

## ROB521 Aid Sheet

**Kinematics:**  $\underline{C}_{12} = \underline{C}_{21}^T = \underline{C}_{21}^{-1}$   $\underline{C}_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_1 & \sin \theta_1 \\ 0 & -\sin \theta_1 & \cos \theta_1 \end{bmatrix}$   $\underline{C}_2 = \begin{bmatrix} \cos \theta_2 & 0 & -\sin \theta_2 \\ 0 & 1 & 0 \\ \sin \theta_2 & 0 & \cos \theta_2 \end{bmatrix}$   $\underline{C}_3 = \begin{bmatrix} \cos \theta_3 & \sin \theta_3 & 0 \\ -\sin \theta_3 & \cos \theta_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$  glo ref frame

$\underline{C}_{21} = \cos \varphi \underline{I} + (1 - \cos \varphi) \underline{q} \underline{q}^T - \sin \varphi \underline{q}^\times$   $\underline{P}_V^{P_i V} = \underline{I} \underline{v}_i \underline{P}_i^{P_i} \Leftrightarrow \underline{P}_V^{P_i V} = \underline{C}_{vi} (\underline{v}_i^{P_i} - \underline{r}_i^{V_i})$  **2D:**  $\underline{r}_i^{V_i} = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}$   $\underline{C}_{vi} = \underline{C}_3$

$\underline{\dot{\Gamma}} = \underline{\dot{\Gamma}}^0 + \underline{\omega}_{21} \times \underline{\Gamma}$  (frame 2 w.r.t. frame 1)  $\underline{\dot{\Gamma}}^{**} = \underline{\dot{\Gamma}}^{**0} + 2 \underline{\omega}_{21} \times \underline{\Gamma}^0 + \underline{\omega}_{21}^0 \times \underline{\Gamma} + \underline{\omega}_{21} \times (\underline{\omega}_{21} \times \underline{\Gamma})$  acc. coriolis acc. angular acc. centripetal acc.

$\underline{\dot{C}}_{21} = -\underline{\omega}_{21}^T \underline{C}_{21}$   $\underline{\omega}_{21}^{1 \times} = -\underline{\dot{C}}_{21} \underline{C}_{21}^T$   $\underline{q} = [x \ y \ \theta]^T$  dest  $\underline{r}_i^{V_i} \rightarrow$  orig

translation vector:  $\underline{r}_i \rightarrow$  frame

**Wheel Model:** (in  $\underline{\Gamma}_W$ )  $\underline{v}_W^{wi} = \underline{v}_W + \underline{\omega}_W \underline{r}_W^{wi}$  pose rate (inertial frame)  $\underline{\dot{q}} = [\dot{x} \ \dot{y} \ \dot{\theta}]^T$

$\underline{\dot{z}} = \begin{bmatrix} \dot{\varphi}_r \\ \dot{\varphi}_l \\ 0 \end{bmatrix}$  pose rate (vehicle frame)  $\underline{\dot{z}} = [u \ v \ w]^T = \underline{C}_3(\theta) \underline{\dot{q}}$   $\begin{cases} \text{long. rolling w/o sliding} & [1 \\ \text{lat. no sideways sliding} & [-1 \end{cases}$

**Differential-Drive Kinematics** inverse:  $\begin{bmatrix} \dot{\varphi}_r \\ \dot{\varphi}_l \end{bmatrix} = \frac{1}{r} \begin{bmatrix} 1 & b \\ 1 & -b \end{bmatrix} \begin{bmatrix} u \\ w \end{bmatrix}$  for.

**Swedish** long  $\begin{bmatrix} \cos(\alpha + \beta + \gamma) & \sin(\alpha + \beta + \gamma) & d \sin(\beta + \gamma) \end{bmatrix} \underline{\dot{z}} = \dot{\varphi}_r \cos \gamma + \dot{\varphi}_{swe} r_{swe}$  lat  $\begin{bmatrix} -\sin(\alpha + \beta + \gamma) & \cos(\alpha + \beta + \gamma) & d \cos(\beta + \gamma) \end{bmatrix} \underline{\dot{z}} = -\dot{\varphi}_r \sin \gamma$

$[u \ v \ w]^T = (\underline{A}^T \underline{A})^{-1} \underline{A}^T [\dot{\varphi}_r \ \dot{\varphi}_l \ r]$

**Vehicle Model:**  $\underline{\dot{q}} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r/2 & r/2 \\ r/2b & -r/2b \end{bmatrix} \begin{bmatrix} \dot{\varphi}_r \\ \dot{\varphi}_l \end{bmatrix}$  curvature:  $k = \frac{w}{v} = \frac{1}{b} \frac{\dot{\varphi}_r - \dot{\varphi}_l}{\dot{\varphi}_r + \dot{\varphi}_l}$   $R = \frac{1}{|k|}$   $\begin{bmatrix} \sin \theta & -\cos \theta & 0 \\ \cos \theta & \sin \theta & 0 \end{bmatrix}$  non-holonomic constraints

**Wheel Odometry:**  $\dot{\underline{x}} = \underline{A}(\underline{x}) \underline{x} + \underline{B}(\underline{x}) u$   $\dot{\underline{x}} = u + w$  noise  $\underline{x}(K_h) = \underline{x}(0) + h \sum_{k=0}^{K-1} u(k) + h \sum_{k=0}^{K-1} w(k)$   $\mu(K_h) = \underline{E}[\underline{x}(K_h)]$

quantization noise  $w(k) \sim \mathcal{U}(-\frac{\pi}{2N}, \frac{\pi}{2N})$ ,  $N$ -bit  $\underline{q}(t+h) = \underline{q}(t) + \begin{bmatrix} \cos \theta(t) & 0 \\ \sin \theta(t) & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r/2 & r/2 \\ r/2b & -r/2b \end{bmatrix} h \begin{bmatrix} \dot{\varphi}_r(t) \\ \dot{\varphi}_l(t) \end{bmatrix}$   $h \begin{bmatrix} \dot{\varphi}_r(t) \\ \dot{\varphi}_l(t) \end{bmatrix} \approx \begin{bmatrix} \Delta \varphi_r(t) \\ \Delta \varphi_l(t) \end{bmatrix}$

$\underline{\mu}(t+h) = \underline{\mu}(t) + \begin{bmatrix} \cos \theta(t) & 0 \\ \sin \theta(t) & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r/2 & r/2 \\ r/2b & -r/2b \end{bmatrix} \begin{bmatrix} \Delta \varphi_r(t) \\ \Delta \varphi_l(t) \end{bmatrix}$   $\underline{\Sigma}(t+h) = \underline{A}(t) \underline{\Sigma}(t) \underline{A}(t)^T + \underline{B}(t) \underline{Q} \underline{B}(t)^T \Rightarrow$  uncertainty grows w/o bound **Cal**

Calibrate radius:  $r = 2 \bar{x}_{rm} / \bar{\Sigma}_k(\Delta \varphi_r(kh) + \Delta \varphi_l(kh))$  calibrate separation:  $b = r \bar{\Sigma}_k(\Delta \varphi_r(kh) - \Delta \varphi_l(kh)) / 2N \cdot 2\pi$

**Path-tracking Control:**