Author: Ang Chen | Email: chenang@outlook.com | Date: 06-23-2023 | Online monthly meeting @BIT

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# Set up development environment

To start, here we first say little about different platforms:

- 1. Linux
- 2. MacOS
- 3. Windows

Linux and MacOS are platforms developers favor, for their Unix-based operating frameworks. Considering the usage habits of everyone, and the future usage of cuda, to be novice friendly, we set up our development environments on the most complicated platform for development – Windows.

## **Terminal**

In Windows 10, you can download the app Terminal Preview from the Microsoft Store to use as your terminal. However, in Windows 11, you can use the default app Terminal.

In the top menu bar, click on the sign  $\vee$  next to the plus sign +, and you can find three shells: Windows PowerShell, Command Prompt, and Azure Cloud Shell.

Next let's go to another shell: git bash, which can be added into Terminal. With it, you could have almost the same experience as in Linux and MacOS.

### Git Bash

Go to the website https://git-scm.com/download/win, and select the version 64-bit Git for Windows Setup. During installation, select Add a Git Bash Profile to Windows Terminal; then you can use git bash in Terminal.

Now you can see another shell git bash under the above three shells. Click on the Settings, and in Startup select git bash as the default shell. Then you can see the git bash shell when you open Terminal.

#### Zsh

Next we go to a very advanced and programmable command interpreter (shell) for UNIX: zsh.

Go to the download link https://mirror.msys2.org/msys/x86\_64/zsh-5.9-2-x86\_64.pkg.tar.zst and gunzip the file. Then copy the two folders and four files to the path of your Git repository C:\Git. If prompted for permissions, grant them. In case of conflicts with duplicate names, simply overwrite the existing files.

First we digress a little to say where you are when you open Terminal. You can use the command pwd to see the current directory. In Windows, the default directory is C:\Users\yourname. And this time I highly recommend this powerful editor VScode to you. You can download it from the official website, quickly install it. Then you can open .bashrc file by VScode, and fill in the following content:

```
if [ -t 1 ]; then
  exec zsh
fi
```

Then you can see the **zsh** shell when you reopen **Terminal**. You may encounter warnings such as "bash\_profile not found" or similar files. You can safely ignore them, and they should not appear again in the future.

## Oh My Zsh

After installing zsh terminal, it may appear similar to the bash terminal without any significant differences, as we haven't made any configurations. However, Oh My Zsh can be used to manage zsh configurations. It bundles thousands of useful features, helpers, plugins, themes, and more.

You could install Oh My Zsh by running the following command in zsh by curl

```
sh -c "$(curl -fsSL https://gitee.com/mirrors/oh-my-zsh/raw/master/tools/install.sh)"
```

or by wget

```
sh -c "$(wget -0- https://gitee.com/pocmon/mirrors/raw/master/tools/install.sh)"
```

After installation, the default theme used is "robbyrussell". You can modify the ZSH\_THEME field in the .zshrc configuration file. Next, you need to install two plugins: zsh-autosuggestions and zsh-syntax-highlighting. The zsh-autosuggestions plugin allows you to find and highlight history commands that match your current input, and you can use the right arrow key to complete them directly. The zsh-syntax-highlighting plugin recognizes shell commands and highlights them.

Then you can open .zshrc file by VScode, and fill in the following text near line 80:

```
plugins=(git
    zsh-syntax-highlighting
    zsh-autosuggestions)
```

#### Powerlevel10k theme

The default theme used is "robbyrussell", which is not very beautiful. We can use the "Powerlevel10k" theme to make it more beautiful. To use the theme, font MesloLGS NF is recommended. After installation, it will be available to all applications on your system. Make sure that Terminal and integrated terminal in VScode are using the same font. Then you can open .zshrc file by VScode, and fill in the following text near line 20:

```
ZSH_THEME="powerlevel10k/powerlevel10k'
```

After that, interactive information for p10k configuration will be displayed. Enter y and configure it according to your preferences. If you wish to reconfigure it in the future, you can execute the command

```
p10k configure
```

Here, I will use an image to demonstrate the successful configuration on all three platforms; see Figure 1.



