# Decision Making: An Introduction

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#### How to be a PhD student?

- Things to do with your supervisor:
  - Decide core working hours (e.g., 10am 3pm), so you and your supervisor can easily reach each other via email or IM and start discussions during this time.
  - Schedule a fixed meeting time slot. The frequency depends on you and your supervisor's preference. Most common period is weekly or biweekly.
- Things to keep in mind:
  - Stick to your meeting schedule. Even if there is not much to report, it is still nice to update him/her regularly on your research.
  - Get up early! Working at night constantly causes mental health issues.
  - Go to seminars (in particular, statistics seminars.)

## Prologue

- Unit Director: Dr. Song Liu (Office GA 18)
- Who am I?
  - A former MSc student in the University of Bristol, 14 years ago.
  - Went to Japan for my PhD and Postdoc.
  - Came back to work as a lecturer in Statistical Science
    - Why?
  - Homepage: http://allmodelsarewrong.net



- What do I do?
  - intractable model inference, estimating statistical discrepancies, and their applications (such as Score Matching and GAN).

## Prologue

- Two Classes (Lectures) + One Computing Lab. (Practice)
  - Classes: Monday 12-1pm and Wednesday, 9-10am
  - Lab: Friday, 10am-12, 2 hours.
- Assessment Plan (Read online document):
  - 5 Personal portfolio (30%)
    - Summary of lectures, in your own words
    - Answers to Homework.
  - 2 Assessed coursework (40%)
    - Announcement: Wednesday after lecture, Week 5 and Week 9
    - Deadline: Friday 5pm, Week 5 and Week 9
  - 1 SM1 + SC1 Group project (30%)

## Prologue

#### Syllabus:

- Introduction of Statistical Decision Making/Learning Week 1-2
  - 4 lectures
- Probability Theory

Week 3

- 2 lectures
- Linear Methods for Regression

Week 4-5

- 3 lectures
- Linear Methods for Classification

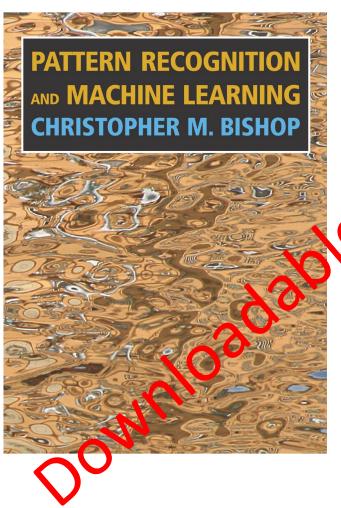
Week 6-7

- 3 lectures
- Probabilistic Graphical Model

Week 8

- 2 lectures
- Advanced Topics in Machine Learning (2 guest lectures) Week 9

#### Reference



This unit **roughly** follows Chapter 1,2,3 and 4 of

Rattern Recognition and Machine Learning

Christopher Bishop, 2006

## **Decision Making**

 Many modern-day computational tasks are about making decisions or predictions.







 Decision making has been a great challenge of human society for a long time.

#### ■ A Look back ... in China



"Oracle Bones"

- Emperor has a question.
- Write it down on the bones of large animals and toss it to flame.
- Cracks on bones reveal "Gods' will".
- **Priest deciphers** the patterns of cracks and provides an answer.

#### ◆ A Look back ... in Greece



Pythia

• Supplicant has a question.

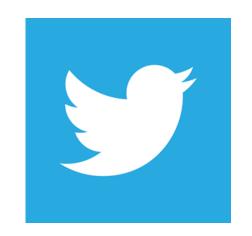
He/she travels to Delphi asks Pythia.

• **Pythia** inhales vapors at Temples of Apollo, speaks gibberish.

 Priest deciphers her gibberish and provides supplicant an answer.

### Fast forward >> ... Modern Era

- No one believes in Pythia or Oracle bones anymore.
- However, the modern-day society faces another great challenge on decision making.



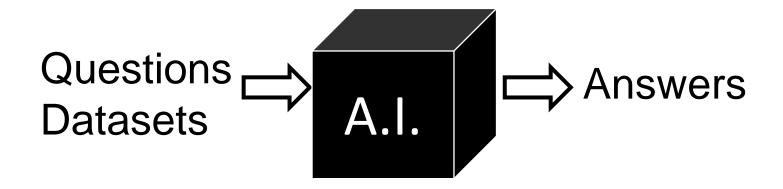




 Human cannot digest information fast enough and make rationalized decisions.

#### Fast forward >> ... Modern Era

 Therefore, computer algorithms are utilized to answer complex questions (often via blackbox procedures).



