# Support Vector Machine

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# Support Vector Machine Overview

- So far, we have explored Linear Regression and Logistic Regression for classification
- In the end, we only care about assigning each point based on "good" decision boundary
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- ② In the end, we only care about assigning each point based on "good" decision boundary
- Support Vector Machines (SVMs) are an attempt to model decision boundaries directly
- 4 Here is the setup of the problem:
  - Given: training dataset  $D = \{(x_i, y_i)\}_{i=1}^n$ , where  $x_i \in R^d$  and  $y_i \in \{-1, +1\}$
  - Goal: find a d-1 dimensional **hyperplane** (i.e decision boundary) H which separates the +1's from the -1's



#### Perceptron

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## Perceptron

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- **3** Mathematically, the goal is to learn a weight  $w \in R^d$  and a bias term  $b \in R$ , that satisfy the linear separability constraints:

$$\forall i, = \begin{cases} w^T x_i - b \ge 0 & \text{if } y_i = 1\\ w^T x_i - b \le 0 & \text{if } y_i = -1 \end{cases}$$
 (1)

Equivalently,

$$\forall i, y_i(w^Tx_i - b) \geq 0$$

**1** The resulting decision boundary is a hyperplane  $H = \{x : w^T x - b = 0\}$ 



#### Motivation for SVMs

- Perceptrons have two major shortcomings
  - If data is not linearly separable, the perceptrons fails to find a stable solution

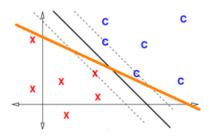


Figure: Two possible decision boundaries under the perceptron. The X's and C's represent the +1's and -1's respectively. Source: UC Berkeley CS189

#### Hard-Margin SVMs

- Hard-Margin SVMs solves the generalization problem of perceptrons by maximizing the margin
- Margin is the minimum distance from the decision boundary to any of the training points
- Variables that needs to be optimized over are the margin m, and the parameters of the hyperplanes, w and b.

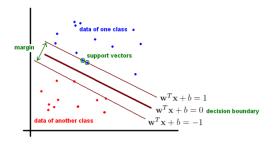


Figure: Support Vector Machine. Source: Zoya Gavrilov's note

#### Hard-Margin SVMs

- The objective is to maximize the margin *m*, subject to the following constraints:
  - ullet All points classified as +1 are to the positive side of the hyperplane and their distance to H is greater than the margin
  - All points classified as -1 are to the negative side of the hyperplane and their distance to H is greater than the margin
  - The margin is non-negative

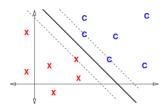


Figure: The optimal decision boundary maximizes the margin. Source: UC Berkeley CS189



- The linear decision boundary is the hyperplane  $H = \{x | w^T x = b\}$  where w is normal to H
- Consider two points  $x_A$ ,  $x_B$  lie on the decision surface. Then

$$y(x_A) = y(x_B) = 0 \implies w^T(x_A - x_B) = 0$$

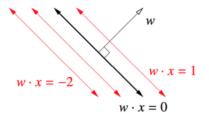


Figure: w is normal to hyperplane. Source: UC Berkeley CS189



- w is perpendicular to H, the shortest distance from any arbitrary point z to the H is determined by a scaled multiple of w.
- Let  $x_0$  be a point on H, then the distance from z to H is the length of the projection from  $z x_0$  to the vector w, which is

$$D = \frac{|w^T(z - x_0)|}{||w||_2} = \frac{|w^Tz - w^Tx_0|}{||w||_2} = \frac{|w^Tz - b|}{||w||_2}$$

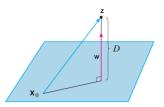


Figure: Shortest distance from z to H is determined by projection of  $z-x_0$  onto w. Source: Numerical Analysis by Timothy Sauer

• The distance from any of the training points  $x_i$  to H is

$$\frac{|w^Tx_i-b|}{||w||_2}$$

In order to ensure that positive points are on the positive side
of the hyperplane outside a margin of size m, and that
negative points are on the negative side of the hyperplane
outside a margin of size m, we can express the constraint

$$y_i \frac{|w^T x_i - b|}{||w||_2} \ge m$$

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Putting everything together,

$$s.t y_i \frac{\max_{m,w,b} m}{||w||_2} \ge m, \forall i$$

$$m > 0$$

- The distance between hyperplanes  $H_1: w^T x = a$  and  $H_2: w^T x = c$  is  $\frac{|a-c|}{||w||_2}$
- We wish to optimize the margin  $\frac{2m}{||w||_2}$ .
- Let m=1. Maximizing the margin then corresponds to minimizing  $||w||_2$ , or more conveniently,  $\frac{1}{2}||w||_2^2$

$$\min_{w,b} \frac{1}{2} ||w||_2^2$$

s.t 
$$y_i(w^Tx_i - b) \ge 1 \forall i$$

• The hyperplane is completely determined by those  $x_i$  which lie nearest to it. These points are called *support vectors* 



