

Andy Pang, Software Developer

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EDUCATION

Aug 2021 — Present	Bachelor of Arts, Cornell University	Ithaca, New York
	<ul style="list-style-type: none">• Major: Computer Science, Physics• Minor: Business• Relevant Courses: Algorithms & Data Structures, Functional Programming, Intro to iOS Development, Modern Web Development, Discrete Mathematics, Object-Oriented Programming, Differential Equations, Linear Algebra, Multivariable Calculus	

SKILLS

C#	React.js
Swift	Flutter
Python	MongoDB
JavaScript	Firebase
C++	MySQL
Java	Unity
OCaml	Git

PROJECTS

Dec 2022 — Mar 2023	Babblr	Text and Speech Translator
	<ul style="list-style-type: none">• An iOS translator app that can translate between texts, speech, and audio files• Used REST APIs such as DeepL API to translate between languages and AssemblyAI API for speech-to-text conversion in multiple languages• Stores translated texts and speeches on database with MongoDB	
Jun 2022 — Jul 2023	Lumiere	Movies Tracker
	<ul style="list-style-type: none">• An iOS tracker app that allows users to log, comment, and sort watched movies and future watch-lists• Handled over 1,000 reads & writes requests on the database within 2 days of being released on the App Store• Implemented Email Authentication system using FirebaseAuth and data storage via Firestore	
Dec 2021 — Jan 2022	Pac-Man 3D	Classic Arcade Remake
	<ul style="list-style-type: none">• Recreated Pac-Man arcade game that can be played on Windows, macOS, and Linux• Implemented AI enemy ghosts that are controlled by Unity NavMesh Agents with A* Pathfinding Algorithm to tactically follow the player• Utilized Post-Processing and Shader Graphs to create VFX for a more immersive gameplay experience	

EXPERIENCE

Jan 2020 — May 2021	IT Support Technician, Aiglon College
	<ul style="list-style-type: none">• Helped students install school-based protocols and related software• Fixed hardware and software malfunctions on students' electronic devices• Hosted regular Q&A sessions and provide support for students with queries in Computer Science courses
Sep 2019 — May 2021	Tech Lead, Aiglon Development Team
	<ul style="list-style-type: none">• Lead a group of skilled developers to build apps to serve 400+ students and staff• Developed a web-based pre-ordering app for community café using Google Apps Script and MySQL• Developed a mobile messaging app that allows residential staff to check in with students when they leave the campus area with Swift UIKit and ChatSDK Framework