

Working With D3 Recap

D3's Data Model



D3's Data Model

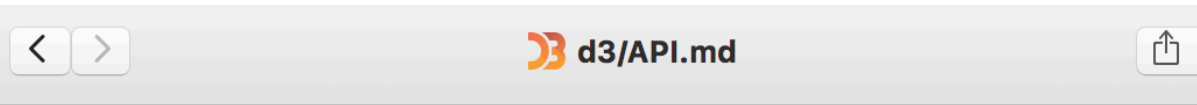


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D3 API Reference

D3 4.0 is a [collection of modules](#) that are designed to work together; you can use the modules independently, or you can use them together as part of the default build. The source and documentation for each module is available in its repository. Follow the links below to learn more. For changes between 3.x and 4.0, see [CHANGES](#); see also the [3.x reference](#).

- [Arrays](#) ([Statistics](#), [Search](#), [Transformations](#), [Histograms](#))
- [Axes](#)
- [Brushes](#)
- [Chords](#)
- [Collections](#) ([Objects](#), [Maps](#), [Sets](#), [Nests](#))
- [Colors](#)
- [Dispatches](#)
- [Dragging](#)
- [Delimiter-Separated Values](#)
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