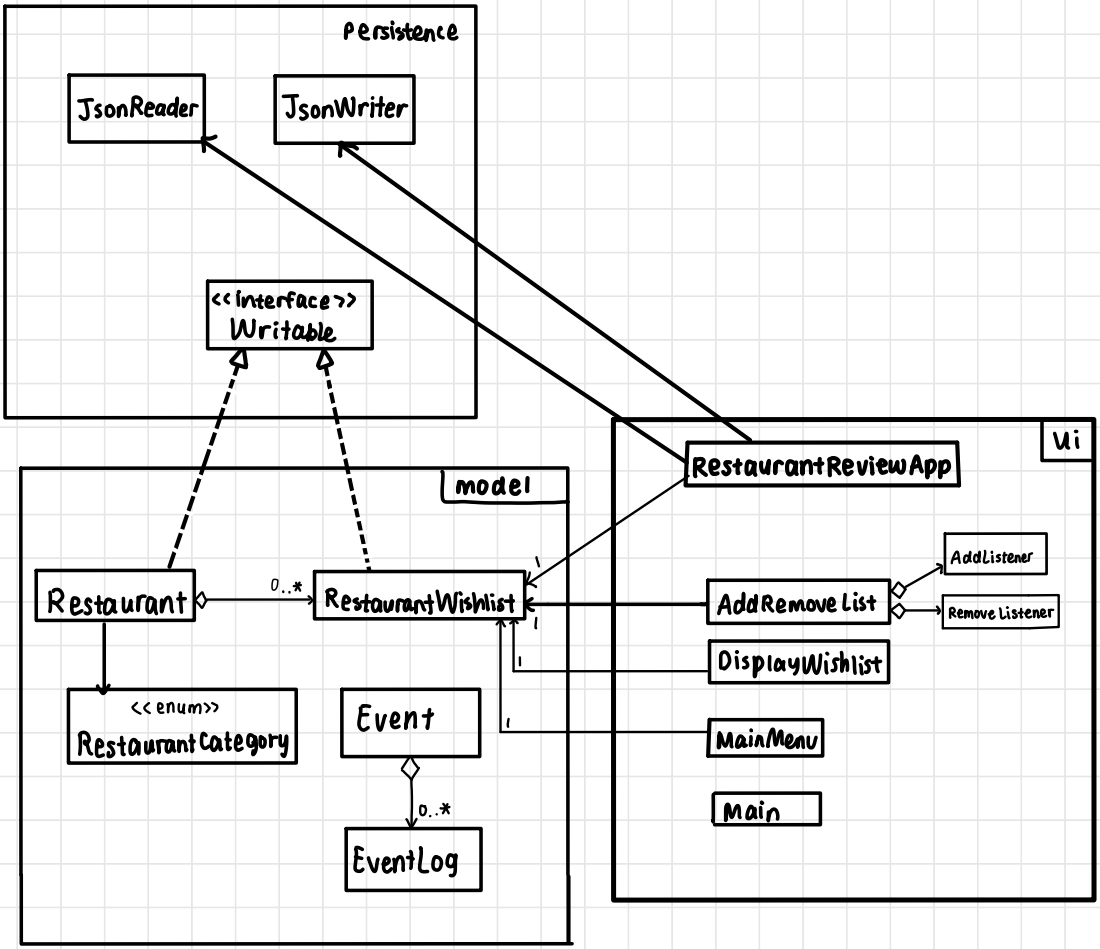
UML Diagram


persistence
JsonReader
JsonWriter
<<interface>>
Writable
model
Restaurant
0..*
RestaurantWishlist
<<enum>>
RestaurantCategory
Event
0..*
EventLog
Ui
RestaurantReviewApp
AddRemoveList
AddListener
RemoveListener
DisplayWishlist
MainMenu
Main
1
1
1
1