# **Andy Wang**

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https://andyw24.github.io

## Education

### Purdue University

- B.S. Computer Science
- Aug 2017 May 2021
- GPA: 3.62
- Relevant Courses:
  - Data Structures and Algorithms
  - Systems Programming
  - Operating Systems

# Skills Java C# C++ C HTML/CSS Python Unity Git Linux JavaScript

Mandarin

Teamwork

Organization

# **Projects**



### VR Maze Game

August 2019

A cooperative asymmetrical multiplayer virtual reality game I made using Unity and C#. A large 3D maze is randomly generated and one player is stuck inside and needs the second player to help them navigate and escape the maze.



### Suggestion Boxes

May 2019

URL: https://andyw24.github.io/suggestionbox/ListOfBoxes.html
Web Application developed by me and two others. Users
can login and create a public suggestion box or submit a
suggestion to other boxes. I developed the backend using

### Impact

October 2018

URL: https://devpost.com/software/impact-8zx1q4

JavaScript and Google Firebase.

BoilerMake 2018 Hackathon project. Worked in a team of 3. Impact determines optimal locations for objects. Used Unity and C# to create a random map generator, a system that reads population data from a file, and a user interface.

# Relevant Experience

Purdue ACM SIGGD, West Lafayette, IN

January 2019 - Present

Programming Team

- Developed gameplay mechanics including player movement, locked doors, and moving environment pieces using Unity and C#
- Used GitHub and Trello to collaborate with the other 4 members of the programming team and merge all our contributions together
- Collaborated with the other 10+ members of the SIGGD team to discuss ideas for our year-long game development project

# Work Experience

Bricks 4 Kidz, Bay Area, CA

May 2018 – August 2019

Teacher

- Taught classes of up to thirty kids (ages 5-16) to express their creativity through building Lego models and EV3 Robots
- Organized the workflow for myself and teacher aids to keep the classes manageable
- · Aided students with disabilities to develop social and cognitive skills
- Used problem solving skills daily to keep clients satisfied despite limited resources

SiliconValley4U, San Ramon, CA

June 2017 – August 2017

Teacher

- Taught classes of up to twenty kids (ages 7-13) the basics of programming
- · Created and organized relevant activities to keep kids engaged