

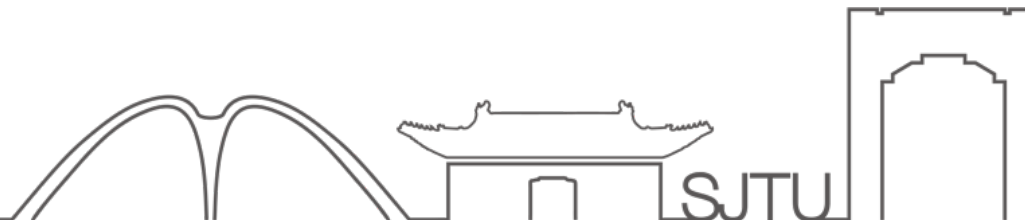


JOINT INSTITUTE  
交大密西根学院

# ECE2700J SU23 RC1

## Number Systems, Logic Gates

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# Numbers Systems

## Basic concepts

- Binary: base 2
- Octal: base 8
- Decimal: base 10
- Hexadecimal: base 16

# Numbers Systems

## Conversion Exercises

### 1. Basic conversions

$$(123)_{10} = ( \quad )_2$$

# Numbers Systems

## Conversion Exercises

### 2. Conversion with decimal points

$$(123.45)_{10} = ( \quad )_2$$

Note: usually we reserve 3 or 4 digits after the decimal point.

# Numbers Systems

## Conversion Exercises

3. Conversion between binary and octal, binary and hexadecimal

$$(1111011.01)_2 = ( \quad )_8 = ( \quad )_{16}$$

# Numbers Systems

## Signed Numbers

There're three common ways to represent negative numbers

- 1. Sign-magnitude representation
- 2. 1's complement representation: negate all the bits
- 3. **2's complement representation**: negate all the bits and add 1

Using  $(+123)_{10} = (01111011)_2$  as an example

1.  $(-123)_{10} = ( \quad )_2$
2.  $(-123)_{10} = ( \quad )_2$
3.  $(-123)_{10} = ( \quad )_2$

# Numbers Systems

## Sign extension

Extend the sign bit to the left. In 2's complement representation, we simply repeat the sign bit.

Exercise: assuming we're using 2's complement

$$(7532 + \text{BB4})_{16} = ( \quad )_2$$

# Numbers Systems

## Overflow

When the result of an operation is too large to be represented in the number of bits available.

*Question:* what's the range of n-bit 2's complement representation?

1. If the signs of the operands are the same, but the sign of the result is different, then overflow occurs. If the signs of the operands are different, no overflow occurs.
2. If the two most left carriers are different, then overflow occurs.



# Numbers Systems

## Overflow

*Exercises:* Compare the two calculation. Is there any overflow in the following operations?

