Exploring Sandbar Evolution using a Convolutional Neural Network

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Introduction

Sandbar Evolution



Fig 1. Sandbar evolution pattern.

Sandbars exist into different shapes for a period of time. Evolution into different shapes is dictated by the preceding beach state and the background forcing (wave) conditions.

In this study, we use a convolved neural network (CNN) to automate the categorization of Duck, NC, Argus imagery of sandbars from 1984-2016 into shapes.

Hypothesis: Background wave conditions will determine the evolution of sandbar transitions.

Methods

Sandbar Shape Categories

Lippman and Holman (1990) developed a categorization scheme for the different shapes, which we use in this study.

In an automated method, the CNN must be able to categorize images which are not clear and outside of the categorization screen.

Three additional bar categories are included.

Argus imagery is from years 1987-2016 taken from the north side of the pier at Duck, NC. The numbers of images for each category are:

SSZ: 37 NoBar:108 **E**: 36 NoVis: 55

70% of the images were used for training, and 30% were used for validation.

A 50-layer pre-trained ResNet was trained using pytorch.

Preliminary Results

The sandbar categories

anywhere within that

confused for the other.

Some confused states are

clearly one or the other.

continuum.

Surf Saturated

Zone (SSZ)

Rollers obscure

sandbar shape

represent a continuum of

shapes, and sandbars can exist

Some bar states can be easily

Accuracy A confusion table shows how the CNN misclassifies certain shapes for others.

