

Technical report Workshop 1 Database foundations

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1. INTRODUCTION

This report outlines the database design for an apartment complex management system, detailing user stories, technical decisions, and the entire process to form the database

2. user stories

As a tenant, I want to pay administration online so what I can manage payments quickly.

As a tenant, I want to report maintenance issues so what they can be addressed in a timely manner.

As a tenant, I want to book common spaces so what I can plan and organize my personal activities.

As a tenant, I want to view available apartments and blocks so that I can make informed decisions about leasing.

As a tenant, I want to reserve and manage my parking spot so that I can ensure I have a designated space for my vehicle.

3. technical and design considerations/decisions

The database is designed using normalization principles to ensure data integrity and avoid redundancy, key relationships, such as between tenants, apartments, and payments, are modeled using one-to-many and many-to-many relationships with linking tables.

4. DataBase Design

4.1. define components

the components are:

- list of apartments
- payment administration services
- maintenance request
- reservation common spaces
- manage of parking lots

4.2. define entities

the entities are

1. Tenant
2. Apartment
3. block
4. payment
5. maintenance_request
6. reservation
7. parking spot

4.3. define attributes per entity

attributes per entity are:

1. Tenant = tenant_id, name, email, phone_number
2. Apartment = apartment_id, tenant_id, block_id, apartment_number, floor, num_bedrooms, num_bathrooms, administration_price, available
3. Block = block_id, block_name, address
4. Payment = payment_id, tenant_id, amount, payment_date, payment_method, payment_description, status
5. Maintenance Request = request_id, tenant_id, apartment_id, issue_description, request_date, status, priority
6. Reservation = reservation_id, tenant_id, common_zone, reservation_date, start_time, end_time
7. Parking Spot = spot_id, tenant_id, block_id, spot_number, reservation_status

4.4. define relationships

	e1	e2	e3	e4	e5	e6	e7
e1		✓		✓	✓	✓	✓
e2	✓		✓		✓		
e3		✓					✓
e4	✓						
e5	✓	✓					
e6	✓						
e7	✓		✓				

Figure 1. relationship table.

4.5. define relationships types

the relation types are:

1. Tenant - Apartment (One-to-Many)
One tenant can rent one or more apartments, but an apartment can be rented by one tenant at time.
2. Tenant - Payment (One-to-Many)
One tenant can make many payments.
3. Tenant - Maintenance Request (One-to-Many)
One tenant can submit many maintenance requests.
4. Tenant - Reservation (Many-to-Many)
One tenant can make many reservations.
5. Tenant - Parking Spot (One-to-One)
One tenant can reserve one parking spot.
6. Apartment - block (Many-to-one)
One block can have many apartments.
7. Apartment - Maintenance Request (One-to-Many)
One apartment can have many maintenance requests.
8. Block - Parking Spot (One-to-Many)
One block can have many parking spots.

4.6. first entity-relationships draw

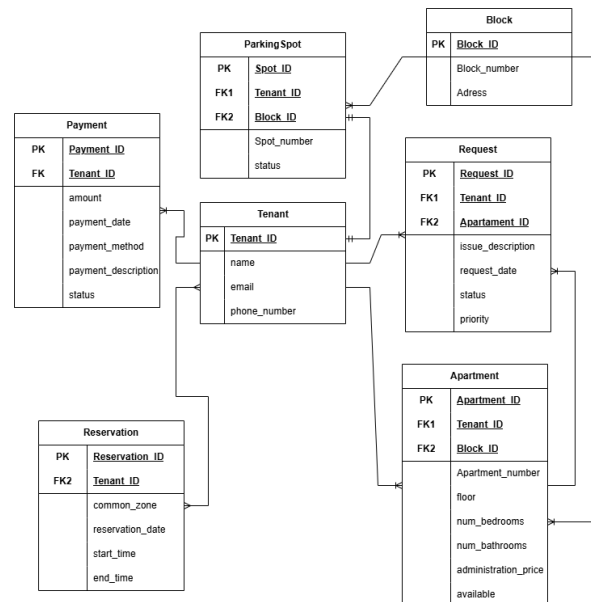


Figure 2. First E.R draw.