Figure 1: Sucessful configuration of the final prompt if you have the same taste as Ang. Platforms from top to bottom: Linux(Ubuntu), MacOS, Windows.

## Python3 deployment

#### Python3 installation

Here we talk about how to install python3 on Windows. It's easy to install python3 from the official website. But the command in the terminal is initially "python". If you want to change it to "python3", you should do as follows:

Use the following command to find the installation path of python3,

```
import sys
sys.executable
```

Once you have located the python3 installation path, navigate to that directory, and rename the python.exe file to python3.exe, with the pythonw.exe file to pythonw3.exe.

After renaming, the pip or pip3 command may encounter errors, and one potential solution is

```
> python3 -m pip install --upgrade --force-reinstall pip
```

#### Python3 virtual environment

We highly recommend you to have venv named yourenv (decided by you) available, since it's terse for you to manage those python packages. There are two methods to meet such needs: conda and pip/pip3.

**Using conda** We recommend Anaconda, using the free distribution installation. And then you can make a conda environment in the terminal:

Then you can find the Conda Env yourenv to run both \*.py and \*.ipynb files in VScode. In terminal or integrated terminal, you can activate by

```
(path of current directory)......(hh:mm:ss)
> conda activate yourenv
```

and deactivate by

```
(path of current directory).....(yourenv) (hh:mm:ss)
> conda deactivate
```

But conda environments come with a set of pre-installed Python libraries, which can sometimes conflict with newly installed libraries. Thus we recommend the following method.

Using pip/pip3 Using pip/pip3 to make a virtual environment with:

In terminal or integrated terminal on Windows, you can activate by

```
(path of current directory)......(hh:mm:ss)
> source [path of yourenv]/yourenv/Scripts/activate
```

If can't, run the terminal as an administrator

```
(path of current directory)......(hh:mm:ss)
> set-ExecutionPolicy RemoteSigned
```

then Enter, and chose Y to confirm. And you can deactivate the venv by

```
(path of current directory)......(yourenv) (hh:mm:ss)
> deactivate
```

Third-party libraries When first deploying a venv, there're two libraries, and you can look them up with

```
(path of current directory).....(yourenv) (hh:mm:ss)
> pip3 list
```

and you can see

Here pip and setuptools are built-in with yourenv. If you want to install other third-party libraries like numpy, you can install them with

```
(path of current directory)......(yourenv) (hh:mm:ss)
> pip3 install numpy
```

or

```
(path of current directory)......(yourenv) (hh:mm:ss)
> pip3 install numpy -i https://pypi.tuna.tsinghua.edu.cn/simple/
```

The option -i is used to specify the index source from where the package will be installed. Here we can use the index source from tuna, Tsinghua University open source software mirror. By default, pip3 downloads packages from the Python Package Index (PyPI). Then you can see

To export the dependencies used in yourenv to a requirements.txt file, you can use the following command:

```
(path of current directory).....(yourenv) (hh:mm:ss)
> pip3 freeze -> requirements.txt
```

If you want to transfer yourenv to your code collaborators, just send them the requirements.txt file and tell them to use the command:

```
(path of current directory).......(hisenv) (hh:mm:ss)
> pip3 install -r requirements.txt -i https://pypi.tuna.tsinghua.edu.cn/simple/
```

**Select python interpreter** With VScode, we usually deal with two kinds of python files: .py file and .ipynb file.

When opening a .py file, you can

- Enter shift+control+P to open Command Palette
- Click Python: Select Interpreter and then + Enter interpreter path...
- Imput [python3 path of yourenv]

Then you can enter the button ▶, and run the .py file. After doing so, you can open a .ipynb file, and

- Click Select Kernel
- Select Select Another Kernel... and Python Environments...
- Choose yourenv

With this, the configuration process for Python starting from the Terminal is complete. Arm yourself with Python and embark on a wonderful journey!