Problem solving steps

Problem Analysis:

The main objective of our program needed to be simplicity and quick access. For this, we all did a bit of brainstorming and went for the task.

The main sections that needed emphasis were:

- 1. Use of a nominal graphical interface.
- 2. Use of file handling techniques.
- 3. Use of English to Nepali Date Converter.

Since we were not using the 16-bit Turbo C compiler to develop this program, we needed to create our own graphics library. We needed graphics for drawing boxes, use of colors in text and background.

Next important part was the Date converter, as in Nepal we use the Bikram Sambat Time instead of the AD that the windows system uses. So we needed to create our own date converter for the cause.

As we were to allow the user to create his own loadshedding schedule, we needed to use file handling techniques like opening, modifying and saving of files.

We also needed to create unsupported functions for windows like **gotoxy()**, textcolor(), cprintf(), drawbox(),etc.

The main analysis included knowing how the Nepal Electricity Authority(NEA) circulates its loadshedding pattern. For it, we needed to know the no. of loadshedding groups and their respective power supply timings. This schedule was set as default schedule in our program, i.e when the user views the schedule directly without any modification, he will be able to see the one set according to the NEA. For it, we needed to make use of a default file which contained the information.

Later when the user makes any modification to the schedule, a new file is created containing the latest modification information, so that this modified file is opened when the loadshedding schedule is viewed.

There's also a Power Control Menu. With it, we aim to let the user force change the status of any specified loadshedding group. For it, suppose I'm in loadshedding group -1, and the timings suggest that I have a power cut in normal. In this case, the program shows red mark in my group for the time the application is opened. But if I want to force change the program so that power is on (works for the changed schedule) at the time, I'll go to the Power Control Menu, enter Power On, specify the group and I'm done. To make this possible, we had to revert the conditions that controlled the status of power supply.

Algorithm:

Step 1: Start

Step 2: Run main_menu () block

<u>Step 3:</u> If user selects Make LS schedule, run make_ls_schedule () block

<u>Step 4:</u> If user selects View LS schedule, run show_now_ls () block

<u>Step 5:</u> If user selects Power Control, run power_control () block

Step 6: Else exit

Step 7: Stop

<u>Note:</u> It must not be considered that the above algorithm represents the entire program's working steps. The above algorithm only refers to the steps of the main function. Other details containing the steps for other functions are their definitions in header files are given below.

Details of the Program:

Full descriptions of the header files and functions used are given below:

1. The main() function:

```
int main()
{ ShowConsoleCursor(NO);
    TextColor(240);
    system("cls");
    TextColor(112);
    DrawBox2(0,1,80,23,177);
    TXTprintf("ASCS",15,6,121,0);
    TextColor(55);
    DrawBox0(14,16,44,5,32);
    LoadingAnimation(20,17,30,10,"Loading...",55);
    Sleep(100);
    TextColor(112);
    DrawBox0(14,16,44,5,177);
    main_menu();
    return 0;}
```

Most of the syntax in the function are self descriptive. It is the foremost step run in the program. Firstly the background is printed in the box drawn using the function Drawbox2(). Then inside the box, "ASCS" text is printed which uses the TXTprintf() function. Below it, another box(using function DrawBox0()) is printed for the Loading... animation. For the animation, LoadingAnimation() function is used. Finally the screen is made blank with a empty box drawn using Drawbox0(). After it, the main() function calls the main_menu() function which will be dealt with later.

Note:

Drawbox0(): Draw box with no border

<u>Drawbox2():</u> Draw box with double borders

2. The main_menu() function:

```
void main menu()
{ char chs;
  TextColor(240);
  system("cls");
  int menu_s;
  xnMenu main xnMenu;
  ShowConsoleCursor(NO);
  TextColor(112);
  DrawBox0(0,1,80,23,177);
  TXTprintf("ASCS",19,6,121,0);
  DrawHorizontalLine2(19,16,42);
  gotoxy(27,16); printf("AutoShedding Control System.");
  gotoxy(3,0); cprintf("Main Menu",128);
  TextColor(240);
  gotoxy(1,0); printf("%c",240);
  gotoxy(1,24); printf("Select One Option.");
  TextColor(128);
  main xnMenu.lx=2;main xnMenu.ly=1,main xnMenu.items=5;main xnMenu.width=30;main xnMenu.now pos=1;
  main xnMenu.item char[1]="Make LS schedule";
  main xnMenu.item char[2]="View LS schedule";
  main_xnMenu.item_char[3]="Power Control";
  main xnMenu.item char[4]="-";
  main_xnMenu.item_char[5]="Exit";
  GO_TOP
  while(!kbhit()){
      TextColor(240);
      gotoxy(52,0); print now nepali date();
      gotoxy(71,24); print_now_nepali_time();
      Sleep(10);
  }
  chs=getch();
  if(chs=='m' | | chs=='M' | | chs==78){
    print xnMenu(main xnMenu);
    menu_s=handle_xnMenu(main_xnMenu);
  switch(menu s){
  case 1: make Is schedule(); break;
  case 2: show_now_loadshedding(); main_menu(); break;
  case 3: power_control(); break;
  case 5: DrawBox2(0,20,80,4,32); gotoxy(2,21); printf("Are you sure to exit?(\"system may crash\")(y/n):"); if(getchar()=='y' | etchar()=='Y') exit(EXIT_SUCCESS); else main_menu(); break; default: main_menu(); break; } else main_menu(); }
getchar()=='Y')
```

