## TIGHT BOUNDS ON THE COMPLEXITY OF RECOGNIZING ODD-RANKED ELEMENTS

## SHRIPAD THITE

ABSTRACT. Let  $S = \langle s_1, s_2, s_3, ..., s_n \rangle$  be a given vector of n real numbers. The rank of  $z \in \mathbb{R}$  with respect to S is defined as the number of elements  $s_i \in S$  such that  $s_i \leq z$ . We consider the following decision problem: determine whether the odd-numbered elements  $s_1, s_3, s_5, \ldots$  are precisely the elements of S whose rank with respect to S is odd. We prove a bound of  $\Theta(n \log n)$  on the number of operations required to solve this problem in the algebraic computation tree model.

Let  $S = \langle s_1, s_2, s_3, \ldots, s_n \rangle \in \mathbb{R}^n$  be a given vector. For an arbitrary real z, define the rank of z with respect to S, denoted by  $rank_S(z)$ , as the number of elements of S less than or equal to z. Thus, for instance, the largest element of S has rank n. Let odd(S) denote the set of elements of S whose rank with respect to S is odd.

We consider the following problem: determine whether the odd-numbered elements  $s_1, s_3, s_5, \ldots$  are precisely the elements of S whose rank with respect to S is odd. Without loss of generality, we can assume that n is even because, otherwise, we can append an extra element  $+\infty$  without changing the answer.

Note that odd(S) has size n/2 if and only if all n values  $s_i \in S$  are distinct; hence, the answer is 'yes' only if S is a vector of n distinct numbers.

We prove matching upper and lower bounds on the number of operations required to solve the problem in the algebraic computation tree (ACT) model (see Ben-Or [1]).

The following algorithm solves the problem using  $O(n \log n)$  comparisons. Sort  $S' = \langle s_1, s_3, s_5, \ldots, s_{n-1} \rangle$  in non-decreasing order with an optimal sorting algorithm. Similarly, sort S in non-decreasing order. Then, scan the vector S' and the odd-numbered elements of S to decide whether the two are equal.

Next, we prove the matching lower bound.

For a vector  $S = \langle s_1, s_2, s_3, \dots, s_n \rangle$ , let  $\sigma(S)$  denote the permuted vector  $\langle s_{\sigma(1)}, s_{\sigma(2)}, s_{\sigma(3)}, \dots, s_{\sigma(n)} \rangle$ . We call a permutation  $\sigma$ , where  $\sigma(i)$  is odd if and only if i is odd, a permissible permutation.

**Lemma 1.** There are  $\left(\left(\frac{n}{2}\right)!\right)^2$  permissible permutations of a vector of n elements.

*Proof.* There are  $\frac{n}{2}$ ! permutations of n elements that permute the n/2 odd-numbered elements only, and  $\frac{n}{2}$ ! that permute the n/2 even-numbered elements only. A permissible permutation of n elements is any composition of two permutations, one that permutes the odd-numbered elements only and one that permutes the even-numbered elements only.

**Observation 2.** A permutation  $\sigma$  is permissible if and only if its inverse  $\sigma^{-1}$  is permissible.

Date: May 23, 2006.

Let  $W \subset \mathbb{R}^n$  be the set of inputs for which the answer to the question posed in the problem is 'yes'. Recall that every point in W corresponds to a set of n distinct real numbers.

**Lemma 3.** For an arbitrary point  $X \in W$ , there is a unique permutation  $\sigma$  that sorts X, i.e., such that  $x_{\sigma(1)} < x_{\sigma(2)} < x_{\sigma(3)} < \ldots < x_{\sigma(n)}$ . Moreover, such a permutation  $\sigma$  is permissible.

*Proof.* The uniqueness of the sorting permutation  $\sigma$  follows because every point in W corresponds to a set of distinct reals. When X is sorted, the odd-ranked elements must occupy the odd-numbered positions of the sorted vector. Since  $X \in W$ , the odd-ranked elements are already in odd-numbered positions of the original vector X. Therefore, the permutation  $\sigma$  is permissible.

Let  $\sigma_X$  denote the sorting permutation for X.

