Angela Dietz

Software Engineering | University of Waterloo

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SKILLS

Languages: Java • C/C++ • Python • C# • SQL • TypeScript • HTML Frameworks: Spring = Flask = GraphQL = Prisma = .NET = Node.js = Bootstrap

Tools: Git • Postman • Jenkins • Maven • Gradle • SonarQube • Charles Proxy • Vim

EXPERIENCE

LinkedIn Sunnyvale, CA

Backend Systems and Infrastructure Engineer Intern

May - August 2021

- o Spearheaded development of partial key lookup in Venice, LinkedIn's main derived data storage system, by leveraging RocksDB Prefix Seek in Java, allowing users to query thousands of values at once without specifying full keys.
- o Propagated data through callbacks and reused objects to ensure partial key lookup could support 150,000+ QPS, and executed benchmarking to verify performance.
- o Migrated API for server side computation into all Venice clients by designing and implementing common interfaces, allowing 20% more users to leverage this feature.

Royal Bank of Canada

Toronto, ON

Software Developer

September - December 2020

- o Created backend services with Java by configuring Spring web clients which fetch data through API's, allowing secure, streamlined transfer of 1 million documents annually and expedited mortgage approvals.
- o Refactored backend infrastructure for creating web clients involving 40 files and 2,000+ lines of code by introducing polymorphism and leveraging Spring dependency injection, resulting in a 60% average file length reduction.

Connected Toronto, ON

Software Engineering Intern

January - April 2020

- o Improved accessibility of Windows app by implementing support for screen reader and keyboard navigation usage with **WPF** .**NET** to increase target market by 15%.
- o Spearheaded network activity graph development for Windows VPN client using C# and XAML.
- o Distributed **iOS** VPN server usage by implementing a server selection algorithm, reducing bottlenecks by 5%.

Tangam Systems

Waterloo, ON

Software Developer

May - August 2019

o Maintained and optimized data processing tools using C# and TypeScript to support a 30% increase in clientele.

PROJECTS AND RELEVANT INVOLVEMENTS

UW Blueprint ☑ | Project Developer

May 2021 - Present

- o Collaborated with student team to create a Next.js web application for Richmond Centre for Disability consisting of an online storefront for requesting accessible parking permits, and a customer management system.
- o Built GraphQL APIs with Prisma, and frontend React components with Chakra UI for displaying data to users.

UW Women in STEM □ | Web Developer

August - December 2020

- o Transformed the frontend of team website to align with new team brand using HTML, CSS, and JavaScript.
- o Created resources for and led two separate Code Your First Game workshops with **Pygame** which had 60+ participants in total, 95% of whom were able to successfully code and run the game.

Ballerinify iOS App

o Developed an iOS app with Swift and TensorFlow PoseNet to accurately identify dance positions in real-time.

Machine Learning Sentiment Analysis

- o Trained a **Python** machine learning tool to distinguish between positive and negative sentiments of a statement.
- o Employed sci-kit learn and pandas to train the classifier, achieving 95% accuracy for 30,000+ statements.

EDUCATION

Candidate for Bachelor of Software Engineering

University of Waterloo

Expected graduation: April 2023

September 2018 - Present

- o GPA: 3.90/4.00 | Term Dean's List, September 2019 Present
- o Relevant coursework: Data Structures, Algorithms, Operating Systems, Database Management, Software Testing