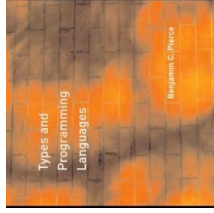


Introduction to Lambda Calculus

Lecture 5
CS 565




Lambda Calculus

So far, we've explored some simple but non-interesting languages

- language of arithmetic expressions
- IMP (arithmetic + while loops)

We now turn our attention to a simple but interesting language

- Turing complete (can express loops and recursion)
- Higher-order (functional objects are values)
- Interesting variable binding and scoping issues
- Foundation for many real-world programming languages
 - Lisp, Scheme, ML, Haskell,



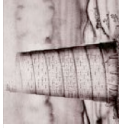
Intuition

Suppose we want to describe a function that adds three to any input:

- ▶ $\text{plus3 } x = \text{succ } (\text{succ } (\text{succ } x))$

- ▶ Read “*plus3* is a function which, when applied to any number x , yields the successor of the successor of x ”

- ▶ Note that the function which adds 3 to any number need not be named `plus3`; the name “`plus3`” is just a convenient shorthand for naming this function

$$\begin{aligned} \text{plus3 } x \text{ } (\text{succ } 0) &\equiv \\ ((\lambda x. (\text{succ } (\text{succ } x)))) &(\text{succ } 0) \end{aligned}$$


Basics

There are two new primitive syntactic forms:

- ▶ $\lambda x. t$

“The function which when given a value v , yields t with v substituted for x in t .”

- ▶ $(t1 \ t2)$
“the function $t1$ applied to argument $t2$ ”

- ▶ Key point: functions are anonymous: they don’t need to be named. For convenience we’ll sometimes write:

$$\text{plus3} \equiv \lambda x. (\text{succ } (\text{succ } (\text{succ } x)))$$

- ▶ but the naming is a metalanguage operation.



Abstractions

Consider the abstraction:

$$g \equiv \lambda f. (f (f (\text{succ } 0)))$$

The argument f is used in a function position (in a call).

We call g a higher-order function because it takes another function as an input.

Now, $(g \text{ plus3})$

$$\begin{aligned} &= (\lambda f. (f (f (\text{succ } 0)))) \\ &\quad (\lambda x. (\text{succ} (\text{succ} (\text{succ } x)))) \\ &= ((\lambda x. (\text{succ} (\text{succ} (\text{succ } x)))) \\ &\quad ((\lambda x. (\text{succ} (\text{succ} (\text{succ } x)))) (\text{succ } 0))) \\ &= ((\lambda x. (\text{succ} (\text{succ} (\text{succ } x)))) \\ &\quad (\text{succ} (\text{succ} (\text{succ } 0)))) \\ &= (\text{succ} (\text{succ} (\text{succ} (\text{succ} (\text{succ} (\text{succ } 0))))) \end{aligned}$$


Abstractions

Consider

$$\text{double} \equiv \lambda f. \lambda y. (f (f y))$$

The term yielded by applying `double` is another function

$$(\lambda y. (f (f y)))$$

Thus, `double` is also a higher-order function because it returns a function when applied to an argument.

Example

```
(double plus3 0)

= ((λ f.λ y.(f (f y))) (λ x.(succ (succ (succ x))) 0)

= ((λ y.((λ x.(succ (succ (succ x))))
  ((λ x. (succ (succ (succ x))) y))
  0)

= ((λ x. (succ (succ (succ x))))
  ((λ x. (succ (succ (succ x))) 0))

= ((λ x. (succ (succ (succ x))) (succ (succ (succ 0))))

= (succ (succ (succ (succ (succ 0)))))
```

Key Issues

How do we perform substitution:

- ▶ how do we bind “free variables”, the variables that are non-local in the function

- ▶ Think about the occurrences of f in

$\lambda y. (f (f y))$

How do we perform application:

- ▶ There may be several different application subterms within a larger term.
- ▶ How do we decide the order to perform applications?



Pure Lambda Calculus

The only value is a function

- Variables denote functions
- Functions always take functions as arguments
- Functions always return functions as results

Minimalist

- Can express essentially all modern programming constructs
- Can apply syntactic reasoning techniques (e.g. operational semantics) to understand behavior.



Scope

The λ abstraction $\lambda x. t$ binds variable x .

The scope of the binding is t .

