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Financial mathematics – 1st cycle

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**Rich-Neighbor Edge Colorings**

Term Paper in Finance Lab  
Short Presentation

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## 1. INTRODUCTION

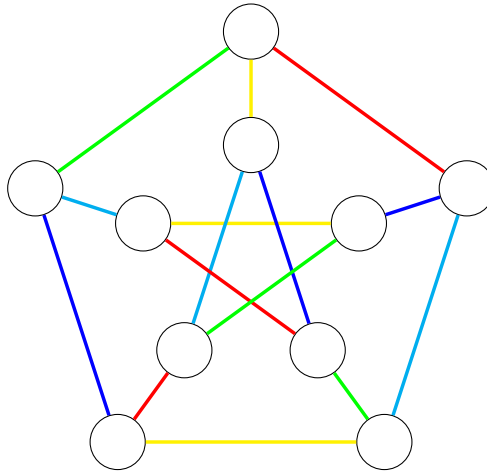
In this paper we set out to analyse an open conjecture in a modern graph theory problem known as rich-neighbor edge coloring.

**Definition 1.1.** In an edge coloring, an edge  $e$  is called *rich* if all edges adjacent to  $e$  have different colors. An edge coloring is called a *rich-neighbor edge coloring* if every edge is adjacent to some rich edge.

**Definition 1.2.**  $X'_{rn}(G)$  denotes the smallest number of colors for which there exists a rich-neighbor edge coloring.

**Conjecture 1.3.** For every graph  $G$  of maximum degree  $\Delta$ ,  $X'_{rn}(G) \leq 2\Delta - 1$  holds.

**Example 1.4.** Let's take a look at the Petersen graph and an example of a rich-neighbor edge coloring.



We can see that for the Petersen graph (which is 3-regular)  $X'_{rn} \leq 5$ .

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## 2. PLAN

Our plan is to create an integer program that “proves” the conjecture for (small) regular graphs of degree  $4 \geq$  (it finds a rich-neighbor edge coloring for every  $k$ -regular graph on  $n$  vertices) and to make a random search algorithm for checking classes of graphs that are too large to be checked individually.

**2.1. Integer Programming.** Using SageMath we plan to create an integer programming model, that checks all smaller graphs for a rich-neighbor edge coloring with  $\leq 2\Delta - 1$  colors. Our interger program looks like this:

$$\begin{aligned}
 &\text{minimize } t && \text{we minimize the number of colors we need} \\
 &\text{subject to } \forall e : \sum_{i=1}^k x_{ei} = 1 && \text{each edge is exactly one color} \\
 &\forall i \forall u \forall v, w \sim u, v \neq u : x_{uv,i} + x_{uw,i} \leq 1 && \text{edges with the same vertice are a different color} \\
 &\forall e \forall i : x_{ei} \cdot i \leq t && \text{we use less or equal to } t \text{ colors} \\
 &\forall i \forall uv \forall w \sim u, w \neq v \forall z \sim v, z \neq u, w : x_{uw,i} + x_{vz,i} + y_{uv} \leq 2 && uv \text{ is a rich edge} \Leftrightarrow \text{all adjacent edges are a different color} \\
 &\forall e : \sum_{f \sim e} y_f \geq 1 && \text{every edge is adjacent to some rich edge} \\
 &\forall e : 0 \leq y_e \leq 1, y_e \in \mathbb{Z} \\
 &\forall e \forall i : 0 \leq x_{ei} \leq 1, x_{ei} \in \mathbb{Z},
 \end{aligned}$$

where

$$x_{ei} = \begin{cases} 1, & \text{if edge } e \text{ has color } i \\ 0, & \text{otherwise} \end{cases} \quad \text{and} \quad y_e = \begin{cases} 1, & \text{if edge } e \text{ is rich} \\ 0, & \text{otherwise.} \end{cases}$$

We will determine at what point the computation of rich-neighbor edge coloring becomes too intense for this technique and we will then use the random search algorithm.

**2.2. Random Search.** We will construct a random search algorithm that will check if the conjecture holds for a class of graphs that are too large to be checked individually. Our plan is to create a random graph generator that will generate a regular graph with a given number of vertices and edges. Then we will check if the conjecture holds for the generated graph and we will repeat this process for a given number of times. Then we will repeat this process for different classes of graphs. The algorithm will be implemented in SageMath and its pseudocode is as follows: