CW1

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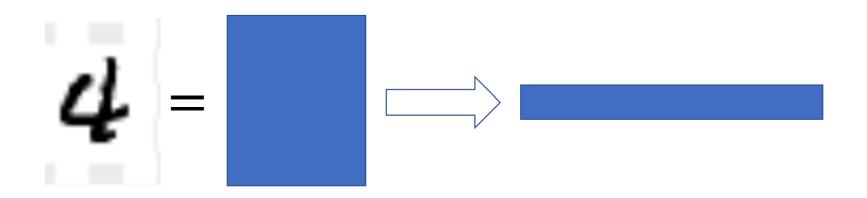
Assessed Coursework 1

Deadline: Monday, 28th Oct.

Task: Given a data set (MNIST) containing images of handwritten digits, implement a k-nearest neighbor algorithm, which recovers an image from a corrupted version of it.

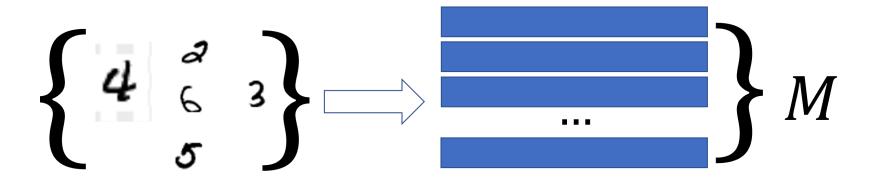
Assessed Coursework 1

- As we mentioned in previous lectures/labs, images are stored as flattened matrices (in row major order) in the memory.
- Each image is stored as a vector in this coursework.



Assessed Coursework 1

• In this CW, we are dealing with sets of images. Stacking all the image vectors together, you get a matrix.

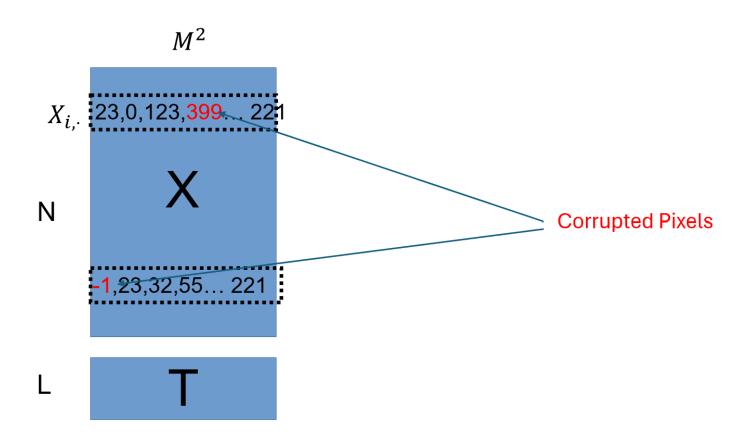


• Specifically, there are two sets of images in this CW, so they are represented by two matrices X,T.

Part I, The Data Set

- CW folder contains 2 .matrix files storing 2 matrices.
 - \circ X.matrix stores an N by M^2 matrix X where each row is a grayscale corrupted M by M image stored in row-major order.
 - lacktriangle The corrupted pixels have values that is out of [0,255]
 - \circ T.matrix stores an L by M^2 matrix T where each row is an M by M clean image in row-major order.

Part I, Data Structure



Part I, Loading Dataset (15pt)

 The code for loading these matrices from files have been provided to you. Matrices are represented by a matrix structure in this coursework.

```
struct matrix
{
    int numrow; //number of rows
    int numcol; //number of columns
    int *elements; // pointer pointing to an integer array
    // storing all entries in the matrix in row major order.
};
typedef struct matrix Matrix;
// now "Matrix" is an alias of "struct matrix"
```

- ullet By simply running the skeleton code, you should see some basic statistics of X and T .
 - \circ What are M, N and L?

Part I, Loading Dataset (15pt)

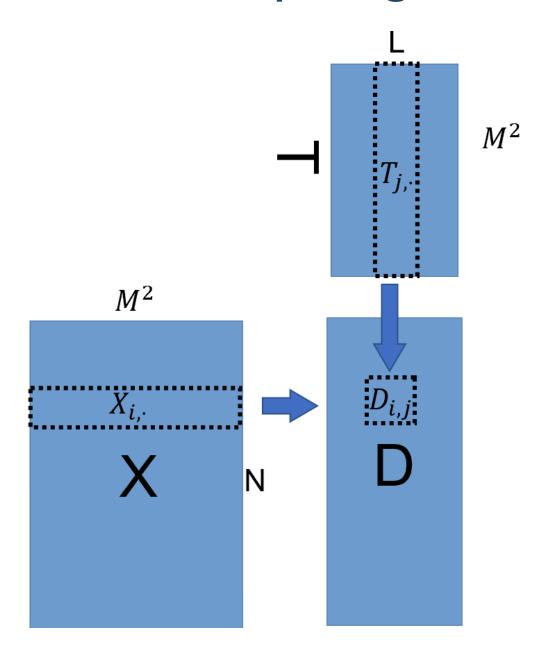
- Plot the first 5 images in *X*.
- in the following format:

```
Below are five corrupted images:
Image 0:
...
```