In this block as well, first "ASCS" is printed in the background same as in the main() function. The additional to this function is that it presents a menu at the left top corner of the console screen. For it, **gotoxy()** function is used. Here we've used the contents of a structure main_xnMenu(which is defined in the header xnMenu.h). The contents are assigned into main_xnMenu.item_char[]. Here, we assign the values as:

- main_xnMenu.item_char[1]="Make LS schedule";
- 2. main_xnMenu.item_char[2]="View LS schedule";
- **3.** main_xnMenu.item_char[3]="Power Control";
- 4. main xnMenu.item char[4]="-";
- 5. main_xnMenu.item_char[5]="Exit";

This assignment is used below in a **switch-case** ladder. This ladder uses the paramaters defined above to call the functions as:

- 1. make Is schedule()
- 2. show_now_loadshedding() and main_menu()
- 3. power control()
- 5. exit if user agrees

Else call back the main menu() function

(The default case is calling the main_menu() function)

The functions 1,2 and 3 are to be dealt with below.

The make_ls_schedule() function:

```
void make_ls_schedule()
{
    int ms,i;
    char file_name[20]=LS_SCHEDULE_FILE_NAME;
    ls_group grp;
    Time td, default morning start={1,0,0}, default night start={14,0,0};
    gotoxy(1,24); printf("Choose one option.");
    xnMenu mnu_mls;
    mnu_mls.lx=25; mnu_mls.ly=2;mnu_mls.width=25;mnu_mls.items=3; mnu_mls.now_pos=1; mnu_mls.last_pos=1;
      mnu_mls.item_char[1]="Time Duration.";
      mnu_mls.item_char[2]="One day time";
      mnu mls.item char[3]="All week time";
    print_xnMenu(mnu_mls);
    ms=handle_xnMenu(mnu_mls);
      switch(ms){
        case 1:
          TextColor(112);
             system("cls");
             DrawBox1(0,1,80,23,32);
             gotoxy(1,24); printf("This will make loadshedding schedule using default time.");
             gotoxy(1,3); printf("Enter Duration of loadshedding(hh/mm/ss):");
             ShowConsoleCursor(YES);
             scanf("%d%d%d",&td.hour,&td.minute,&td.second);
             ShowConsoleCursor(NO);
             auto schedule make(file name,td,default morning start,default night start);
             Sleep(200);
             gotoxy(1,24); printf("Schedule made successfuflly...
                                                                                                  ");
             Sleep(1000);
             main_menu();
        break;
        case 2:
          TextColor(112);
             system("cls");
             DrawBox1(0,1,80,23,32);
             gotoxy(1,24); printf("This will make loadshedding schedule using time you provide.");
             gotoxy(1,3); printf("Enter Duration of loadshedding(hh/mm/ss):");
             ShowConsoleCursor(YES);
             scanf("%d%d%d",&td.hour,&td.minute,&td.second);
             gotoxy(1,4);
             printf("Enter least morning time to start loadshedding:");
    scanf("%d%d%d",&default morning start.hour,&default morning start.minute,&default morning start.second);
             gotoxy(1,5);
             printf("Enter least night time to start loadshedding:");
             scanf("%d%d%d",&default night start.hour,&default night start.minute,&default night start.second);
             ShowConsoleCursor(NO);
             auto_schedule_make(file_name,td,default_morning_start ,default_night_start);
             Sleep(200);
```

```
gotoxy(1,24); printf("Schedule made successfuflly..");
 Sleep(1000);
        main menu();
    break;
case 3:
      TextColor(112);
        system("cls");
        gotoxy(1,24); printf("This will make loadshedding schedule using group-1 time.");
      for(i=1;i<=7;i++){
        DrawBox1(0,1,80,23,32);
        gotoxy(1,3);
        ShowConsoleCursor(YES);
        printf("Enter loadshedding time morning of day %d(hh/mm/ss):",i);
scanf("%d%d%d",&grp.day[i].morning[0].hour,&grp.day[i].morning[0].minute,&grp.day[i].morning[0].second);
        gotoxy(1,4); printf("to (hh/mm/ss):");
scanf("%d%d%d",&grp.day[i].morning[1].hour,&grp.day[i].morning[1].minute,&grp.day[i].morning[1].second);
        gotoxy(1,5); printf("Enter loadshedding time night of day %d(hh/mm/ss):",i);
        scanf("%d%d%d",&grp.day[i].night[0].hour,&grp.day[i].night[0].minute,&grp.day[i].night[0].second);
        gotoxy(1,6); printf("to (hh/mm/ss):");
        scanf("%d%d%d",&grp.day[i].night[1].hour,&grp.day[i].night[1].minute,&grp.day[i].night[1].second);
      auto_schedule_make_week_time(file_name,grp);
      Sleep(200);
        gotoxy(1,24); printf("Schedule made successfuflly..");
        Sleep(1000);
      main_menu();
    break;
    default:
      main menu();
    break;
    }
  }
```

As the name suggests, this is a function for generating a loadshedding schedule according to the input of time supplied by the user. For it, the user is given three choices:

- **1.** Provide time duration for a day(and the schedule for the whole week will be automatically generated.)
- **2.** Provide all the timings for a day and the schedule for a week will be automatically generated.
- **3.** Provide all the timings for the whole week and get a schedule for the week.