• If we do not understand how A.I. makes decisions, we are not different from our ancestors.

## Rational Decision Making



- Predictions should be Precise (no gibberish).
  - Need to study decision making under a math framework.
- Prediction should be Data-driven.
  - e.g. "sun rises up from west tomorrow" is not backed up by historical data.
- Takes Cost into consideration.
  - Cost of making a wrong decision may be different in tasks.
- Takes Random nature of Data into consideration!
  - Data generation/collection maybe noisy.

## Statistical Decision Making

 We will see how statistical decision making exemplifies these guidelines.

• Fun fact: They way of taking randomness into account in decision making defines two distinct groups of statisticians: Frequentists and Bayesians.

#### **Formal Notations**

- *x*, *y*, *z*, scalars, *x*, *y*, *z*, vectors.
- $x \in \mathbb{R}^d$ , vector x in d dimensional real-space.
- $x^{(i)}$ , the *i*-th dimension of x.
- *X*, a set
- $x_i \in X$ , the *i*-th member in X.
- $f(x) \in \mathbb{R}^m$ , function takes input vector x and maps it into m dimensional real space.
- $X, Y, Z \in \mathbb{R}^{b \times d}$ , matrices, with b rows and d columns.
- "=" is equality, ":=" is definition.
  - $X := \{x_1, x_2\}$
  - $\sum_{i} \sum_{j} x_i y_j = \sum_{j} \sum_{i} x_i y_j$

# Least Squares Regression

## Regression Problem

- Regression is a common decision task.
- Predict outcome given some known inputs.

- For example,
  - Predict blood pressure given a patient's physical conditions.
  - Predict final year grade given a student's firstyear scores.
  - etc.

## Regression Problem

- Input:  $x \in R^d$ 
  - d-dimensional real-input,
  - e.g. weight, height, age, etc.
- Output:  $y \in R$ ,
  - one dimensional real-output,
  - e.g. blood-pressure
- The Problem:
  - Given an input x, predict its output.
- Dataset  $D := \{(x_i, y_i)\}_{i=1}^n$ 
  - Observed pairs of inputs and outputs.

## Least Squares (LS)

$$\min_{f} \sum_{i \in D_0} [y_i - f(\mathbf{x}_i)]^2$$

- f(x): prediction function given x.
  - return a real-valued prediction
- $[\cdot]^2$ : square cost function.
  - cost on difference between prediction and observed output
- $D_0 \subseteq D$ : training dataset.
  - ullet contains paired observations for tuning prediction f

#### Linear LS

$$\mathbf{w}_{\mathrm{LS}} \coloneqq \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i \in D_0} [y_i - f(\mathbf{x}_i; \mathbf{w})]^2$$

$$f(\mathbf{x}; \mathbf{w}) \coloneqq \langle \mathbf{w}_1, \mathbf{x} \rangle + w_0, \mathbf{w} \coloneqq \begin{bmatrix} \mathbf{w}_1 \\ w_0 \end{bmatrix}$$

- Solution:  $\mathbf{w}_{\mathrm{LS}} = (\mathbf{X}\mathbf{X}^{\mathsf{T}})^{-1}\mathbf{X}\mathbf{y}^{\mathsf{T}}$ .
  - Suppose x is a column vector.

• 
$$X \coloneqq \begin{bmatrix} x_1, \dots, x_n \\ 1, \dots, 1 \end{bmatrix} \in R^{(d+1) \times n}, y = [y_1, \dots, y_n] \in R^n.$$

- Proof: Homework
- LS Prediction:  $f(x; w_{LS})$ .

## Linear Least Squares (LS)

$$\mathbf{w}_{\mathrm{LS}} \coloneqq \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i \in D_0} [y_i - f(\mathbf{x}_i; \mathbf{w})]^2$$

$$f(\mathbf{x}; \mathbf{w}) \coloneqq \langle \mathbf{w}_1, \mathbf{x} \rangle + w_0, \mathbf{w} \coloneqq [\mathbf{w}_1, w_0]^{\mathsf{T}}$$

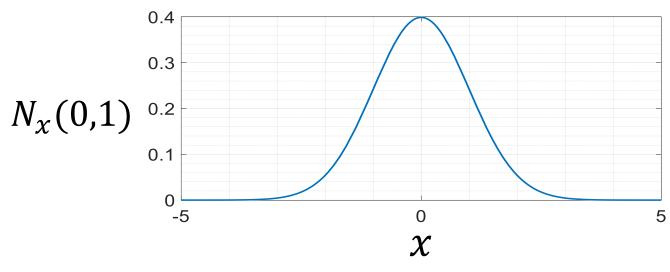
- LS is data-driven and uses squared function as its cost.
- How does LS take randomness of dataset into account?
- To answer this, we see LS from a probabilistic perspective.

