

UNIVERSITY OF LJUBLJANA
FACULTY OF MATHEMATICS AND PHYSICS

Financial mathematics – 1st cycle

Anej Rozman, Tanja Luštrek
Rich-Neighbor Edge Colorings

Term Paper in Finance Lab
Long Presentation

Advisers: Assistant Professor Janoš Vidali,
Professor Riste Škrekovski

Ljubljana, 2023

CONTENTS

1. Introduction	3
2. Generating Graphs	4
3. Algorithms	4
3.1. Integer Programming	4
3.2. Iterative Algorithm	4
4. Complete search	5
5. Random Search	5
6. Findings	5
7. Conclusion	5

1. INTRODUCTION

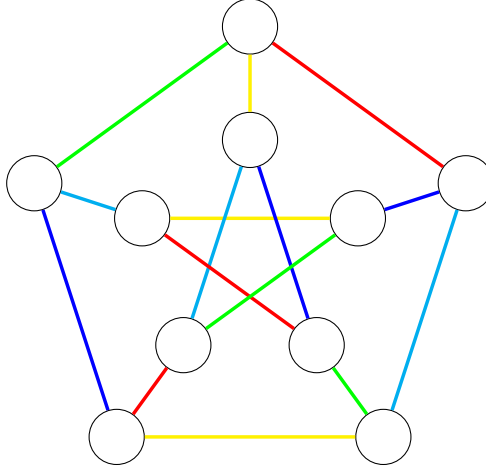
In this paper we set out to analyse an open conjecture in a modern graph theory problem known as rich-neighbor edge coloring.

Definition 1.1. In an edge coloring, an edge e is called *rich* if all edges adjacent to e have different colors. An edge coloring is called a *rich-neighbor edge coloring* if every edge is adjacent to some rich edge.

Definition 1.2. $X'_{rn}(G)$ denotes the smallest number of colors for which there exists a rich-neighbor edge coloring.

Conjecture 1.3. For every graph G of maximum degree Δ , $X'_{rn}(G) \leq 2\Delta - 1$ holds.

Example 1.4. Let's take a look at the Petersen graph and an example of a rich-neighbor edge coloring.



We can see that for the Petersen graph (which is 3-regular) we can find an appropriate coloring with 5 colors so $X'_{rn} \leq 5 \leq 2 \cdot 3 - 1 = 5$. This shows that the conjecture holds for this graph. \diamond

2. GENERATING GRAPHS

3. ALGORITHMS

3.1. INTEGER PROGRAMMING

Using SageMath we constructed an integer programming model that finds a rich-neighbor edge coloring for a given graph. Our interger program looks like this:

$$\begin{aligned}
 &\text{minimize } t && \text{we minimize the number of colors we need} \\
 &\text{subject to } \forall e : \sum_{i=1}^k x_{ei} = 1 && \text{each edge is exactly one color} \\
 &\forall i \forall u \forall v, w \sim u, v \neq u : x_{uv,i} + x_{uw,i} \leq 1 && \text{edges with the same vertex are a different color} \\
 &\forall e \forall i : x_{ei} \cdot i \leq t && \text{we use less or equal to } t \text{ colors} \\
 &\forall i \forall uv \forall w \sim u, w \neq v \forall z \sim v, z \neq u, w : x_{uw,i} + x_{vz,i} + y_{uv} \leq 2 && uv \text{ is a rich edge} \Leftrightarrow \text{all adjacent edges are a different color} \\
 &\forall e : \sum_{f \sim e} y_f \geq 1 && \text{every edge is adjacent to some rich edge} \\
 &t \geq 2\Delta - 1 && \text{we use } \geq 2\Delta - 1 \text{ colors} \\
 &\forall e : 0 \leq y_e \leq 1, y_e \in \mathbb{Z} \\
 &\forall e \forall i : 0 \leq x_{ei} \leq 1, x_{ei} \in \mathbb{Z},
 \end{aligned}$$

where

$$x_{ei} = \begin{cases} 1, & \text{if edge } e \text{ has color } i \\ 0, & \text{otherwise} \end{cases} \quad \text{and} \quad y_e = \begin{cases} 1, & \text{if edge } e \text{ is rich} \\ 0, & \text{otherwise.} \end{cases}$$

We only looked for appropriate graph colorings with $\geq 2\Delta - 1$ colors because, if we find a coloring with $2\Delta - 1$ colors then the smallest possible number of colors also satisfies the conjecture for that graph. If we need more than $2\Delta - 1$ colors then the conjecture does not hold. The computation is also a lot quicker this way.

3.2. ITERATIVE ALGORITHM

4. COMPLETE SEARCH

5. RANDOM SEARCH

6. FINDINGS

7. CONCLUSION