Confusion

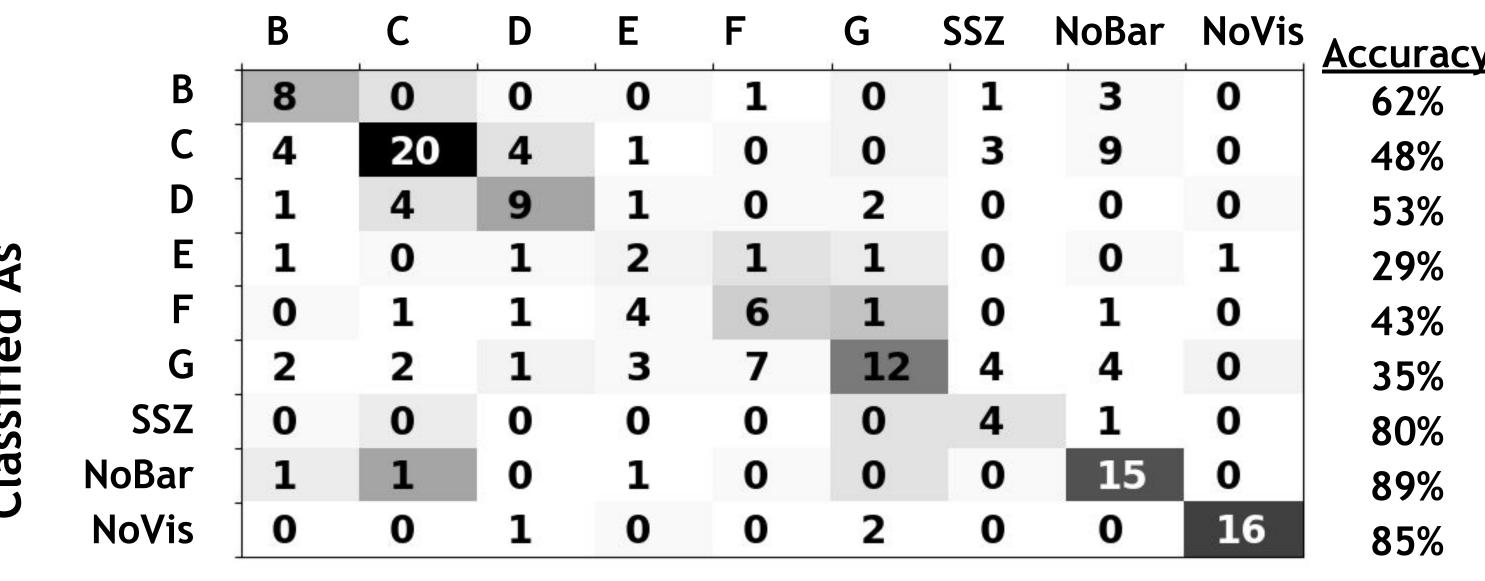
Linear,

cont. trough,

close to shore

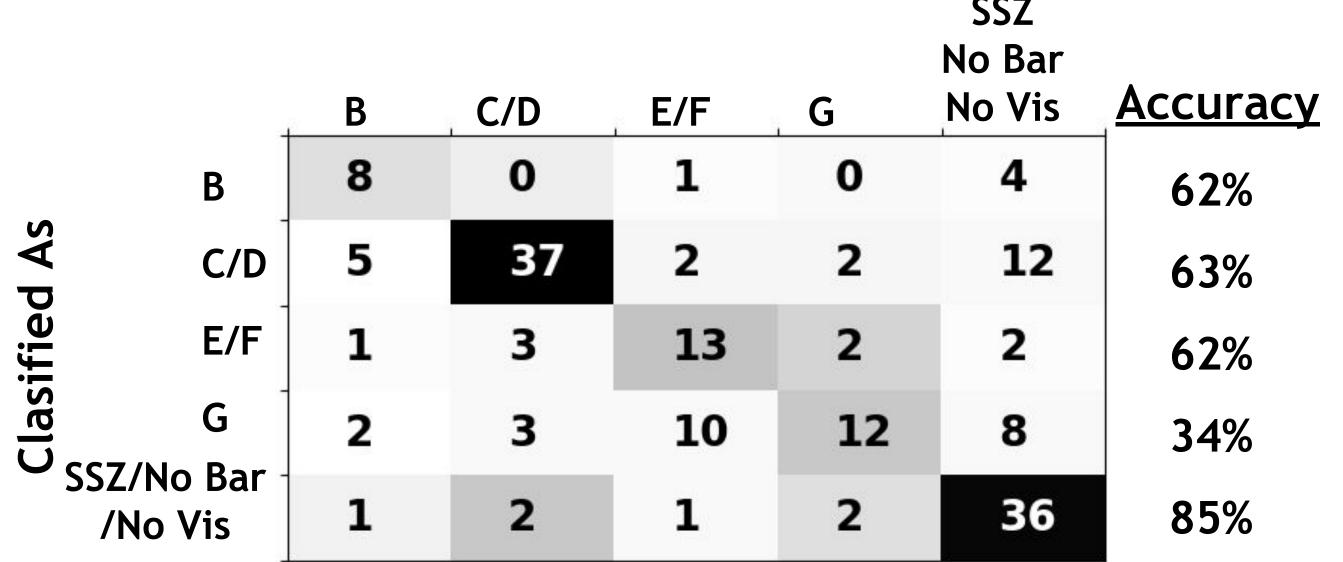
Rhythmic,

Nonrhythmic



- All images are classified more accurately than random guess. (11%)
- No Bar has the highest accuracy.
- E has the lowest accuracy and the least number of images.

Accurate Inaccurate Inaccurate Nonrhythmic, Occurs 4 times Rhythmic Occurs 1 time



The classes are grouped into broader categories with similarities, and the accuracy increases.

Discontinuous bars are most often confused with SSZ/NoBar/NoVis categories

Continuous bars (E/F and G) are confused for each other.

