Andy Ren

SKILLS

- Programming Languages: Python, JavaScript, Java, HTML/CSS, SQL
- Frameworks & Libraries: React/React Native, Django, Node.js, MongoDB, Bootstrap, TailwindUI
- Developer Tools: Visual Studio Code, IntelliJ, Git, Firebase, MySQL, Ubuntu, Android Studio

EXPERIENCE

QE Home | Quilts ETC

Burnaby, BC

Software Developer Co-op(Full-stack)

May 2023 - Dec 2023

- Designed a robust backend authentication system using **Django**, enhancing security and user management, and reducing unauthorized access incidents.
- Developed and integrated user-friendly frontend authentication components with **React** and **Bootstrap**, reducing the login and registration time by 40% for over 100 current employees.
- Implemented a user-friendly password recovery feature, resulting in a 30% reduction in IT support tickets.
- Constructed an efficient purchase order creation system for the company's internal web application, optimizing the procurement process and improving workflow.
- Designed and implemented a calendar feature using TailwindUI, showcasing ETA dates for purchase orders, improving management efficiency.

PROJECTS

Spots Map - Web App(Github)

Feb 2025 - Mar 2025

- Developed a full-stack web app using **React**, **Node.js**, **Express**, and **MongoDB**, enabling users to mark and share locations on a map.
- Implemented user authentication with **JWT** and **bcrypt**, ensuring secure access to user-generated content.
- Integrated Mapbox API for an interactive map interface, allowing users to add, edit, and view spots.

Portfolio Website (Github)

Jan 2025 - Feb 2025

- Built a responsive personal portfolio with React and Vite to showcase projects.
- Integrated dark mode and responsive UI components for enhanced experience.

Broke-No-More - Al Powered Finance App (GitHub)

Oct 2024 - Dec 2024

- Designed a **Kotlin** and **Java**-based finance management app for students to manage subscriptions, budgets, and savings.
- Integrated an Al-powered chatbot with OpenAl API to provide personalized financial tips.
- Contributed to the budget report and savings goal features, enhancing user experience and app functionality.

DDMap - Mobile App (GitHub)

Feb 2024 - May 2024

- Created an interactive map app using React Native and Expo to help delivery drivers work more efficiently.
- Implemented key features such as location marking, user location display, login and register functionality, and a user-based rating system.

Rush for the Bus - Video Game (YouTube Video)

Oct 2021 - Dec 2021

- Collaborated with a team of four to develop a Java-based mini-game, "Run for the Bus," featuring dynamic gameplay and five unique levels.
- Designed and implemented an options menu for player customization, enhancing experience.

EDUCATION

Simon Fraser University

Burnaby, BC

BSc in Computer Science

Expected May 2025

Relevant Coursework: Data Structures and Algorithms, Computer Systems, Software Engineering, Object
Oriented Programming, Operating Systems, Database Systems, Computer Graphics, Artificial Intelligence,
Technical Writing