

Coding by Shape

□ △ ▽ ○

Andy Scott

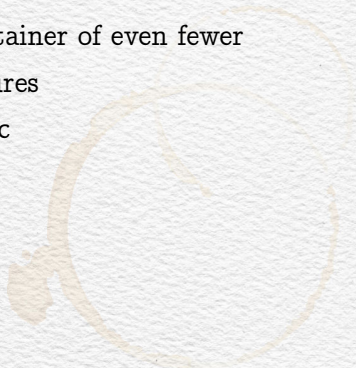
August 13, 2019

who am I?



who am I?

- contributor to a few Scala libs; maintainer of even fewer
- fan of graphs, trees, recursive structures
- also dogs, hiking, coffee, books, music
- work on Scala & Bazel at Stripe



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- contributor to a few Scala libs; maintainer of even fewer
- fan of graphs, trees, recursive structures
- also dogs, hiking, coffee, books, music
- work on Scala & Bazel at Stripe
- github <https://github.com/andyscott>
- twitter <https://twitter.com/andy.g.scott>

Goals

- learn some diagramming basics

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- code \rightarrow diagrams

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- keep it simple but cover useful concepts

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the real treasure was the friends we learned along the way

— Jon Pretty

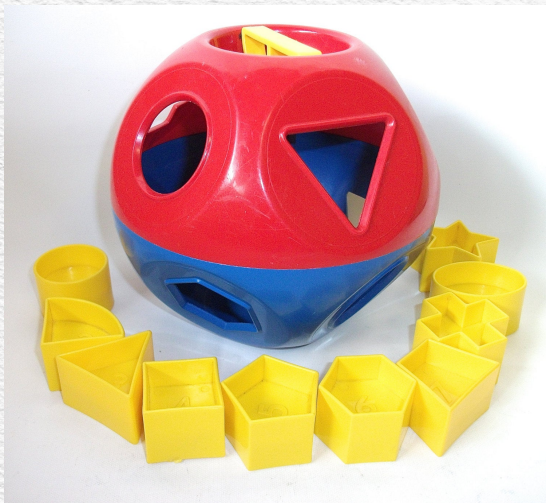
Goals

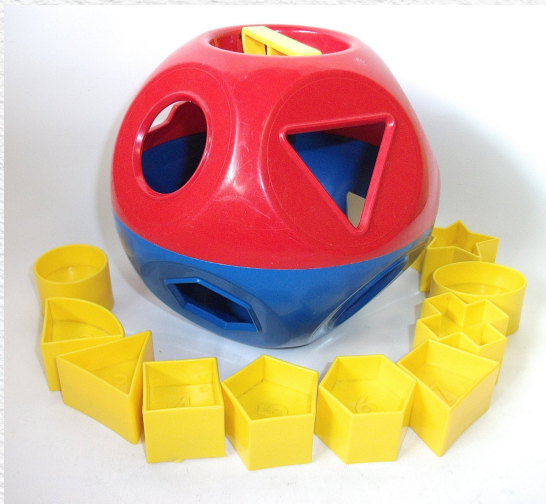
- learn some diagramming basics
- code \rightarrow diagrams
- diagrams \rightarrow code
- keep it simple but cover useful concepts

the real treasure was the ~~friends~~^{→ folds} we learned along the way

— Jon Pretty

...





