

# Angad Virk

Los Angeles, CA, 90007 ♦ (802) 989-5671 ♦ [angad.virk@gmail.com](mailto:angad.virk@gmail.com) ♦ <https://angadvirk.github.io/>

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## Software Developer

✓ RESULTS-ORIENTED ✓ PROACTIVE ✓ EFFICIENT ✓ DEPENDABLE ✓ ACCURATE

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Software, Game and Web Developer with prior experience taking software, game and web-development projects from start to finish both independently and in teams. Currently looking for an internship to gain industry experience.

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## Skills

- ❖ Javascript
- ❖ Angular
- ❖ React
- ❖ Linux
- ❖ Java
- ❖ Xcode

- ❖ HTML
- ❖ Node.js
- ❖ Git
- ❖ C
- ❖ Unity
- ❖ SwiftUI

- ❖ CSS
- ❖ Bootstrap
- ❖ Python
- ❖ Flask
- ❖ Gamemaker
- ❖ iOS Development

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## Experience & Projects

VLink Inc / **Software Development Intern** ♦ Hartford, CT, USA/Gurgaon, Haryana India

July 2020 - Sep 2020

- Part of the development team for the 'VLinkCare' Android app. Worked in React Native and Git.
- Fixed bugs and implemented the frontend for a modal popup screen listing hospitals, according to given Figma designs.

Weather App (iOS) / **Developer** ♦ Los Angeles, CA, USA

Nov 2021 - Dec 2021

- Built a fully functional Weather App using SwiftUI for iOS devices using <https://www.tomorrow.io> weather API.
- App gets and displays weather for the user's current location, and allows user to get weather for any city in the US.
- Dev Time: 2 weeks.

Get It Done Timer / **Developer** ♦ Middlebury, VT, USA

Mar 2020 - Mar 2020

- Independently designed and coded a web-app that can be used to time study sessions in HTML, CSS & JavaScript.
- Dev time: 1 week.

Fox Dash / **Developer** ♦ Middlebury, VT, USA

Jan 2020 - Feb 2020

- 2D Platforming Video Game made using Unity & C#.
  - Dev time: 3 weeks.
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## Education

USC Viterbi School of Engineering / **M. Sc. in Computer Science** ♦ Los Angeles, CA, USA

Jan 2021 - Present

**GPA:** 3.33/4

**Relevant Coursework:** Analysis of Algorithms, Foundations of Artificial Intelligence, Web Technologies, Software Engineering

Middlebury College / **BA with a Double Major in Computer Science & Music** ♦ Middlebury, VT, USA

Sep 2016 - May 2020

**GPA:** 3.27/4

**Relevant Coursework:** Algorithms & Complexity, Data Structures, Software Development, Systems Programming, Systems Security, Networks, Embedded Systems, Computer Architecture, Theory Of Computation