### Normal Distribution

- Random events of a Normal dist. happen on real domain.
- Normal dist. has a probability density function (PDF):

• 
$$p(x|\mu,\sigma) \coloneqq \frac{1}{Z(\sigma)} \exp\left[-\frac{(x-\mu)^2}{2\sigma^2}\right]$$
,  $Z(\sigma) = \sigma\sqrt{2\pi}$ ,  $x \in R$ .

• We use  $N_x(\mu, \sigma^2)$  denote a Normal PDF. w.r.t. x.



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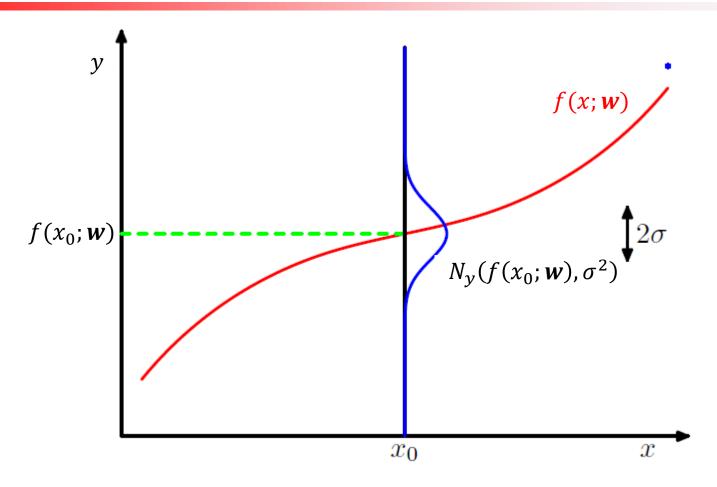
Statistical Methods 1

## Probabilistic Modelling PRML 1.2.5

- We express randomness of y using a prob. distribution.
- Given x, we assume  $p(y|x, w, \sigma) = N_v(f(x; w), \sigma^2)$ .
  - y follows a Normal dist. with mean f(x; w) and var.  $\sigma^2$ .
- This is only the model for a single y and x pair.
  - We have a dataset of n(x, y) pairs!
- By assuming  $(y_i, x_i)$  are independent and identically distributed (IID), we can model
  - $p(y_1 ... y_n | x_1 ... x_n, w, \sigma) = \prod_{i=1}^n N_{y_i}(f(x_i; w), \sigma^2)$ .
  - Why?

## LS from a probabilistic view

**PRML Figure 1.16** 



Q: How to determine  $\boldsymbol{w}$  and  $\sigma$  in a data-driven approach?

## Maximum Likelihood Estimation (MLE)

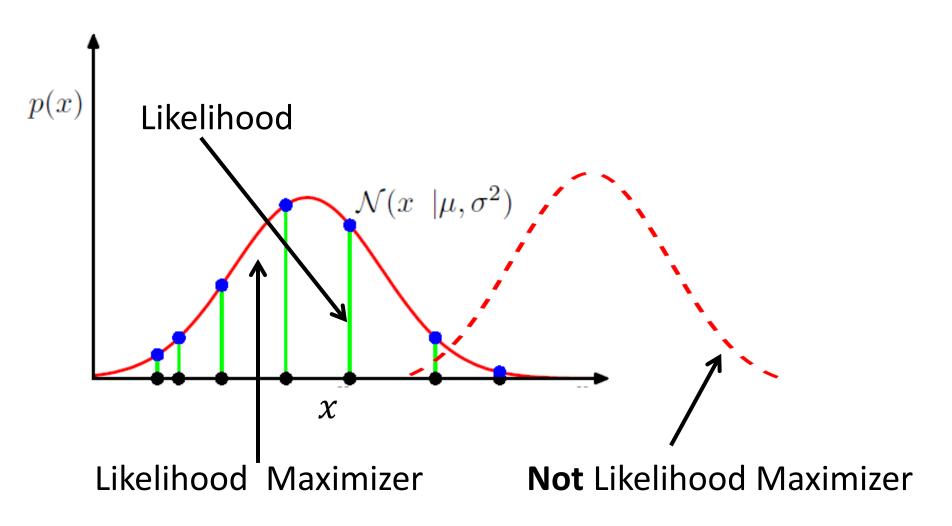
#### **PRML Figure 1.14**

- PDF evaluated at observations are called likelihood.
- Given a dataset D, MLE maximizes (log) likelihood with respect to the unknown parameter  $\theta$ .
- To determine parameter  $\theta$  in  $p(x|\theta)$ :

