

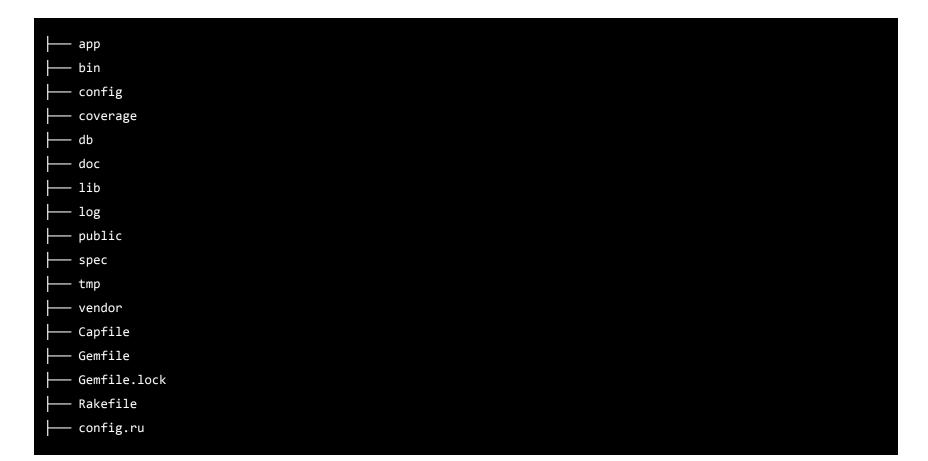
Abstract

In unserem ersten Rails-Workshop werden wir eine "Whirlwind Tour" durch Rails starten. Dabei werden wir über die Grundstruktur von Rails sprechen und diverse Bereich näher beleuchten. Das Ziel ist es, Euch einen guten Einstieg in das Framework zu bieten. Wichtig ist dabei, dass Ihr das Framework nutzt. Am Ende werden wir uns eine Möglichkeit ansehen, wie man einfach mal eine Rails Applikation erstellen kann.

Inhalt

- Die Rails Grundstruktur
- MVC wie funktioniert das in Rails?
- Die asset pipeline
- Die Routes
- Das lib Verzeichnis
- Gemfile und Gemfile.lock (Rubygems)
- Models und ActiveRecord (AR)
- Models und Validations
- Models und CouchDB
- Das spec Verzeichnis (Test mit Rspec)
 - FactoryGirl
- Hands on: Getting Started Tutorial

Die Rails Grundstruktur



MVC - wie funktioniert das in Rails?

— арр	
admin	
assets	
├── controllers	
decorators	
├── helpers	
│	
├── models	
│ └── views	

Rails MVC

Model - ActiveRecord ORM [1]

View - ActionView () [2]

Controller - ActionPack () [3]

- [1] https://github.com/rails/rails/tree/master/activerecord
- [2] https://github.com/rails/rails/tree/master/actionview
- [3] https://github.com/rails/rails/tree/master/actionpack

ActiveRecord

"Active Record verbindet **Klassen** zu relationalen **Datenbanktabellen**, um fast ohne Konfiguration eine Persistenz-Schicht für Anwendungen zu bieten. Die Bibliothek stellt eine Basisklasse zur Verfügung von der geerbt werden kann. Die vererbte Klasse stellt eine **Zuordnung** zu einer vorhandene **Tabelle** in der **Datenbank** dar. Diese Klassen werden gewöhnlich als Modelle bezeichnet. Modelle können auch mit anderen Modellen verknüpft werden; dies geschieht durch die Definition von Associations."

Model Beispiel

```
class Contact < ActiveRecord::Base</pre>
 belongs_to :player
 has_many :contact_replies
 validates :email, presence: true, email_address: true
 validates :salutation, inclusion: { in: I18n.t('options_for_salutation_select'),
    allow blank: true }
 validates :last_name, :message, presence: true
  scope :count_not_responded, -> { where(status: 1).count }
 scope :not_responded, -> { where(status: 1) }
 scope :responded, -> { where(status: 2) }
 scope :spam, -> { where(status: 3) }
end
```

ActionView

"Action View ist ein Framework für das Auffinden und Rendern von View-Templates und bietet Helper für den Aufbau von HTML-Formularen, Atom-Feeds und vielem mehr. Template-Formate, die Action View verarbeitet sind ERB (embedded Ruby, in der Regel verwendet, um kurze Ruby-Snippets in HTML auszuführen) und XML-Builder."

