

# Assignment 4.

Name: Guangfeng Lin  
Student #: 301312131

## Question 1:

algorithm:

Let  $G' =$  augmented  $G$  with  $s$  and its edges

if Bellman-Ford ( $G', s$ ) is False

Return NULL; //  $G$  has a negative-weight cycle.

else

for each vertex  $v$  in  $V'$

$h(v) = \delta(s, v)$ ;

for each edge  $(u, v)$  in  $E'$

$w^*(u, v) = w(u, v) + h(u) - h(v)$ ;

for each vertex  $u$  in  $k$  disjoint subsets  $V_1, V_2, \dots, V_k$

run Dijkstra ( $G, w^*, u$ );

for each vertex set in  $G'$

$d_{uv} = \delta^*(u, v) + h(v) - h(u)$ ;

Return distance;

## Question 2

a) An  $(s, t)$  flow is a function  $f: E \rightarrow \mathbb{R}_{\geq 0}$  that satisfies the conservation constraint at every vertex  $v$  except possibly  $s$  and  $t$ :

$$\sum_u f(u \rightarrow v) = \sum_w f(v \rightarrow w).$$

Define  $f(u \rightarrow v) = 0$  if there is no edge  $u \rightarrow v$  in the graph. The value of the flow  $f$ , denoted  $|f|$ , the total net flow out of the source vertex  $s$ :

$$|f| := \sum_w f(s \rightarrow w) - \sum_u f(u \rightarrow s).$$

Let  $\partial f(v)$  denote the total net flow out of any vertex.

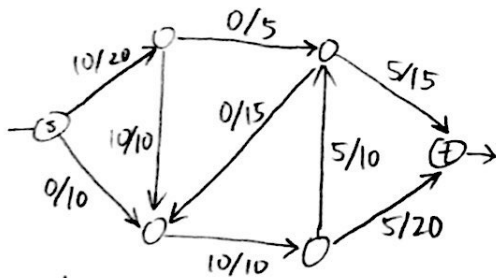
$$\partial f(v) = \partial f(s) + \partial f(t)$$

$$= \sum_u f(u \rightarrow v) - \sum_w f(v \rightarrow w)$$

Now, suppose we have another function  $c: E \rightarrow \mathbb{R}_{\geq 0}$

$f$  is feasible if  $f(e) \leq c(e)$

Example:



Therefore, when all path from  $s$  to  $t$  are shortest-path distance, then the value of the maximum  $(s, t)$ -flows is at most  $E/d$ .

b) Graph  $G = (V, E)$

for any vertices  $u$  and  $v$  either  $C(u \rightarrow v) = 0$  or equivalently if an edge  $u \rightarrow v$  replace the edge  $u \rightarrow x \rightarrow v$  where  $x$  is a new vertex  $C(v \rightarrow x)$

that  $C(x \rightarrow v) = C(u \rightarrow v)$ , and the modified graph has the same maximum flow value and minimum cut capacity as the original graph.

The Ford fulkerson algorithm runs  $O(E|f^*|)$  or  $O(VE^2)$  for worst time complexity.

Since the Edmonds-karp running time is  $O(VE^2)$  for finding the total number of flow augmentations, so the maximum  $(s, t)$ -flow is at most  $O(V^2/d^2)$ .

### Question 3

algorithm:

Input a similar bipartite graph that is derived from  $G$  as  $G'$

$G = (V, E)$  has a vertex set  $V$  and an edge set  $E$ .

Find the minimum cost perfect matching  $M$  for  $G'$

$C = \{(u, v) : \{u, v'\} \in M, u \in V, v' \in V'\}$  // find the cycle

if  $C$  is empty

Return "No cycle cover exists".

else

Return  $C$ .

Analysis:

The cycle covers in  $G$  is one-to-one correlation with perfect matches in  $G'$

So the running time of this algorithm is  $O(mn)$  which is a polynomial running time.

# Question 4

$$\begin{pmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 8 \\ -9 \end{pmatrix}$$

$$A = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix} \quad b = \begin{bmatrix} 0 \\ 8 \\ -9 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix} = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ -4 & 5 & 9 \end{bmatrix} = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ 0 & -3 & 13 \end{bmatrix} = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ 0 & 0 & 1 \end{bmatrix} \begin{matrix} 0 & 3 & -24 \\ 0 & -3 & 13 \end{matrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -4 & -\frac{3}{2} & 1 \end{bmatrix} \quad U = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ 0 & 0 & 1 \end{bmatrix} \quad P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$Ly = Pb = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -4 & -\frac{3}{2} & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 8 \\ -9 \end{bmatrix}$$

$$= y_1 = 0$$

$$y_2 = 8$$

$$y_3 = -9 + 0 + 12 = 3$$

$$Ux = y = \begin{bmatrix} 1 & -2 & 1 \\ 0 & 2 & -8 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \\ 3 \end{bmatrix}$$

$$= x_1 - 2x_2 + x_3 = 0$$

$$2x_2 = 8 + 24$$

$$x_1 - 32 + 3 = 0$$

$$2x_2 - 8x_3 = 8$$

$$x_2 = 16$$

$$x_1 = 32 - 3$$

$$x_3 = 3$$

$$x_1 = 29$$

$$x = \begin{pmatrix} 29 \\ 16 \\ 3 \end{pmatrix}$$