Aneesh Gupta

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EDUCATION

DUKE UNIVERSITY

BS IN COMPUTER SCIENCE MINOR IN MATHEMATICS May 2022 | Durham, NC Cum. GPA: 3.98 / 4.0 Major GPA: 4.0 / 4.0

Dean's List, All semesters

DELHI PUBLIC SCHOOL

Grad. May 2018 | New Delhi, IN Junior Science Talent Scholar

LINKS

Website:// aneeshgupta.me Facebook:// xneesh Github:// aneeshgupta42 LinkedIn:// aneeshgupta42 Twitter:// @aneesh_gupta

COURSEWORK

UNDERGRADUATE

Adv. Software Design
Computer Architecture
Deep Learning and Energy Data
Probability, Linear Algebra
Discrete Maths
Data Structures and Algos
Multivariable Calculus
Economic Principles
Prisoner's Dilemma

SKILLS

PROGRAMMING

Languages:

Python • Java • JavaScript C++ • Matlab • R • LATEX

Familiar:

C • Haskell • CSS • Assembly • Shell Frameworks and Tools:

React • Android • NodeJS • MySQL Git • HTMI

INTERESTS

Software + Data Engineering Computer Recognition Data Modelling & Analytics Tech for Social Development Geographic Remote Sensing Philosophy, History

EXPERIENCE

ANB SYSTEMS, INC | SOFTWARE ENGINEERING INTERN

May 2020 - Present | Houston, TX

- Working on improving document and image recognition, by adding heuristic logic to automate error-correction. In production.
- Engineering an end-to-end data lake architecture with API endpoints to ingest, analyze, store and learn from data.

EVIDENCE FOR POLICY DESIGN | SOFTWARE DEVELOPMENT INTERN May 2019 - Aug 2019 | Harvard Kennedy School | New Delhi, IN

- Built custom software packages using **Python** for data E.T.L pipelines between **SQL** servers and a mobile and web application. Deployed on **AWS**, as part of a *Randomized Control Trial*. In production.
- Created a dashboard in **R** to aid economists in quantitatively analyzing the impact of a policy intervention to measure women's smartphone access in rural India.
- Developed a software package and protocol from scratch to extract, clean, and map social networks data using **fuzzy string-matching**. Outperformed existing system efficiency by 80 %.
- Sped up system testing & data retrieval by 5 times using **Selenium** drivers and headless browsers.

DUKE UNIV. CS DEPARTMENT | TEACHING ASSISTANT

Aug 2019 - Present | Durham, NC

- Leading weekly lab sections, consulting hours, and assisting in grading examinations for Duke's Introduction to Computer Science and Interdisciplinary Computing courses.
- Helping students clear doubts and understand fundamental Computer Science concepts.

RESEARCH

ENERGY DATA ANALYTICS LAB | Undergraduate Research Fellow

Aug 2019 - May 2020 | Durham, NC

- Built a system to **generate synthetic textures** to model artificial cities realistically. **Link**.
- Investigated **deep learning** and domain adaption techniques to map electricity distribution and access using satellite imagery.
- Used dimensionality reduction tools such as **tSNE** and **PCA** to improve performance across different geographies.

PROJECTS

- TurtleLogo: Built an IDE for the SLogo Turtle Programming Language coding and development. Worked in a team to build a GUI for defining user commands, interpretation, and execution.
- HouseOfCards: Created a graphical suite of card games such as Solitaire, Cards Against Humanity, Truth or Dare, and Concentration. Used immutable APIs, Inheritance, Test-Drive-Dev, & MVC Architecture to implement project.