Tupperware Shape-O

Commutative Diagram 101

- it's a picture of composition
- nodes are objects
- edges are morphisms



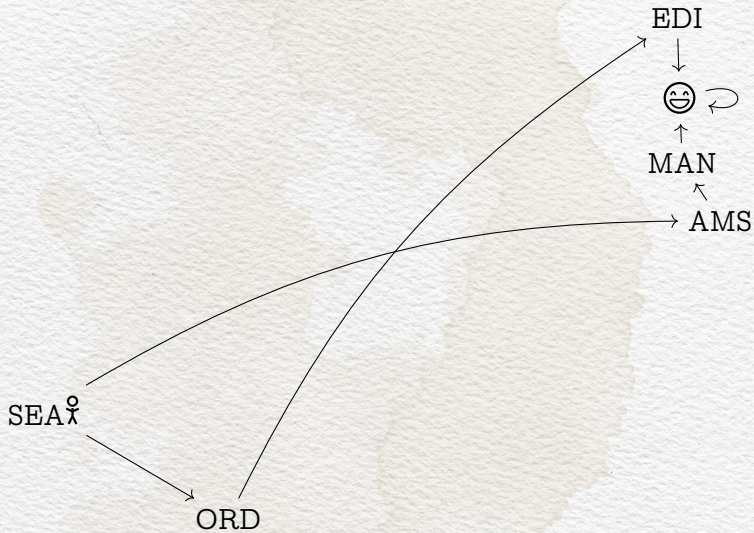
EDI



MAN

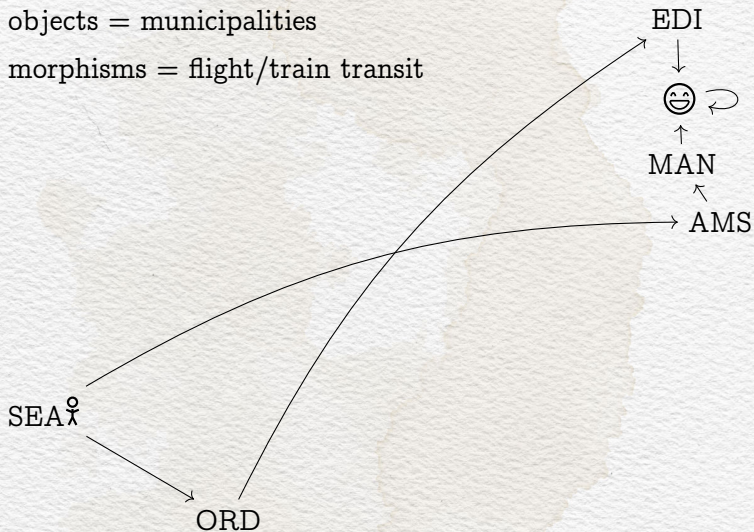


AMS



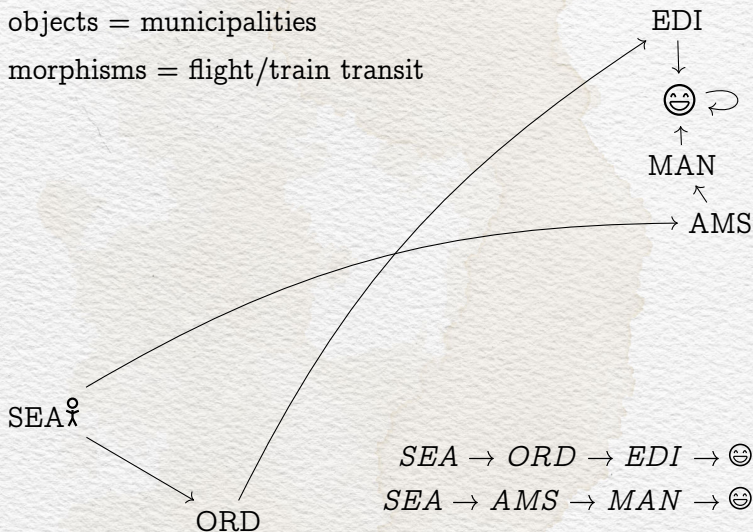
objects = municipalities

morphisms = flight/train transit



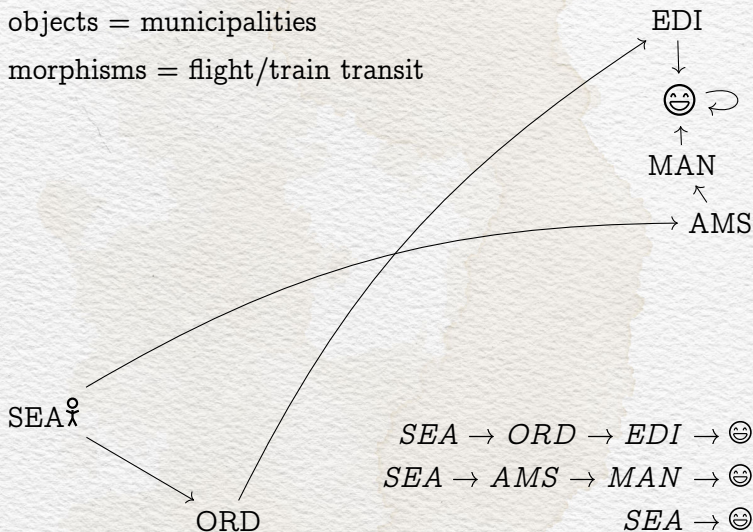
objects = municipalities

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objects = municipalities

morphisms = flight/train transit



imagine...

imagine...

- a list of strings

imagine...

- a list of strings
- computing the total length of all of the strings

List[*String*]

List[*String*]

Int

List[String]

Int

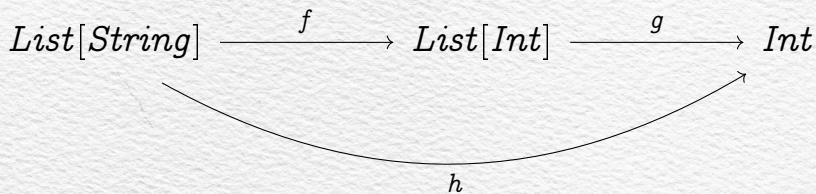
```
def f(x: List[String]): List[Int] = x.map(_.length)
```

