ANDY MIKULSKI
CREATIVE WEB DEVELOPER

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(716) 515-5643

A creative developer who loves utilizing modern technology with inventive problem-solving to create unique experiences on the web.

SKILLS

- JavaScript (ES5/6)
- TypeScript
- React
- Grunt/Gulp
- Rails 4
- Sitecore

- CSS Preprocessors (Sass, Less)
- Node.js
- NoSQL (Redis, MongoDB)
- QA Testing + Correction
- Analytics
- UX + IA Design

- Adobe Creative Suite
- UI Design
- 3D Modeling + Animation
- Cinema4D
- Motion Graphics
- Game Design

EXPERIENCE

Mondo Robot
Developer

FEB 2015 - SEPT 2015

Lead front-end development for Rails and Sitecore-backed single and multi-page sites. Focused on integrating motion when implementing designs, offering creative feedback where better UX seemed possible. Utilized git, Sass, Ruby, Angular, and CoffeeScript.

Firstborn
HTML Developer

JUNE 2013 - JUNE 2014

Developed small- and large-scale websites using HTML5. Technology utilized on a daily basis included JavaScript, CSS3, TypeScript, Sass, and Node. Responsibilities included QA testing and correction across browsers, maintaining SEO best practices, and implementation of Analytics (Omniture SiteCatalyst, Google Analytics).

Crispin Porter + Bogusky
Interactive Developer (Intern)

JUNE 2012 - AUG 2012

Worked as a Standards Developer. Responsible for coding functionality for websites, Facebook applications, and interactive prototypes. Other duties included comp-matching site aesthetics as well as completing cross-browser quality assurance on a daily basis.

EDUCATION

Rochester Institute of Technology
BFA New Media Design & Imaging
CONFERRED MAY 2013

AUG 2008 - FEB 2013

REFERENCES

Available upon request.