## **Contents**

## ■ IEEE 802.11b

```
% ECE408 - Wireless Communications
% Jongoh (Andy) Jeong
% 802.11b WLAN Standard - Simulation Project
% Date: February 19, 2020
clear all; close all; clc;
```

## **IEEE 802.11b**

```
reset (RandStream.getGlobalStream);
rng default; % for reproducibility
% Simulation Parameters
snrVector = -8:2:10;
nIter = 10;
% min: 4, max: 8192 as per 802.11 standards
octetNumber = 1024; % number of octets
% samples per chip; samples will be up/down-sampled to this reference
spc = 8;
% call objects for modulation / demodulation with appropriate parameters
modFcns = {@(x, rate) ModSchemes.BarkerModulator(x,rate), ...
           @(x, rate) ModSchemes.BarkerModulator(x, rate), ...
           @(x, rate) ModSchemes.CCKModulator(x, rate), ...
           @(x, rate) ModSchemes.CCKModulator(x,rate));
demodFcns = {@(x, rate) ModSchemes.BarkerDemodulator(x,rate), ...
           @(x, rate) ModSchemes.BarkerDemodulator(x,rate), ...
           @(x, rate) ModSchemes.CCKDemodulator(x, rate), ...
           @(x, rate) ModSchemes.CCKDemodulator(x, rate));
% supported data rates as per 802.11b standard
dataRates = [1, 2, 5.5, 11];
% bits per symbol for all data rates
BPSes = [1, 2, 4, 8];
% chip spreading rates for all data rates
chipSpreadLengths = [11, 11, 8, 8];
% scrambler initialization seed
% scramInit = 93;
% msgBinSc = wlanScramble(msgBin,scramInit);
% RxBits = wlanScramble(RxBitsDsc, scramInit);
BERVector = zeros(length(dataRates),length(snrVector));
fprintf('Simulation starting...\n'); tic;
for rate=1:length(dataRates) %corrersponding to 4 different rate options (1, 2, 5.5, 11 Mb
ps)
    fprintf('Data rate: %.1f Mbps\n', dataRates(rate));
    for i=1:length(snrVector)
        fprintf('SNR: %.1f\t', snrVector(i));
        totalbits = 0;
        nerror = 0;
        for iter = 1:nIter
            % adjust SNR
            sampRate = chipSpreadLengths(rate) * spc;
            snrdB = snrVector(i) + 10*log10(BPSes(rate)) - 10*log10(sampRate);
```

```
% generate packet
            msgBin = randi([0 1],octetNumber*8,1);
            [preamble, header, mpdu] = generatePacket(msgBin, 1);
            % modulate
            preambleMod = ModSchemes.BarkerModulator(preamble',1);
            headerMod = ModSchemes.BarkerModulator(header',1);
            msgMod = modFcns{rate} (msgBin, dataRates(rate));
            % - Frame: pack a packet frame withou mpdu since preamble and header
            % each needs to be modulated separately as DSSS1M
            txFrame = [preambleMod', headerMod'];
            txNoisyFrame = awgn(txFrame, snrdB, 'measured');
            % - PSDU: upsample, pass through a pulse shaping filter
            [h, upsampledChips, chipFilterDelay] = Filter.PulseShapeFilter(msgMod, spc);
            samples = filter(h,1,upsampledChips);
            % pass samples through an AWGN channel with adjusted SNR
            txNoisy = awgn(samples, snrdB, 'measured');
            % filer back (and downsample), perfectly knowing impulse response of the filte
r
            filtTxSig = filter(h,1,txNoisy); % column vector
            [RxChips,bitDelay] = Filter.Receiver(filtTxSig, spc, chipFilterDelay, BPSes(ra