$$\textit{List}[\textit{String}] \xrightarrow{f} \textit{List}[\textit{Int}] \qquad \textit{Int}$$

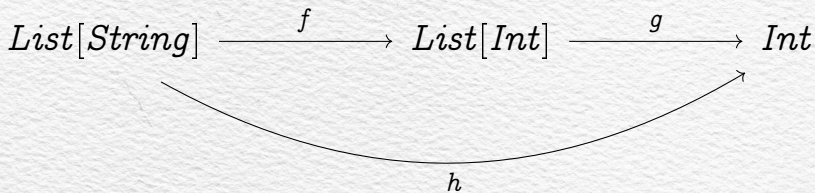
```
def f(x: List[String]): List[Int] = x.map(_.length)
```

$$List[String] \xrightarrow{f} List[Int] \xrightarrow{g} Int$$

```
def f(x: List[String]): List[Int] = x.map(_.length)
def g(x: List[Int]): Int = x.foldLeft(0)(_ + _)
```

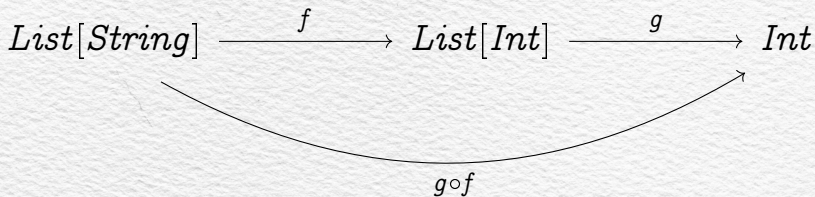


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def f(x: List[String]): List[Int] = x.map(_.length)
def g(x: List[Int]): Int = x.foldLeft(0)(_ + _)

def h(x: List[String]): Int = g(f(x))
```



```
def f(x: List[String]): List[Int] = x.map(_.length)
def g(x: List[Int]): Int = x.foldLeft(0)(_ + _)

def h(x: List[String]): Int = g(f(x))
    /* or */ g compose f
```

options

options