Note:

Case1 will use make the schedule using the default time set already.

Case 2 will make the schedule using the least morning and night time provided by the user.

Case3 will take all the input of a week for a group and use it to make the schedule for all other groups.

In this process also, another function not defined in the main() function, i.e auto_schedule_make() is used to generate the loadshedding schedule. This function is defined in another header **Autoshedding.h** which is to be introduced later.

Other than this, everything is self-descriptive and can be understood well when analysed thoroughly.

4. The show_now_loadshedding() function:

This function prints the loadshedding created in the make_ls_schedule() function. It has been defined under **show_now_ls.h** header as:

```
int show_now_loadshedding()
        Tab grp_tab;
        int a;
        for(a=1;a<=7;a++)
          group[a]=load_group_ls_time(LS_SCHEDULE_FILE_NAME,a);
        ShowConsoleCursor(0);
        grp_tab.lx=0;
        grp_tab.ly=1;
        grp_tab.height=22;
        grp_tab.width=80;
        grp_tab.items=7;
        grp_tab.now_pos=1;
        grp_tab.item_char[1]="Group-01";
        grp tab.item char[2]="Group-02";
        grp_tab.item_char[3]="Group-03";
        grp_tab.item_char[4]="Group-04";
        grp_tab.item_char[5]="Group-05";
        grp_tab.item_char[6]="Group-06";
        grp_tab.item_char[7]="Group-07";
        TextColor(112);
        DrawBox0(0,0,80,1,TAB BG TEXT); gotoxy(1,0); putchar(240);
        gotoxy(3,0); printf("Loadshedding Schedule",254);
        draw_tab(grp_tab);
        TextColor(151); DrawBox0(0,23,80,1,TAB_BG_TEXT);
        TextColor(112); DrawBox0(0,24,80,1,TAB_BG_TEXT);
        gotoxy(0,24);
        cprintf("\x1B",112); cprintf("ESC R",115); cprintf("efresh ",112);
        gotoxy(0,0);
        handle tab control(grp tab);
        getch();
}
```

This function is deployed to read the contents of the file saved after creating the data supplied by the user. This task is done by the load_group_ls_time() function. Here, a graphical interface is shown on the screen using boxes and colored texts.

Header files:

1. Autoshedding.h

```
#ifndef AUTOSHEDDING_H_INCLUDED
#define AUTOSHEDDING H INCLUDED
  #include<stdio.h>
  #include"ls.h"
 ///Function to make a loadshedding schedule and print it in a file
  void auto schedule make(char file name[32], Time time a day, Time morning start time, Time night start time)
  ///define variables
    FILE *file Is schedule;
    int time_a_day_seconds,time_morning_seconds,time_night_seconds,i,j;
    Time morning time, night time; ///times structure to store loadshedding time of morning and night.
  ///Initialization
    file Is schedule=fopen(file name, "w");
    grps[1].day[1].morning[0]=morning_start_time;
    grps[1].day[1].night[0]=night_start_time;
    time a day seconds=(time a day.hour*3600+time a day.minute*60+time a day.second);///store time in second.
    time_morning_seconds=(time_a_day_seconds/2); ///divide time by 2 for morning..
    morning_time.hour=(time_morning_seconds/3600);
    morning_time.minute=(time_morning_seconds-morning_time.hour*3600)/60;
    morning_time.second=(time_morning_seconds-morning_time.hour*3600-morning_time.minute*60);
    time night seconds=(time a day seconds-time morning seconds);
    night time.hour=(time night seconds/3600);
    night time.minute=(time night seconds-night time.hour*3600)/60;
    night_time.second=(time_night_seconds-night_time.hour*3600-night_time.minute*60);
    grps[1].day[1].morning[1]=add_time(grps[1].day[1].morning[0],morning_time);
    grps[1].day[1].night[1]=add time(grps[1].day[1].night[0],night time);
    grps[1]=initialize_group_ls_time(grps[1],1);
    for(i=2;i<=7;i++)
      grps[i]=copy_group_times(grps[1],(i-1));
\tSAT.");
    for(i=1;i<=7;i++){
    fprintf(file_ls_schedule,"\nGroup-%d\t\t\t",i);
      for(j=1;j<=7;j++){
      time_fprintf(file_ls_schedule,grps[i].day[j].morning[0]); fprintf(file_ls_schedule,"-");
      time_fprintf(file_ls_schedule,grps[i].day[j].morning[1]); fprintf(file_ls_schedule,"\t\t\t");
      fprintf(file_ls_schedule,"\n\t\t\t\t");
      for(j=1;j<=7;j++){
      time_fprintf(file_ls_schedule,grps[i].day[j].night[0]); fprintf(file_ls_schedule,"-");
      time_fprintf(file_ls_schedule,grps[i].day[j].night[1]); fprintf(file_ls_schedule,"\t\t");
      fprintf(file_ls_schedule,"\n");
  fclose(file_ls_schedule);
```

```
}
 void auto_schedule_make_week_time(char file_name[16],ls_group grp)
    FILE *file_ls_schedule;
    int i,j;
   file Is schedule=fopen(file name,"w");
   for(i=1;i<=7;i++)
     grps[i]=copy_group_times(grp,(i-1));
\t\tSAT.");
    for(i=1;i<=7;i++){
    fprintf(file_ls_schedule,"\nGroup-%d\t\t\t",i);
     for(j=1;j<=7;j++){
     time fprintf(file ls schedule,grps[i].day[j].morning[0]); fprintf(file ls schedule,"-");
     time_fprintf(file_ls_schedule,grps[i].day[j].morning[1]); fprintf(file_ls_schedule,"\t\t\t");
     fprintf(file_ls_schedule,"\n\t\t\t");
     for(j=1;j<=7;j++){
     time_fprintf(file_ls_schedule,grps[i].day[j].night[0]); fprintf(file_ls_schedule,"-");
     time_fprintf(file_ls_schedule,grps[i].day[j].night[1]); fprintf(file_ls_schedule,"\t\t\t");
     fprintf(file_ls_schedule,"\n");
 fclose(file_ls_schedule);
#endif // AUTOSHEDDING_H_INCLUDED
```

