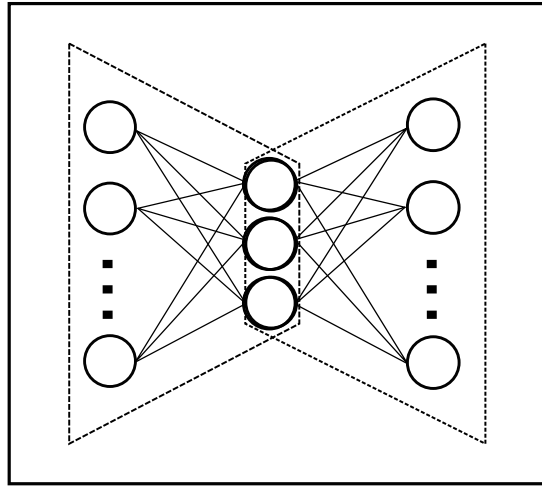
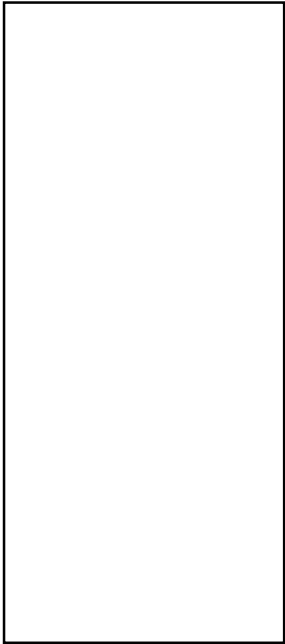


HQ
pixels



Reconstruction
HQ pixels

