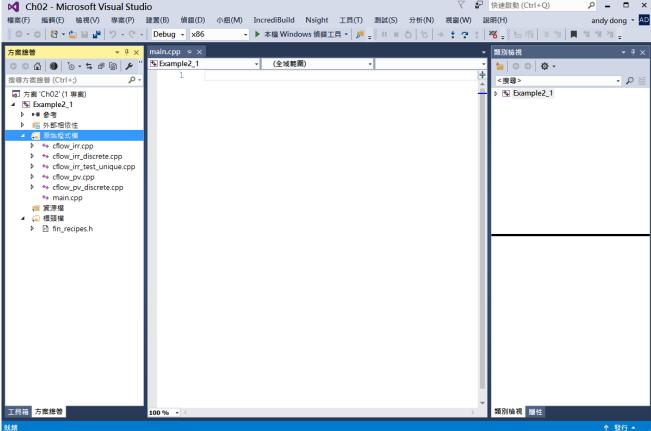


#### ◆ 加入檔案到專案內



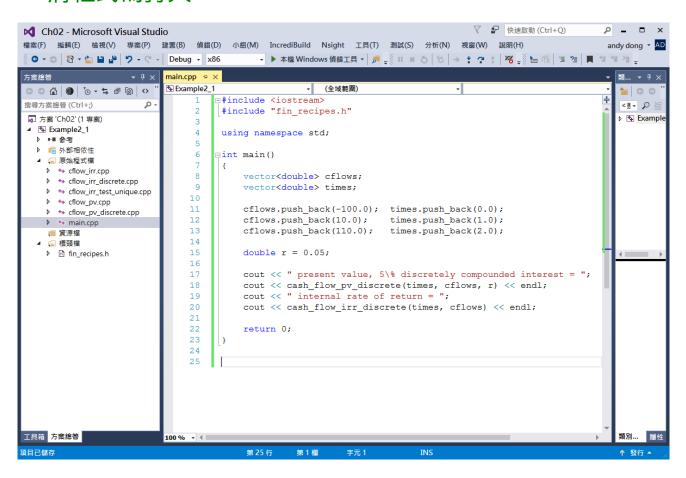




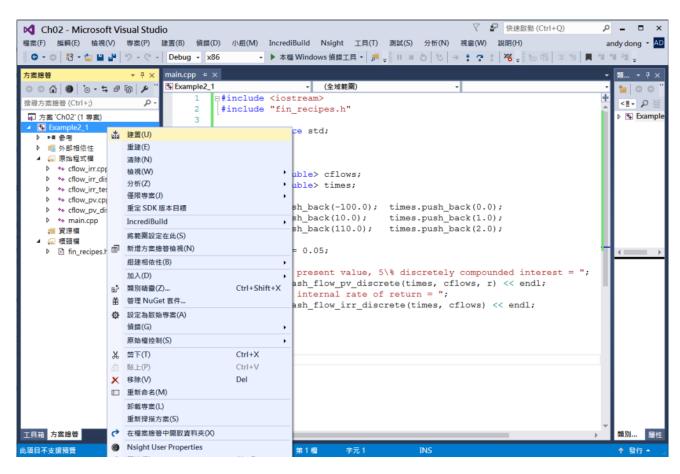


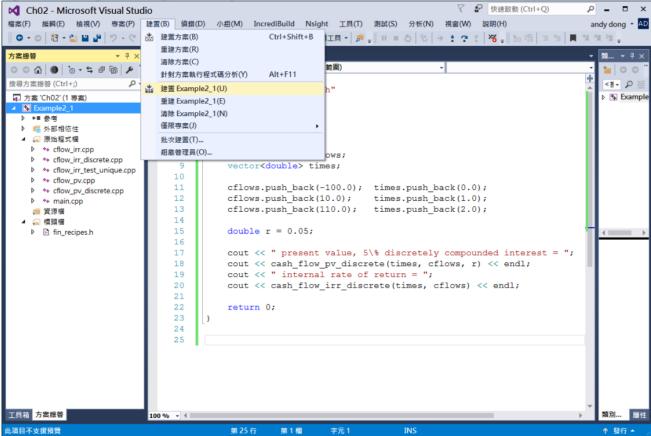
### 四、編譯程式

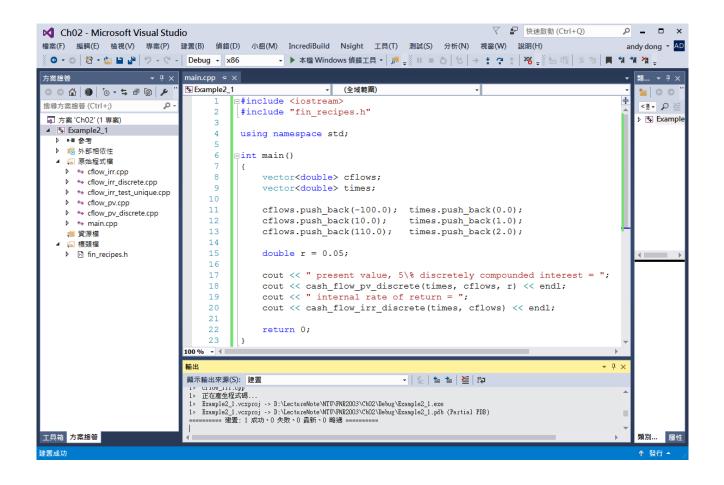
◆ 將程式碼打入,



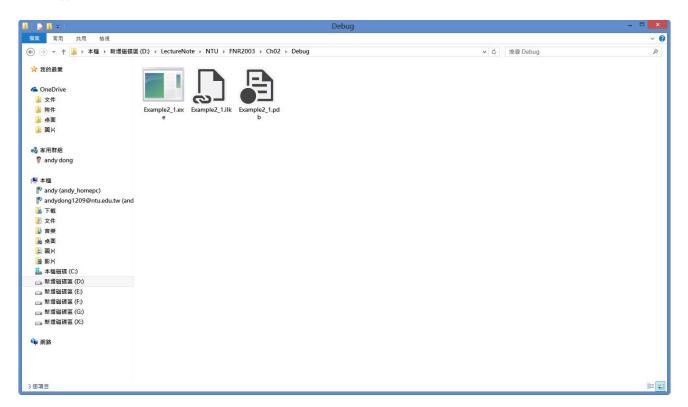
#### ◆ 編譯程式





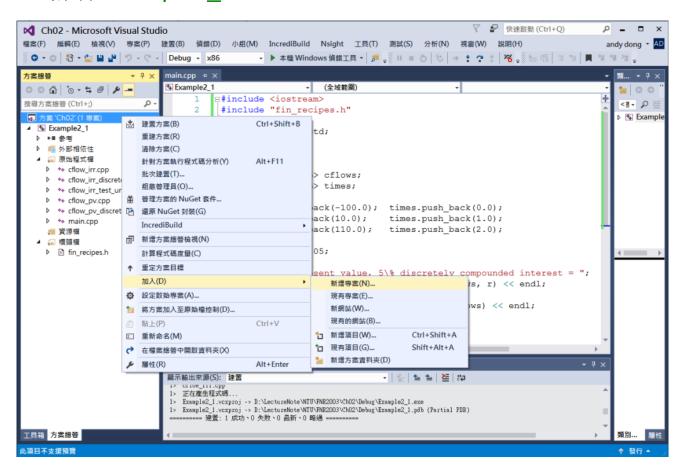


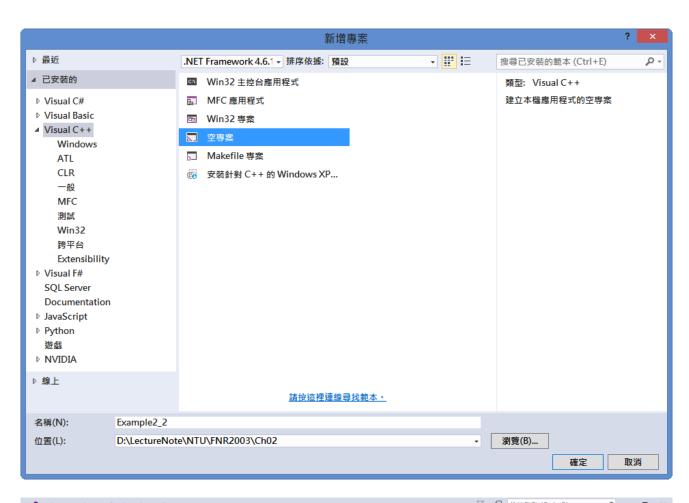
#### ◆ 輸出

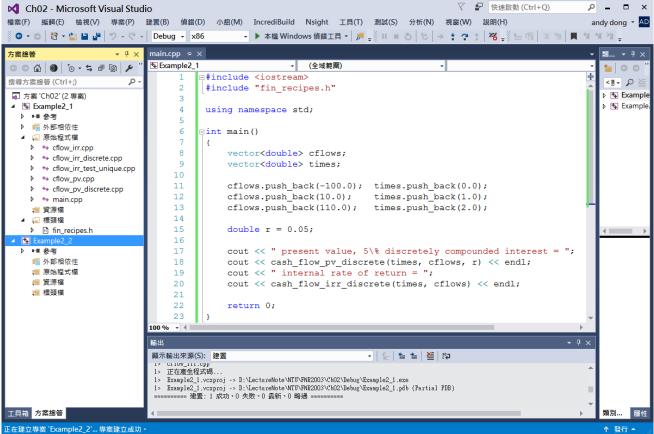


# 五、新增另一專案

◆ 新增 Example2\_2,

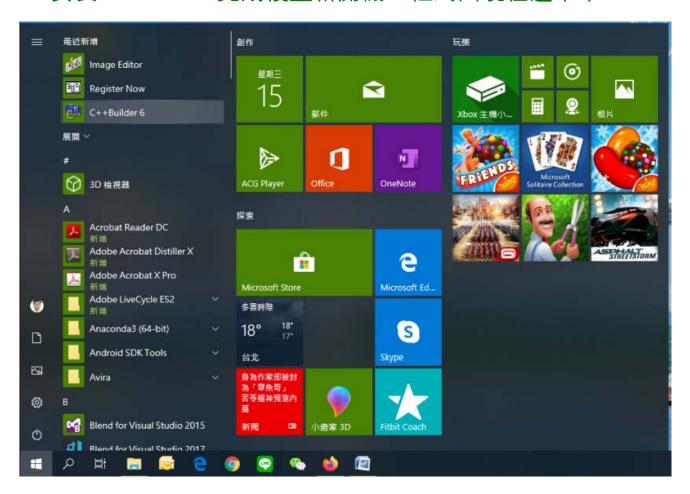