View Beispiel (HAML!)

```
%article.std.reg.ko-reg
  %h1= t('.headline')
  .stepper
    .step.active 1
    .step 2
    .step 3
  %p= t('.intro_html')
  = form_for @player, url: registration_index_path, method: :post, html: {class: 'form', id: 'player_registration'} do |f|
    = render partial: 'form', locals: {f: f}
```

ActionPack

"Action Pack ist ein Framework um Request zu verarbeiten und zu beantworten. Es bietet Mechanismen für das Routing (Request-URLs einer Action zuordnen), definiert Controller die Actions beinhalten und erzeugt Antworten durch das Rendern von **Views**, die Templates in verschiedenen Formaten sind. Kurz gesagt bietet Action Pack die View- und Controller Schichten im **MVC-Paradigma.**"

Controller Beispiel

```
class RegistrationController < ApplicationController</pre>
 def index
 end
 def new
   build player
 end
 def edit
   @player = Player.find(params[:id])
 end
 def create
   build player
   if @player.save
     if @player.email validation?
        redirect_to action: 'show', id: @player.id
     else
        redirect_to edit_schufa_data_check_path(@player)
     end
```

```
else
      render 'new'
    end
  end
  def show
  end
  private
  def build player
    @player ||= Player.new
    @player.player_payment = PlayerPayment.new
    @player.attributes = params_for_player
  end
end
```

Der Router

"Der Rails-Router erkennt **URLs** und versendet diese zur **Action** eines **Controllers**. Er kann weiterhin **Pfade** und **URLs** erzeugen um zu vermeiden, dass diese von Hand geschrieben werden (müssen)."

Routes Beispiel (config/routes.rb)

```
Rails.application.routes.draw do
 get '/spiele/lotto-6aus49', to: 'lotto#ticket'
 get 'registrierung', to: redirect('/registrierung/neu')
 scope(path names: {
   new: I18n.t('registration.new.new'),
   edit: I18n.t('registration.new.edit')}) do
     resources :registration, path: 'registrierung'
 end
 root 'homepage#index'
end
```

Die Asset Pipeline

```
app/assets
├── images
├── javascripts
└── stylesheets
```

https://github.com/rails/sprockets-rails

app/assets/javascripts/application.js

```
//= require jquery
//= require parsley-config
//= require parsley
//= require parsley-i18n-de
//= require knockoutjs-3.0.0
//= require jquery_ujs
//= require app
//= require tree ./lib
//= require_tree ./helper
//= require_tree ./model
//= require_tree ./widget
//= require sample
```

app/assest/stylesheets/application.css.scss

```
*= require self
 * /
@import "compass";
@import "rgbapng";
@import "svgsprite";
@import "plugins/_helper";
@import "plugins/ reset";
@import "main";
```

config/environments/development.rb

```
Rails.application.configure do
 # Settings specified here will take precedence over those in config/application.rb.
 [\ldots]
 # Debug mode disables concatenation and preprocessing of assets.
 # This option may cause significant delays in view rendering with a large
 # number of complex assets.
 config.assets.debug = true
 # don't compress the assets
 config.assets.compress = false
end
```

config/environments/production.rb

```
Rails.application.configure do
 # Settings specified here will take precedence over those in config/application.rb.
 [\ldots]
 # Disable Rails's static asset server (Apache or nginx will already do this).
 config.serve static assets = false
 # compress the assets
 config.assets.compress = true
 # Compress JavaScripts and CSS.
 config.assets.js_compressor = :uglifier
 config.assets.css compressor = :sass
 # Do not fallback to assets pipeline if a precompiled asset is missed.
 config.assets.compile = false
 # Generate digests for assets URLs.
 config.assets.digest = true
end
```

Das lib Verzeichnis



Gemfile & Gemfile.lock (Rubygems)

Im *Gemfile* werden alle benötigten Rubygems angegeben, die für die Applikation benötigt werden. Der *bundler* installiert die Rubygems und löst Dependencies auf.