Occurrences of x that are not within the scope of an abstraction binding x are said to be free:

$$\begin{array}{l} \lambda x. \lambda y. (x y z) \\ \lambda x. ((\lambda y. z y) y) \end{array}$$

Occurrences of x that are within the scope of an abstraction binding x are said to be bound by the abstraction.

Free Variables

Intuitively, the free variables of an exp are “non-local” variables

- Define $FV(M)$ formally thus:

$$\begin{aligned} FV(x) &= \{x\} \\ FV(M1\ M2) &= FV(M1) \cup FV(M2) \\ FV(\lambda\ x.\ M) &= FV(M) - \{x\} \end{aligned}$$

- Free variables become bound after substitution.
- But, if proper care is not taken, this leads to unexpected results:
$$(\lambda x. \lambda y. y\ x)\ y = \lambda y. y\ y$$
- We say that term M is α -congruent to N if N results from M by a series of changes to bound variables:

$$\begin{aligned} \lambda x. (x\ y) &\alpha\text{-congruent to } \lambda z. (z\ y) \\ &\text{not } \alpha\text{-congruent to } \lambda y. (y\ y) \\ \lambda x. x\ (\lambda x. x) &\alpha\text{-congruent to } \lambda x'. x'\ (\lambda x. x) \text{ and} \\ &\alpha\text{-congruent to } \lambda x'. x'\ (\lambda x''. x'') \end{aligned}$$

Substitution

$\lambda x. M$ α -congruent to $\lambda y. M[y/x]$ if y is not free or bound in M .

- Want to define substitution s.t. $(\lambda x. N)M \rightarrow [M/x]N$

Define this more precisely:

- Let x be a variable, and M and N expressions.

Then $[M/x]N$ is the expression N' :

N is a variable:

$$N = x \text{ then } N' = M$$

$$N \neq x \text{ then } N' = N$$

N is an application $(Y\ Z)$:

$$N' = ([M/x]Y)\ ([M/x]Z)$$

(case 1)

(1.1)

(1.2)

(case 2)

Substitution (cont)

N is an abstraction $\lambda y.Y$ (then $[M/x]N$ is the expression N')
(case 3)

$y = x$ then $N' = N$ (3.1)

$y \neq x$ then:

x does not occur free in Y or if y does not occur free in M :

$N' = \lambda y.[M/x]Y$ (3.2.1)

x does occur free in Y and y does occur free in M :

$N' = \lambda z.[M/x]([z/y]Y)$ for fresh z (3.2.2)

First change bound variable y in Y to z , then perform substitution

Example

$(\lambda p. (\lambda q. (\lambda p. p (p \ q)) (\lambda r. (+ \ p \ r))) (+ \ p \ 4)) \ 2$
 $[(+ \ p \ 4)/q]((\lambda p. p(p \ q)) (\lambda r. (+ \ p \ r)))$
 $([(+ \ p \ 4)/q] (\lambda p. p(p \ q))) ([(+ \ p \ 4)/q] (\lambda r. (+ \ p \ r)))$ (by case 2)
 $([(+ \ p \ 4)/q] (\lambda p. p(p \ q))) (\lambda r. (+ \ p \ r))$
(by case 3.2.1 since q does not occur free in $(+ \ p \ r)$)
 $(\lambda a. [(+ \ p \ 4)/q]([a/p](p(p \ q)))) (\lambda r. (+ \ p \ r))$ (by case 3.3.2)
 $(\lambda a. a \ (a \ (+ \ p \ 4))) (\lambda r. (+ \ p \ r))$
 $(\lambda p. (\lambda a. a \ (a \ (+ \ p \ 4))) (\lambda r. (+ \ p \ r))) \ 2$

Operational Semantics

Values:

$\lambda \ x. \ t$

Computation rule:

$((\lambda \ x. \ t) \ v) \rightarrow t[v/x]$

Congruence rules

$$\frac{t1 \rightarrow t1'}{(t1 \ t2) \rightarrow (t1' \ t2)}$$

$$\frac{t2 \rightarrow t2'}{(v \ t2) \rightarrow (v \ t2')}$$

The computation rule is referred to as the β -substitution or β -conversion rule. $((\lambda \ x. \ t) \ t')$ is called a β -redex.