# 六、使用 BCB 6.0

◆ 安裝 BCB 6.0,完成後重新開機,程式出現在選單中。



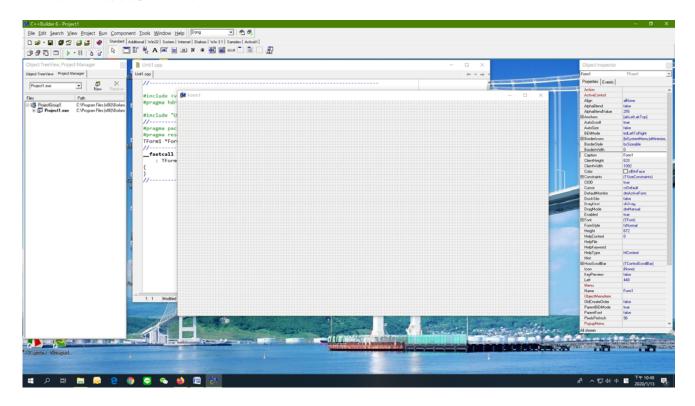
▶ 拖拉到桌面上。



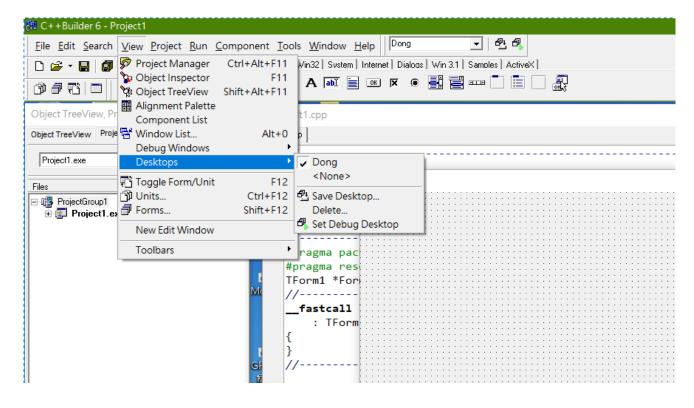
#### ▶ 以系統管理員身分執行,完成登錄事項。



#### ◆ 程式執行畫面,

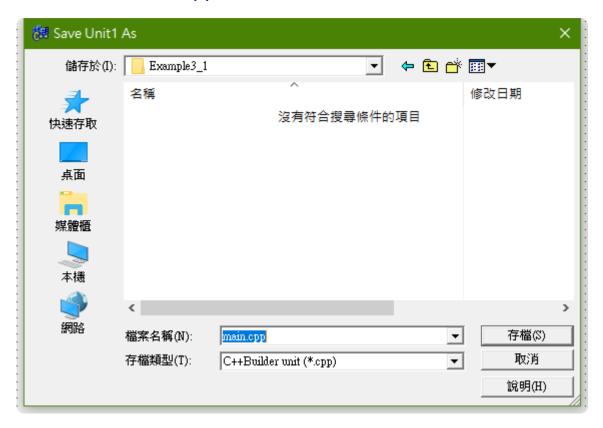


- 調整各類設定,字型、版面。
- > 完成設定後,儲存桌面設定。

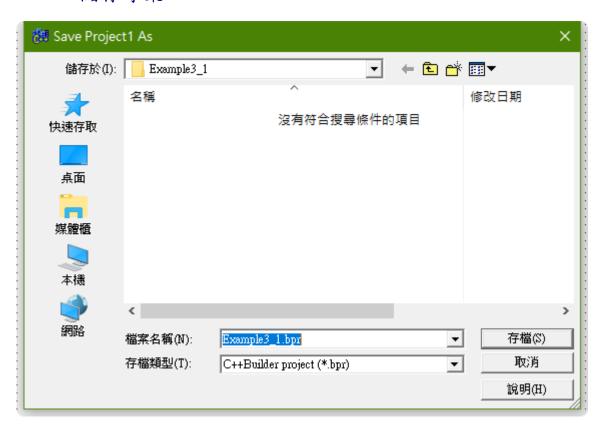


#### ◆ 儲存檔案

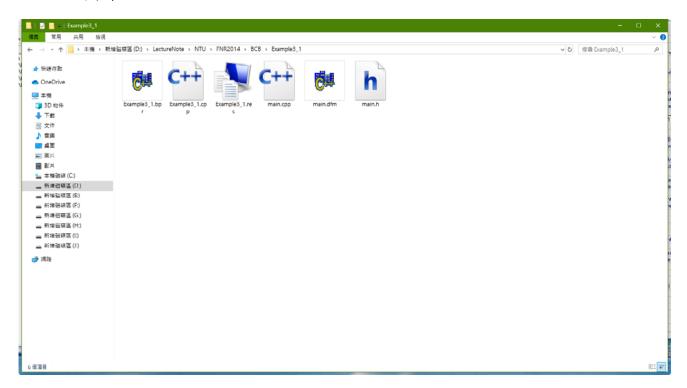
#### ➤ 儲存 Unit1.cpp



#### ▶ 儲存專案

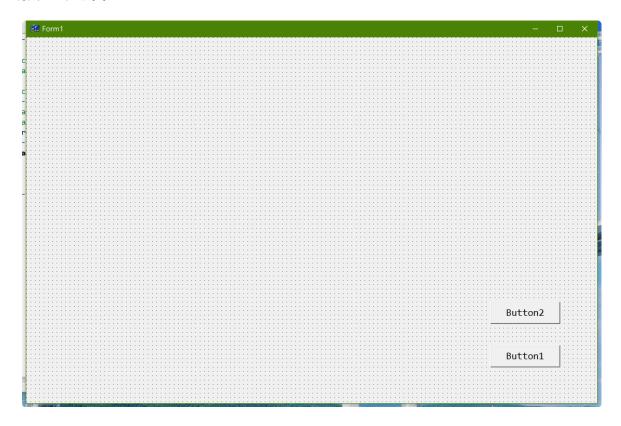


#### ▶ 檔案位址



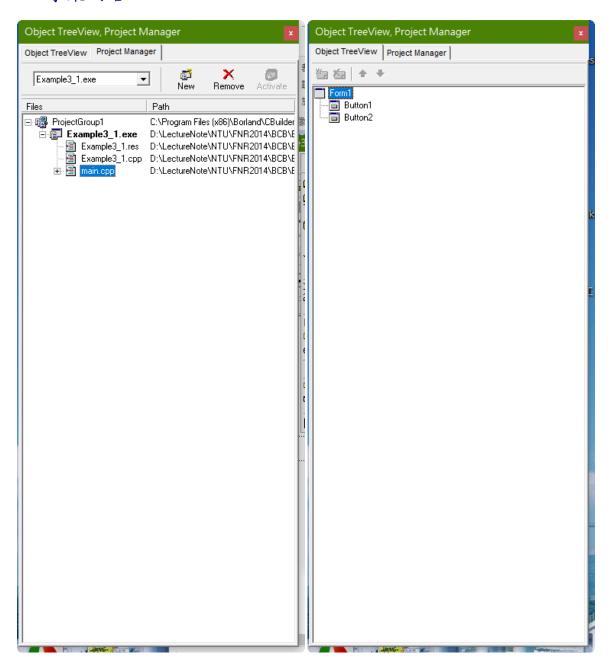
# 七、編譯程式

# ◆ 放上元件

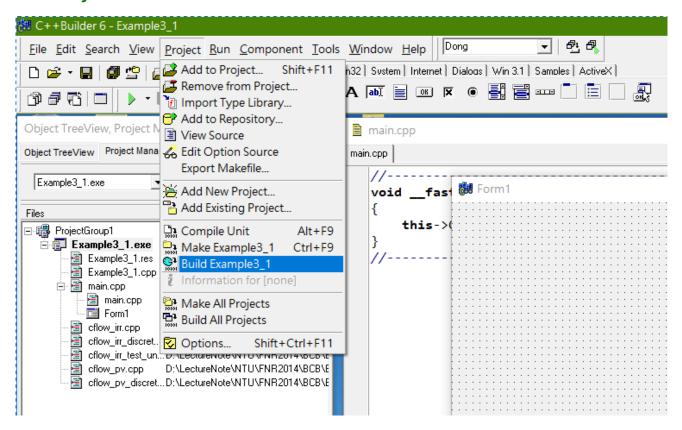


