Main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
        <View
        android:id="@+id/view"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        tools:layout_editor_absoluteX="3dp" />
   </androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.shapes39;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(new com.example.shapes39.CustomView(this));
    }
}
```

CustomView.java

```
package com.example.shapes39;
import android.content.Context;
```

```
import android.graphics.Canvas;
    import android.graphics.Color;
    import android.graphics.Paint;
    import android.graphics.Rect;
    import android.graphics.RectF;
    import android.view.View;
class CustomView extends View {
  private Rect rectangle;
  private Paint paint, p1;
  public CustomView(Context context) {
    super(context);
    int x = 100;
    int y = 50;
    int width = 1000;
    int height = 500;
// create a rectangle that we'II draw later
    rectangle = new Rect(x, y, width, height);
// create the Paint and set its color
    paint = new Paint();
    paint.setColor(Color.YELLOW);
    p1 = new Paint();
    p1.setColor(Color.RED);
  @Override
  protected void onDraw(Canvas canvas) {
    canvas.drawColor(Color.WHITE);
    canvas.drawRect(rectangle, paint);
    canvas.drawCircle(550, 270,150,p1);
    RectF oval = new RectF(300, 600, 800, (float) (520 + 520 / 1.8));
    canvas.drawArc(oval, 10, 160, false, p1);
  }
}
```

Screenshot

