# Computer Programming 1 Lab

2022/12/29 Andy Hung

#### **Outine**

- Link list
- Debug

#### **Linked List**

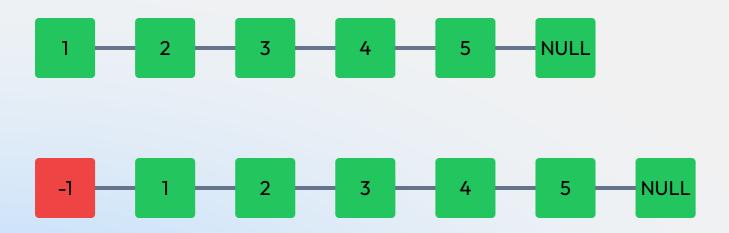
```
1 typedef struct node Node;
2
3 struct node {
4   int value;
5   Node* nextPtr;
6 }
```

#### **Linked List**

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```

- other concept
- insert
- delete
- remove

### **Linked List - other concept**



Use a dummy header to avoid strange pointer problem

#### **Linked List - insert**



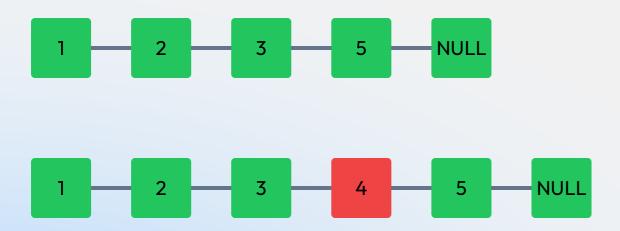
```
1 Node* newPtr = malloc(sizeof(Node));
2 newPtr -> value = 0;
3 newPtr -> nextPtr = currPtr -> nextPtr;
4 currPtr -> nextPtr = newPtr;
```

#### **Linked List - insert**



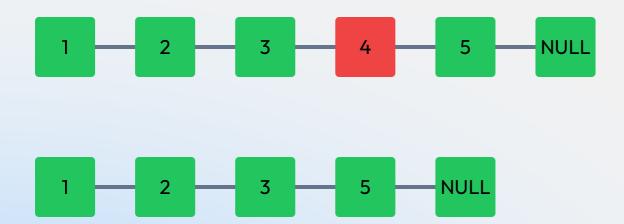
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#### **Linked List - insert**

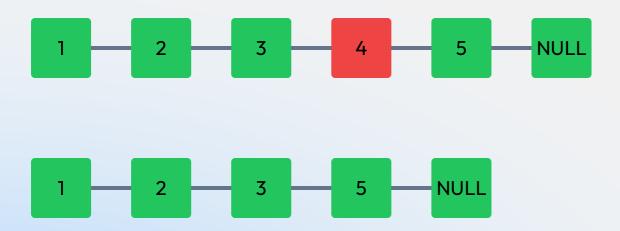


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```

#### **Linked List - delete**



#### **Linked List - delete**



```
1 Node* tmpPtr = currPtr -> nextPtr;
2 currPtr -> nextPtr = tmpPtr -> nextPtr;
3 free(tmpPtr);
```

#### **Linked List - remove**

```
while(ptr != NULL) {
Node* nextPtr = ptr -> nextPtr;
free(ptr);
ptr = nextPtr;
}
```

Whenever use malloc, use free then.

- IO first, then Logic
  - 避免有時候邏輯寫完發現input根本就是錯的。
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- Stack Overflow
  - 遞迴過深,檢查終止條件

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- array 開不起來
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- local vs ghost vs oj
  - gcc version
  - llvm **vs** gcc

### Debug friend - GDB

- Vscode instruction: WSL setup
- You can also use gdb command: GeekForGeeks.
- Other platforms have other good tools.

No exercise this year

