When creating the user flow of the final project, I followed it as if I were trying to navigate through the site myself and the directions I would take if I were the user also taking alone the insight of how the user testing and paper prototyping went a while back. In turn I made it to two options, one starting from log in and one starting as a user with no account and followed a process in where the end goal was to click and read a story that was displayed on the website.