As the source-code shows, this header has two main functions:

- a. void auto_schedule_make(): This function makes a loadshedding schedule using the default morning and night time and prints the time for the whole week it in a file. Under it, the input time is converted into the 12 hour format, and printed to the file.
- b. void auto_schedule_make_week_time():
 This function makes loadshedding schedule using the time provided by the user for the whole week and prints it to the file.

2. ls.h

```
#ifndef LS H
#define LS_H
  #define MAX PLACES IN A GROUP 32
  #define NUMBER OF GROUPS 7
  #include<stdio.h>
  #include<windows.h>
  #include<time.h>
  #define LS_SCHEDULE_FILE_NAME "Is-schedule.Is"
/// #include "D:\c\GR_H\DateConverter.h"
  typedef struct{
          unsigned int hour, minute, second;
  }Time;
  typedef struct{
          Time morning[2],day[2],night[2];
  }Day;
  typedef struct{
          unsigned int number;
          Day day[8];///0,1-morning time,2,3-day time,4,5-evening time; day[1] is starting and is
indicated to sunday.
          int places id[MAX PLACES IN A GROUP];
          int state,is_off; ///shows wheather perticular group is on or off 1-ON 0-OFF
  }ls group;
  ls_group grps[(NUMBER_OF_GROUPS+1)];
  Time copy_time(Time source)
    Time dest;
    dest.hour=source.hour;
    dest.minute=source.minute;
    dest.second=source.second;
  return dest;
  Is group copy group times(Is group g source,int diff day) /* diff day --> difference of day between
two group g1 and g2 having same schedule*/
  {
    ls_group g_dist;
    int i,i1;
    for(i=1;i<=7;i++){
        if((i+diff_day) <= 7)
          i1=(i+diff_day);
        else
```

```
i1=(i+diff_day-7);
      g_dist.day[i1].morning[0]=(g_source.day[i].morning[0]);
      g_dist.day[i1].morning[1]=(g_source.day[i].morning[1]);
      g_dist.day[i1].night[0]=(g_source.day[i].night[0]);
      g_dist.day[i1].night[1]=(g_source.day[i].night[1]);
  return g_dist;
  Time add_time(Time t1,Time t2)
    Time sum;
    sum.hour=t1.hour+t2.hour;
    sum.minute=t1.minute+t2.minute;
    sum.second=t1.second+t2.second;
    if (sum.second>=60){
      ++sum.minute;
      sum.second-=60;
    if(sum.minute>=60){
      ++sum.hour;
      sum.minute-=60;
    }
    return sum;
  Time subtract_time(Time t1,Time t2)
    Time sub;
    int seconds;
    if((t1.hour>t2.hour) || (t1.hour==t2.hour && t1.minute>t2.minute) || (t1.hour==t2.hour &&
t1.minute==t2.minute && t1.second>t2.second)){
     seconds=(t1.hour*3600+t1.minute*60+t1.second)-(t2.hour*3600+t2.minute*60+t2.second);
     sub.hour=(seconds/3600);
     sub.minute=(seconds-sub.hour*3600)/60;
     sub.second=(seconds-sub.hour*3600-sub.minute*60);
    }
    else{
      seconds=(t2.hour*3600+t2.minute*60+t2.second)-(t1.hour*3600+t1.minute*60+t1.second);
     sub.hour=(seconds/3600);
     sub.minute=(seconds-sub.hour*3600)/60;
     sub.second=(seconds-sub.hour*3600-sub.minute*60);
    }
  return sub;
```

```
///Increament function
Time time_increase(Timesource_actual,Time increase_time)
  Time source, time_temp;
  source=copy_time(source_actual);
      time_temp=add_time(source,increase_time);
  source=copy_time(time_temp);
return source;
}
void time_printf(Time t1)
printf("%.2u:%.2u",t1.hour,t1.minute);
void time_fprintf(FILE *fle,Time t1)
fprintf(fle,"%.2u:%.2u:%.2u",t1.hour,t1.minute,t1.second);
void file_printf(char file_name[32])
  FILE *ls_file;
  char ch file;
  ls_file=fopen(file_name,"r");
  if(ls_file==NULL)
    printf("\n\tNO loadshedding Schedule Found!\n\tFirst create a loadshedding schedule...");
  else{
    while((ch_file=fgetc(ls_file))!=EOF)
      printf("%c",ch_file);
fclose(ls_file);
}
///Function to take the default time on making loadshedding schedule
Time use_default_ls_time(char ver) ///character to verify which time is to make default 'm'-> morning
  Time t1;
  if(ver=='m'){
    t1.hour=3;
    t1.minute=0;
    t1.second=0;
  }
