

```
void bubbleDown(int index) {
   if(index >= this.entries.size()) { return; }
   int leftIndex = left(index);
if(leftIndex >= this.entries.size()) { return; }
   int largerChildIndex = leftIndex;
   int rightIndex = right(index);
   if(existsAndGreater(rightIndex, leftIndex)) {
      largerChildIndex = rightIndex;
   if(existsAndGreater(largerChildIndex, index)) {
      swap(index, largerChildIndex);
      bubbleDown(largerChildIndex);
void bubbleUp(int index) {
  if(index <= 0) { return; }
  Entry<K,V> e = this.entries.get(index);
   Entry<K, V> parent = this.entries.get(parent(index));
   int comp = this.comparator.compare(e.key, parent.key);
if(comp > 0) {
      swap(index, parent(index));
      bubbleUp(parent(index));
   else {
      return;
What is the run-time for a Max Heap
                                                     poll()
add()
                                                           Worst Case \Theta(\log(\nu))
      Worst Case \Theta(\log_2(\kappa))
                                                     What conditions make up the worst case for poll()?
What conditions make up the worst case for add()?
       sorted for max been
                                                            Best Case: (7)
      Best Case: ((1))
                                                     What conditions make up the best case for poll()?
What conditions make up the best case for add()?
                                                           duplicate #5
  added key already
       in heap order
  Max here > reverse sorted list
  min beg - softed
```