TTF example

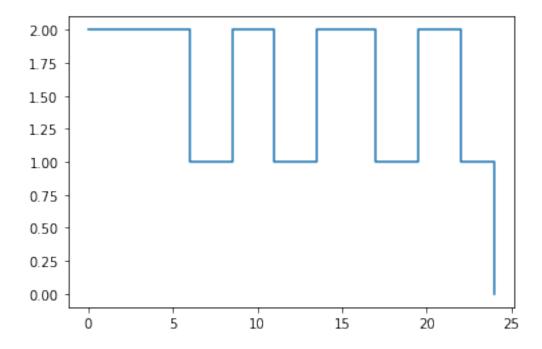
January 14, 2021

0.0.1 Generate one sample path of S(t) and computes the time to failure (TTF)

```
[3]: import numpy as np
     import matplotlib.pyplot as plt
     # start with 2 functioning components at time 0
     clock = 0
     S = 2
     # fix random number seed
     #np.random.seed(1)
     # initialize the time of events
     NextRepair = float('inf')
     NextFailure = np.ceil(6*np.random.random())
     # lists to keep the event times and the states
     EventTimes = [0]
     States = [2]
     while S > 0:
         # advance the time
         clock = min(NextRepair, NextFailure)
         if NextRepair < NextFailure:</pre>
             # next event is completion of a repair
             S = S + 1
             NextRepair = float('inf')
         else:
             # next event is a failure
             S = S - 1
             if S == 1:
                 NextRepair = clock + 2.5
                 NextFailure = clock + np.ceil(6*np.random.random())
         # save the time and state
         EventTimes.append(clock)
         States.append(S)
```

```
# plot the sample path
print ('TTF was:', clock)
plt.plot(EventTimes, States, drawstyle = 'steps-post')
plt.show()
```

TTF was: 24.0



0.0.2 Run multiple replications and estimate the expected value of time to failure and average # of functioning components till failure.

```
import numpy as np
import matplotlib.pyplot as plt

# Set number of replications
N = 1000
# Define lists to keep samples of the outputs across replications
TTF_list = []
Ave_list = []

# fix random number seed
np.random.seed(1)

for rep in range (0,N):
```

```
# start with 2 functioning components at time 0
    clock = 0
    S = 2
    # initialize the time of events
    NextRepair = float('inf')
    NextFailure = np.ceil(6*np.random.random())
    EventTimes = [0]
    States = [2]
    # Define variables to keep the area under the sample path
    # and the time and state of the last event
    Area = 0.0
    Tlast = 0
    Slast = 2
    while S > 0:
        # advance the time
        clock = min(NextRepair, NextFailure)
        if NextRepair < NextFailure:</pre>
            # next event is completion of a repair
            S = S + 1
            NextRepair = float('inf')
        else:
            # next event is a failure
            S = S - 1
            if S == 1:
                NextRepair = clock + 2.5
                NextFailure = clock + np.ceil(6*np.random.random())
        # Update the area under the sample path and the
        # time and state of the last event
        Area = Area + (clock - Tlast)* Slast
        Tlast = clock
        Slast = S
    # save the TTF and average # of func. components
    TTF_list.append(clock)
    Ave_list.append(Area/clock)
print('Estimated expected TTF:', np.mean(TTF_list))
print('Estimated expected ave. # of func. comp. till failure:', np.
→mean(Ave list))
print ('95% CI for TTF:', np.mean(TTF_list), "+/-",
      1.96*np.std(TTF_list, ddof = 1)/np.sqrt(N))
print ('95% CI for ave. # of func. comp.:', np.mean(Ave_list), "+/-",
       1.96*np.std(Ave_list, ddof = 1)/np.sqrt(N))
```

```
('Estimated expected TTF:', 13.927)
('Estimated expected ave. # of func. comp. till failure:', 1.5688403328414511)
('95% CI for TTF:', 13.927, '+/-', 0.72744105094240885)
('95% CI for ave. # of func. comp.:', 1.5688403328414511, '+/-', 0.0081206487666900147)
```

0.0.3 Functional version

```
[16]: import numpy as np
      def Failure ():
          global S
          global Slast
          global Tlast
          global Area
          global NextFailure
          global NextRepair
          S = S - 1
          if S == 1:
              NextRepair = clock + 2.5
              NextFailure = clock + np.ceil(6*np.random.random())
          # Update the area under the sample path and the
          # time and state at the last event
          Area = Area + (clock - Tlast)* Slast
          Tlast = clock
          Slast = S
      def Repair():
          global S
          global Slast
          global Tlast
          global Area
          global NextFailure
          global NextRepair
          S = S + 1
          NextRepair = float('inf')
          Area = Area + Slast * (clock - Tlast)
          Slast = S
          Tlast = clock
      def Timer():
          global clock
          global NextRepair
          global NextFailure
```

```
if NextFailure < NextRepair:</pre>
        result = "Failure"
        clock = NextFailure
    else:
       result = "Repair"
        clock = NextRepair
    return result
# Set number of replications
N = 100
# Define lists to keep samples of the outputs across replications
TTF_list = []
Ave_list = []
# fix random number seed
np.random.seed(1)
# Replication loop
for reps in range(0,N):
    # start with 2 functioning components at time 0
    clock = 0
    S = 2
    # initialize the time of events
   NextRepair = float('inf')
    NextFailure = np.ceil(6*np.random.random())
    # Define variables to keep the area under the sample path
    # and the time and state of the last event
    Area = 0.0
    Tlast = 0
    Slast = 2
    while S > 0: # While system is functional
        NextEvent = Timer()
        if NextEvent == "Repair":
            Repair()
        else:
            Failure()
    # add samples to the lists
    TTF_list.append(clock)
    Ave_list.append(Area/clock)
# print sample averages
print('Estimated expected TTF:', np.mean(TTF_list))
```

```
('Estimated expected TTF:', 14.63)
('Estimated expected ave. # of func. comp. till failure:', 1.5628147211463042)
```