```
sealed trait Option[+A]  
  
case class Some[+A](value: A) extends Option[A]  
case object None extends Option[Nothing]
```

options

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- put a value in an Option

options

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- put a value in an Option

$$A \xrightarrow{\text{some}} \text{Option}[A]$$

options

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case object None extends Option[Nothing]
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- put a value in an Option

$$A \xrightarrow{\text{some}} \text{Option}[A]$$

```
def some[A](a: A): Option[A] = Some(a)
```



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sealed trait Option[+A]

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def none[A]: Option[A] = None
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case class Some[+A](value: A) extends Option[A]
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case object None extends Option[Nothing]
```

- create an empty Option

```
def none[A]: Option[A] = None
```

1 $\xrightarrow{\text{none}}$ Option[A]

$$A \xrightarrow{\text{some}} \text{Option}[A]$$

$$1 \xrightarrow{\text{none}} \text{Option}[A]$$

$$A \xrightarrow{\text{some}} \text{Option}[A]$$

$$1 \xrightarrow{\text{none}} \text{Option}[A]$$

$$1 + A \xrightarrow{[\text{empty}, \text{some}]} \text{Option}[A]$$

$$A \xrightarrow{\text{some}} \text{Option}[A]$$

$$1 \xrightarrow{\text{none}} \text{Option}[A]$$

$$1 + A \xrightarrow{[\text{empty}, \text{some}]} \text{Option}[A]$$

$$1 + A \xleftarrow{???} \text{Option}[A]$$


```
def fold[A, B](x: Option[A])  
  (ifEmpty: B)(f: A => B): B = ???
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```

```
val x0 : Option[Int] = Some(2)  
val res0: Int        = x0.fold(0)(_ * 10)  
// 20
```

```
val x1 : Option[Int] = None  
val res1: Int        = x1.fold(0)(_ * 10)  
// 0
```

```
val x0    : Option[Int] = Some(2)
val res0: Int           = x0.fold(0)(_ * 10)
// 20

val x1    : Option[Int] = None
val res1: Int           = x1.fold(0)(_ * 10)
// 0

def fold[A, B](x: Option[A])
              (ifEmpty: B)(f: A => B): B =
  x match {
    case None      => ifEmpty
    case Some(a)   => f(a)
  }
```

```
def fold[A, B](x: Option[A])
    (ifEmpty: B)(f: A => B): B =
  x match {
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```

$$\text{Option}[A] \xrightarrow{\text{fold}} B$$

$$1 \xrightarrow{\text{ifEmpty}} B$$

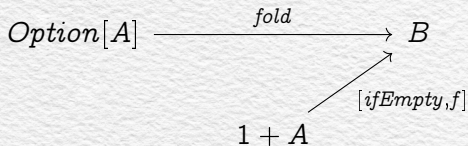
$$A \xrightarrow{f} B$$

```
def fold[A, B](x: Option[A])
    (ifEmpty: B)(f: A => B): B =
  x match {
    case None      => ifEmpty
    case Some(a)   => f(a)
  }
```

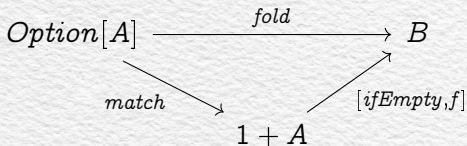
$$Option[A] \xrightarrow{fold} B$$

$$1 + A \xrightarrow{[ifEmpty, f]} B$$


```
def fold[A, B](x: Option[A])
    (ifEmpty: B)(f: A => B): B =
  x match {
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```



lists

lists

```
sealed trait List[A]
case object Nil extends List[Nothing]
case class ::[A]( // or 'Cons'
  head: A,
  tail: List[A]) extends List[A]
```

lists

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$1 \xrightarrow{\text{empty}} \text{List}[A]$

lists

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$$1 \xrightarrow{\text{empty}} \text{List}[A]$$

$$A \times \text{List}[A] \xrightarrow{\text{cons}} \text{List}[A]$$

lists

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sealed trait List[A]
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```

$$1 \xrightarrow{\text{empty}} \text{List}[A]$$

$$A \times \text{List}[A] \xrightarrow{\text{cons}} \text{List}[A]$$

