

CSE12 - Lecture 23 - B00

Monday, November 21, 2022 9:00 AM

PA8 due tomorrow

PA5 Late/Resubmit due tomorrow

Holiday \Rightarrow Thur/Friday

PA7/PA8 Late/Resubmit \Rightarrow due Friday of Week 10

Create a RandomStream class that generates random numbers in an enhanced for loop.

Generating a random number:

From java.util.*

→ class Random
public int nextInt(int bound)

Returns a pseudorandom, uniformly distributed int value between 0 (inclusive) and the specified value (exclusive), drawn from this random number generator's sequence.

Random random;
int value = random.nextInt(100); //random number between 0 and 99

Note: always use a field, never create a new one over and over again in a loop.

```
RandomStream r = new RandomStream(10, 100);  
for (Integer i : r) {  
    System.out.println(i);  
}
```

class RandomStream implements Iterable<Integer>
~~public~~ RandomStream(int size, int bound) {

int bound;
int size;

Random number;

public RandomStream(int size, int bound) {

this.size = size;

this.bound = bound;

number = new Random();

}

class RandomIterator implements Iterator<Integer> {
int current = 0;

public boolean hasNext() {

return this.current < size;

}

public Integer next() {

int value = number.nextInt(bound);

this.current++;

return value;

}

public Iterator<Integer> iterator() {

return new RandomIterator();

}

55

75

61

0

1

99 → bound-1

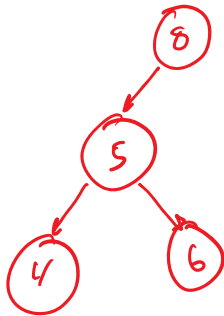
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10

11

30

How would we make a BST iterator?



pre-traversal
post-
in-order-

Iterator class
↳ save state
↳ create an arraylist
↳ fill AL w/ an in-order traversal
↳ iterator → next/hasNext same as ArrayList

How would we make a Heap iterator?

- ① copy the heap into the iterator
↳ use the poll() of the copy in next
↳ all elements in heap order
- ② copy the array into the iterator
↳ sort in heap order
↳ in next() just use the array
like an arraylist version of iterator