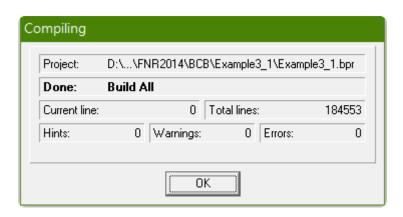
#### ▶ 放上程式碼

#### ▶ 專案內容

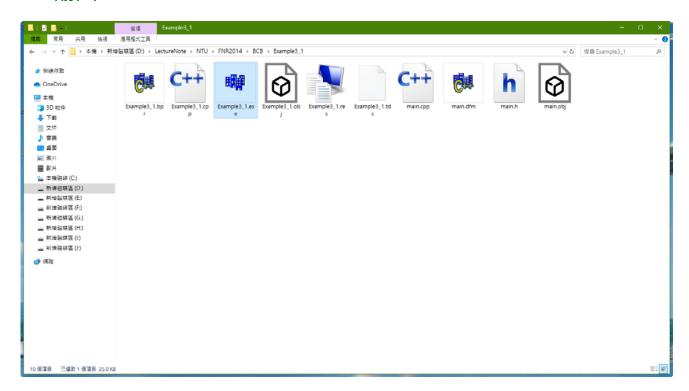


#### ◆ Project->Build

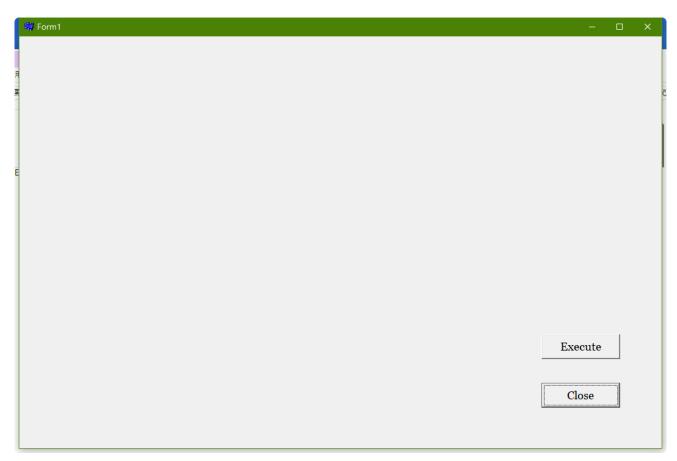




#### ◆ 輸出

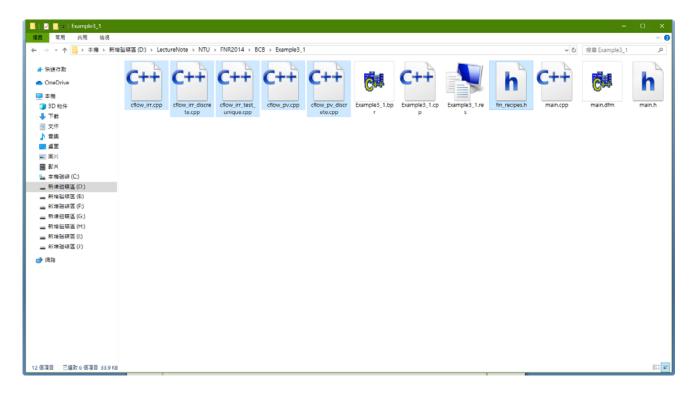


#### ▶ 執行

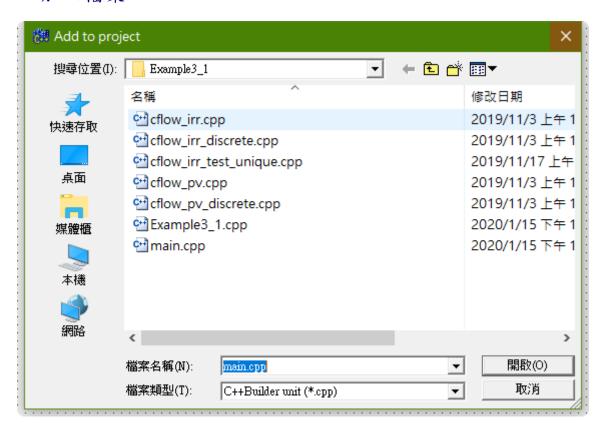


### 八、輸出結果

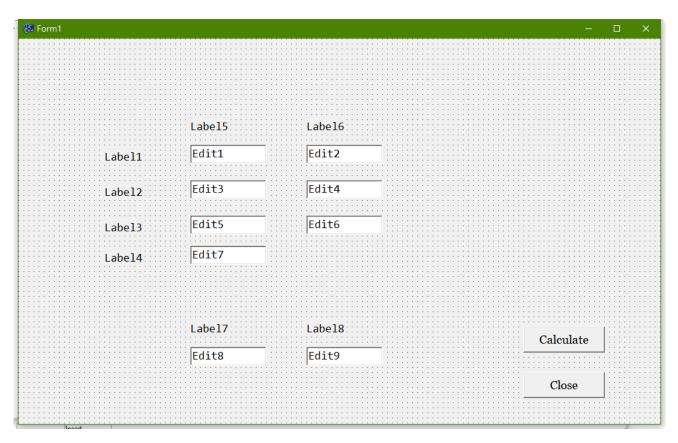
#### ◆ 拷貝檔案

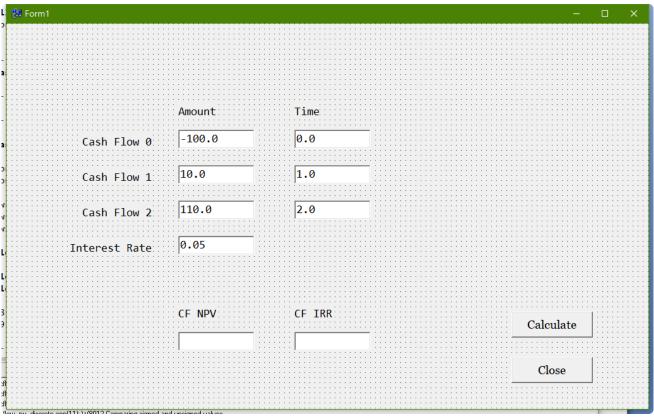


#### > 加入檔案



#### ◆ 編輯畫面



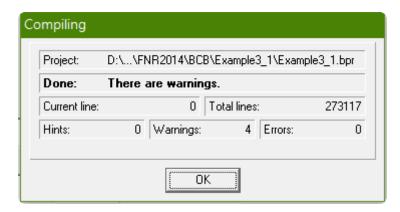


#### ◆ 加入程式碼

#### Code

```
//----
