Parsing CS565

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January 20, 2010

Lexing

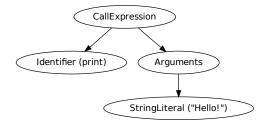
```
print("Hello!")

→
IDENTIFIER(print)
LEFT_PAREN
STRING_LITERAL(Hello!)
RIGHT_PAREN
```

Parsing

```
print("Hello!")

→
IDENTIFIER(print)
LEFT_PAREN
STRING_LITERAL(Hello!)
RIGHT_PAREN
→
```



Grammars

- Language syntax defined by a grammar
- Grammar does not define semantics
- ► Often separate lexical grammar (defining tokens) from syntactic grammar

BNF

```
Grammars are usually expressed in BNF
(Backus N{ormal,aur} Form):
num:
    NUMERIC_LITERAL
mul:
    num
  | mul '*' num
  | mul '/' num
add:
    mul
  | add '+' mul
  | add '-' mul
```

Extensions to BNF

- Optional symbols
- No-line-terminator symbols
- Lookahead

Parsers

- Many types of parsers exist
- ► Top-down: LL(x), recursive-descent, etc.
- ▶ Bottom-up: LALR, SLR, etc.
- ▶ But this isn't the compilers course ...

Recursive-Descent Parsing

- Every nonterminal becomes a function
- ► This function takes a token stream (e.g. as an array and index) and returns a parsed tree
- (Store the tree however you want)

```
AssignmentStatement:
    IDENTIFIER ':=' Expression
function parseAssignmentStatement(toks[], tokindex) {
    if (toks[tokindex] is not an IDENTIFIER) return FAIL
    ident := toks[tokindex]
    tokindex := tokindex + 1
    if (toks[tokindex] is not ':=') return FAIL
    tokindex := tokindex + 1
    exp := parseExpression(toks, ref tokindex)
    if (exp is not FAIL) return AssignmentStatement(ident, exp)
    return FAIL
```

Recursive Descent: Problems

Recursive descent is easy to write, but has problems:

Multiple productions, one prefix of the other

- Order is important: First will be preferred if ambiguous
- ▶ Left recursion

Left Recursion

. . .

left := parseMul(toks, ref tokindex) # whoops!

Left recursion is extremely common in grammars

Left Recursion — The Trick

Left Recursion — The Real Trick

```
mul : mul '*' num
     num
function parseMul(toks[], tokindex) {
    left := parseNum(toks, ref tokindex)
    if (left is FAIL) return FAIL
    loop {
        if (toks[tokindex] is not '*') break
        tokindex := tokindex + 1
        right := parseNum(toks, ref tokindex)
        left := Mul(left, right)
    }
    return left
```

CS565 Canonical Parser

Demo and code

JavaScript

- ► The JavaScript (ECMAScript) grammar is in the ECMAScript spec
- Both strewn throughout section 10 and onward,
- and compactly in annex A
- ► Search for "Program :" to start off

Vagaries of JavaScript

JavaScript is a fairly easy language to parse but it's not the easiest

Semicolons

JavaScript has automatic semicolon insertion. See ECMA-262 7.9. My recommendation:

- Create a function to parse "semicolons":
 - 1. Check if there is in fact a semicolon
 - 2. Check if EOF or right brace
 - 3. Check if, whatever there was, there was a line terminator first
- Don't worry too much about semicolons, start by only accepting ';' and improve it later

CallExpression and NewExpression

CallExpression and NewExpression are written strangely to avoid an ambiguity. Needs to be rewritten to avoid another ambiguity with recursive-descent:

```
LeftHandSideExpression :
    CallExpression
    NewExpression
```

CallExpression :

MemberExpression
CallExpression Arguments
CallExpression [Expression]
CallExpression . IdentifierName

Try-catch-finally

What, you don't remember my mentioning this just a few slides ago?

```
TryStatement :
    'try' Block Catch Finally
    'try' Block Catch
    'try' Block Finally
```

Conditional Keywords

- 'get' and 'set' are supposed to be conditional keywords
- Conditional keywords are a pain
- ► Lexer treats them as full keywords

Optional Symbols

When parsing an optional symbol returns nothing, put the node "None" in your parse tree.

Lexer vagaries

- ► Technically, "-10" should be a single numeric literal. Instead, it's a unary '-' followed by the numeric literal 10
- ► ECMAScript is written to support HTML comments. Ha, no.

Next Week - JavaScript!

Next week we'll talk about how JavaScript works, then later how to interpret it.