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#### **ABSTRACT**

This paper details the implementation of a standalone desktop application in C++ for retrieval of audio files by rhythmic and timbral similarity, notable for being, to our knowledge, the only application of its type under the GNU General Public License (GPL). The implementation focuses on audio loops short audio files intended to restart immediately upon completion for compositional purposes - to address the difficulty of navigating large loop libraries manually. The audio similarity measure utilizes tempo detection and statistical features of a spectral frame periodicity to provide a ranking of most similar audio files to a particular reference file. Although similarity measures are somewhat subjective and difficult to evaluate, we propose two evaluations: 1) A kNN classification with 63% accuracy on a ground truth data set developed by the authors using real-world audio loops and 2) A synthetic ground truth data set developed by the authors using related beat patterns at different tempos that demonstrates tempo invariance in retrieving rhythmically similar audio. [1]

Index Terms— One, two, three, four, five

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(a) Result 1

(b) Results 3

(c) Result 4

Fig. 1. Example of placing a figure with experimental results.

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## 13. REFERENCES

[1] Finger C. Er Z. Connel C. Dang, A., "Audiocompare," https://github.com/charlesconnell/AudioCompare, December 7 2013.