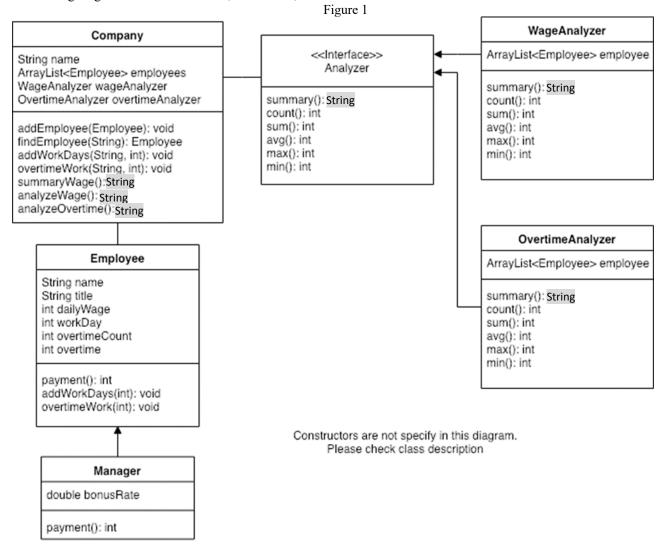
Assignment 1

Requirements:

- Create a Java project named assignGroup HW1
- Read instructions and create classes needed. You are supposed to add 7 classes (1 interface + 5 required + 1 Tester) to the project.
- Your code must be properly formatted with sensible variable names! Refer to the text for code format examples.
- The instruction for Tester and output are for your reference.
- Make sure your classes correctly implement the public interfaces.

Following diagram shows the interface, inheritance, basic attributes and methods for each class.



Note that Employee is inherited by Manager, Employee DOESN'T inherit from Company, and Analyzer is implemented by **WageAnalyzer** and **OvertimeAnalyzer**. Adding getter or setter method when it is needed.

1. Create **Employee** class

Employee							
Modifier and type	Method (or Variable) and description						
Instance variable							
String	name						
	The name of this employee.						
String	title						
	The title of this employee.						
int	dailyWage						
	The basic daily wage of this employee.						
int	workDay						
	The actual work day(s).						
int	overtimeCount						
	The day(s) the employee works overtime.						
int	overtime						
	Total hours of working overtime.						
Constructor							
Employee (String na	me, String title, int dailyWage)						
Constructs an Emplo	oyee object with given name, title, and dailyWage. And set remain attributes 0.						
Instance methods							
int	payment()						
	Calculate the wage and return the wage.						
	(Wage = dailyWage * workDay + overtime * 150)						
void	addWorkDays(int dayCount)						
	Add work day(s) by given day count.						
void	overtimeWork(int hour)						
	Add overtime hour(s) by given hour(s), and increase overtimeCount by 1.						

Test the employee class.

2. Create Manager class

Manager								
Modifier and type	Method (or Variable) and description							
Instance variable								
double	bonusRate							
	The manager can get extra wage (rate).							
Constructor								
Manager (String nar	ne, String title, int dailyWage, double bonusRate)							
Constructs an Mana	ger object with given name, title, dailyWage and bonusRate. And set remain attributes 0.							
Instance methods								
int	payment()							
	Calculate the wage and return the wage. (Wage = (dailyWage * workDay + overtime * 150) *							
	bonusRate) Round it and cast the value to integer.							

Test the manager class.

3. Create Company class

Company					
Modifier and type	Method (or Variable) and description				
Instance variable					
String	name				

	The company's name.						
ArrayList <employee></employee>	employees						
	An ArrayList contains all employees in this company.						
WageAnalyzer	wageAnalyzer						
	A WageAnalyzer object.						
OvertimeAnalyzer	overtimeAnalyzer						
	An OvertimeAnalyzer object.						
Constructor							
Company(String name)							
Constructs a Company	object with given name.						
Instance methods							
void	addEmployee(Employee employee)						
	Add an employee to the Employee ArrayList.						
Employee	findEmployee(String name)						
	Find the employee object in employees by the employee's name. If found, return the employee						
	object. Otherwise, return null.						
void	addWorkDays(String name, int day)						
	Add an employee's work day(s) by given employee name and day count.						
void	overtimeWork(String name, int hour)						
	Add an employee's overtime hour(s) by given employee name and hour(s).						
String	summaryWage()						
	Return a formatted String about each employee's name, work day, overtime count, overtime						
	hour(total), wage, and title.						
String	analyzeWage()						
	Invoke wageAnalyzer.summary() and return the output.						
String	analyzeOvertime()						
	Invoke overtimeAnalyzer.summary() and return the output.						