Evaluation Order

Outermost, leftmost redex first

Arguments to application are evaluated before application is performed

- ▶ Call-by-value
- ▶ “Strict”

Other orders do not evaluate arguments before application

- ▶ E.g. normal order
- ▶ “Lazy”

Example

$(\lambda x.x) ((\lambda x.x) (\lambda z.(\lambda x.x) z))$ (with $\text{id} \equiv \lambda x.x$)
 $\text{id} (\text{id} (\lambda z.\text{id } z))$

Call-by-value (strict):

$\text{id } (\text{id } (\lambda z. \text{id } z))$
 $= \text{id } (\lambda z. \text{id } z)$
(1st id would come 1st, but arg must be evaluated)
 $= \lambda z. \text{id } z$

Normal order (lazy):

$\text{id } (\text{id } (\lambda z. \text{id } z))$
 $= \text{id } (\lambda z. \text{id } z)$
 $= \lambda z. \text{id } z$
 $= \lambda z.z$

Multiple arguments

The λ calculus has no built-in support to handle multiple arguments.

However, we can interpret λ terms that when applied yield another λ term as effectively providing the same effect:

Example:

$\text{double} \equiv \lambda f. \lambda x. (f (f x))$

- We can think of double as a two-argument function.

Representing a multi-argument function in terms of single-argument higher-order functions is known as currying.

Programming Examples: Booleans

`true` $\equiv \lambda t. \lambda f. t$

`false` $\equiv \lambda t. \lambda f. f$

$(\text{true } v \ w) \rightarrow ((\lambda t. \lambda f. t) \ v) \ w) \rightarrow$

$((\lambda f. v) \ w) \rightarrow$

v

$(\text{false } v \ w) \rightarrow ((\lambda t. \lambda f. f) \ v) \ w) \rightarrow$

$((\lambda f. f) \ w) \rightarrow$

w

Booleans (cont)

`not` $\equiv \lambda b. b \ \text{false} \ \text{true}$

The function that returns true if b is false, and false if b is true.

`and` $\equiv \lambda b. \lambda c. b \ c \ \text{false}$

The function that given two Boolean values (v and w) returns w if v is true and false if v is false. Thus, (and v w) yields true only if both v and w are true.

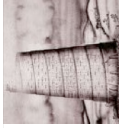


Pairs

We can encode common operations on pairs thus:

$$\text{pair} \equiv \lambda f. \lambda s. \lambda b. b \ f \ s$$
$$\text{fst} \equiv \lambda p. p \ \text{true}$$
$$\text{snd} \equiv \lambda p. p \ \text{false}$$

Example:

$$\text{fst} (\text{pair} \ v \ w) \rightarrow$$
$$\text{fst} ((\lambda f. \lambda s. \lambda b. b \ f \ s) \ v \ w) \rightarrow$$
$$\text{fst} ((\lambda s. \lambda b. b \ v \ s) \ w) \rightarrow$$
$$(\lambda p. p \ \text{true}) (\lambda b. (b \ v \ w) \rightarrow$$
$$(\lambda b. b \ v \ w) \ \text{true} \rightarrow$$
$$\text{true} \ v \ w \rightarrow^* v$$


Numbers (Church Numerals)

There are no explicit operations to manipulate numbers

Encode numbers with higher-order functions

$$\text{zero} \equiv \lambda s. \lambda z. z$$
$$\text{one} \equiv \lambda s. \lambda z. s \ z$$
$$\text{two} \equiv \lambda s. \lambda z. s \ (s \ z)$$

- ▶ read s as successor and z as zero

Numbers

$\text{succ} \equiv \lambda n. \lambda s. \lambda z. s \ (n \ s \ z)$

A function that takes s and z and applies s repeatedly to z

$\text{plus} \equiv \lambda m. \lambda n. \lambda s. \lambda z. m \ s \ (n \ s \ z)$

takes two Church numerals and yields another Church numeral that given s and z applies s iterated n times to z and then applies s iterated m times to the result

Example

```
(plus one two succ zero) →  
(plus (λ s. λ z.(s z)) (λ s. λ z.(s (s z))) succ zero) →  
(λ s. λ z.(λ s. λ z.(s z)) s ((λ s. λ z.(s (s z))) s z) succ zero) →  
(λ s. λ z.(λ s. λ z.(s z)) s ((λ s. λ z.(s (s z))) s z) succ zero) →  
((λ s. λ z.(s z)) succ ((λ s. λ z.(s (s z))) succ zero)) →  
((λ s. λ z.(s z)) succ (succ (succ zero))) →  
((λ s. λ z.(s z)) succ (succ (succ zero))) →  
(succ (succ (succ zero)))
```