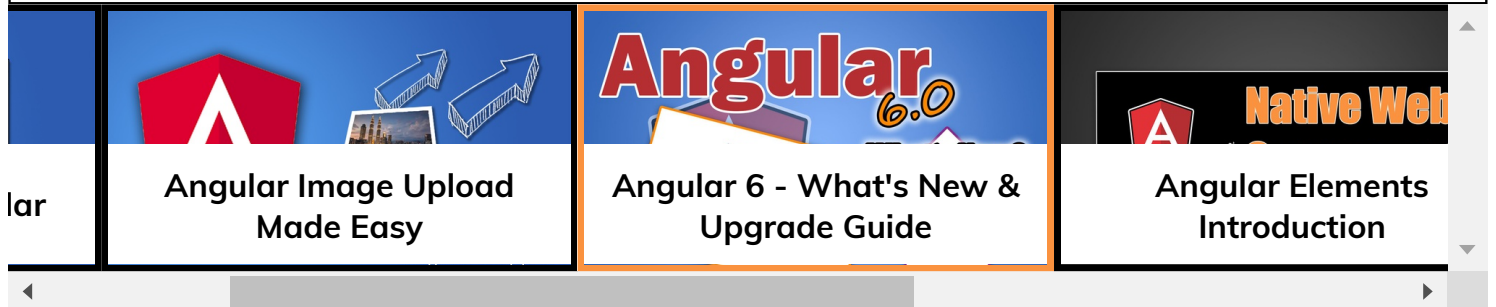




## Angular 6 Upgrade - Breaking Changes & Features - What's New?



## Content Information

Created by Maximilian Schwarzmüller

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**In general, your Angular 5 code should still work.**

There only is one breaking change which is introduced by a third-party library (RxJS).

Here are all the changes:

- `ng update` (Angular CLI): A convenient command that will update your project dependencies to their latest versions
- **[BREAKING]** RxJS 6: New `import paths` & `operator usage` (also see [separate article](#)) - there also is a `quick fix` (`one command only`) available
- CLI update and new project config file
- `<template>` `deprecated` (use `<ng-template>` instead)
- An alternative way of providing application-wide services
- Angular Elements
- Ivy Renderer (beta)
- Bundle size improvements (behind the scenes)

## # Updating easily via `ng update`

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The Angular CLI has a new command for that:

```
ng update
```

In order to be able to use this command, you need to update your CLI both globally on your machine as well as in the project you want to update:

```
npm install -g @angular/cli@latest  
npm install @angular/cli@latest
```

To update your project to a CLI 6.0+ project, you can run the following command (inside the project):

```
ng update @angular/cli
```

The general folder structure won't really change by a lot (you got a new `angular.json` file instead of the old `.angular-cli.json` file) but under the hood, the new CLI is used.

Once you did that, you can analyse an existing project by running:

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commands manually. For others, it'll offer `ng update ...` commands.

For example, to update Angular, you run:

```
ng update @angular/core
```

If you're facing any errors whilst doing this, make sure to delete `node_modules` and the `package-lock.json` file in your project and re-run `npm install`. If you can't succeed with updating, you can always roll back by installing the older CLI version again ( `npm install -g @angular/cli@1.7` ), copying over the `src/` code into a newly created project (with that CLI version) and continuing with that project.

## # RxJS 6 Changes - Quick Fix

Angular 6 uses RxJS 6 and that in turn introduces a new internal package structure and operator concept which requires you to update your existing code.

To update to RxJS 6 you simply run:

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command in your updated or new Angular project:

```
npm install --save rxjs-compat
```

Alternatively, `ng update rxjs` should do the RxJS update + the installation of the `rxjs-compat` package automatically.

`rxjs-compat` is a package that basically adds functionality to the new RxJS version to still support your old import paths and operator usage.

Using `rxjs-compat` is a fine fix that ensures that your old code continues to work. Ultimately, you should update your code to work without that package though.