te), chipSpreadLengths(rate));
            % demodulate
            frameRx = ModSchemes.BarkerDemodulator(txNoisyFrame,1);
            % parse packet frame
            [preambleRx, headerRx] = parseFrame(frameRx');
            checked = checkFrame(preambleRx, headerRx);
            if checked == true
                rxBits = demodFcns{rate} (RxChips, dataRates(rate));
                % compute number of error bits
                overlapSequenceMsgBin = msgBin(1:end-bitDelay);
                overlapSequenceRxBin = rxBits(bitDelay+1:end);
                % accumulate error and total bits over iterations
               nerror = nerror + sum(overlapSequenceMsqBin ~= overlapSequenceRxBin);
                totalbits = totalbits + (length(rxBits) - bitDelay);
            end
            fprintf('.');
        end
        fprintf('\n');
        BERVector(i, rate) = nerror/totalbits;
   end
end
toc;
fprintf('Simulation completed.\n');
```

```
Simulation starting...

Data rate: 1.0 Mbps

SNR: -8.0

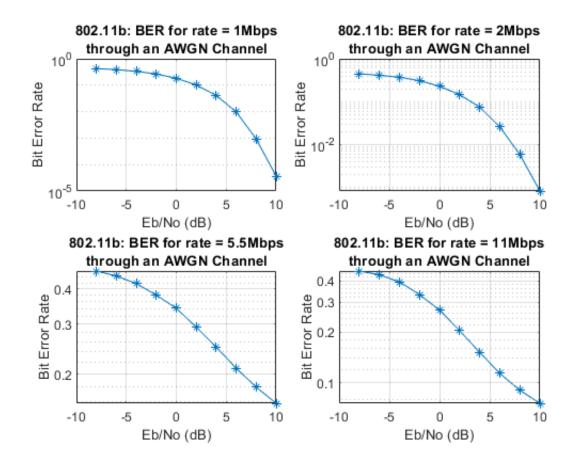
SNR: -6.0

SNR: -4.0

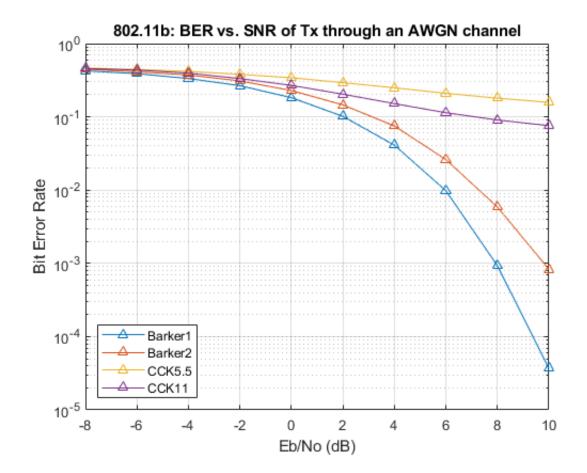
SNR: -2.0

SNR: 0.0
```

```
SNR: 2.0
                      . . . . . . . . . .
SNR: 4.0
SNR: 6.0
                      . . . . . . . . . .
SNR: 8.0
                      . . . . . . . . . .
SNR: 10.0
                      . . . . . . . . . .
Data rate: 2.0 Mbps
SNR: -8.0
                     . . . . . . . . . .
SNR: -6.0
                     . . . . . . . . . .
SNR: -4.0
SNR: -2.0
                     . . . . . . . . . .
SNR: 0.0
                      . . . . . . . . . .
SNR: 2.0
                     . . . . . . . . . .
SNR: 4.0
SNR: 6.0
                      . . . . . . . . . .
SNR: 8.0
                     . . . . . . . . . .
SNR: 10.0
                     . . . . . . . . . .
Data rate: 5.5 Mbps
SNR: -8.0
                     . . . . . . . . . .
SNR: -6.0
                     . . . . . . . . . .
SNR: -4.0
                      . . . . . . . . . .
SNR: -2.0
                      . . . . . . . . . .
SNR: 0.0
                     . . . . . . . . . .
SNR: 2.0
                     . . . . . . . . . .
SNR: 4.0
SNR: 6.0
                     . . . . . . . . . .
SNR: 8.0
                     . . . . . . . . . .
SNR: 10.0
Data rate: 11.0 Mbps
SNR: -8.0
                     . . . . . . . . . .
SNR: -6.0
                     . . . . . . . . . .
SNR: -4.0
SNR: -2.0
                     . . . . . . . . . .
SNR: 0.0
SNR: 2.0
                      . . . . . . . . . .
SNR: 4.0
                      . . . . . . . . . .
SNR: 6.0
                      . . . . . . . . . .
SNR: 8.0
                     . . . . . . . . . .
SNR: 10.0
                     . . . . . . . . . .
Elapsed time is 82.255146 seconds.
Simulation completed.
```



```
figure;
for rate=1:4
    semilogy(snrVector, BERVector(:,rate),'^-'); grid on; hold on;
end
hold off;
title('802.11b: BER vs. SNR of Tx through an AWGN channel');
legend('Barker1','Barker2','CCK5.5','CCK11','Location','SouthWest');
xlabel('Eb/No (dB)'); ylabel('Bit Error Rate');
```



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