**Observation 4.** If  $\sigma_X$  is a permissible permutation, then  $X \in W$ .

**Lemma 5.** For every permissible permutation  $\sigma$ , there is a point  $X \in W$  such that  $\sigma = \sigma_X$ .

*Proof.* Set 
$$X = \langle \sigma^{-1}(1), \sigma^{-1}(2), \sigma^{-1}(3), \dots, \sigma^{-1}(n) \rangle$$
. We have, 
$$\sigma(X) = \langle \sigma(\sigma^{-1}(1)), \sigma(\sigma^{-1}(2)), \sigma(\sigma^{-1}(3)), \dots, \sigma(\sigma^{-1}(n)) \rangle$$
$$= \langle 1, 2, 3, \dots, n \rangle$$

Therefore,  $\sigma(X)$  is sorted, and by Lemma 3, it is the unique permutation that sorts X; hence,  $\sigma = \sigma_X$ .

It remains to show that the point X that we chose belongs to W. The set of real numbers represented by X is  $\{1,2,3,\ldots,n\}$ . Since  $\sigma$  is permissible, so is  $\sigma^{-1}$  by Observation 2; hence,  $\sigma^{-1}(i)$  is odd if and only if i is odd. Therefore, the ith component of the vector X is odd if and only if i is odd, which means that  $X \in W$ .

**Lemma 6.** For every two points  $X, Y \in W$  such that  $\sigma_X \neq \sigma_Y$ , the two points X and Y lie in different connected components of W.

*Proof.* Since  $X, Y \in W$ , both  $\sigma_X$  and  $\sigma_Y$  are permissible permutations, by Lemma 3. For every point  $A = \langle a_1, a_2, a_3, \dots, a_n \rangle \in W$  such that

$$a_{\sigma_X(1)} < a_{\sigma_X(2)} < a_{\sigma_X(3)} < \dots < a_{\sigma_X(n)}$$

we have  $\sigma_A = \sigma_X$ . Since  $\sigma_X$  is permissible, so is  $\sigma_A$ ; by Observation 4, this implies that  $A \in W$ . Additionally, A is in the same connected component of W as X because every convex combination B of A and X satisfies  $\sigma_B = \sigma_X$ .

On the other hand, since  $\sigma_Y \neq \sigma_X$ , there exists an i in the range  $1 \leq i \leq n-1$  such that  $y_{\sigma_X(i)} \geq y_{\sigma_X(i+1)}$ . Then, X and Y cannot be in the same connected component of W because they are separated by the hyperplane  $y_{\sigma_X(i)} = y_{\sigma_X(i+1)}$ ; every point P on this hyperplane lies outside W because it corresponds to an input where  $\operatorname{odd}(P)$  has fewer than n/2 elements.

We have thus shown that the region  $R_X$  where

$$R_X = \{ \langle a_1, a_2, a_3, \dots, a_n \rangle \in W : a_{\sigma_X(1)} < a_{\sigma_X(2)} < a_{\sigma_X(3)} < \dots < a_{\sigma_X(n)} \}$$

is a maximal connected component of W containing X ( $R_X$  also happens to be convex); since  $\sigma_Y \neq \sigma_X$ , the region  $R_X$  does not contain Y.

**Theorem 7.** The set W has  $\left(\left(\frac{n}{2}\right)!\right)^2$  connected components.

*Proof.* The set W can be partitioned such that each part corresponds to a permissible permutation  $\sigma$ ; by Lemma 5,  $\sigma = \sigma_X$  for some  $X \in W$ . By Lemma 1, W is partitioned into  $\left(\left(\frac{n}{2}\right)!\right)^2$  parts. By Lemma 6, every two distinct permissible permutations  $\sigma$  and  $\sigma'$  correspond to two different connected components of W, one consisting of all points  $X \in W$  for which  $\sigma_X = \sigma$  and the other consisting of all points  $Y \in W$  for which  $\sigma_Y = \sigma'$ .

**Corollary 8.** Every algebraic computation tree that decides the membership problem in W must have depth  $\Omega(n \log n)$ .

*Proof.* Ben-Or [1] has proved that the minimum height of an algebraic computation tree deciding membership in W is  $\Omega(\log^\# W)$  where  $^\# W$  is the number of connected components of W. By Theorem 7, such a tree must have depth  $\Omega(n \log n)$ .

Acknowledgments. Thanks to Mark de Berg, Jeff Erickson, Sariel Har-Peled, and Jan Vahrenhold for fruitful discussions.

## REFERENCES

[1] "Lower Bounds for Algebraic Computation Trees". Michael Ben-Or. In *Proc. ACM Symposium* on *Theory of Computing*, pp. 80–86, 1983.

*Current address*: Department of Mathematics and Computer Science, Technische Universiteit Eindhoven, Postbus 513, 5600 MB Eindhoven, The Netherlands; Email: sthite@win.tue.nl