In this training, the

batch size is small

and the step size is

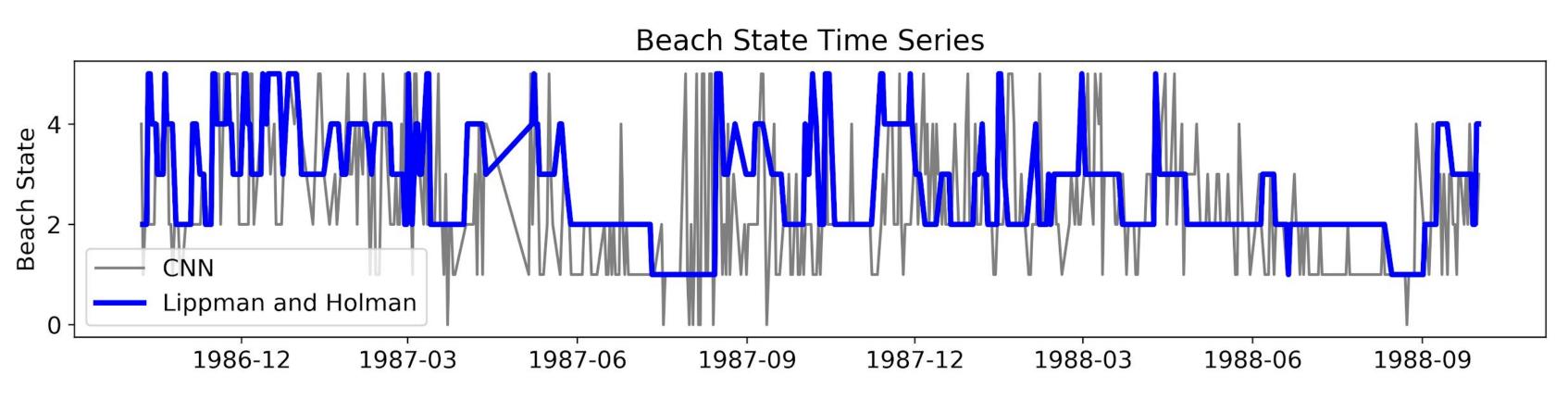
greater oscillations

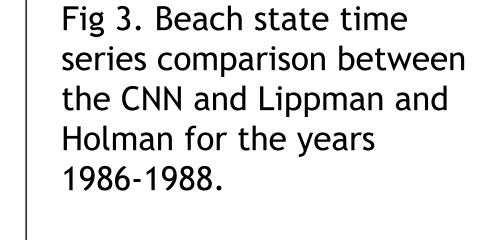
in the convergence.

Large step size (α)

large, leading a

State Transition Time Series





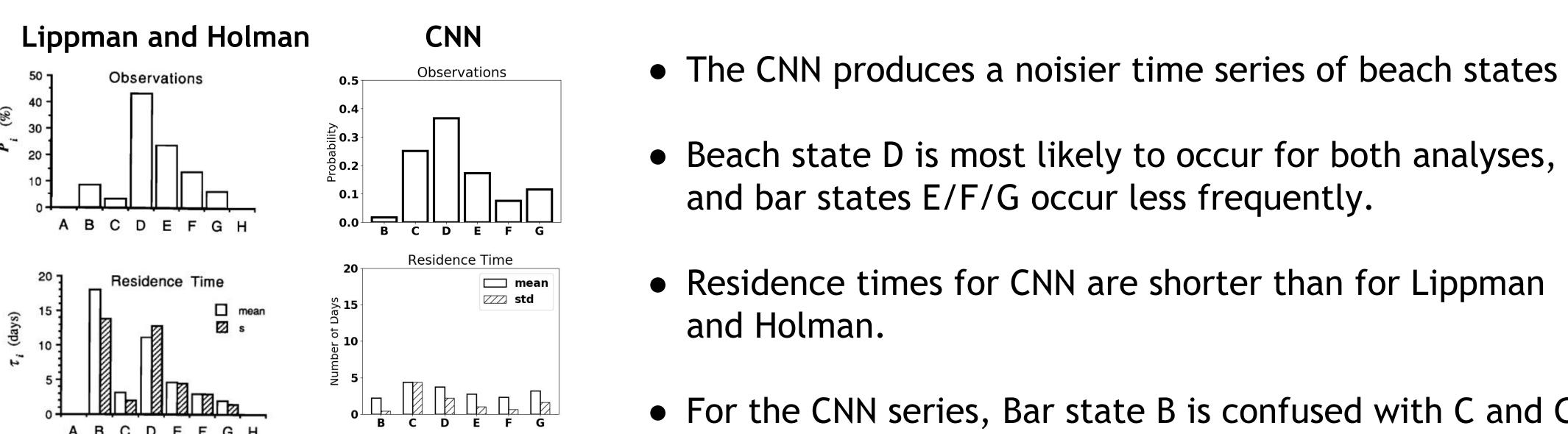


Fig 4. Comparison of probability of observations and

from Lippman and Holman, 1990.