Im *Gemfile.lock* werden alle Versionen der Rubygems vorgehalten. Daraus werden die gems mit *bundle install* in der entsprechenden Version installiert.

Gemfile

```
source 'https://rubygems.org'
gem 'rails', '4.1.5'
gem 'mysql2'
gem 'jquery-rails'
    'parsley-rails' # https://github.com/mekishizufu/parsley-rails
gem 'bcrypt', '~> 3.1.7' # Use ActiveModel has_secure_password
group :development do
 gem 'spring'
  gem 'capistrano-rails'
 gem 'capistrano-rvm'
end
```

Gemfile.lock

```
GIT
  remote: gitlab@gitlab.sumcumo.net:gems/forminator.git
  revision: 0a0f7de1c1f26089e9b164bd665a4a5da9012dc8
  specs:
    forminator (0.5.2)
  remote: https://rubygems.org/
  specs:
    aasm (3.3.3)
    actionmailer (4.1.5)
      actionpack (= 4.1.5)
      actionview (= 4.1.5)
     mail (~> 2.5.4)
```

Models und ActiveRecord

```
params_for_player = params[:player].permit(
      :first_name, :last_name, :street, :house_number, :zip_code, :city, :date_of_birth
    ) : {}
@player ||= Player.new
@player.attributes = params_for_player
@player.save
@player.update(params_for_player)
@player = Player.find(session[:player_id])
Player.select("id, last_name").where(status: 'pending').order('last_name DESC')
```

Models und Validations

```
class Player < ActiveRecord::Base</pre>
 validates :email, presence: true, email_address: true, on: :create
 validates :zip code, presence: true, length: { is: 5 }
 validates :date_of_birth, age: true
 validates :zip code, permitted state: true
 validates :city, zip code city combination: true
 validates_format_of :mobile, with: /\A01[5-7][0-9]\d{4,}\Z/i
end
```

PermittedStateValidator

(lib/validators/permitted_state_validator.rb)

```
class PermittedStateValidator < ActiveModel::EachValidator</pre>
 def validate each(record, attribute, zip code)
   unless is permitted state?(zip code)
     record.errors.add(attribute, (options[:message] | :permitted state))
   end
 end
 private
 def is permitted state?(zip code)
   address_data = AddressLookup.find_by_zip_code(zip_code)
   return false if address data.blank?
   is permitted state code?(address data)
 end
 def is permitted state code?(address data)
   APP CONFIG[:permitted state codes].include?(address data.first[:state code])
 end
```

Models und CouchDB

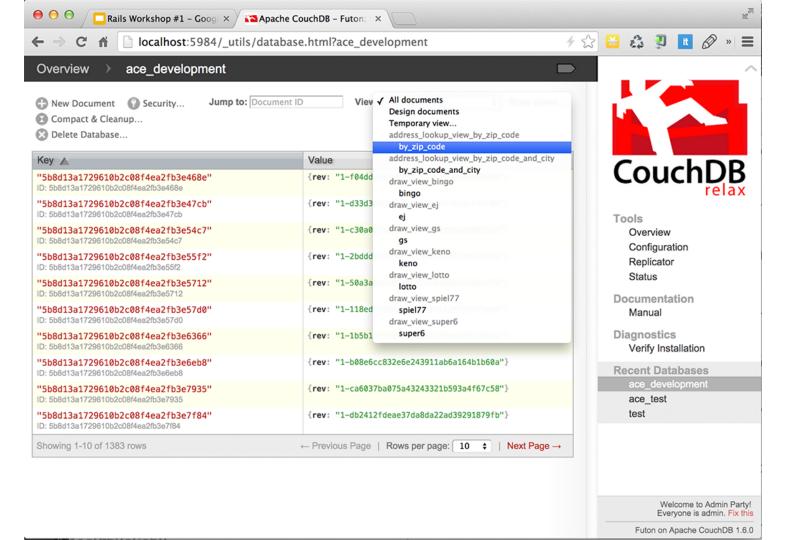
```
class AddressLookup
 include CouchPotato::Persistence
 property :state code, type: String
 property :state, type: String
 property :zip code, type: String
 property :city, type: String
 view :all, key: [:state_code, :state, :zip_code, :city]
 view :by state code, key: :state code
 view :by state, key: :state
 view :by zip code, key: :zip code
 view :by city, key: :city
 view :by_zip_code_and_city, key: [:zip_code, :city]
 def self.all addresses
   CouchPotato.database.view(self.all)
  end
```