4.7. first split many-to-many relationships

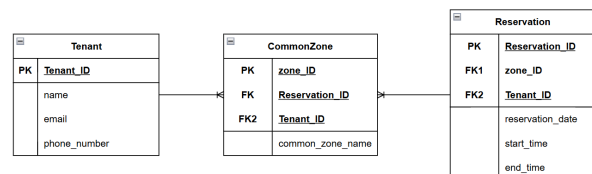


Figure 3. split many to many draw.

4.8. second entity-relationship draw

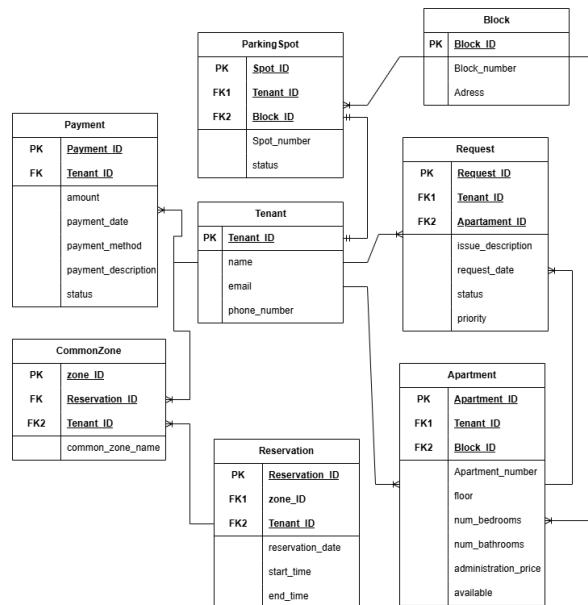


Figure 4. Second E.R draw.

4.10. define constraints and properties of data

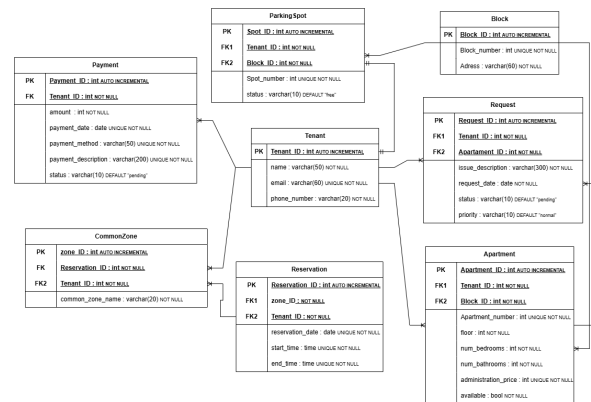


Figure 6. Define data proprieties.

4.9. get data-structure E-R M

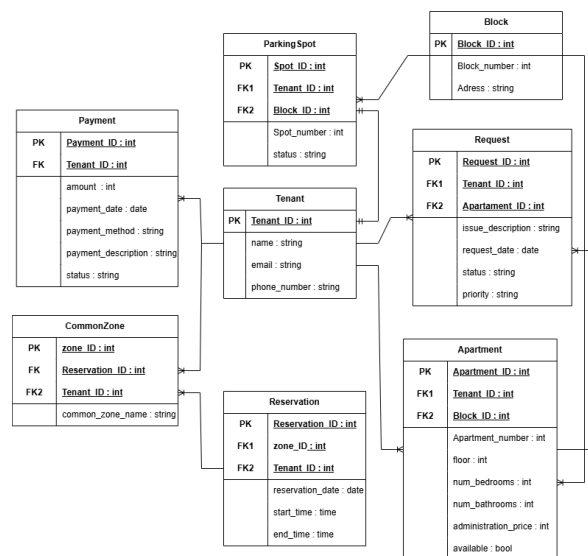


Figure 5. Data structure E.R draw.