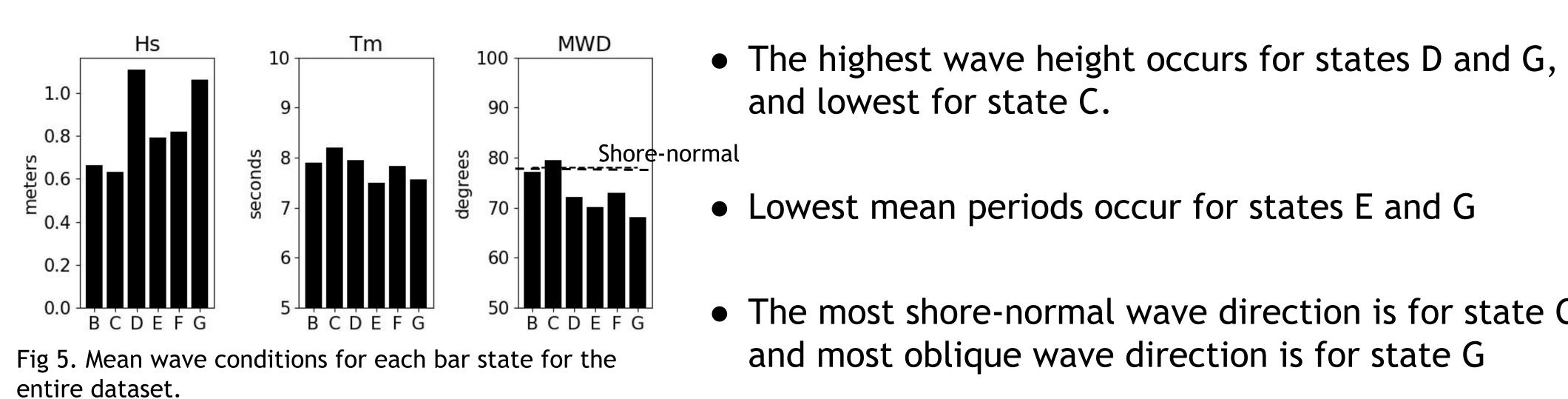
Residence times for CNN are shorter than for Lippman

and bar states E/F/G occur less frequently.

 For the CNN series, Bar state B is confused with C and G resulting in larger values for these states and smaller values for B. residence time for each bar state. Left figures reproduced

Wave Conditions: States

and Holman.



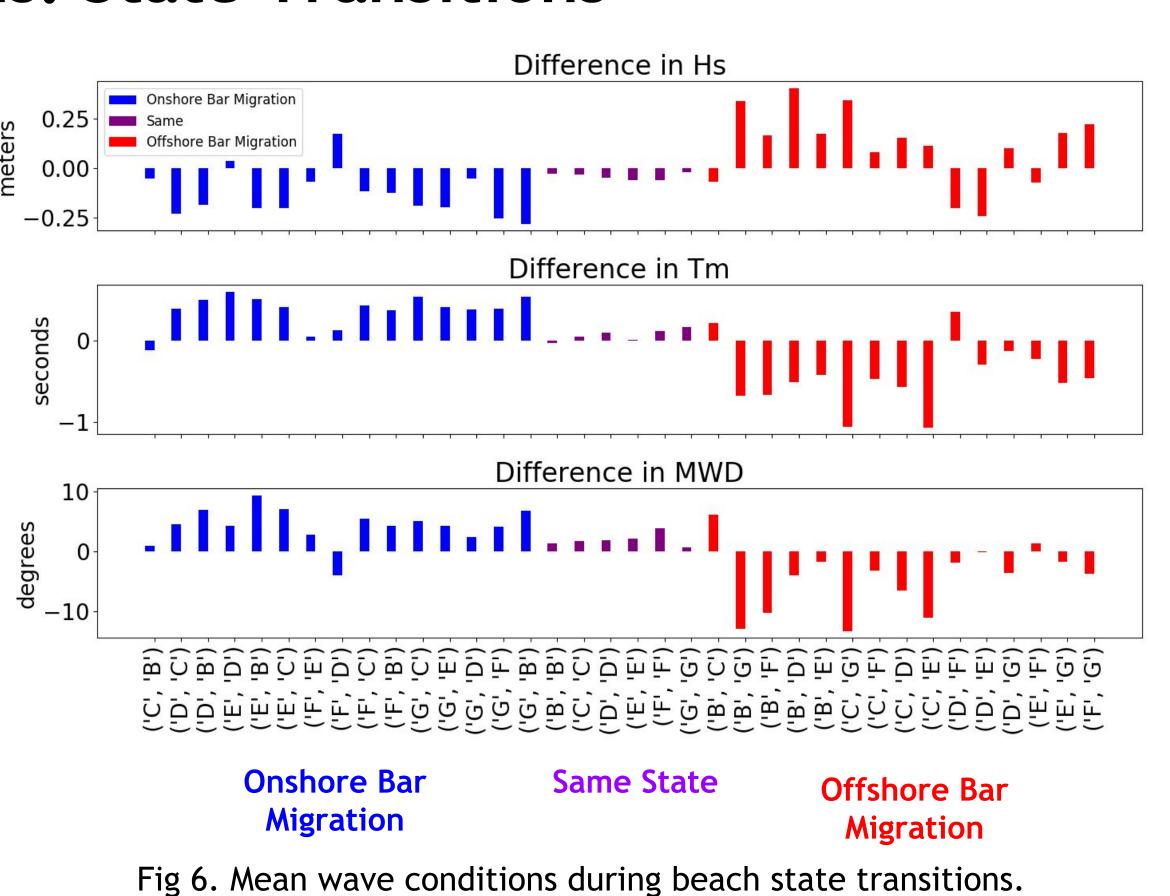
- and lowest for state C.
- The most shore-normal wave direction is for state C.