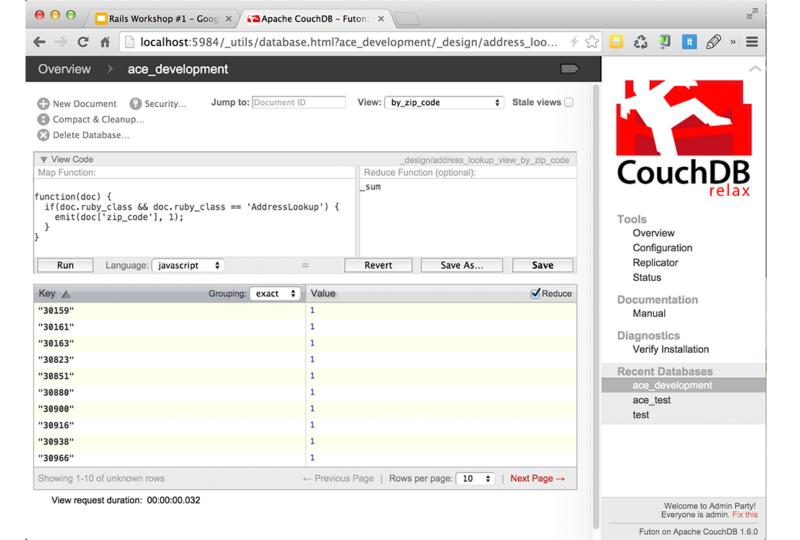
couch_potato

https://github.com/langalex/couch_potato

CouchDB Futon

http://localhost:5984/_utils





Testen

RSpec FTW!

Das spec Verzeichnis (RSpec)

spec
controllers
— decorators
— factories
lib
—— mailers
models
rails_helper.rb
- spec_helper.rb
L— support

RSpec Konfiguration

spec/rails_helper.rb
spec/spec_helper.rb

spec/models/address_lookup_spec.rb

```
require 'rails helper'
RSpec.describe AddressLookup, :type => :model do
 before :each do
   WebMock.disable net connect!(:allow localhost => true)
 end
 it 'exists' do
   expect(described class).to equal(AddressLookup)
 end
 it 'has methods' do
   expect(AddressLookup.respond to?(:all addresses)).to be truthy
   expect(AddressLookup.respond to?(:find by zip code)).to be truthy
   expect(AddressLookup.respond to?(:find by city)).to be truthy
   expect(AddressLookup.respond to?(:find by state)).to be truthy
   expect(AddressLookup.respond to?(:find by state code)).to be truthy
 end
```

```
describe :lookup do
    before :each do
     @doc = create(:address lookup)
    end
    after :each do
      CouchPotato.database.destroy @doc
    end
    it 'has a positiv result' do
      expect(AddressLookup.find by zip code('33333')).to be truthy
    end
end
```

Factory Girl

https://github.com/thoughtbot/factory_girl

Beispiel Factory Girl (spec/factories/players.rb)

```
FactoryGirl.define do
 factory :player do
    email 'foo@bar.de'
   salutation 'Herr'
    last_name 'Mustermann438850'
    [\ldots]
    factory :player schufa ok do
     salutation 'Frau'
     last name 'Bretter'
   end
    factory :player_schufa_not_ok do
     salutation 'Frau'
     last name 'Gawel'
   end
 end
```