Part II Computing Distance Matrix D (25pt in total)

- ullet Construct an N by L matrix D, where the i,j-th element $D_{ij}={
 m dist}2(X_i,T_j)$
 - $\circ \ X_i$ is the i-th row of X
 - $\circ T_j$ is the *j*-th row of T.
- ${
 m dist}2(a,b)$ computes the squared euclidean distance between two vectors a and b, excluding elements that are corrupted,
 - $\circ \; ext{dist2}(a,b) := \sum_{k: a_k, b_k \in [0,255]} (a_k b_k)^2.$

Part II (Computing D)



Part II.1 Constructing D (10pt)

Before your main function,

1. Write a few helper functions:

```
int get_elem(Matrix M, int i, int j)
```

• returns the i, j th element of matrix M.

```
void set_elem(Matrix M, int i, int j, int value)
```

• assign value to the i, j th element of matrix M In this coursework, i, j are zero-based indices.

In your main function,

- 2. Allocate HEAP memory for D.
- 3. Declare and initialize a new matrix variable D.

Part II.2 Computing D (15pt)

Now, populate the matrix D with correct values.

- **Hint**: Compare the computation of D and the matrix multiplication. What are the similarities and what are the dissimilarities?
 - \circ Can you modify the matrix multiplication code to compute matrix D?
- Hint, you can write a function

```
void pairwise_dist(Matrix T, Matrix X, Matrix D)
```

- \circ where D is the output, storing the outcome.
- Partial points will be given for correctly written code for computing $\operatorname{dist} 2(a,b)$.

Part III. Restoring the Images (30pt)

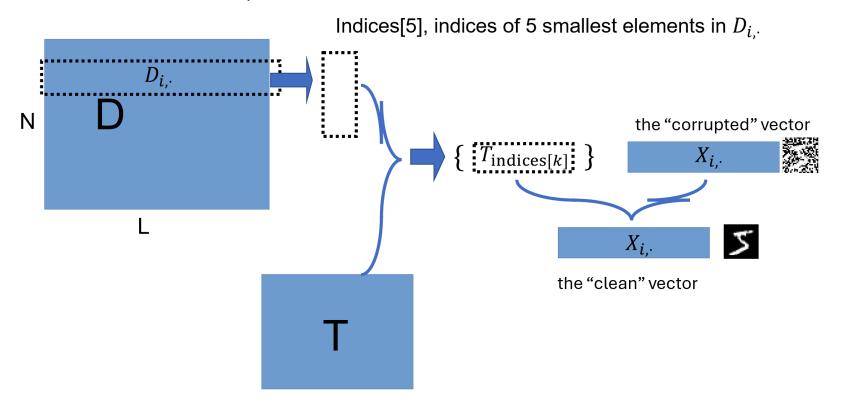
- For each row of matrix D, find **the indices** of the five smallest elements.
 - \circ Suppose the array indices contains the indices of the five smallest elements in row i of matrix D.
 - \circ For each **corrupted** column j in the row vector X_i :
 - lacksquare Set X_{ij} to be v_j ,
 - where v is the average of row vectors $\{T_{\mathrm{indices[k]}}\}_{k=0}^4$.

Part III. Restoring the Images (30pt)

- For example:
 - \circ Suppose the i-th row of D is [3,2,5,1,2,5,13,46,32],
 - The indices of the five smallest elements are [3,1,0,5,6].

Part III. Restoring the Images

For each row in D, do:



Part III Helper Function

Hint: Write a helper function

```
void minimum5(int len, int a[], int indices[])
```

It takes an array a with length len as input, then fills indices[] with the indices of the five smallest elements.

 You might want to test your functions in a separate c file to ensure that they are correctly written.

Part III. k-Nearest Neighbour Algorithm

- At each row D_i , you guess the corrupted pixels in X_i using 5-nearest neighbour algorithm.
 - https://en.wikipedia.org/wiki/Knearest_neighbors_algorithm
- After your guess, print the first 5 restored image X_i to the console for validation, in the following format:

```
Below are five restored images:
Image 0:
...
```

Final Project: Marking Criteria

- Submitting correct code (10%)
 - Submitting a C file with the correct name.
 - Your code compiles and runs without major error such as crash, infinite loop.
 - It will be tested using gcc in the lab pack.
- Part I 15%
- Part II 25% (10% + 15%)
- Part III 30% (10% + 20%)
- Good Coding Practice (20%)
 - Good code format
 - Good variable naming scheme.
 - Apt comments

Final Project: Dos and Don'ts

- You can discuss with your classmates about general strategies but write your own code!
- Don't give your code to other students.
- Review relevant previous lab sessions before you start.
- You need to add a reference in the comments. Copy and pasting code from internet (including chatGPT) without citation is not allowed.
- You are only allowed to use standard features of C.
 - You can use stdio.h, stdlib.h, limits.h and math.h.
 - If you want to use other libraries, consult with the lecturer or TA beforehand.

Final Project: Q&A

- We will answer questions posted on the Blackboard forum or answering them during the lab sessions.
 - https://www.ole.bris.ac.uk/ultra/courses/_259201_1/e
 ngagement
- We will inspect the forum regularly and try to respond in 24 hours.