and most oblique wave direction is for state G

Wave Conditions: State Transitions

Mean values of wave parameters show that:

- Onshore (offshore) bar migration transitions are associated with a decrease (increase) wave height.
- Onshore (offshore) bar migration transitions are associated with an increase (decrease) ir mean period
- Onshore (offshore) are associated with a transition from oblique (shore-normal) to shore-normal (oblique) waves



Conclusions and Future Work

CNN Method:

• The CNN currently performs better than random guess for all bar categories, which is increased further if the classes are grouped by similar shape.

• Future work will include increasing accuracy by including more training data examples, and quantification of uncertainty of bar state prediction.

Beach State and Wave Forcing Time Series:

- The CNN produces a time series with more frequent oscillations between states as compared with Lippman and Holman (1990).
- Discontinuous bar states occur with more oblique waves, slightly shorter wave periods, and slightly larger wave heights as compared with continuous bar states.
- Future work will include an analysis of the sequencing between bar states.

References and Acknowledgements

Lippmann, T. C., & Holman, R. A. (1990). The spatial and temporal variability of sand bar morphology. Journal of Geophysical Research: Oceans, 95(C7), 11575-11590.

Krizhevsky, A., Sutskever, I., & Hinton, G. E. (2012). Imagenet classification with deep convolutional neural networks. In Advances in neural information processing systems (pp. 1097-1105).

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Convolutional Neural Network Theory

What is a Convolutional Neural Network?