  else if(ver=='d'){
    t1.hour=12;
    t1.minute=0;
    t1.second=0;
```

```
else if(ver=='n'){
      t1.hour=13;
      t1.minute=0;
      t1.second=0;
    }
    else{
      t1.hour=0;
      t1.minute=0;
      t1.second=0;
    }
  return t1;
  ///Function to initialize all the time of a week one day's time given...
/**Declearation of time***/Time time_increase_duration={1,0,0};
  ls_group initialize_group_ls_time(ls_group g1,int day)
  {
    int i;
    ls_group g2=g1;
    for(i=1;i<=7;i++){
      if(i==day)
        continue;
        ///Increase or decrease time with Is time.
      else if(i>day){
        g2.day[day].morning[0]=(add_time(g2.day[day].morning[0],time_increase_duration));
        g2.day[day].morning[1]=(add_time(g2.day[day].morning[1],time_increase_duration));
        g2.day[day].night[0]=(add_time(g2.day[day].night[0],time_increase_duration));
        g2.day[day].night[1]=(add_time(g2.day[day].night[1],time_increase_duration));
      else if(i<day){
        g2.day[day].morning[0]=(subtract_time(g2.day[day].morning[0],time_increase_duration));
        g2.day[day].morning[1]=(subtract_time(g2.day[day].morning[1],time_increase_duration));
        g2.day[day].night[0]=(subtract_time(g2.day[day].night[0],time_increase_duration));
        g2.day[day].night[1]=(subtract_time(g2.day[day].night[1],time_increase_duration));
      g1.day[i].morning[0]=(g2.day[day].morning[0]);
      g1.day[i].morning[1]=(g2.day[day].morning[1]);
      g1.day[i].night[0]= (g2.day[day].night[0]);
      g1.day[i].night[1]=(g2.day[day].night[1]);
    }
  return g1;
  }
void fprintf_ls_schedule(char file_name[32],ls_group *grps)
FILE *file Is schedule;
int i,j;
  file_ls_schedule=fopen(file_name,"w");
WED.\t\t\t\t\tTHU.\t\t\t\t\tFRI.\t\t\t\t\tSAT.");
    for(i=1;i<=7;i++){
```

```
fprintf(file_ls_schedule,"\nGroup-%d\t\t\t",i);
      for(j=1;j<=7;j++){
      time fprintf(file Is schedule,grps[i].day[j].morning[0]); fprintf(file Is schedule,"-");
      time fprintf(file Is schedule,grps[i].day[j].morning[1]); fprintf(file Is schedule,"\t\t\t");
      fprintf(file_ls_schedule,"\n\t\t\t");
      for(j=1;j<=7;j++){
      time fprintf(file_ls_schedule,grps[i].day[j].night[0]); fprintf(file_ls_schedule,"-");
      time_fprintf(file_ls_schedule,grps[i].day[j].night[1]);
                                                            fprintf(file_ls_schedule,"\t\t");
      fprintf(file Is schedule,"\n");
  fclose(file Is schedule);
Time get_now_time()
Time tme;
SYSTEMTIME systime;
  GetLocalTime(&systime);
  tme.hour=systime.wHour;
  tme.minute=systime.wMinute;
  tme.second=systime.wSecond;
return tme;
}
///Function to load loadshedding database from .ls file saved by the program..
Time load Is time(FILE *fl)
Time ls_tm={0,0,0};;
  fscanf(fl,"%d",&ls_tm.hour);
  fseek(fl,1,SEEK_CUR);
  fscanf(fl,"%d",&ls_tm.minute);
  fseek(fl,1,SEEK_CUR);
  fscanf(fl,"%d",&ls tm.second);
return ls tm;
Is group load group Is time(char f name[32], unsigned int grp no)
int i,cursor_pos_1=81,cursor_pos_2=226;
ls_group grps[3];
FILE *Is schedule;
ls_schedule=fopen(f_name,"r");
fseek(ls_schedule,cursor_pos_1,SEEK_SET);
  for(i=1;i<=7;i++){
    grps[1].day[i].morning[0]=load_ls_time(ls_schedule);
    fseek(ls schedule,1,SEEK CUR);
    grps[1].day[i].morning[1]=load Is time(Is schedule);
    fseek(Is schedule,3,SEEK CUR);
  fseek(ls_schedule,cursor_pos_2,SEEK_SET);
  for(i=1;i<=7;i++){
    grps[1].day[i].night[0]=load_ls_time(ls_schedule);
```

```
fseek(Is_schedule,1,SEEK_CUR);
    grps[1].day[i].night[1]=load_Is_time(Is_schedule);
    fseek(Is_schedule,3,SEEK_CUR);
}
    grps[2]=copy_group_times(grps[1],(grp_no-1));
    return grps[2];
fclose(Is_schedule);
}
int is_greater_time(Time t1,Time t2)
{
    if(t1.hour>t2.hour || (t1.hour==t2.hour && t1.minute>t2.minute) || (t1.hour==t2.hour && t1.minute==t2.minute && t1.second>t2.second))
    return 1;
else
    return 0;
}
#endif // LS_H_INCLUDED
```

