

ISEA2017
23rd INTERNATIONAL SYMPOSIUM ON ELECTRONIC ART
XVI INTERNATIONAL IMAGE FESTIVAL
LEARNING CALL

1. Title

The working title is “Re-Story”.

2. Duration (only workshops and tutorials)

Half day ____ Full day ____

3. Organizers and presenters’ names and affiliations

The presenter for this project is Aaron Ngai, UC Davis.

4. Abstract (ready for diffusion). 200 words maximum.

Re-Story is a creative story/forum website and app that will allow users to share personal stories, fiction or non-fiction, and other genres of writing. This concept of sharing helps creates this form of unity within a community and can help others improve on their writing or be a part of a new community in this divided time.

5. Rationale, instructional methods, and description

Re-Story is a project that aims to bring unity within the people. The current, global political climate divides people and slowly strips a sense of our common ground. One thing that brings people together are stories, from any sort of genre, for many reasons. Sharing and reading stories creates a common thread which most readers and writers relate to. Whether the writing is private and personal or more public, users will be able to connect and comment on individual stories to share insight or just simply relate, creating a community and unity all in one. Re-Story creates a sharing space for users to post freely on their work, and to get feedback on it. Stories can be shared and worked on right on the spot using the website or even app and can be a collaborative process if made that way.

6. Plan to solicit participation (only workshops and tutorials)

7. URL of website (only workshops and tutorials)

<https://angaidesigns.github.io/des157/project/final>

8. Technical Rider. Please provide the requirements (technological equipment, materials and characteristics of space) (only workshops and tutorials)

9. Biographies of the Author(s).

Aaron Ngai is an UXI and Graphic Designer at the University of California, Davis. His interest in video games and animation brought him into Design to be able to create work in two of his favorite fields, website and app design, and graphics. Aaron uses video games as his inspiration; inspired by the art, rendering, planning and structure of the games, and importantly the story of the game to further fuel and inspire his creativity and how he could implement his own designs in a similar fashion.

Author:

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Title: Re-Story

Abstract:

Keywords: story, story-telling, sharing, creative, roleplay, writing,

Sub-themes: Please select one or more sub-themes

Bio creation & data

Critical perspectives on the use of technology for peace

Media art, landscape and heritage

Interdisciplinary platforms for coexistence

The cultural dimensions of bio-creation and peace

Design, Art, Science, and Technology