# Soft-Margin SVMs

- The hard-margin SVM optimization problem encouters two problems:
  - It has a unique solution only if the data is linearly seperable, but it has no solution otherwise
  - It is very sensitive to outliers
- We now consider Soft-Margin SVMs which is not sensitive to outliers and can work even in the presence of data that is not linearly separable

# Soft-Margin SVMs

- A soft-margin SVM modifies the constraints from the hard-margin SVM by allowing some points to violate the margin
- Soft-margin SVM introduces **slack variable**  $\xi_i$ , one for each training point so that each  $x_i$  need only be a distance of  $1 \xi_i$  from the hyperplane
- The soft-margin SVM optimization problem is

$$\min_{w,b,\xi_i} \frac{1}{2} ||w||_2 + C \sum_{i=1}^n \xi_i$$
s.t  $y_i(w^T x_i - b) \ge 1 - \xi_i . \forall i$ 

$$\xi_i \ge 0 \forall i$$

• C is a hyperparameter. A large C keep  $\xi_i$  small and vice versa.



# Soft-Margin SVM

- We need to bound value of  $\xi_i$  because by setting them too large, then any point may violate the margin by an arbitrarily large distance, which makes choice of w meaningless
- Table below compares the effects of having a large C versus a small C:

	small C	large C
Desire	maximize margin	keep $\xi_i$ 's small or zero
Danger	underfitting	overfitting
Outliers	less sensitive	more sensitive

 The solf-margin SVM is an example of empirical risk minimization (ERM) algorithm. Regularlized ERM algorithms are a family of learning methods of the form

$$L(y_i, w^T x_i - b) = \min_{w,b} \frac{1}{n} \sum_{i=1}^{n} (y_i, w^T x_i - b)) + \lambda ||w||^2$$

• In the context of classification, we consider 0-1 **step-loss**:

$$L_{step}(y, w^{T}x - b) = \begin{cases} 1 & w^{T}x - b < 0 \\ 0 & w^{T}x - b \ge 0 \end{cases}$$
 (2)

 0-1 loss is difficult to optimize since it is neither convex for differentiable



• We begin to modify the 0-1 loss to be convex. The point with  $y(w^Tx - b) \ge 0$  should remain the same at 0 loss, but we consider allowing a linear penalty "ramp" for misclassified points. This leads to **hinge loss**:

$$L_{hinge}(y, w^T x + b) = max(1 - y(w^T x - b), 0)$$

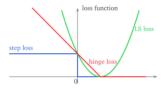


Figure: Step (0-1) loss, hinge loss, and squared loss. Source: UC Berkeley CS189

Using the hinge loss, regularized regression becomes

$$\min_{w,b} \frac{1}{n} \sum_{i=1}^{n} \max(1 - y_i(w^T x_i - b), 0) + \lambda ||w||^2$$

Recall the original soft-margin SVM optimization problem is

$$\min_{w,b,\xi_i} \frac{1}{2} ||w||_2 + C \sum_{i=1}^n \xi_i$$
  
s.t  $y_i(w^T x_i - b) \ge 1 - \xi_i . \forall i$   
 $\xi_i \ge 0 \forall i$ 

Manipulating the first constraint, we have

$$\xi_i \geq 1 - y_i(w^T x_i - b)$$

• Combining with the constrains that  $\xi_i \geq 0$ , we have

$$\xi_i \geq \max(1 - y_i(w^Tx_i - b), 0)$$

• We can re-write the soft-margin SVM as,

$$\min_{w,b,\xi_i} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \xi_i$$

s.t 
$$\xi_i = max(1 - y_i(w^Tx_i - b), 0)$$

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s.t 
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Simplifying further, we can remove the constrains

$$\min_{w,b,\xi_i} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \max(1 - y_i(w^T x_i - b), 0)$$

• If we divide by Cn (which does not change the optimal solution of the optimization problem), we can see that this formulation is equivalent to the regularized regression problem, with  $\lambda = \frac{1}{2Cn}$ 

$$\min_{w,b,\xi_i} \lambda ||w||^2 + \frac{1}{n} \sum_{i=1}^n \max(1 - y_i(w^T x_i - b), 0)$$

 From this perspective, SVM is closely related to other fundamental classification algorithms such as regularized least squares and logistic regression. The difference lies in the choice of loss function: square- loss for LS and log-loss for logistic.

#### References

- [1] S. Ross, A First Course in Probability, 6th Ed, Prentice Hall, 2002
- [2] UC Berkeley, CS189 Fall 2017
- [3] Bishop, Pattern Recognition and Machine Learning