This requires two adjustments:

1. [Change your import paths](#)
2. [Change the way you use operators](#)

Don't miss the [detailed article](#) I also wrote on the RxJS 6 updating strategy.

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```
import { Observable } from 'rxjs/Observable';  
import { Subject } from 'rxjs/Subject';
```

becomes

```
import { Observable, Subject } from 'rxjs';
```

So all `from 'rxjs/Something'` imports become `from 'rxjs'` .

Additionally, operator imports have to change - because the way you use operators differs (see next section).

```
import 'rxjs/add/operator/map';  
import 'rxjs/add/operator/throttle';
```

becomes

```
import { map, throttle } from 'rxjs/operators';
```

Instead of patching the `Observable` prototype - that's what happened in the past - you now explicitly import operator functions like `map` or `throttle` . You'll see how to use these functions in the next section.

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becomes

```
import { of } from 'rxjs';
```

## # RxJS 6 Changes - Changed Operator Usage

With the imports updated, you're almost there to use RxJS 6 without `rxjs-compat`.

But since you now import operators as functions (see last section), you need to change the way you use operators.

Instead of

```
import 'rxjs/add/operator/map';  
import 'rxjs/add/operator/throttle';
```

```
myObservable  
  .map(data => data * 2)  
  .throttle(...)  
  .subscribe(...);
```

you now use the new `pipe()` method introduced by RxJS:

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You simply wrap your operator function calls with the `pipe()` method and it'll execute them - on the observable data - from left to right.

There also are some other changes - renamed operators for example - but I strongly recommend that you dive into the [separate article](#) I wrote on that.

## # Using "angular.json" instead of ".angular-cli.json"

The Angular CLI also received an update and new Angular projects now use an `angular.json` file instead of a `.angular-cli.json` file.

This config file still fulfils the same tasks as before, it's schema just changed slightly. If you needed to add a style import to `styles[]` in there, you'll still find that array in the file though. The same goes for your other config items.

You can automatically update your existing `.angular-cli.json` file to the new `angular.json` file by running this command

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Angular 6 deprecates the `<template>` element - you can't use it anymore inside of your component templates. Use `<ng-template>` instead.

Important: `<template>` has **nothing** to do with the `template` or `templateUrl` of your `@Component({...})` decorator! You still use that.

`<template>` simply was an HTML element you use **inside** of your component templates, for example in conjunction with `ngIf`.

```
<template [ngIf]="isAuth">
  <p>This only renders if isAuth is true</p>
</template>
```

You might not've used this syntax too often because `ngIf` actually offers a syntactically nicer version: `*ngIf`. This automatically compiles to the above example when added to the `<p>` tag.

Or it did so to be precise.

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## # Alternative Way of Providing Application-Wide Services

If you want to provide a service to the entire application, you add it to `providers[]` in the `AppModule` .

```
// my.service.ts
export class MyService { ... }

// In app.module.ts
import { MyService } from './path/to/my.service';

@NgModule({
  declarations: [...],
  providers: [ MyService ] // The same instance of the service
})
export class AppModule {}
```

**This approach still works and there's nothing wrong with it!**

But with Angular 6 released, you can also use an easier way of marking a service as global:

```
// mv.service.ts
```

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```
export class AppModule {}
```

Both code snippets lead to exactly the same behavior, the second one obviously saves you some lines of code.

## # Angular Elements

Angular 6 introduces [Angular Elements](#) - a feature that allows you to compile Angular components to native [web components](#) which you can use in your Angular app.

This is important: You can use them in your Angular app. In the future, this may change but right now, you **don't** get web components you could dump into a web app using a different (or none) JS framework!

How does it work then?

I created [a video & article](#) where I show an example.

## # A First Look at the new Ivy Renderer

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You can see a [demo here](#).

The goal of Ivy is to drastically reduce the bundle size of your app and speed up its loading time. It aims to be backward-compatible but as you can see in the above demo, it uses a different approach for rendering Angular components.

Feel free to play around with it, dive into the official [status tracker](#) to see what you may use already but keep in mind that this only becomes a real alternative when Angular 7+ is released.

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