

Visual Encodings

Types of Marks

Points



Lines



Areas



Volumes



Bertin's Original Visual Variables







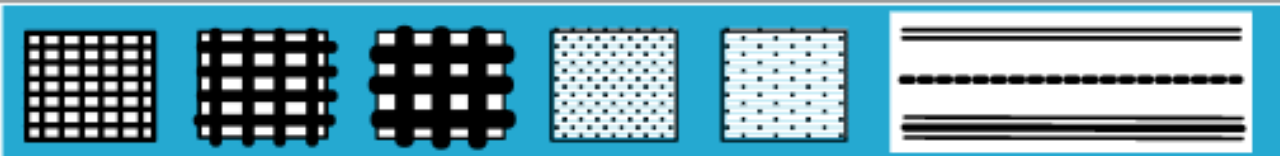
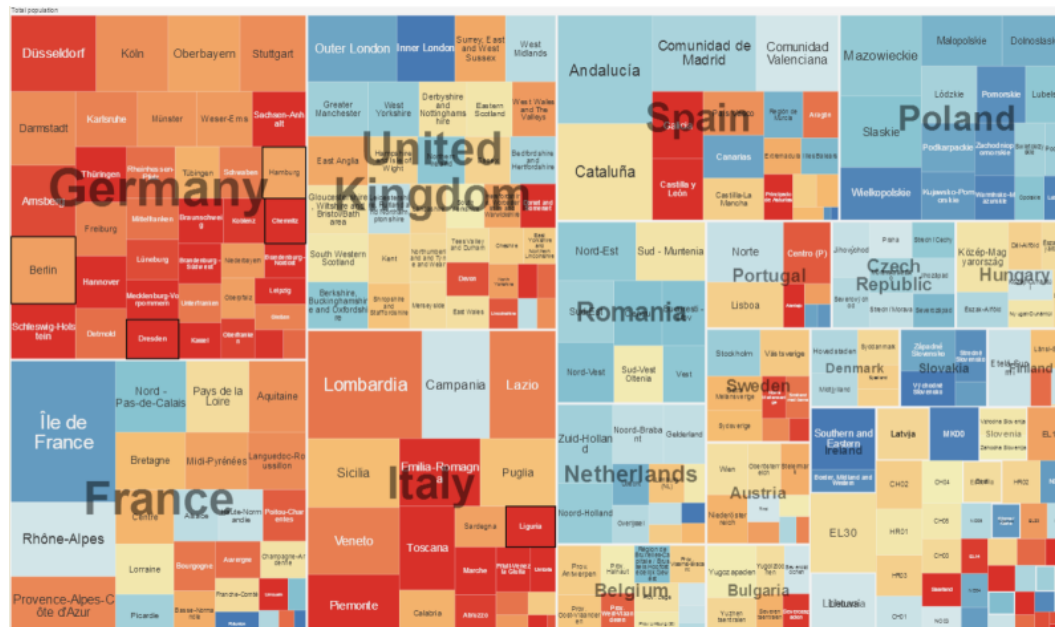
Position changes in the x, y location	
Size change in length, area or repetition	
Shape infinite number of shapes	
Value changes from light to dark	
Colour changes in hue at a given value	
Orientation changes in alignment	
Texture variation in 'grain'	

Diagram Source: Carpendale, 2003

Additional Encodings

- Enclosure and connection (e.g., treemaps, network graphs)



Additional Encodings

- Time
(e.g., animation)