• 
$$\theta_{\text{ML}} \coloneqq \underset{\theta}{\operatorname{argmax}} \log p(D|\theta) = \underset{\theta}{\operatorname{argmax}} \log p(x_1 \dots x_n|\theta)$$

- Assuming  $D \coloneqq \{x_1 \dots x_n\}$  is IID
- $\theta_{\text{ML}} = \underset{\theta}{\operatorname{argmax}} \sum_{i} \log p(x_i | \theta)$

## Likelihood and Maximizing Likelihood



## LS from a probabilistic view

- We have
  - a probabilistic model of y given x with unknown parameters
  - a dataset  $D_0$
- We can perform MLE to find  $w_{\rm ML}!$

• 
$$\mathbf{w}_{\text{ML}} \coloneqq \operatorname{argmax}_{\mathbf{w}} \log \prod_{i}^{n} N_{y_{i}}(f(\mathbf{x}_{i}; \mathbf{w}), \sigma^{2})$$

$$= \operatorname{argmax}_{\mathbf{w}} \left[ \sum_{i = 1}^{n} -\frac{(y_{i} - f(\mathbf{x}_{i}; \mathbf{w}))^{2}}{2\sigma^{2}} \right] - n \log \sigma \sqrt{2\pi}$$

$$= \operatorname{argmin}_{\mathbf{w}} \left[ \sum_{i = 1}^{n} (y_{i} - f(\mathbf{x}_{i}; \mathbf{w}))^{2} \right]$$

• We can see  $w_{\rm ML} = w_{\rm LS}$ .

## LS from a probabilistic view

• 
$$\sigma_{\text{ML}}$$
: =  $\operatorname{argmax}_{\sigma>0} \left[ \sum_{i=1}^{n} -\frac{(y_i - f(x; w))^2}{2\sigma^2} \right] - n\log \sigma \sqrt{2\pi}$ 

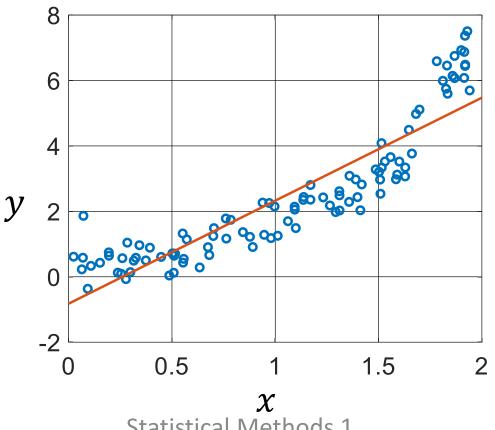
• 
$$\sigma_{\rm ML}^2 = \frac{1}{n} [y - f(x; w_{\rm ML})]^2$$

• This probabilistic view not only allows us to fit a prediction function f, but also the uncertainty of our prediction  $\sigma$ .

 This probabilistic view enables us to develop powerful regression tools on top of LS, which we will see in later.

#### LS with Feature Transform

 Linear LS only fits straight lines, which can be a problem if the relationship between y and x is non-linear.



9/24/2023 Statistical Methods 1

### LS with Feature Transform

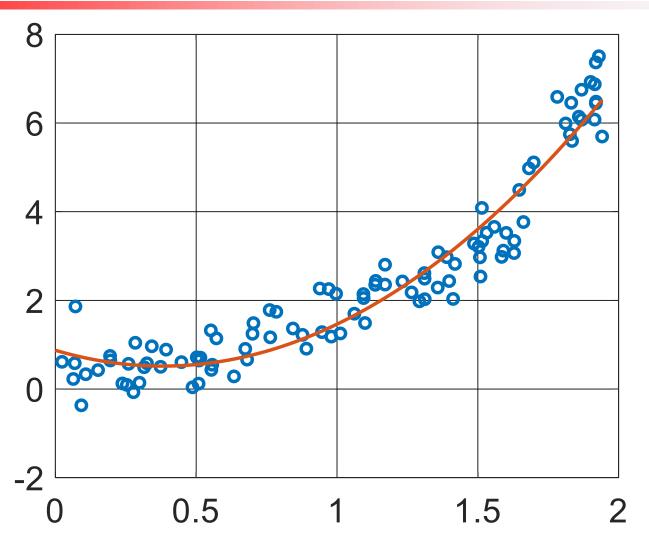
 It is easy to fit a nonlinear curve to our dataset, while maintaining the simple solution of linear LS.

