dot-art Schools: How it fits into the National Curriculum

Key Stage 2 Art and Design

Relevant areas and targets which can be met / contributed to by this programme have been selected from the curriculum below.

During Key Stage 2 pupils develop their creativity and imagination through more complex activities. These help to build on their skills and improve their control of materials, tools and techniques. They increase their critical awareness of the roles and purposes of art, craft and design in different times and cultures.

The current national curriculum programmes of study for art and design at key stages 1 and 2 have been disapplied with effect from 1 September 2013 and are no longer statutory.

This means that schools are free to develop their own curricula for art and design that best meet the needs of their pupils, in preparation for the introduction of the new national curriculum from September 2014

Evaluating and developing work

3a. Pupils should be taught to: **compare ideas, methods and approaches in their own and others' work** and say what they think and feel about them

Knowledge and understanding

4c. Pupils should be taught about: the roles and purposes of artists, craftspeople and designers working in different times and cultures

Breadth of study

- 5a. During the key stage, pupils should be taught the knowledge, skills and understanding through: exploring a range of starting points for practical work.
- c. Using a range of materials and processes, including ICT [for example, painting, collage, print making, digital media, textiles, sculpture]
- d. Investigating art, craft and design in the locality and in a variety of genres, styles and traditions [for example, in original and reproduction form, during visits to museums, galleries and sites, on the internet]

