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Kick-Off meeting

L01 Introduction

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Index

Abstract	3
Introduction	3
Workgroup	3
Work plan	4
Agreement	4
Conclusions	4

Abstract

This document contains a series of dynamics agreed at the first formal working group meeting. This meeting took place with the purpose of organizing the whole team so that the realization of the project would be more pleasurable and efficient. It took place on Monday 15 October at 20:30 and agreed on the different tasks to be performed by each member, as well as the estimated production time of each of them. It was done through the Skype platform so that all participating members could collaborate and there was the greatest compatibility of times.

Introduction

The main objective of the project is the creation of an information system for the company Acme-Shout with the lessons acquired in the subject Design and Testing.

Workgroup

The members participating in this project are:

- → Belén Garrido López: 20 years old. Student of 3° of Computer Engineering of the Software. Her strong point is the work under pressure and her weak point is the lack of organization, although she commits herself to improve it using tools and the support of the work team. She plans to continue studying and in the future work as a software architect in a company. As for the Project itself, she commits herself to give the best and to strive to achieve A+.
- Ezequiel Portillo Jurado: 19 years old. Student of 3° of Computer Engineering of the Software. His strong point is to keep calm even in difficult moments and his weak point is the failure of leadership which is compromised to improve the deliverables of this project, increasing when he performs the work of leader. He plans to continue studying and in the future work as an expert in database. As far as the Project is concerned, he commits himself to carry out all the tasks in time and to be an efficient worker.
- Angel Delgado Luna: He is 22 years old. He is studying Software Engineering. The most he knows about software is web designing and desktop applications. Also, he likes concepts and theory about methodologies for groups organization and all related to software architecture. Some of his capacities It can be highlighted is his empathy and experiences with different technologies like Spring MVC or even PHP 7 with servers like Apache or TomCat 9. Another he considers is enough good is his ability to resolve problems. His most feeble capacity is his exigency when he is working in group. He can get so angry when his partners are not working with the same interest as him or they don't take him into account when taking important decisions. Another it can be is his non-organization at certain moments when he is nervous. His goal with this project and its deliverables is segmented in three different steps: Short time. Modeling and considering the possibility to face up projects

in an ordered way; Medium time. Developing a web project considering the short time we have for each deliverable. This will be really helpful for him to solve his most feeble capacity; Long time. Deployment of my web app, considering the idea to work simultaneously with two or more virtual machines.

→ Alejandro Rodríguez Díaz: Third-year Software Engineering student. His strong point is the insistence in his projects and his weak point is the lack of organization, even so he compromised to improve this with help of traditional solutions like a schedule or online tools. He plans to continue studying and works as expert programmer on web apps and/or Android. As for the project itself, he compromises to do the best to achieve the A++.

Work plan

For the management of the Project, the Github platform (https://github.com/) has been used. It assigned a series of tasks to each member of the group. However, for this delivery, it was decided from the outset that all members would perform all tasks individually to get started with the working environment and the technology in question. To access our private repository, a Github user has been created whose Nick is: deprofesores and whose password is: @\$DP1819_F133/G2 and has been given the role of collaborator in the Project. The name of the repository is Design-Testing, created by angel96

Agreement

	Ángel	Belén	Ezequiel	Alejandro
I'm fully committed to earning an A ⁺	✓	✓	✓	\checkmark
I won't ride my partners' coattails	✓	✓	✓	✓
I won't gobble my partners up	√	√	√	\checkmark
I won't leave my workgroup in the lurch	✓	✓	✓	✓
I agree to work daily	✓	√	√	\checkmark
I agree to follow the project manager's instruc-	✓	✓	✓	✓
tions				

Conclusions

The objective of the project is to achieve A+ (in this case, specifically, up to A++). Because all members are committed to improve and give the best, in addition to using organizational tools, the goal can be achieved without any inconvenience.