$$1. (7532 + \text{BB4})_{16} = (70\text{E6})_{16}$$

$$2. (7532 + 0\text{BB4})_{16} = (80\text{E6})_{16}$$

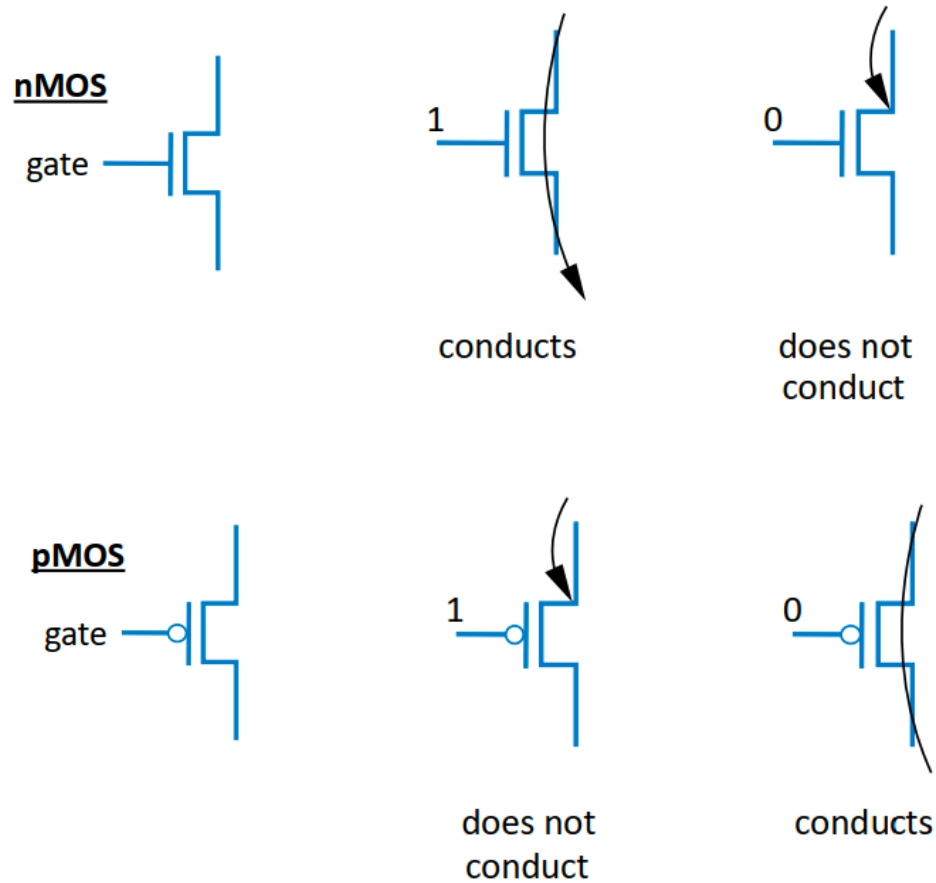
$$3. (0110 + 0101)_2 = ( \quad )_2$$

$$4. (1011 + 1111)_2 = ( \quad )_2$$

# Logic gates

## CMOS Transistor

nMOS / pMOS



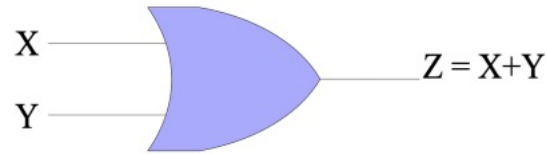
# Logic gates

## Logic gates

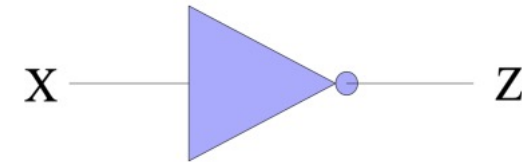
Symbol and truth table of all logical gates: AND, NAND, OR, NOR, XOR, XNOR, NOT, *buffer*