$$\mathbf{w}_{\mathrm{LS}}\coloneqq \operatorname*{argmin}_{\mathbf{w}}\sum_{i\in D_0}[y_i-f'(\mathbf{x}_i;\mathbf{w})]^2$$
 
$$f'(\mathbf{x};\mathbf{w})\coloneqq \langle \mathbf{w}_1, \boldsymbol{\phi}(\mathbf{x})\rangle + w_0, \mathbf{w}\coloneqq \begin{bmatrix} \mathbf{w}_1 \\ w_0 \end{bmatrix}$$
 •  $\boldsymbol{\phi}(\mathbf{x})$ :  $R^d\to R^b$ , is called a feature transform.

- - $\phi(x) := x$ , Linear transform.
  - $\boldsymbol{\phi}(x) \coloneqq [x, x^2, x^3, ..., x^b]^{\mathsf{T}}$ , Polynomial transform
- Solution:  $\mathbf{w}_{\mathrm{LS}} = (\boldsymbol{\phi}(\mathbf{X})\boldsymbol{\phi}(\mathbf{X})^{\mathsf{T}})^{-1}\boldsymbol{\phi}(\mathbf{X})\mathbf{v}^{\mathsf{T}}$

• 
$$\phi(X) \coloneqq \begin{bmatrix} \phi(x_1), \cdots, \phi(x_n) \\ 1, \cdots, 1 \end{bmatrix} \in R^{(b+1) \times n}$$

## LS with Polynomial Transform (b = 2)



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#### LS with Feature Transform

$$\mathbf{w}_{\mathrm{LS}} \coloneqq \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i \in D_0} [y_i - f'(\mathbf{x}_i; \mathbf{w})]^2$$
$$f'(\mathbf{x}; \mathbf{w}) \coloneqq \langle \mathbf{w}_1, \boldsymbol{\phi}(\mathbf{x}) \rangle + w_0, \mathbf{w} \coloneqq [\mathbf{w}_1, w_0]^{\mathsf{T}}$$

- However, introducing complex feature transform in regression also opens cans of worms.
  - Overfitting
  - Curse of dimensionality
- Next lecture, we are going to see what are these problems and how to handle them using probabilistic methods.

#### Homework

- Prove  $\boldsymbol{w}_{\mathrm{LS}} = (\boldsymbol{X}\boldsymbol{X}^{\mathsf{T}})^{-1}\boldsymbol{X}\boldsymbol{y}^{\mathsf{T}}$
- The solution of  $w_{LS}$  on page 15 is useless if n < d.
  - Why?
  - Can you find a solution to this problem?
- In what scenarios, the use of Normal distribution to model  $p(y|x, w, \sigma)$  on page 21 is a bad idea?
  - Find at least 2 scenarios and explain why.
- Prove  $w_{LS} = [\phi(X)]^{-1} y^{\top}$  if  $\phi(X)$  is symmetric and invertible.
- If we increase b of  $\phi(x)$  by 2-fold, by how many folds will the computation time of  $w_{\rm LS}$  increase?

## Homework (Challenge)

- LS principle can be seen in many other machine learning problems outside of regression. Given a dataset  $D := \{x_i\}_{i=1}^n$ , where  $x \in R^d$ . Consider the following objective:
- $\mathbf{w}' \coloneqq \operatorname{argmin}_{\mathbf{w} \in \mathbb{R}^d, \langle \mathbf{w}, \mathbf{w} \rangle = 1} \sum_i ||\mathbf{w} \mathbf{w}^{\mathsf{T}} \mathbf{x}_i \mathbf{x}_i||^2$ .
  - ||a-b||: the Euclidean distance between two vectors a and b.
- Express w' in terms of  $x_i$ .
- What is the geometric interpretation of the obj. above?

## Homework (Challenge)

- <u>Kullback-Leibler (KL) divergence</u> is a measure of dissimilarity between distributions and is expressed as:
- $KL[q, p] := \int q(x) \log \frac{q(x)}{p(x)} dx$
- If you have a probabilistic model  $p(x|\theta)$  and you know your data is drawn from a probability distribution with density q, it makes sense to select your model parameter  $\theta$  by  $\min_{\theta} KL[q, p_{\theta}]$ , so that the fitted model is closest to the actual data distribution in terms of KL.
- Q: What is the relationship between this model fitting objective and MLE? Under what assumptions, they are closely related?