           _____
#include <vcl.h>
#pragma hdrstop
#include "main.h"
#include "fin_recipes.h"
//-----
#pragma package(smart_init)
#pragma resource "*.dfm"
using namespace std;
TForm1 *Form1;
//----
         -----
__fastcall TForm1::TForm1(TComponent* Owner)
  : TForm(Owner)
{
}
//-----
void __fastcall TForm1::Button1Click(TObject *Sender)
  this->Close();
}
//-----
void __fastcall TForm1::Button2Click(TObject *Sender)
{
   vector<double> cflows;
  vector<double> times;
   cflows.push_back(Edit1->Text.ToDouble()); times.push_back(Edit2->Text.ToDouble());
   cflows.push_back(Edit3->Text.ToDouble()); times.push_back(Edit4->Text.ToDouble());
   cflows.push_back(Edit5->Text.ToDouble()); times.push_back(Edit6->Text.ToDouble());
  double r = Edit7->Text.ToDouble();
  double NPV = cash_flow_pv_discrete(times, cflows, r);
  double IRR = cash_flow_irr_discrete(times, cflows);
  Edit8->Text = FloatToStr(NPV);
  Edit9->Text = FloatToStr(IRR);
}
//-----
```

#### ◆ 編譯



```
main.cpp
   TForm1 *Form1;
    __fastcall TForm1::TForm1(TComponent* Owner)
         : TForm(Owner)
   void __fastcall TForm1::Button1Click(TObject *Sender)
         this->Close():
   void __fastcall TForm1::Button2Click(TObject *Sender)
         vector<double> cflows;
         vector<double> times;
         cflows.push_back(Edit1->Text.ToDouble());
cflows.push_back(Edit3->Text.ToDouble());
cflows.push_back(Edit3->Text.ToDouble());
cflows.push_back(Edit5->Text.ToDouble());
times.push_back(Edit6->Text.ToDouble());
         double r = Edit7->Text.ToDouble();
         double NPV = cash_flow_pv_discrete(times, cflows, r);
         double IRR = cash_flow_irr_discrete(times, cflows);
         Edit8->Text = FloatToStr(NPV);
         Edit9->Text = FloatToStr(IRR);
                         Insert
   [C++ Warning] cflow_irr_test_unique.cpp(12): W8012 Comparing signed and unsigned values
   [C++ Warning] cflow_irr_test_unique.cpp(23): W8012 Comparing signed and unsigned values
   [C++ Warning] cflow_pv.cpp[10]: W8012 Comparing signed and unsigned values [C++ Warning] cflow_pv_discrete.cpp[11]: W8012 Comparing signed and unsigned values
  \Build/
```

### ◆ 執行