No Bar

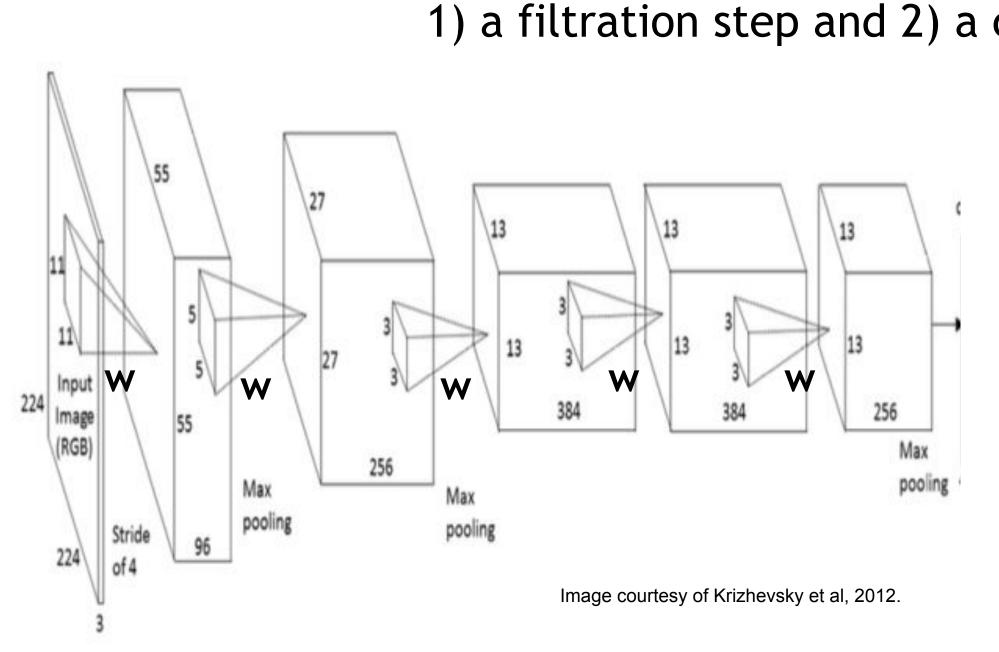
conditions

No breaking

over the bar

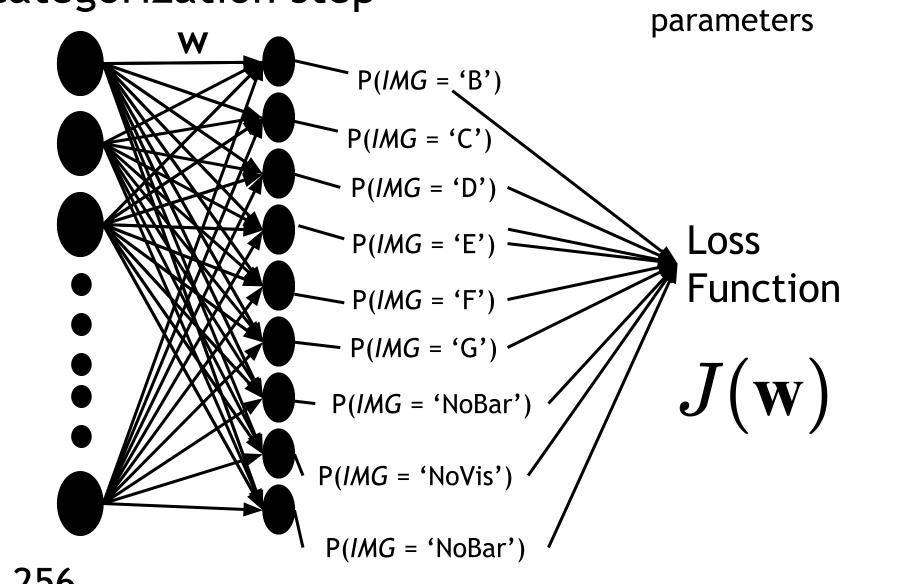
Calm

A convolved neural network can be thought of as comprised in two steps: 1) a filtration step and 2) a categorization step **W** are changeable



During the filtration step, the original image with dimensions (3x224x224) is transformed to a volume of size (256x13x13) through a series of filters which are convolved over the image sequentially.

The filters are designed to capture relevant image information, such as edges or shapes. These are parameters that can be optimized during training.



No visibility

Fig 2. Sandbar categories. The top panel is reproduced with

categories are additional categories for this study.

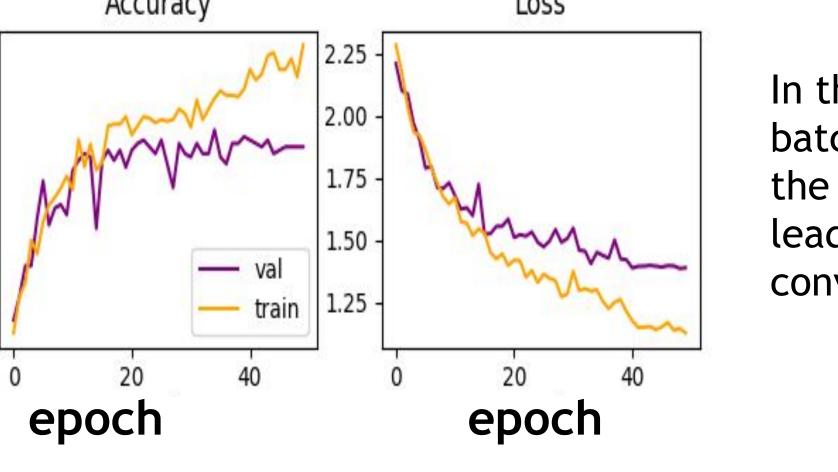
permission from Lippman and Holman, 1990. The bottom three

During the categorization step, the probability that the image belongs to each category is calculated using a fully connected neural network.

8 Nodes

The accuracies of these probabilities are determined using a loss function, J. This loss function is a function of parameters,

used during stochastic gradient descent). There are many more.



