Game Design Document
Fill up the following document

- Write the title of your project.
- geometry dash

- What is the goal of the game?
- a square passes many obstacles in order to reach the target

- Write a brief story of your game.
- a square is found in a world of shapes where it has to pass through diffferent obstacles to reach home

- Which are the playing characters of this game?
    - Playing characters are the ones who respond to the user based on the input from the user.
    - Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

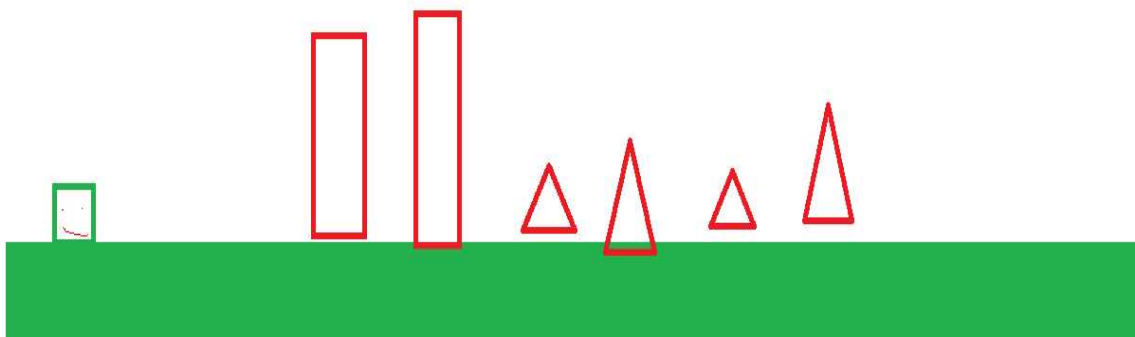| Number	Character Name	What can this character do?
1	square	its the main character
2		
3		
4		
5		
6		
7		
8		

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- Which are the Non-Playing Characters of this game?
    - Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
    - Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	monster	can kill the main character
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?
- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?
i plan to add new characters once in a fortnight and add dynamic music to engage players in the game