At the start of the header, three structures Time, Day and Is_group are initialized. Then the windows function The main functions used in this header are described below:

- a. <u>Time copy_time()</u> copies the time supplied
- b. copy group times() -
- c. Time add time() -
- d. Time subtract time() -
- e. Time time increase() -
- f. file printf() prints the loadshedding file using file
- g. <u>Time use default ls time()</u> takes the default time on making the loadshedding schedule
- h. <u>initialize group ls time()</u> initializes all the time of a week when one day's time is given
- i. Time get now time() gets the system time
- j. <u>Time load Is time()</u> loads the loadshedding database from the .ls file saved by the program

3. show_now_ls.h

```
#ifndef SHOW_NOW_LS_H
#define SHOW NOW LS H
#include<stdio.h>
#include"graphics lib.h"
#include"ls.h"
#include"DateConverter.h"
#define TAB BG TEXT 32
#define NO 0
#define YES !NO
#define ON 1
#define OFF !ON
Is group group[8];
  typedef struct{
        int lx,ly,width,height,items,now pos;
        char *item_char[32];
void refresh_group_state(ls_group *grp)
Time now, ls morning[2], ls night[2];
Date now date=get now bs date();
  now=get_now_time();
  ls morning[0]=grp->day[now date.day+1].morning[0];
  ls morning[1]=grp->day[now date.day+1].morning[1];
  ls_night[0]=grp->day[now_date.day+1].night[0];
  ls_night[1]=grp->day[now_date.day+1].night[1];
if((is_greater_time(ls_morning[1],now) && is_greater_time(now,ls_morning[0])) | |
(is_greater_time(ls_night[1],now) && is_greater_time(now,ls_night[1])))
  grp->state=ON;
else
  grp->state=OFF;
}
void draw_ls_schedule_tab_content(ls_group grp)
Time time_went;
int i,j,min_v=1,max_v=4,a;
  grp.is_off=NO;
  refresh group state(&grp);
  for(j=0;j<=1;j++){
  for(i=min v;i<=max v;i++){
    ///DrawBox0(4+j*38,i*4-j*4*4+(i-min_v),35,4);
    TextColor(126);
    gotoxy(5+j*37,i*4-j*4*4+(i-min v)-1);
    switch(i){
      case 1:
        printf("Aaitabar.");
        break;
      case 2:
        printf("Sombar.");
        break;
      case 3:
        printf("Mangalbar.");
        break;
      case 4:
        printf("Budhabar.");
        break;
```

```
case 5:
         printf("Bihibar.");
         break;
      case 6:
         printf("Sukrabar.");
         break;
      case 7:
         printf("Sanibar.");
         break;
      }
      if(which_day_BS(get_now_bs_date())==(i-1)){
         gotoxy(42,18); printf("Status %c",28);
         if(grp.state==ON && grp.is_off==NO)
           TextColor(112);
           TextColor(124);
         gotoxy(48,18);
         printf("%c",220);
         gotoxy(48,19);
         printf("%c",223);
           gotoxy(49,18);
         printf("%c",220);
         gotoxy(49,19);
         printf("%c",223);
         TextColor(116);
         TextColor(113);
    gotoxy(5+j*37,i*4-j*4*4+(i-min_v)); printf("Morning:\t%.2d:%.2d:%.2d -
%.2d:%.2d",grp.day[i].morning[0].hour,grp.day[i].morning[0].minute,grp.day[i].morning[0].second,grp
.day[i].morning[1].hour,grp.day[i].morning[1].minute,grp.day[i].morning[1].second);
    gotoxy(5+j*37,1+i*4-j*4*4+(i-min_v)); printf("Nigth:\t%.2d:%.2d:%.2d -
%.2d:%.2d:%.2d",grp.day[i].night[0].hour,grp.day[i].night[0].minute,grp.day[i].night[0].second,grp.day[i].nig
ht[1].hour,grp.day[i].night[1].minute,grp.day[i].night[1].second);
    gotoxy(5+j*37,2+i*4-j*4*4+(i-min_v));
    TextColor(127);
  min_v=max_v+1;
  max_v=7;
void draw_tab(Tab tb)
  int i,j,min_v=1,max_v=4;
  TextColor(241);
  DrawBox1(tb.lx,tb.ly+1,tb.width,tb.height-1,TAB_BG_TEXT);
  gotoxy(tb.lx,tb.ly); cprintf(" ",144);
  for(i=1;i<=tb.items;i++){</pre>
    if(i==tb.now pos)
         TextColor(240);
    else
      TextColor(144);
    gotoxy(tb.lx+1+(i-1)*11,tb.ly); printf(" %s ",tb.item_char[i]);
  TextColor(144);
  gotoxy(tb.lx+tb.width,tb.ly+tb.height); cprintf(" ",144);
  for(j=0;j<=1;j++){
```

```
for(i=min v;i<=max v;i++){
    TextColor(126);
    DrawBox0(4+j*37,i*4-j*4*4+(i-min_v)-1,35,4,TAB_BG_TEXT);
  min v=max v+1;
  max_v=8;
  }
  draw_ls_schedule_tab_content(group[tb.now_pos]);
void refresh_draw_tab(Tab tb,int last_now_pos)
    TextColor(144);
    gotoxy(tb.lx+1+(last_now_pos-1)*11,tb.ly); printf(" %s ",tb.item_char[last_now_pos]);
    TextColor(240);
    gotoxy(tb.lx+1+(tb.now pos-1)*11,tb.ly); printf("%s ",tb.item char[tb.now pos]);
}
void handle_tab_control(Tab tb)
char ch;
int in,day,a;
Time t_gone,t_remaining,now,morning[2],night[2];
  while(!kbhit()){
  day=which_day_BS(get_now_bs_date())+1;
  now=get now time();