2-input AND gate

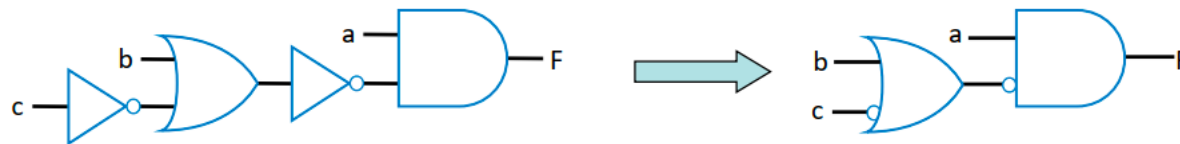


2-input OR gate



NOT gate/Inverter

- **Precedence of Logic Operations**  
**NOT > AND > OR**



$$Z = X' \text{ or } Z = \overline{X}$$

NOT operator

# Logic gates

## Truth table

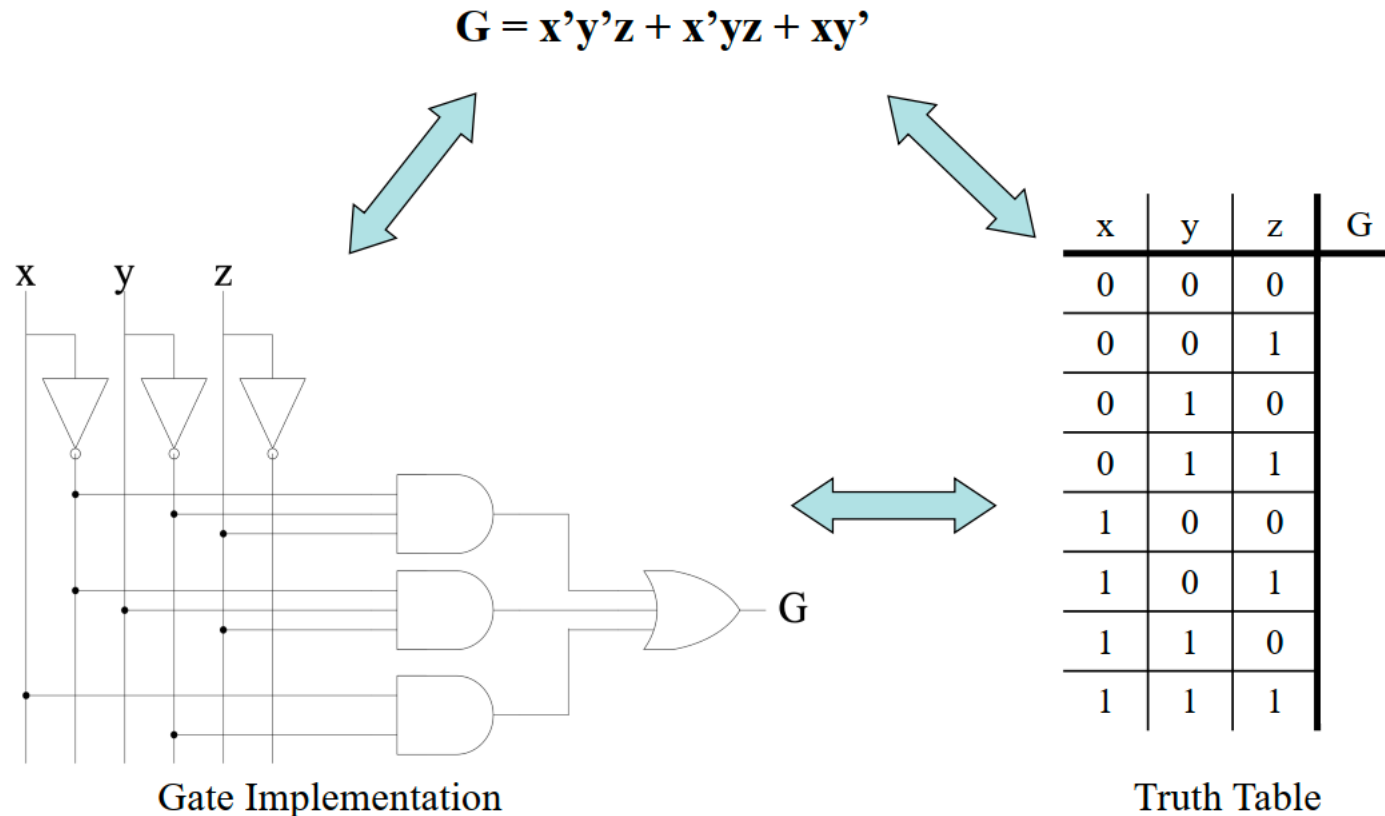
Truth table: A table that shows the output of a logic gate for all possible input combinations.

- Number of rows =  $2^n$ , where  $n$  is the number of inputs
- When writing a truth table, we usually write the inputs in binary order, i.e.  $abc = 000$  to  $111$

# Logic gates

## Representations of I/O Relationship

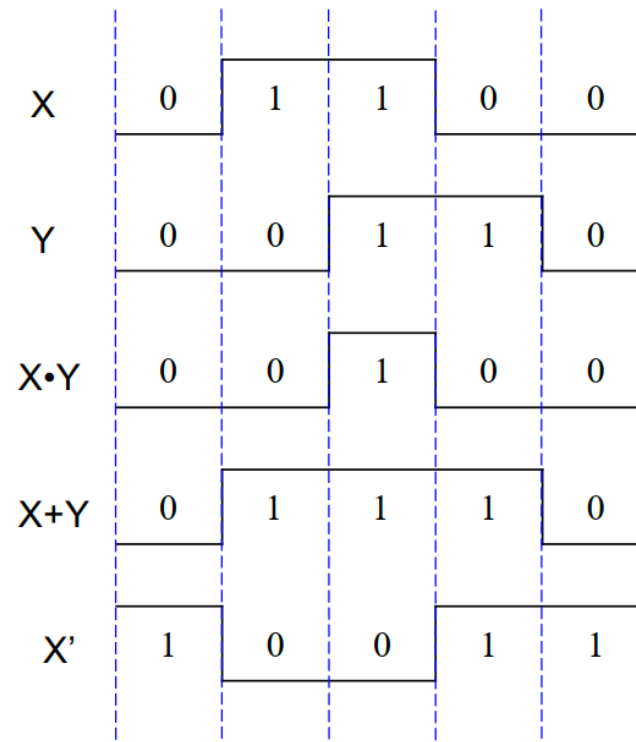
Equation, Truth Table, & Circuit



# Logic gates

## Timing Diagram

Timing diagram: a diagram that shows the response to changes on a signal in voltage levels with time



# Logic gates

*Exercise:*

1. Conversion between logical equation, logical circuit, and truth table:

$$F = A' \cdot B \cdot C + A \cdot (B' \cdot C' + B)$$

2. Draw the timing diagram of the equation above with the given sequences

1.  $A = 1, B = 0, C = 1$

2.  $A = 1, B = 1, C = 1$

3.  $A = 0, B = 1, C = 1$

4.  $A = 0, B = 1, C = 0$

5.  $A = 1, B = 1, C = 0$

