# **Andy Wang**

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https://andyw24.github.io

U.S. Citizen Home: San Ramon, CA College: West Lafayette, IN

### Education

#### Purdue University

- B.S. Computer Science
- Aug 2017 May 2021
- GPA: 3.62
- Relevant Courses:
  - Data Structures and Algorithms
  - Systems Programming
  - Operating Systems

## Skills Java C# C++ C HTML/CSS Python Unity Git Linux **JavaScript** Mandarin Teamwork

Organization

## **Projects**



#### VR Maze Game

August 2019

A cooperative asymmetrical multiplayer virtual reality game I made using Unity and C#. A large 3D maze is randomly generated and one player is stuck inside and needs the second player to help them navigate and escape the maze.



FiT

October 2018

URL: https://play.google.com/store/apps/details?id=com.AndyWang.FiT Personal Android game created using Unity and C#. Player controls a box that expands and contracts, and they must fit the box between randomly generated gaps. The game becomes harder over time and can keep high scores.



#### Impact

October 2018

URL: https://devpost.com/software/impact-8zx1q4

BoilerMake 2018 Hackathon project. Worked in a team of 3. Impact determines optimal locations for objects. Used Unity and C# to create a random map generator, a system that reads population data from a file, and a user interface.

## Relevant Experience

Purdue ACM SIGGD, West Lafayette, IN

January 2019 - Present

Programming Team

- Developed gameplay mechanics including player movement, locked doors, and moving environment pieces using Unity and C#
- Used GitHub and Trello to collaborate with the other 4 members of the programming team and merge all our contributions together
- Collaborated with the other 10+ members of the SIGGD team to discuss ideas for our year-long game development project

## Work Experience

Bricks 4 Kidz, Bay Area, CA

May 2018 – August 2019

Teacher

- Taught classes of up to thirty kids (ages 5-16) to express their creativity through building Lego models and EV3 Robots
- Organized the workflow for myself and teacher aids to keep the classes manageable
- · Aided students with disabilities to develop social and cognitive skills

SiliconValley4U, San Ramon, CA

June 2017 – August 2017

Teacher

- Taught classes of up to twenty kids (ages 7-13) the basics of programming
- Created and organized relevant activities to keep kids engaged