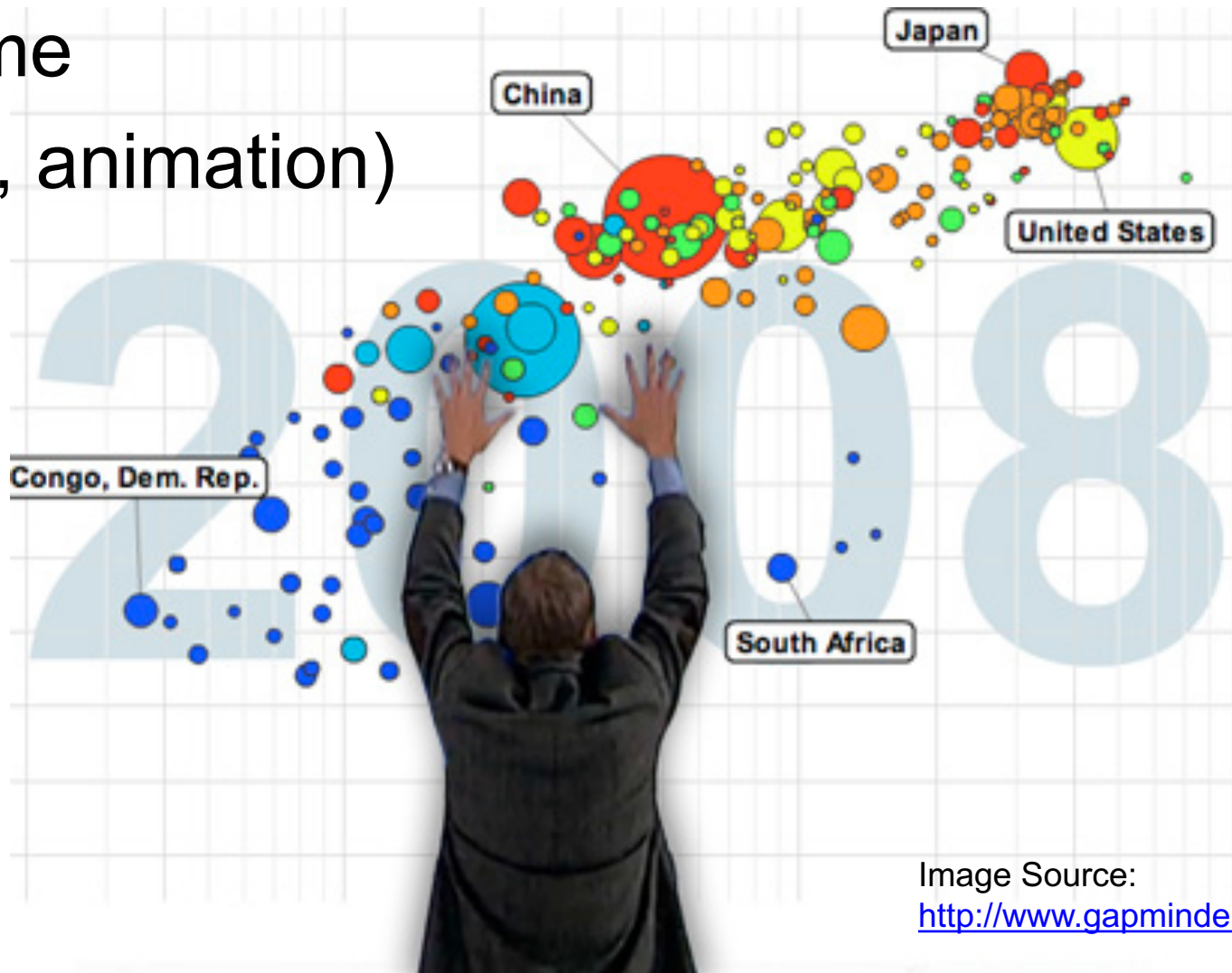


Image Source:
<http://www.gapminder.org>

Berkeley

SCHOOL OF
INFORMATION

Dissecting a Visualization

A Process Model

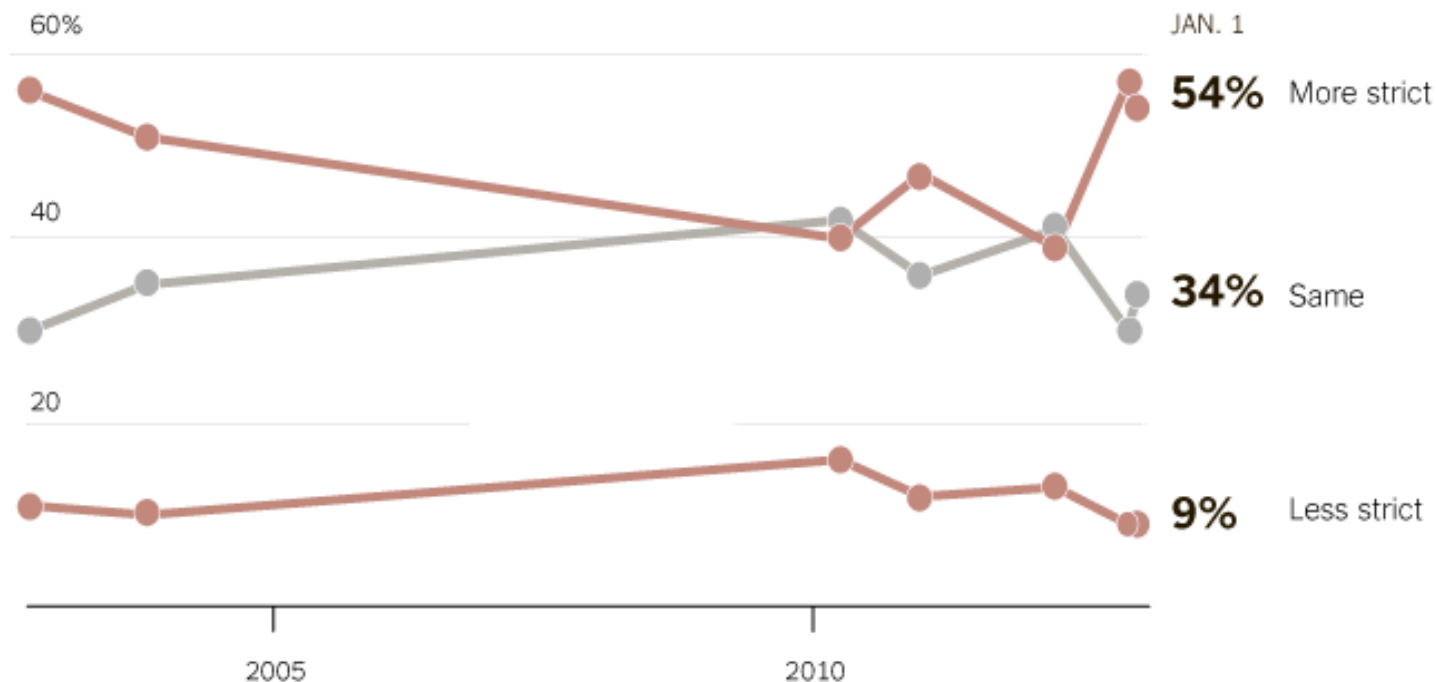
- 1) Decide which variables to map into spatial positions
- 2) Combine mappings (transform as needed)
- 3) Use visual encoding for variables
- 4) Decide on controls for interaction
- 5) Apply attention-reactive features

[Card, 1999]

Americans' Views on Gun Control

The New York Times | CBS NEWS Poll

Should gun control laws be made more strict, less strict, or kept as they are now?



Position changes in the x, y location
Size change in length, area or repetition
Shape infinite number of shapes
Value changes from light to dark
Colour changes in hue at a given value
Orientation changes in alignment
Texture variation in 'grain'

Berkeley SCHOOL OF
INFORMATION