```
def empty[A]: List[A] = Nil
def cons[A](head: A, tail: List[A]): List[A]
  = head :: tail
```

$$1 \xrightarrow{\text{empty}} \text{List}[A]$$

$$A \times \text{List}[A] \xrightarrow{\text{cons}} \text{List}[A]$$

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$$A \times \text{List}[A] \xrightarrow{\text{cons}} \text{List}[A]$$

$$1 + A \times \text{List}[A] \xrightarrow{[\text{empty}, \text{cons}]} \text{List}[A]$$

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$$1 + A \times \text{List}[A] \xleftarrow{\text{match}} \text{List}[A]$$

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def foldRight[A, B](x: List[A])  
    (z: B)(f: (A, B) => B): B = ???
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$$\text{List}[A] \xrightarrow{\text{foldRight}} B$$

$$1 \xrightarrow{z} B$$

$$A \times B \xrightarrow{f} B$$

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$$\text{List}[A] \xrightarrow{\text{foldRight}} B$$

$$1 + A \times B \xrightarrow{[z, f]} B$$

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$$\begin{array}{ccc} \textit{List}[A] & \xrightarrow{\textit{foldRight}} & B \\ & & \uparrow [z, f] \\ & & 1 + A \times B \end{array}$$


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 \text{List}[A] & \xrightarrow{\text{foldRight}} & B \\
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$$1 + A \times \textit{List}[A] \xrightarrow{\quad ??? \quad} 1 + A \times B$$

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  }

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 \text{List}[A] & \xrightarrow{\text{foldRight}} & B \\
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 List[A] & \xrightarrow{\text{foldRight}} & B \\
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```

def foldRight[A, B](x: List[A])
  (z: B)(f: (A, B) => B): B =
  x match {
    case Nil           => z
    case head :: tail =>
      foldRight(tail)(z)(f)
      ???
  }

```

$$\begin{array}{ccc}
 List[A] & \xrightarrow{\text{foldRight}} & B \\
 \downarrow \text{match} & & \uparrow [z,f] \\
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```

def foldRight[A, B](x: List[A])
    (z: B)(f: (A, B) => B): B =
  x match {
    case Nil          => z
    case head :: tail =>
      f(head, foldRight(tail)(z)(f))
  }

```

things we learned

things we learned

- categories
- commutative diagrams
- folds in Scala

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- categories
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but also...

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- categories
- commutative diagrams
- folds in Scala

but also...

- f-algebras

things we learned

- categories
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but also...

- f-algebras
- initial algebras

things we learned

- categories
- commutative diagrams
- folds in Scala

but also...

- f-algebras
- initial algebras
- recursion schemes


$$\begin{array}{ccc}
 \text{List}[A] & \xrightarrow{\text{foldRight}} & B \\
 \downarrow \text{match} & & \uparrow [z, f] \\
 1 + A \times \text{List}[A] & \xrightarrow{id + id \times \text{foldRight}} & 1 + A \times B
 \end{array}$$

$$\begin{array}{ccc}
 X & \xrightarrow{\textit{foldRight}} & B \\
 \downarrow & & \uparrow [z,f] \\
 1 + A \times X & \xrightarrow{id + id \times \textit{foldRight}} & 1 + A \times B
 \end{array}$$

$$\begin{array}{ccc} X & \xrightarrow{\textit{foldRight}} & B \\ \downarrow & & \uparrow \\ F[X] & \longrightarrow & F[B] \end{array}$$

$$\begin{array}{ccc} X & \xrightarrow{\quad} & B \\ \downarrow & & \uparrow \\ F[X] & \xrightarrow{\quad} & F[B] \end{array}$$

$$\begin{array}{ccc} X & \xrightarrow{\textit{hylo}} & B \\ \textit{coalg} \downarrow & & \uparrow \textit{alg} \\ F[X] & \xrightarrow{\textit{map hylo}} & F[B] \end{array}$$



questions?