CAMPAIGN HISTORY

Team Name: _____   Scenario: _____   Player Names: _____

Date:_____

Chapter	Character + Skills	Character + Skills	Character + Skills	Character + Skills	Before the heist Cash & Loot	After the heist Notes

Team Name: _____   Scenario: _____   Player Names: _____

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Angry Locksmith: AL   Bypass: By   Grifter: G   Mastermind: M   Script Kiddie: SK   Thug: Th
Assault: A   Circumvent: Ci   Hacktivist: H   Ninja: N   Sewer Rat: SR   Tinker: Ti
Black Hat: BH   Concoct: Co   Hit 'n' Run: HnR   Operative: O   Smash 'n' Grab: SnG   Tunneler: Tu
Blast: B   Demolitions Guy: DG Hurry: H   Pilfer: Pi   Splice In: SI   Watchman: W
Bruiser: Br   Extract: E   Improvise: I   Prowl: Pr   Steal: St   Wing It: WI
Burglar: Bu   Grease Man: GM   Lookout: L   Safecracker: Sa   Street Urchin: SU   Yank Wires: YW

e.g. "Lookout with Prowl and Steal → *L+Pr & St*

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