EECS 368 Programming Language Paradigms

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JavaScript Stack

JavaScript

```
alert("Hello, World!");
```

Library

```
// Examples: jQuery, chalk
function $(...) { ... }
```

Browser

- Can modify DOM (Document Object Model)
- Can request specific JavaScript be run when things happen, for example a mouse click.

Your first JavaScript program in Chalk

hello.js

</html>

```
// Chalk calls main when it is completed initalization
main = function(){
   chalk.println("Hello, World!");
};
```

Chalk JavaScript Commands

chalk-commands.js

```
// Chalk calls main when it is completed initalization
main = function(){
   chalk.print("Hello, "); // print without space
   chalk.println("World!");
   chalk.newline();
   chalk.println("Hello, World!");
   chalk.hr();
   chalk.println("That's all folks");
};
```

Chalk JavaScript Control Flow

for-loop.js

```
main = function() {
    for(var i = 0; i < 10; i++) {
        chalk.println("i = " + i);
    }
}</pre>
```

while-loop.js

```
// print all square numbers less that 10000
main = function() {
    var x = 1;
    while(x * x < 10000) {
        chalk.print(x * x + " ");
        if (x % 8 == 0) {
            chalk.newline();
        }
        x++;
    }
}</pre>
```

JavaScript Types

- string "Hello!"
- number 64bit numbers
- boolean true or false
- object key-value pairs
- •function can be invoked
- undefined



Arrays

```
array.js
main = function() {
    var arr = new Array(); // or var arr = [];
    arr[1] = "Hello";
    arr[2] = 2:
    for(var k in arr) {
        chalk.println(k + " " + arr[k]);
    chalk.hr();
    arr[9] = "World";
    for(var k in arr) {
         chalk.println(k + " " + arr[k]);
    }
```



Array Methods

- push push a value onto the end of an array
- pop pop a value from the end of an array
- unshift push a value onto the front of an array
- shift pop a value from the front of the array
- sort sort an array
- toString return a String

Array Examples

```
sieve.js
var ARRAY_SIZE = 50;
main = function() {
    var sieve = new Array(ARRAY_SIZE);
    for(var i = 0:i < ARRAY SIZE:i++) {
        sieve[i] = true;
    for(var n = 2;n < Math.sqrt(ARRAY_SIZE);n++) {</pre>
        for(i = 2; i < ARRAY_SIZE;i++) {
            if (sieve[i]) {
                chalk.print(i + " ");
            } else {
                chalk.print("- ");
            }
        chalk.newline();
        chalk.hr();
        for(var i = n * 2;i < ARRAY_SIZE;i+=n) {
            sieve[i] = false;
```



Objects are Named Collections

object.js main = function() { var obj = new Object(); // or var obj = {}; obj["a"] = "Hello"; obj.b = "World"; for(var k in obj) { chalk.println(k + " " + obj[k]); }