  morning[0]=group[tb.now pos].day[day].morning[0];
  morning[1]=group[tb.now_pos].day[day].morning[1];
  night[0]=group[tb.now_pos].day[day].night[0];
  night[1]=group[tb.now_pos].day[day].night[1];
  if(group[tb.now pos].state==YES){
    if(is_greater_time(morning[1],now) && is_greater_time(now,morning[0])){
      t remaining=subtract time(morning[1],now);
      t_gone=subtract_time(now,morning[0]);
    }else if(is_greater_time(now,night[1])){
      morning[0]=group[tb.now_pos].day[day+1].morning[0];
      morning[0].hour+=24;
      t_remaining=subtract_time(morning[0],now);
      t_gone=subtract_time(now,night[1]);
    }
    else{
      t remaining=subtract time(night[1],now);
      t_gone=subtract_time(now,night[0]);
    }
  }else{
    if(is_greater_time(now,morning[1]) && is_greater_time(night[0],now)){
      t_remaining=subtract_time(night[0],now);
      t gone=subtract time(now,morning[1]);
    }else{
      morning[0].hour+=24;
      t_remaining=subtract_time(morning[0],now);
      t_gone=subtract_time(now,night[1]);
    }
  }
    TextColor(112);
    gotoxy(50,24); print_now_nepali_date();
    gotoxy(70,0);
printf("%.2d:%.2d:%.2d",get_now_time().hour,get_now_time().minute,get_now_time().second);
```

```
gotoxy(42,20);
  TextColor(127);
  printf("(");
  time_printf(t_gone); printf(",-"); time_printf(t_remaining);
  printf(")");
Sleep(0);
  }
ch=getch();
switch(ch){
  case 75: ///left key
    if(tb.now_pos>1){
      tb.now_pos--;
      refresh_draw_tab(tb,(tb.now_pos+1));
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    else if(tb.now_pos==1){
      tb.now_pos=tb.items;
      refresh_draw_tab(tb,1);
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    handle_tab_control(tb);
    break;
  case 77: ///right key
    if(tb.now_pos<tb.items){
        tb.now_pos++;
      refresh draw tab(tb,(tb.now pos-1));
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    else if(tb.now_pos==tb.items){
      tb.now pos=1;
      refresh_draw_tab(tb,tb.items);
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    handle_tab_control(tb);
    break;
  case 49:
    in=tb.now_pos;
    tb.now_pos=1;
    refresh_draw_tab(tb,in);
      draw is schedule tab content(group[tb.now pos]);
    handle tab control(tb);
    break;
  case 50:
    in=tb.now_pos;
    tb.now_pos=2;
    refresh_draw_tab(tb,in);
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    handle tab control(tb);
    break;
  case 51:
    in=tb.now_pos;
    tb.now_pos=3;
    refresh_draw_tab(tb,in);
      draw_ls_schedule_tab_content(group[tb.now_pos]);
    handle_tab_control(tb);
    break;
  case 52:
```

```
in=tb.now pos;
      tb.now_pos=4;
      refresh_draw_tab(tb,in);
        draw_ls_schedule_tab_content(group[tb.now_pos]);
      handle tab control(tb);
      break;
    case 53:
      in=tb.now_pos;
      tb.now pos=5;
      refresh_draw_tab(tb,in);
        draw_ls_schedule_tab_content(group[tb.now_pos]);
      handle tab control(tb);
      break;
    case 54:
      in=tb.now pos;
      tb.now pos=6;
      refresh_draw_tab(tb,in);
        draw_ls_schedule_tab_content(group[tb.now_pos]);
      handle_tab_control(tb);
      break;
    case 55:
      in=tb.now pos;
      tb.now pos=7;
      refresh_draw_tab(tb,in);
        draw_ls_schedule_tab_content(group[tb.now_pos]);
      handle tab control(tb);
      break;
    case 27:
      break;
    case 'r':
    case 'R':
      for(a=1;a<=7;a++)
        group[a]=load_group_ls_time(LS_SCHEDULE_FILE_NAME,a);
      draw_ls_schedule_tab_content(group[tb.now_pos]);
      handle_tab_control(tb);
      break;
    default:
      handle_tab_control(tb);
      break;
int show_now_loadshedding()
Tab grp_tab;
int a;
for(a=1;a<=7;a++)
 group[a]=load_group_ls_time(LS_SCHEDULE_FILE_NAME,a);
ShowConsoleCursor(0);
grp_tab.lx=0;
grp_tab.ly=1;
grp_tab.height=22;
grp_tab.width=80;
grp_tab.items=7;
grp_tab.now_pos=1;
grp_tab.item_char[1]="Group-01";
grp_tab.item_char[2]="Group-02";
grp tab.item char[3]="Group-03";
```

```
grp_tab.item_char[4]="Group-04";
grp_tab.item_char[5]="Group-05";
grp_tab.item_char[6]="Group-06";
grp_tab.item_char[7]="Group-07";
TextColor(112);
DrawBox0(0,0,80,1,TAB BG TEXT); gotoxy(1,0); putchar(240);
gotoxy(3,0); printf("Loadshedding Schedule",254);
draw_tab(grp_tab);
TextColor(151); DrawBox0(0,23,80,1,TAB BG TEXT);
TextColor(112); DrawBox0(0,24,80,1,TAB_BG_TEXT);
gotoxy(0,24);
cprintf("\x1B",112); cprintf("ESC R",115); cprintf("efresh ",112);
gotoxy(0,0);
handle_tab_control(grp_tab);
getch();
#endif // SHOW_NOW_LS_H
```

