

# A CONCRETE WORK OF ABSTRACT GENIUS

A Dissertation Presented

by

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of

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Specializing in Computer Science

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## **Abstract**

This a concrete work of abstract genius, comparable only to Gödel's second incompleteness result, and John Fante's "1933 Was A Bad Year."

## CITATIONS

Material from this dissertation has been published in the following form:

Doe, J. and B. Lebowski. (2009). My First Published Paper. *Proceedings of the IEEE Congress on Life*.

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AND

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AND

Material from this dissertation has been submitted for publication in *Some Other Journal* on 04/30/2013 in the following form:

Doe, J. and B. Lebowski. (2013). Paper In Review. *Some Other Journal*.

*in memory of*

Alan Turing (1912-1954)

## **Acknowledgements**

I'd like to take this opportunity to pour a little of my 40oz. out for all the homies that didn't make it.

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# Chapter 1

## Introduction and Literature Review

Chapter abstract goes here.

### 1.1 Introduction

Introduce my dissertation topic.

### 1.2 Some Section

Blah, blah, blah.

Table 1.1: Summary of results

$$N = NP$$

Here is a citation, (Skalka and Smith 2004).

#### 1.2.1 Some subsection

Blah, blah, blah.

## CHAPTER 1. INTRODUCTION AND LITERATURE REVIEW

Figure 1.1: Main result

$$N = NP$$

## **Chapter 2**

# **Methods**

### **2.1 Software**

Here is a citation (Bongard 2009).

## BIBLIOGRAPHY

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- Auerbach, J. E. and J. C. Bongard (2010). Evolving CPPNs to grow three-dimensional physical structures. In *Proceedings of the Genetic and Evolutionary Computation Conference (GECCO-2010)*, New York, NY, pp. 627–634. ACM.
- Bongard, J. (2009). Accelerating self-modeling in cooperative robot teams. *IEEE Transactions on Evolutionary Computation* 13(2), 321–332.
- Bongard, J. C. and C. Paul (2000). Investigating morphological symmetry and locomotive efficiency using virtual embodied evolution. In *From Animals to Animats: The Sixth International Conference on the Simulation of Adaptive Behaviour*, pp. 420–429. MIT Press.
- Skalka, C. and S. Smith (2004, November). History effects and verification. In *Asian Programming Languages Symposium*.

# **Chapter 3**

## **Results**

### **3.1 Main Result**

Here is a different citation (Bongard and Paul 2000).

#### **3.1.1 More Details**

And one more (Auerbach and Bongard 2010).

## BIBLIOGRAPHY

### **Bibliography**

- Auerbach, J. E. and J. C. Bongard (2010). Evolving CPPNs to grow three-dimensional physical structures. In *Proceedings of the Genetic and Evolutionary Computation Conference (GECCO-2010)*, New York, NY, pp. 627–634. ACM.
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## Appendix A: Parameters

Table A.1: Algorithm Parameters.

Parameter Name	Value
Population Size	1000
Max Generations	5000
Mutation Rate	0.03