Education

University of Pennsylvania

Philadelphia, PA

May 2022

B.S.E. IN COMPUTER SCIENCE - SCHOOL OF ENGINEERING, GPA: 3.67/4.00

- Minors: Statistics [Wharton], Engineering Entrepreneurship
- Coursework: Algorithms, Discrete Math, JavaScript, Theory of Computation, Linear Algebra, Probability
- Clubs: Penn Computer Science Society (Entrepreneurship and Jobs Committee)

Experience.

Early Stage Travel Startup

Rockville, MD

SOFTWARE DEVELOPER June 2019 - Present

- · Technical design and implementation of a full stack mobile app for a travel based startup as their minimum viable product.
- Currently am the lead developer on a team of three, developing a majority of the frontend and the entirety of the backend, including users, location tracking, messaging, authentication, and authorization.
- Use React Native, Flask, MongoDB, and the Google Maps API.

Multifamily Asset Managers

Bethesda, MD

SOFTWARE DEVELOPER INTERN

May 2019 - Aug 2019

- · Increased functionality, speed, and security of three full stack web systems for in-house and client use.
- Implemented many new web pages and features, refactored old pages to run faster, and added additional error handling, logging, and encryption
- Used React, C#/.NET, MSSQL, and SVN.

Penn History Department

Philadelphia, PA

SOFTWARE DEVELOPER Apr 2019 - Present

- · Create a course visualization tool called "Pathways" to help Penn students choose which history course they should take.
- Communicate with professors and another developer to build the course visualization website.
- Use React, Redux, D3.js, and Git.

Koros Philadelphia, PA

SOFTWARE DEVELOPER

Oct 2018 - March 2019

- Worked closely with and learned from the founders of a home entertainment startup, assisting in the implementation of their mobile app.
- Built the login/registration pipeline with login and signup screens and utilized Google's Vision API to authenticate pin codes read in from the phone's camera.
- Used React Native, Node.js, and MySQL.

Projects

Shared Paper

github.com/shared-paper

REACT NATIVE | NODE.JS | SOCKET.IO | MONGODB

- Spearheaded development of note taking app for Bitcamp 2019, which allows multiple users on different devices to simultaneously take notes on same "paper".
- Features include users, login/signup, joining and deleting papers, multiple drawing options, and real time updates after a stroke in both the database and other users' screens.

Pathways github.com/pathways

REACT | REDUX | D3.JS

- · A course visualization tool for Penn's History Department that lets students see related courses categorized into "pathways".
- Users can view all of the courses in an Instagram style layout and can select a course to learn more about it and see related courses in a network visualization. Currently still in development.

Penn Course Scheduler

github.com/penn-course-scheduler

REACT | NODE.JS

- Designed and developed a web app that allows Penn students to type in the courses they want to take and see all possible schedules with those courses. Currently hosted with Heroku.
- The server parses through course times and performs a depth first search traversal to retrieve all schedules that include all the courses and recitations without overlap.

Skills

- Languages: JavaScript, Java, Python, C#, HTML/CSS
- Technologies: React, React Native, Redux, Node.js, Flask, .NET, MongoDB, SQL, Git