As the source-code shows, the main functions being defined in this header are:

- a. refresh group state()
- b. draw is schedule tab content()
- c. draw tab()
- d. refresh draw tab()
- e. handle tab control()

Other header files:

Other header files are also used in this program, but they are not specific for this very program, i.e. they can be used for other programs also. So including all their source-code is beyond the scope of this documentation file. So, here is a list of the headers used in the program (the functions they define are described in the lower section):

- 1. graphics lib.h
- 2. DateConverter.h
- 3. xnMenu.h

1. graphics_lib.h:

The main purpose of this header is to create the graphical interface using boxes, colors and custom texts. Since we've used the Codeblocks IDE, we couldn't directly use the graphics.h header of Turbo C compiler. That's the reason we needed to create our own graphics library. Here are the functions that are defined under it:

- a. gotoxy() sets the cursor in the value set according to the co-ordinates given
- b. <u>Drawbox2()</u> draws box having double border
- c. Drawbox1() draws box having single border
- d. <u>Drawbox0()</u> draws box having no border
- e. ClearBox() clears the drawn box
- f. <u>ClearBoxOnly()</u> clears the borders of the box only
- g. <u>DrawHorizontalLine1()</u> draws a horizontal line (single border)
- h. DrawHorizontalLine2() draws a horizontal line (double border)
- i. <u>DrawVerticalLine1()</u> draws a vertical line (single border)
- j. <u>DrawVerticalLine2()</u> draws a vertical line (double border)
- k. cprintf() prints texts with color
- I. <u>TextColor()</u> sets a text color to the terminal (background)
- m. PrintList() prints list to the screen
- n. ShowConsoleCursor() hides the cursor of console
- o. Loading Animation() loads the "Loading.." animation
- p. print main window() prints the main window

2. DateConverter.h

As we've targeted this program for Nepal, we used the Bikram Sambat Calendar system that is used in Nepal. For it, we needed to convert the AD calendar into the BS system. The functions used for this purpose are described briefly below:

- a. days in month BS()
- b. days in year BS()
- c. days remaining in BS year()
- d. days till in BS date()
- e. is leap year()
- f. days in month AD()
- g. days in AD year()
- h. days remaining in AD year()
- i. days till in AD date()
- j. difference of BS dates()
- k. <u>difference of AD dates()</u>
- I. add days in AD date()

- m. add days in BS date()
- n. subtract days in AD date()
- o. subtract days in BS date()
- p. convert AD date to BS()
- q. convert BS date to AD()
- r. get now bs date()
- s. print nepali date()
- t. print now nepali date()
- u. print now nepali time()
- v. which day BS()
- w. which day AD()
- x. print ad date()
- y. is valid date()

All the functions used in this header are self-descriptive.

3. xnMenu.h

The need of this header file was realized to create menu driven functions in the program. It mainly emphasizes on three functions described below:

- a. print_xnMenu() prints the menu options
- b. refresh draw xnMenu() refreshes the menu after performing other operations
- c. handle xnMenu() handles the keyboard activities

Future of the Program:

We have created this simple program with basics of structures, file handling, pointers, arrays etc. At present, it just prints the loadshedding schedule as supplied by the user. But later we shall aim to make use of microprocessor programming to communicate with the power control system itself, so that we may control the entire state of power using the program. For it, we may need knowledge of C++ and hardware programming using it.

Conclusion:

Thus, with this documentation, we have revisited the program in detail. We can find that the program has been made simple graphic-wise as well as execution-wise. Using the functions available in C, we have thus made sure that any part of the programming is non-ambigious. But at the same time, we also make sure that anyone can come up with a better way of completing this task.

Any sort of suggestions and comments regarding the overall program is heartly welcome.

References:

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