Test the company object.

4. Create **Analyzer** interface

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Analyzer							
Modifier and type	lethod (or Variable) and description						
Abstract methods							
String	summary()						
	Abstract method						
int	count()						
	Abstract method						
int	sum()						
	Abstract method						
int	avg()						
	Abstract method						
int	max()						
	Abstract method						
int	min()						
	Abstract method						

5. Create WageAnalyzer class

WageAnalyzer								
Modifier and type	Method (or Variable) and description							
Instance variable								
ArrayList <employee></employee>	employees							
	An ArrayList contains all employees.							
Constructor								
WageAnalyzer (ArrayL	.ist <employee> employees)</employee>							
Initialize the WageAnal	yzer and set up the employees by given ArrayList.							
Instance methods								
String	summary()							
	Return a formatted String about the analysis of the wage of the company, including the number							
	of employees, total wage, average wage, minimum wage, and maximum wage (See example							
	output below).							
int	count()							
	Return the number of employees.							
int	sum()							
	Return the sum of all wage.							
int	avg()							
	Return the average of the wage.							
int	max()							
	Return the max value of the wage.							
int	min()							
	Return the min value of the wage.							

Test the wage analyzer object.

6. Create **OvertimeAnalyzer** class

OvertimeAnalyzer								
Modifier and type	Method (or Variable) and description							
Instance variable								
ArrayList <employee></employee>	employees							
	An ArrayList contains all employees.							
Constructor								
OvertimeAnalyzer (Arr	rayList <employee> employees)</employee>							
Initialize the Overtime	Analyzer and set up the employees by given ArrayList.							
Instance methods								
String	summary() Return a formatted String about the analysis of the working overtime of the company, including the number of working overtime employee, total hours, average hours, minimum hours, and maximum hours (See example output below).							
int	count() Return the number of employees who working overtime.							
int	sum() Return the sum of all overtime hours.							
int	avg() Return the average of the overtime hours.							
int	max() Return the max value of the overtime hours.							
int	min()							

Return the min value of the overtime hours.

Test the overtime analyzer object.

Following Tester code and output are for your reference.

```
Tester
public class Tester {
      public static void main(String[] args) {
             Company company = new Company("NCCU");
             Employee emp1 = new Employee("Simon", "Staff", 1200);
             company.addEmployee(emp1);
             company.addEmployee(new Employee("Ding", "Staff",1100));
             company.addEmployee(new Manager("Wei", "Supervisor",1500, 1.1));
             company.addWorkDays("Simon", 5);
             company.addWorkDays("Simon", 5);
             company.overtimeWork("Simon", 1);
             company.overtimeWork("Simon", 1);
             company.overtimeWork("Simon", 1);
             company.addWorkDays("Ding", 7);;
             company.overtimeWork("Ding", 1);
             System.out.println("summarizeWage");
             System.out.println(company.summaryWage());
             System.out.println("analyzeWage");
             System.out.println(company.analyzeWage());
             System.out.println("analyzeOvertime");
             System.out.println(company.analyzeOvertime());
      }
```

Output						Format				
summarizeWage										
Company: NCC	J						10	10		
Name Work Da	y Overtime	Count	Overtime	Hour(Total)	Wage	Title	10	10 15	21	7 12
Simon 1	9	3		3	12450	Staff	10	10 15	21	7 12
Ding	7	1		1	7850	Staff				
Wei	9	0		0	0	Supervisor				
analyzeWage										
Total employees:	3						19	7		
Total wage:	20300									
Average wage:	6766									
Min wage:	0									
Max wage:	12450									
analyzeOvertime							19	7		
Total employees:	2									
Total hours:	4									
Average hours:	2									
Min hours:	1									
Max hours:	3									

Teammate evaluation: If you work in pair, please fulfill this form: https://forms.gle/AdjcZXjXhs2xP4Qm7

Test your assignment: Submit all "class" file, except for Tester via https://uoclab.nccu.edu.tw/oop

Submission: Submit your project as "zip (or rar) file" via WM5. No other submissions will be graded. Only one submission is needed.

Reminder: Please zip the whole project.

Deadline: 2020/3/15 23:59 (for both Mon56 and Tue23)