In order for the network to "learn,"

increase the probability that the guess

taking the derivative of it with respect

connected layer and the convolutional

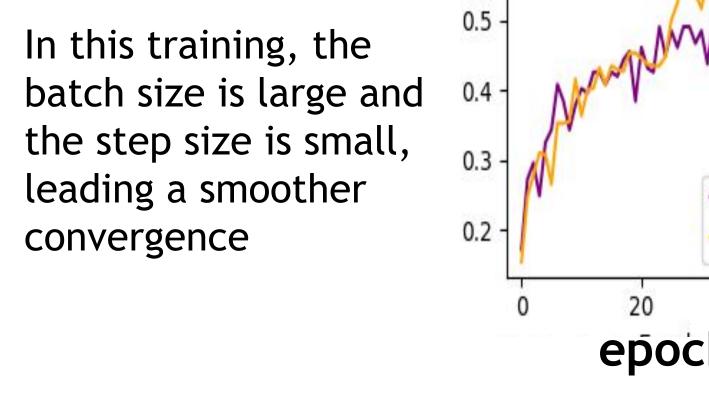
filters and setting this equal to zero.

the loss function is optimized to

The loss function is minimized by

to the parameters of the fully

is correct.



 $\frac{\partial J}{\partial J} = 0$

To find the weights that would find

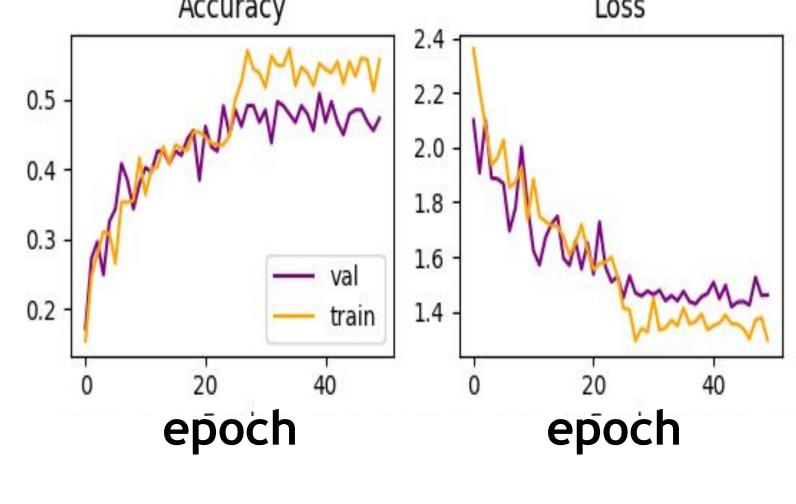
the minimum of the loss function.

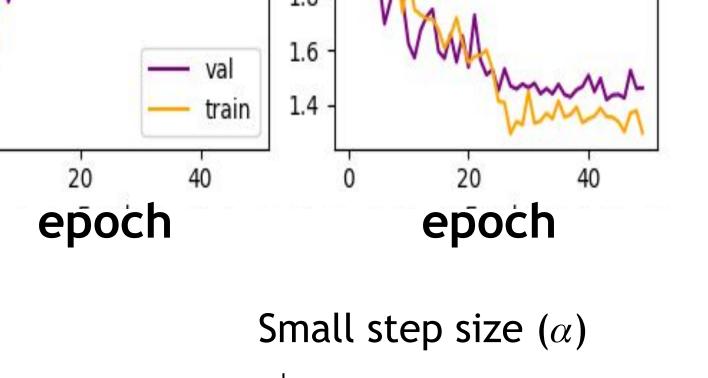
stochastic gradient descent over

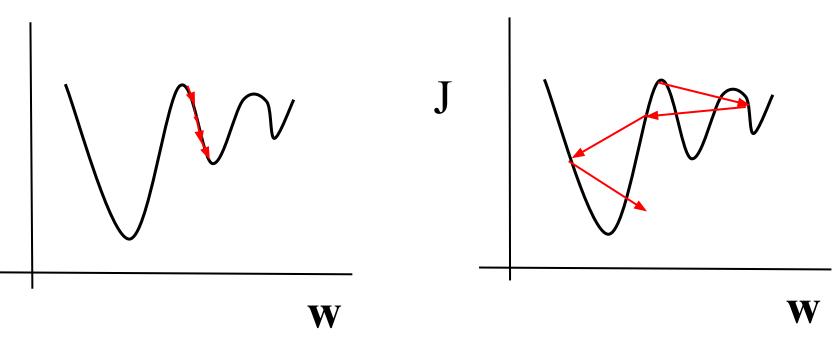
The Process of Deep Learning: Tuning Hyperparameters

Hyperparameters are the knobs turned used to tune the accuracy of the algorithm. Examples of hyperparameters

include batch size (how many images are considered when updated the weights) and learning rate (the step size







each batch, i, is used. to a local minimum

If α is small, learning is slow and could take many steps to converge, maybe

If α is large, the weights will oscillate rapidly and convergence might not occur.