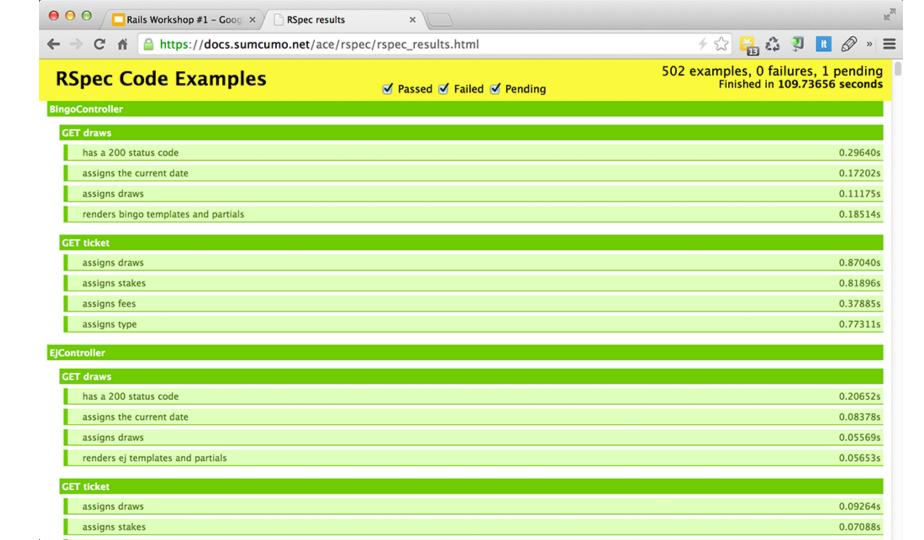
Im Test (spec/models/player_spec.rb)

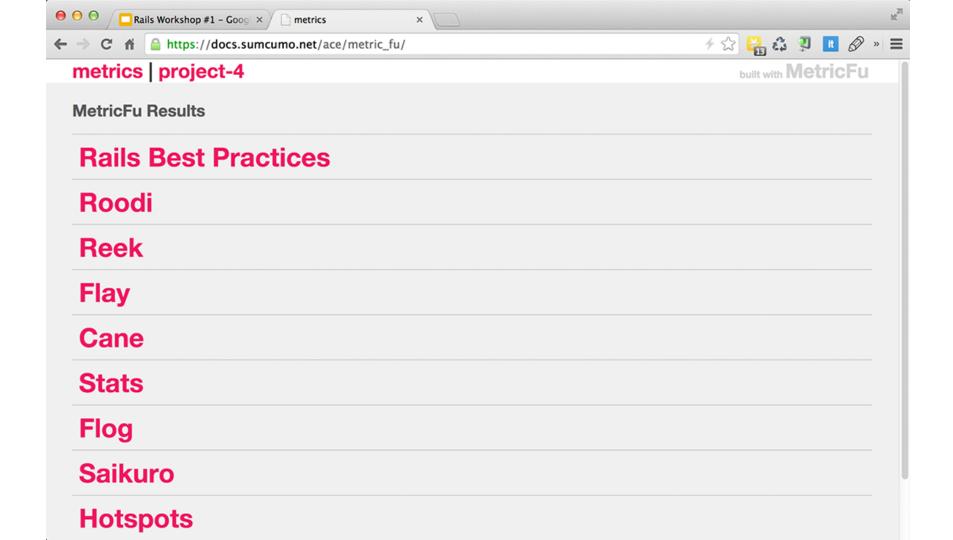
```
RSpec.describe Player, :type => :model do
 describe :crud do
   before :each do
     @player = create(:player)
   end
   it 'expects to create a player' do
     expect(@player.persisted?).to be_truthy
   end
 end
end
```



Ace Documentation

- Docs
- Test Results
- Test Coverage
- Metrics





Hands on!

http://guides.rubyonrails.org/getting_started.html

Questions?

Ask!

Andy and Moritz are happy to help!

Dangge:)